

Uldis Zarins

# Form of the Head and Neck

anatomy for professional artists



Prepared exclusively for: Thomas Smith | E-mail used: [tstomstar@gmail.com](mailto:tstomstar@gmail.com)

Anatomy Next, Inc.  
291 Main Street  
Beacon, NY 12508, USA  
[support@anatomy4sculptors.com](mailto:support@anatomy4sculptors.com)

**All rights reserved © 2021 Anatomy Next, Inc.**

Please read this license agreement carefully before using this eBook. Your use of this eBook constitutes your agreement to the terms and conditions set forth in this License Agreement. This work is protected under copyright by Anatomy Next, Inc. to grant the user of this eBook, a non-exclusive, nontransferable license to download and use this eBook under the following terms and conditions:

1. This eBook may be downloaded and used by one user only. The user may make one back-up copy of this publication to avoid losing it. The user may not give copies of this publication to others, or make it available for others to copy or download. For a multi-user license contact [support@anatomy4sculptors.com](mailto:support@anatomy4sculptors.com).
2. All rights reserved: All content in this publication is copyrighted and Anatomy Next, Inc. owns the copyright. You may not copy, duplicate, reproduce, modify, remove, delete, augment, add to, publish, transmit, sell, resell, create derivative works from, or in any way exploit any of this publication's content, in any form by any means, in whole or in part, without the prior written permission from Anatomy Next, Inc.
3. The user may not print pages from this eBook or the entire eBook for either personal use or general distribution, for promotion, for creating new works, or for resale. Specific permission must be obtained from the publisher for such requirements. Requests must be sent to [support@anatomy4sculptors.com](mailto:support@anatomy4sculptors.com).
4. The unauthorized use or distribution of copyrighted or other proprietary content is illegal and could subject the purchaser to substantial monetary damages. The purchaser will be liable for any damage resulting from misuse of this publication or any violation of this License Agreement, including any infringement of copyrights or proprietary rights.

**Warranty Disclaimer:** The publisher does not guarantee that the information in this publication is error-free, or warrants that it will meet the users' requirements or that the operation of the publication will be uninterrupted or error-free. The publication is provided "as is" without warranty of any kind, either express or implied or statutory, including, without limitation, implied warranties of merchantability and fitness for a particular purpose. The entire risk as to the results and performance of this publication is assumed by the user. In no event will the publisher be liable for any damages, including, without limitation, incidental and consequential damages and damages for lost data or profits arising out of the use or inability to use the publication. The entire liability of the publisher shall be limited to the amount actually paid by the user for the eBook or eBook license agreement.

**eBook Product Disclaimer:** No responsibility is assumed by Anatomy Next, Inc., its staff or members of the board for any injury and/or damage to persons or property as a matter of products liability, negligence or otherwise, or from any use of operation of any methods or ideas contained in the publication purchased or read by the user(s). Any dispute will be governed exclusively by the laws of the USA.



Uldis Zarins

# Form of the **Head and Neck**

anatomy for professional artists

**ANATOMY<sub>FOR</sub>**  
**SCULPTORS**

Author and design: Uldis Zarins  
Layout and graphic designer: Janis Pauzers  
Lead 3D artist: Jēkabs Jaunarājs  
3D artists: Helēna Ozola, Sergej Lobanov, Sergejs Kolecenko, Kristaps Raitis  
Cover design: Ralfs Jānis Gailītis  
Photography: Alvis Ronalds Bijons, Sabina Grams  
Photogrammetry scanning: Overlyapp.com  
Editor: Monika Hanley  
Editor: MD. Anna Riekstiņa  
Editor: Artis Oltre  
Medical consultant: MD. Reinis Jansons  
Proofreading: Toby Moore

**Copyright 2021 ANATOMY NEXT, INC.**

All rights reserved. This book is protected by copyright. No part of this book may be reproduced in any form or by any means, including photocopying or utilized by any information storage and retrieval system without written permission from the copyright owner.

First Edition, 2021

The publishers have made every effort to trace the copyright holders of borrowed material. If they have inadvertently overlooked any, they will be pleased to make the necessary arrangements at the first opportunity.

To purchase additional copies of this book visit [anatomy4sculptors.com](http://anatomy4sculptors.com)

# About, History, Background

## Find your own sandbox

Looking back, I can say I had very little clue about what I was doing in my first semester of sculpting studies at the Riga College of Applied Arts. The main emphasis was always on those endless exercises – just copying stuff, without any real understanding of the human form and how it is composed.

Before each new project, I always tried my best to find some information in text-cluttered anatomy books, which was confusing and time-consuming. Then, I drew small sketches so that I could better analyze the complex shapes of the human body. Through my studies and with time, I became much better, but my real breakthrough came when I found my sandbox for affordable experimenting. In my final year in the Art Academy of Latvia, I got an offer to participate in a sand sculpture festival in Finland.

That was a game changer in many aspects. I discovered that working with sand is fast and cheap. That helped me let go and experiment, since my mistakes weren't carved in stone, and they suddenly became a lot less expensive. I could make ten different sculptures in two days, each of them teaching me a lesson about human depiction – I was suddenly on a steep learning curve.

Besides that, at these international events, you meet many colleagues from all over the world. Apart from gaining new friends and becoming more fluent in English, it was a great way to discover how the sculpting problems that I was struggling with were being solved in other parts of the world with different sculpting traditions.

## Peer pressure

Back home, I started to get frequent requests to share my reference sketches for different parts of the human body that I had made over many years. To do that, I created a small Facebook group which quickly snowballed – in the era of no Facebook ads, and the Anatomy for Sculptors community grew to 50 000 people in just a year.

The group members often urged me to compile my materials in some comprehensive volume. One day, in response to that, I suggested that I could make an app for sculptors! The answer was: "We don't need an app, we need a book." You might suspect what happened next.

## The power of visualization

I thought about all those dreadful anatomy books with their menacing and unending text passages, and writing one of my own did not seem like such a good idea. But I had also come across one book that was helpful for understanding the human figure: Gottfried Bammes', *Der nackte Mensch*. The easy-to-follow visualizations set the publication apart from others (even

though there was still too much complex text). Then it came to me: "I could indeed make a book. One that is image-centered!"

Neurologically, reading comprehension is a relatively new thing. It's a complex multi-stage process that requires vast cognitive resources. We see words printed on a page and assemble them into sentences. We try to decipher the thought that's put into the text. Only then we visualize the written, and all of that together requires a lot of brain activity.

The visual centers of the brain, on the other hand, have developed over a much longer period. Understanding things through seeing comes more naturally to us. That was another good reason to fill my book with more images.

Visual artists are visual thinkers. Most of us, me included, soak up information best when it is presented visually. In addition to that, I also have dyslexia, which often made reading medical anatomy texts difficult. I had to develop a very systematic approach for translating text into visual information. Searching for the best way to understand my own notes, I became better with visual communication, which is what the *Anatomy for Sculptors* books are all about.

A concept alone doesn't make a book, though. Publishing is costly, and I didn't have that kind of resources to pay for a team of editors, printing house services, and logistics. In spring 2013, I launched a Kickstarter campaign, and the amazing *Anatomy for Sculptors* community came together and quickly crowdfunded the idea for the book. I had my work cut out for me.

## The Form of the Head and Neck

Our first book, *Understanding the Human Figure*, was a general overview of the human physique (my friends from the international sand sculpting community helped immensely with making it). Afterward, came the *Anatomy of Facial Expression*, where we dived into mechanics of face muscles and the physiology behind different expressions.

The *Form of the Head and Neck* is all about morphology: the composition of all the complex surface shapes in a bust and how they vary depending on a person's age, ethnicity, gender, or body type. We reduce the forms of separate elements (mouth, eye, ear, etc.) to block-outs and reconstruct them gradually to give artists a true understanding of their forms. We believe that frees them creatively. As a student, I relied on my own sketches, where I had translated anatomy texts into images. Creating this book, however, I had the privilege of working with an awesome team of artists and medical experts. If I had had this kind of material when I started my studies in the art academy, my life would have been a lot easier. An artist doesn't have to remember every single anatomical detail, and you really shouldn't try to memorize all the contents of this book either. This is a handbook – use it to drive your own creative process forward!

# WHAT MAKES THE FORM OF THE HEAD AND NECK SO SPECIAL



Homo sapiens have lived on this planet for at least 300 000 years. Humans have been able to cope with ever-changing environments and survive to this day mostly because of their ability to collect and analyze different kinds of information and adapt their behavior accordingly. A large part of this period we have spent in a social environment, communicating with other people.

The ability to speak (I don't mean the sounds used to express emotions, but meaningful articulated speech) doesn't go back more than 70 000 years<sup>1</sup> – almost nothing in comparison with the millions of years it took for our species to develop. It means that communication was non-verbal during most of human history. Usually, it was the body pose and hand movements that conveyed the message, and, since we're not covered with fur, the facial expressions were very important, as well. We learned to read people's faces, and the slightest shift in the form of the face wasn't left unrecognized.

The face is our most important tool for communication besides our verbal language. A large amount of information is encoded into those few inches of our skin, every tiny detail is important. Its capability of showing emotion is as precise as a finely made Swiss watch. But how fine-tuned are our expression-reading instruments, the eyes? What about our tool for analyzing visual information, the brain? – They're über-precise! Each little mistake could have cost the life of our ancient ancestors. That's why, when we see someone make a face, we recognize it without hesitation, as if without our conscious awareness. Our consciousness is indeed often left out. There is so much data to analyze that, if we'd consult our cognitive brain about every little impulse, we wouldn't have enough time to react. Information gets captured, analyzed, and our decisions are made without us even being aware.<sup>2</sup> A good example is the images above.

Can you guess which one of those two is a genuine smile and which one – a fake? Sure, you can! But can you explain it? If you're not trained for this, you might not have the right words for it. Consequently, if you as an artist do not have the language to explain it to yourself, you might also have difficulty recreating it in your artwork.

We're often even lacking the language to describe simple organic forms like a cloud, a rock, a puddle, or the shape of a pillow it takes in the morning. And you can be sure of one thing: the face is way more complex and way more charged with information than any of these simple things. Each tiny mistake gives a totally different impression to the human portrait. Hence, in order to draw or sculpt a human face, we need to adapt our language or invent a new one – a kind of language that will enable us to communicate with ourselves. In other words, TO THINK.

---

<sup>1</sup> Lieberman, P. (1975) *On the Origins of Language*, New York, MacMillan

<sup>2</sup> Srinivasan, R., Golomb, J. D., Martinez, A. M. (2016). *A Neural Basis of Facial Action Recognition in Humans*. *Journal of Neuroscience*; 36 (16)



# THE METHOD

What is the best we can build on? What do we have already? We have the language of geometry. Skip the thousands of similar no-name polygons. We will begin with something much simpler.

We will use the basic **3D geometry primitives**, the shapes that each have their own distinct name and form that everyone understands. We'll be using a **cone**, a **cube**, a **sphere**, a **cylinder**, etc.

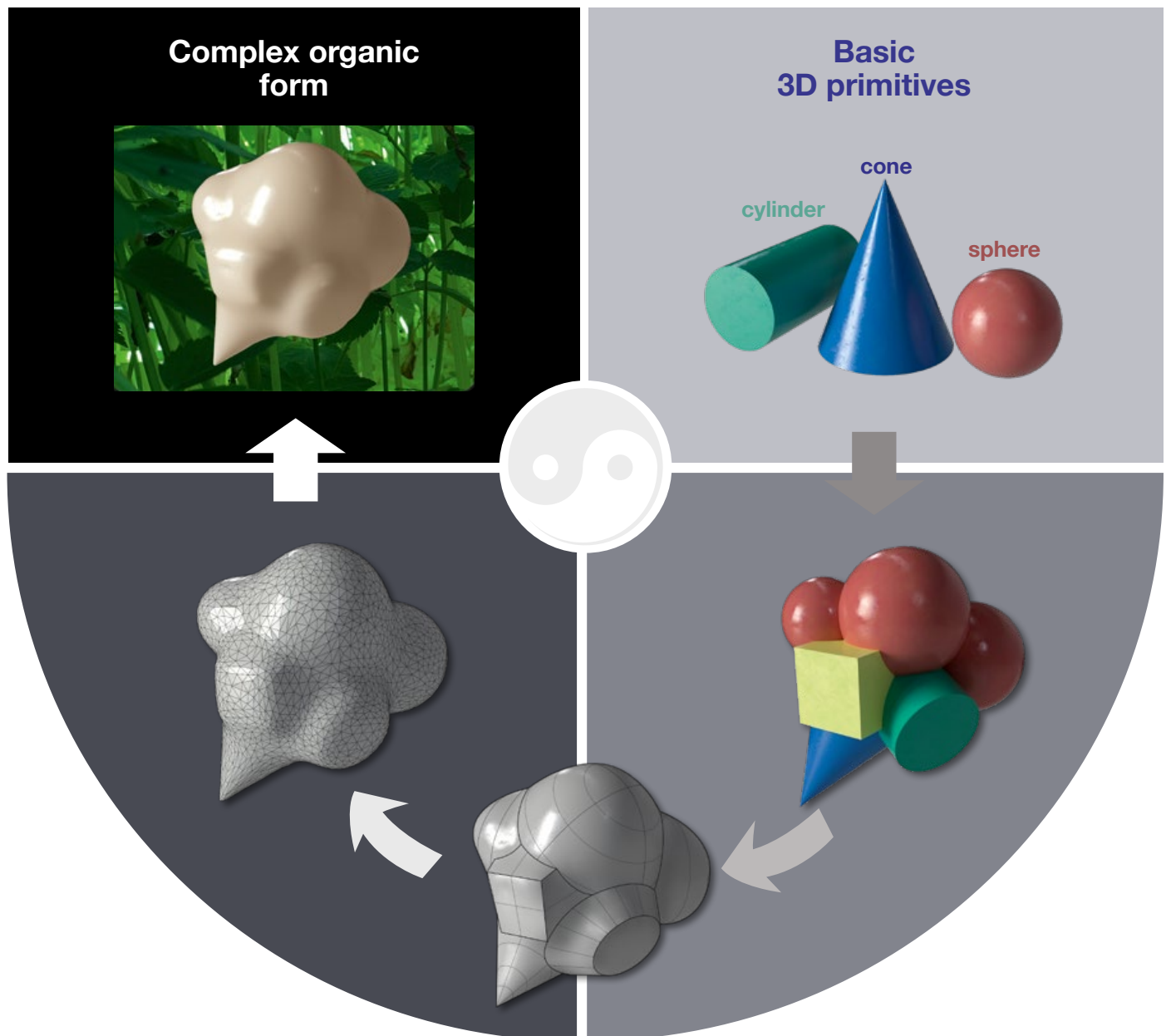
By combining these primitives as words in a language and gradually increasing complexity, we will explain myriad complex organic forms.

**Chaos**

**Order**

←  
overwhelming

→  
boring



**Chaos is not the lack of order, it is merely the absence of order, that the observer is used to.** /Mamur Mustapha/

**Art is order, made out of the chaos of life.** /Saul Bellow/

Prepared exclusively for: Thomas Smith | E-mail used: [tstomstar@gmail.com](mailto:tstomstar@gmail.com)

# TABLE OF CONTENTS

## 10 HEAD

<b>WHY IT ALL STARTS WITH THE SKULL?</b>	12
<b>PROPORTIONAL CHANGES</b>	12
<b>THE EGGHEAD</b>	13
<b>FORM OF THE SKULL</b>	14
<b>THE EGGHEAD</b>	15
<b>BASIC SHAPES OF THE HEAD</b>	16
Simple to complex method in action	17
1st level block-out	18
2nd level block-out	19
<b>HEAD BREADTH</b>	20
<b>FACE BREADTH</b>	21
<b>ANATOMY OF THE HEAD</b>	22
Skeleton of the head	22
Muscles of the head	23
<b>MUSCLES WITH VOLUME</b>	24
Masseter	24
Temporalis	25
<b>BONY LANDMARKS OF THE HEAD</b>	26

## 28 EYE

<b>EYE AREA</b>	28
Complexity levels	28
Forms that surround the eye	30
What makes eyes look hooded or sunken?	32
Epicanthic fold (monolid eye)	34
Examples of monolid eyes	35
Structure of the eyebrow	36
Gender differences of the eyebrow	37
Topography of the eyebrow	38
Various eyebrow examples	39
Common placement of the eye globe in orbit	40
Why does a character sometimes look cross-eyed?	41
The space between eyes (intercanthal distance)	42
Canthal tilt (palpebral fissure inclination)	43
Parts of the eye	44
Eyelids	46
Eyelashes	46
Eyelid creases	47
The vertical dynamic of the medial (MC) and lateral canthi (LC)	48
The elevated eye	48
Cornea influence on the form of the eyelids during horizontal gaze	49
Eye movement reference	50

## 52 MOUTH

<b>MOUTH AREA</b>	52
Parts of the mouth area	52
Basic structures of the mouth	53
The node (modiolus)	54
Basic structures of the mouth	55
Aging of the superior (Sjf) and inferior jowl fat (ljf)	56
Localization of inferior jowl fat	56
Aging of the superior (Sjf) and inferior jowl fat (ljf)	57
Philtrum	58
Columella (1), philtrum (2) and roof of the mouth (3)	58
Philtrum	59
Mouth	60
Mouth / vermillion border	62

## 64 EAR

<b>PARTS OF THE EAR</b>	64
The auricle (part of the outer ear)	64
Complex block-out	65
Simple block-out	65
<b>FORM OF THE EAR</b>	66
<b>CROSS SECTIONS OF THE EAR</b>	68
<b>EAR CONNECTION AND POSITION ON THE HEAD</b>	69

## 70 NOSE

Parts of the nose	70
3D scan of the nose	71
Forms of the nose	71
Nose	72
<b>ANATOMY OF THE NOSE</b>	74
Nasal skeleton	74
Muscles of the nasal area	75
<b>DETAILED ANALYSIS OF THE FORM OF THE NOSE</b>	76
<b>TYPOLGY OF THE NOSE</b>	77
Nasal profile of the nose	77
The nasal tip	77
<b>MAJOR ETHNIC NOSE PHENOTYPES</b>	78

## 80 FACIAL FAT

<b>THE SHAPE OF THE FACE IS INFLUENCED...</b>	80
<b>FACIAL FAT</b>	81
<b>FACIAL SUBCUTANEOUS FAT PAD DISTRIBUTION AND FACIAL SHAPE CHANGES</b>	82
<b>THE RETAINING LIGAMENTS</b>	83

## 84 AGING

<b>AGING OF THE FACE</b>	84
<b>AGING OF THE EYES AND ORBITAL AREA</b>	86
<b>AGING OF THE MOUTH AREA</b>	88
Lips inversion with age	88
Dimensional changes of the lips	88
Marionette lines	89
Mentalis crease and Peau d'orange	89
<b>AGING OF THE NOSE AND MIDFACIAL AREA</b>	90
<b>AGING OF THE EAR</b>	91

## 92 HEAD PROPORTIONS

<b>PERSPECTIVE DISTORTION</b>	92
<b>LENS DISTORTION</b>	93
<b>POINT OF VIEW</b>	94
<b>THE PROPORTIONS OF THE HEAD</b>	95
Adult	95
Teen	96
Child	97
Baby	98
Toddler	98
Senior	99

## 100 NECK

<b>GENERAL MORPHOLOGY OF THE NECK</b>	102
How the neck is connected to the trunk	102
How the head is connected to the neck	103
<b>GENERAL SHAPES OF THE NECK</b>	104
<b>CROSS SECTIONS OF THE NECK</b>	106
<b>DETAILED SHAPES OF THE MALE NECK</b>	108
Triangles of neck	108
<b>DETAILED SHAPES OF THE MALE NECK</b>	109
<b>DETAILED SHAPES OF THE FEMALE NECK</b>	110
Triangles of neck	110
<b>ANATOMY OF THE NECK</b>	112
Connecting the head and neck	118
Anatomy of the neck	120
Major veins of the head and neck	120
<b>NEUTRAL</b>	122
Movements of the neck	122
Anatomy of the neck	130
<b>RIGHT ROTATION</b>	132
Movements of the neck	132
Anatomy	138
<b>RIGHT LATERAL BENDING</b>	142
Movements of the neck	142
Anatomy	148
<b>EXTENSION</b>	152
Movements of the neck	152
Anatomy	158

<b>FLEXION</b>	162
Movements of the neck	163
Anatomy	168
<b>FEMALE VS MALE NECK</b>	172
Woman Necklace lines (wnl)	173
<b>AGING OF THE NECK</b>	174
<b>DEVELOPMENT OF THE NECK</b>	176

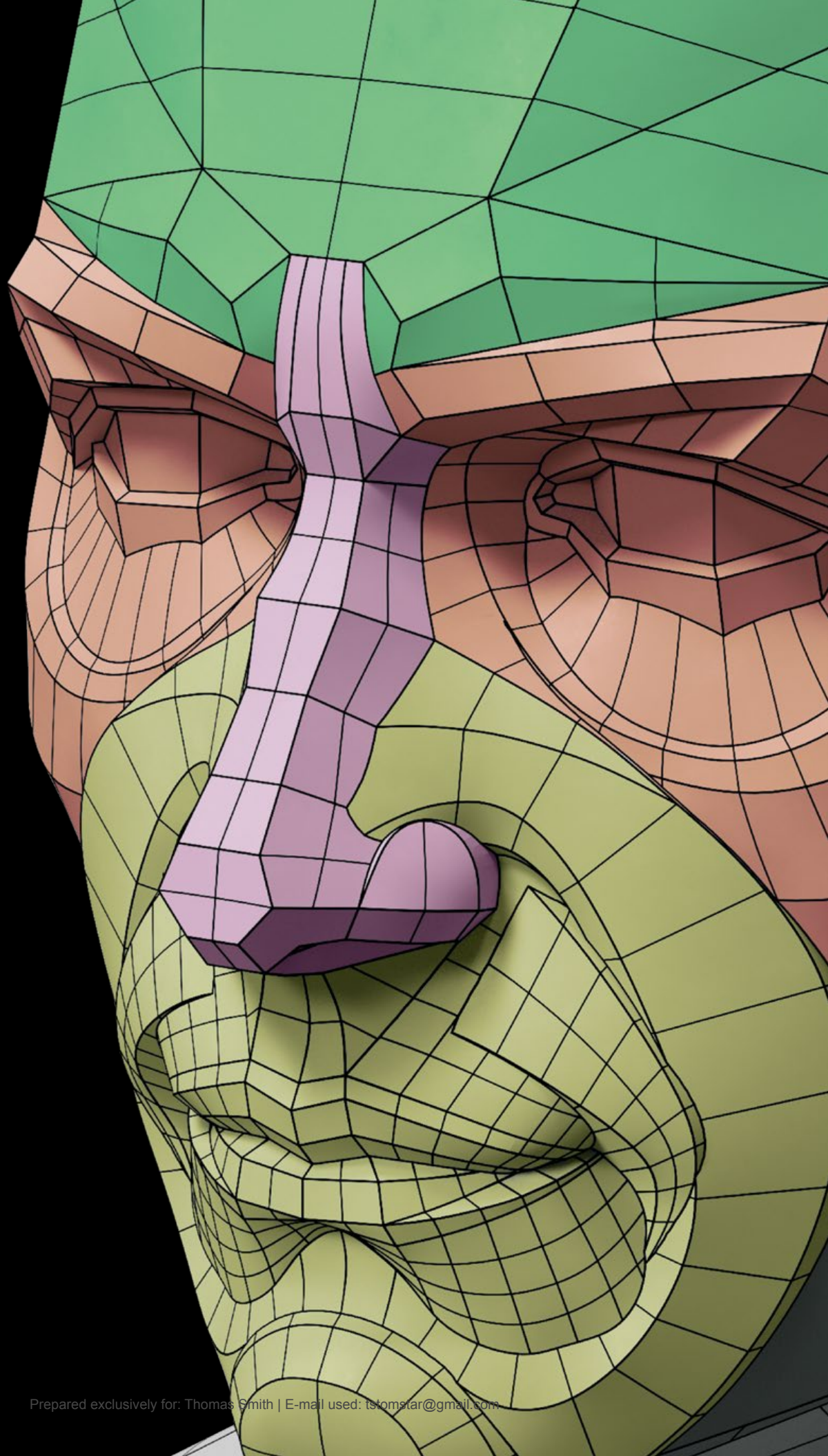
## 178 PHOTOGRAMMETRY SCANS AND FORM ANALYSIS OF THE HEAD AND NECK

<b>OLIVIA: female, 6 m</b>	
photoscan	180
block-out	181
<b>OLIVER: male, 9 m</b>	
photoscan	182
block-out	183
<b>NEO: male, 1 y</b>	
photoscan	184
block-out	186
<b>ELZA: female, 4 y, photoscan</b>	188
<b>ANNA: female, 8 y, photoscan</b>	189
<b>TOM: male, 15 y, photoscan</b>	190
<b>JACOB: male, 15 y, photoscan</b>	191
<b>AGATE: female, 17 y, photoscan</b>	192
<b>ULLA, female, 11 y, photoscan</b>	193
<b>HELENA: female, 20 y</b>	
photoscan	194
block-out	196
<b>AMY: female, 25 y</b>	
photoscan	198
block-out	202
<b>ANETE: female, 27 y</b>	
photoscan	204
block-out	205
<b>LELDE: female, 34 y, photoscan/block-out</b>	206
<b>LILY: female, 22 y</b>	
photoscan	208
block-out	209
<b>VERONICA: female, 25 y</b>	
photoscan	210
block-out	211
<b>SAUL: male, 23 y, photoscan</b>	212
<b>KANG: male, 29 y, photoscan</b>	213
<b>MARCUS: male, 24 y, photoscan</b>	214
<b>TONY: male, 26 y, photoscan</b>	215
<b>RAIMONDS: male, 54 y, photoscan</b>	216
<b>ALEXANDER: male, 72 y, photoscan</b>	217
<b>ILZE: female, 67 y</b>	
photoscan	218
block-out	219
<b>RUTH: female, 71 y</b>	
photoscan	220
block-out	221



# Head





## WHY IT ALL STARTS WITH THE SKULL?

The skull defines the main shapes of the head. It can be roughly divided in two main parts: the **facial skeleton (viscerocranium)** and **braincase (neurocranium)**.



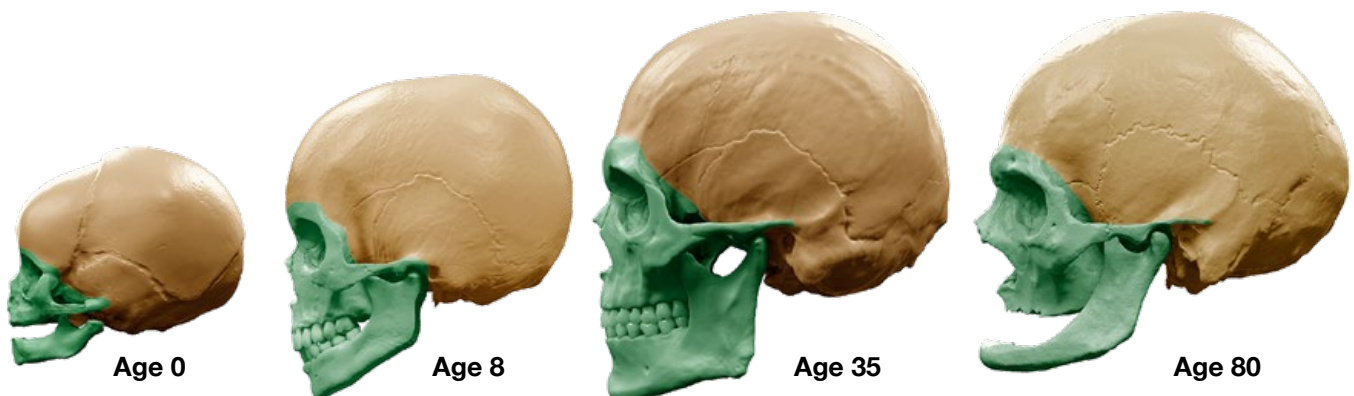
**BRAINCASE (Neurocranium)** forms the cranial cavity that surrounds and protects the brain and brainstem. **Braincase** is formed from the occipital bone, two temporal bones, two parietal bones, the sphenoid, ethmoid and frontal bones; they are all joined together with sutures.

### FACIAL SKELETON

Supports the soft tissue of the face. The viscerocranium consists of 14 individual bones that fuse together. **The facial skeleton** contains the vomer, two inferior nasal conchae, two nasal bones, two maxilla, the mandible, two palatine bones, two zygomatic bones, and two lacrimal bones.

## PROPORTIONAL CHANGES

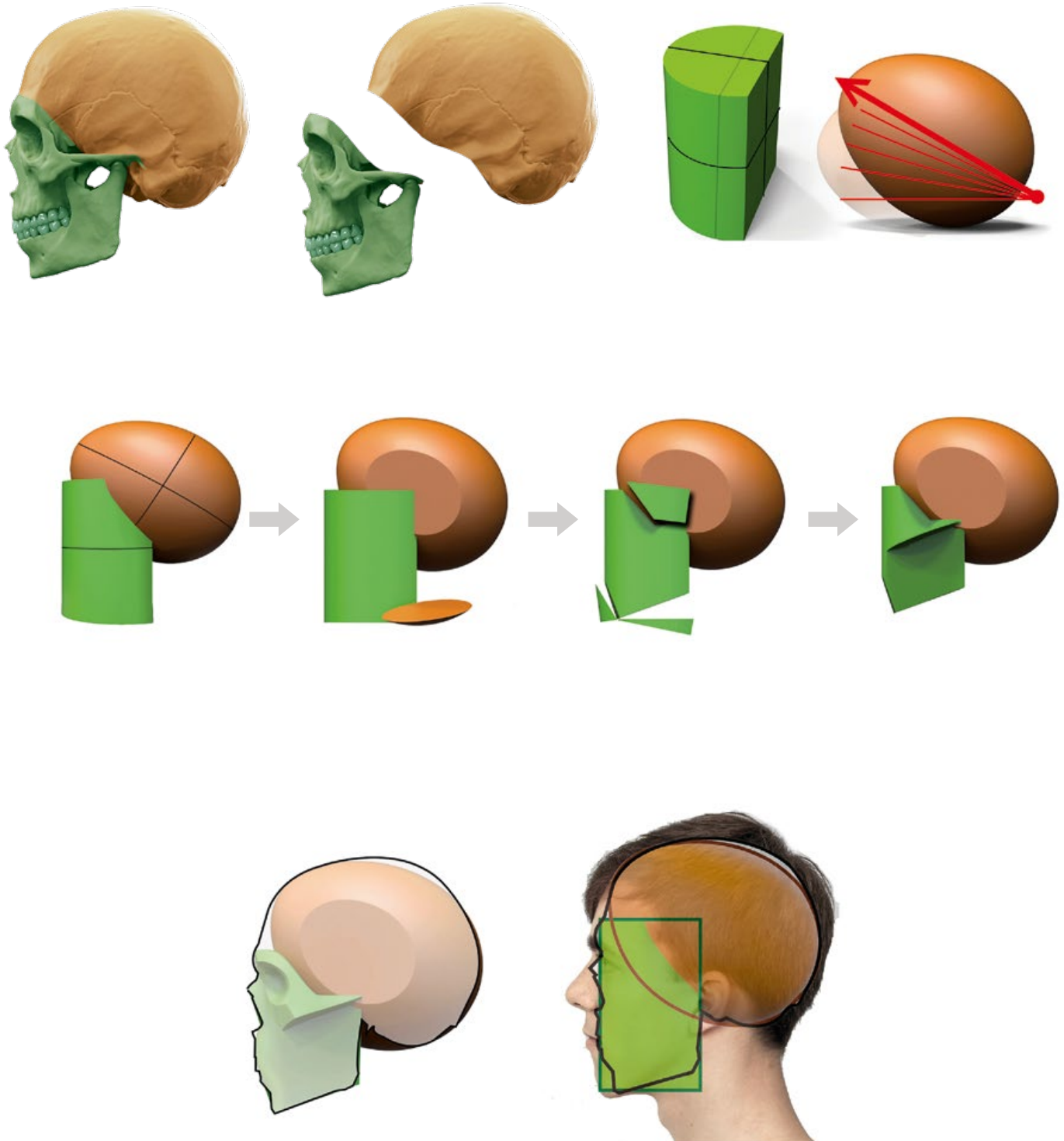
**Facial skeleton** and braincase proportion changes during development and aging. In adulthood, the facial skeleton is the largest size and, in old age, its size mostly decreases. This happens due to reduction of the mass of the mandible (lower jaw).



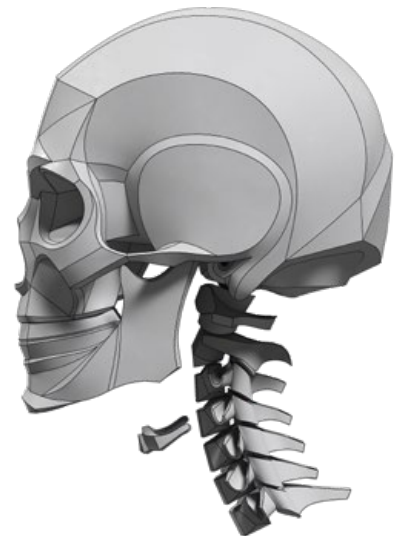
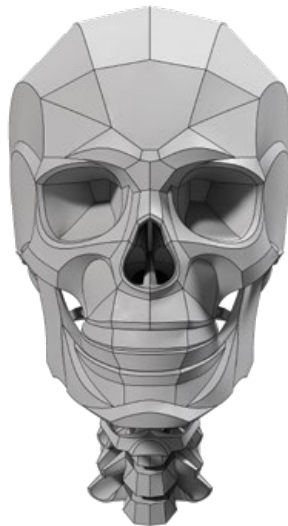
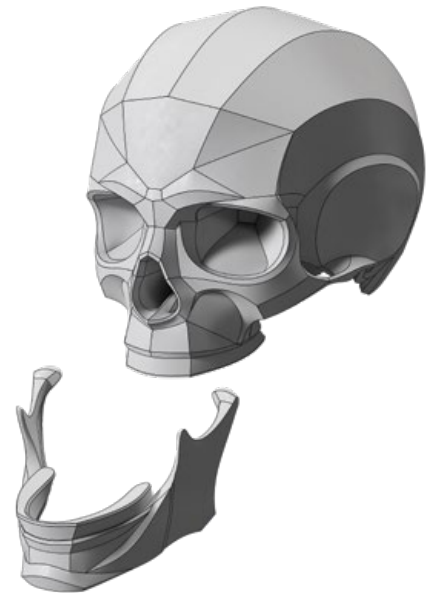
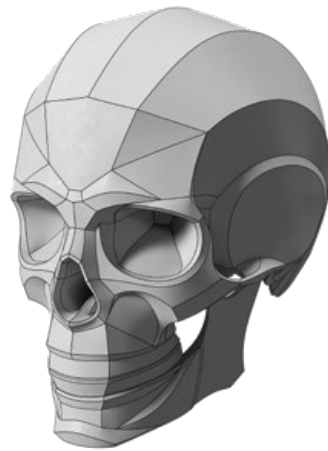


## THE EGGHEAD

The **braincase** can be simplified to a tilted egg, and the **facial skeleton** – a shaved cylinder.

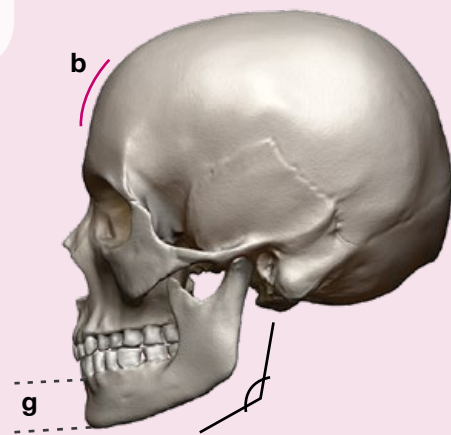
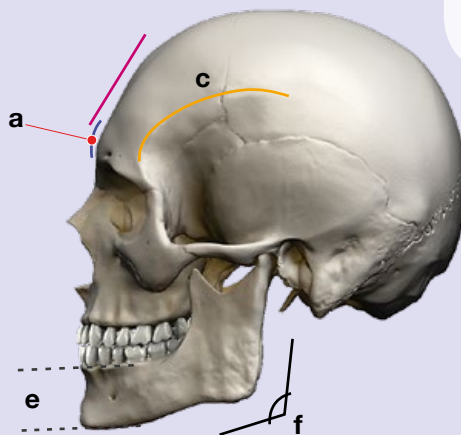
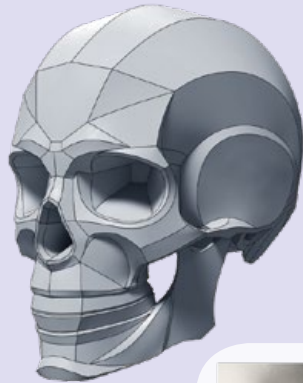


## FORM OF THE SKULL





## MALE AND FEMALE SKULL DIFFERENCES



**Overall:** The female skull is more gracile and relatively smaller than the male skull.

**Forehead:** Male skulls have a more prominent glabella and brow ridge (a), it makes the forehead look more flat and oblique. The female forehead instead is high, more vertical and rounded, because of the larger frontal eminences (b).

**Temple:** Male skulls have more prominent temporal lines (c).

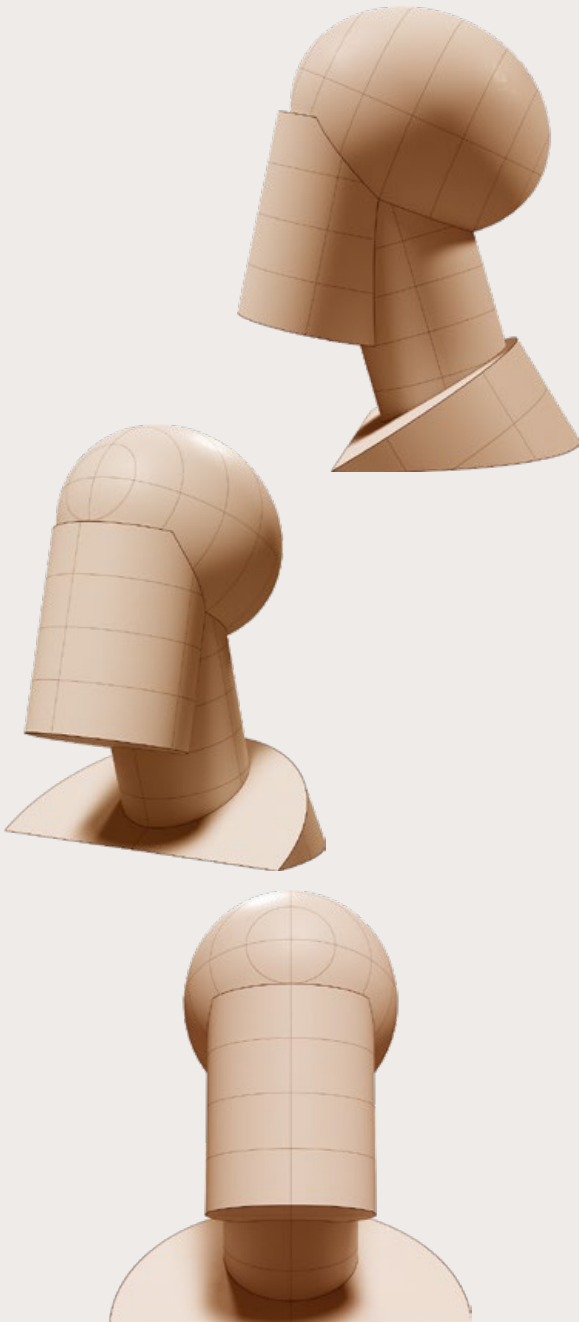
**Eye orbits:** Female skulls have rounder orbits with sharper supraorbital edges (d).

**Jaws:** The male chin is broad and more square, the mandible body is wider (e) and with a steeper angle (f). In males, the angle could be 90 degrees, but is usually 100–120 degrees. In females, this angle is wider and can go up to 120–140 degrees. The female chin is more rounded and pointed, jaws are narrower (g).

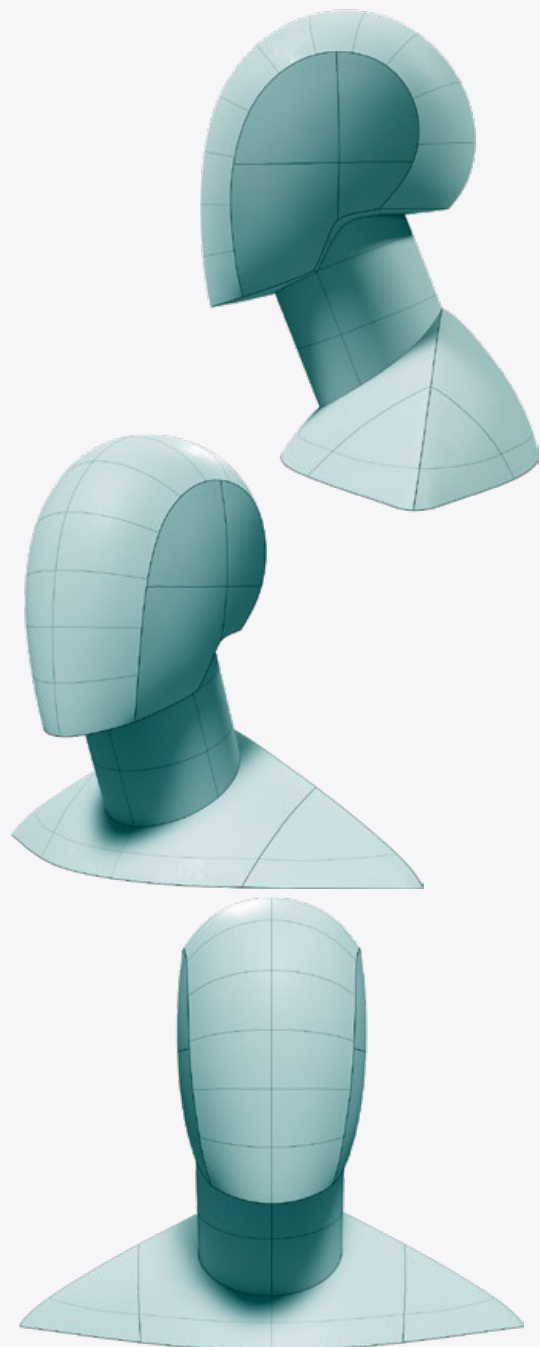
## BASIC SHAPES OF THE HEAD

In the sketching phase, when you need some sort of base, you can use one of the simplified versions – head and neck. Here are two commonly used among artists. **The egghead** – it is constructed from two cylinders, and a twisted egg, or **the helmet head** – which is basically a smoothed-out head and neck without any details and looks a little bit like a motorcycle helmet.

### THE EGGHEAD



### THE HELMET HEAD

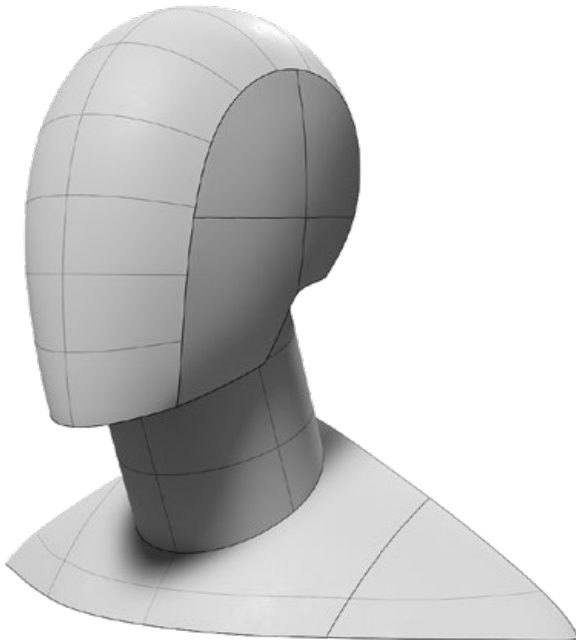


## BASIC SHAPES OF THE HEAD

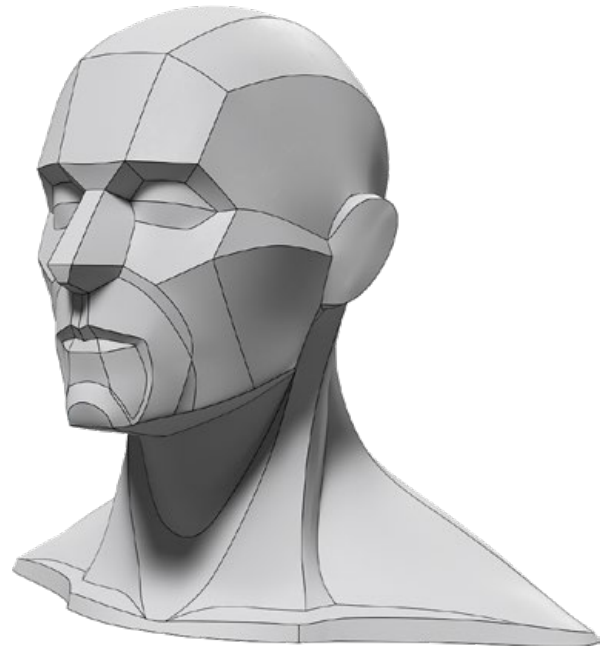
### Simple to complex method in action

Using this method in the process of creation is rather a way of thinking about the form, not workflow or the steps you need to take.

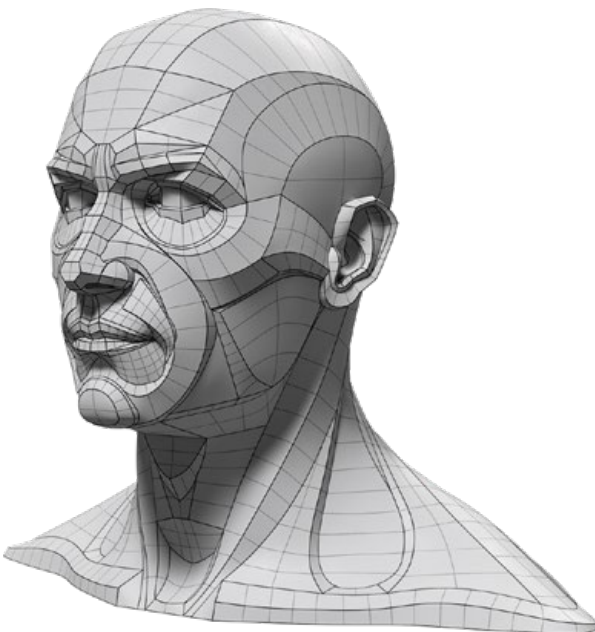
**The helmet head**



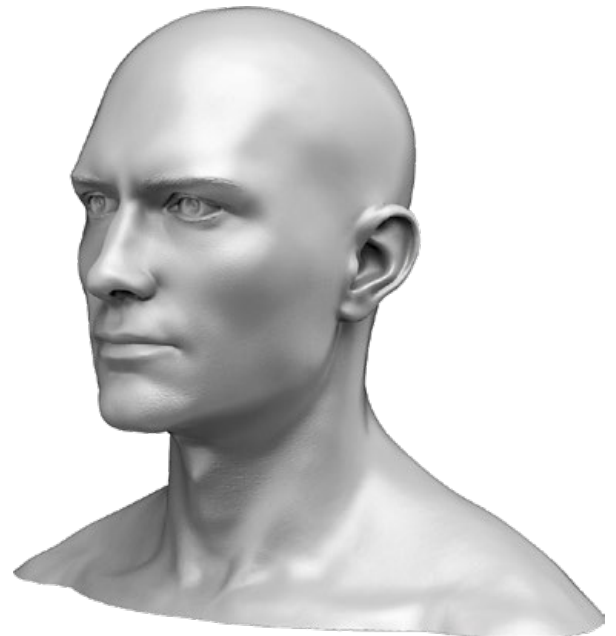
**1st level block-out**



**2nd level block-out**



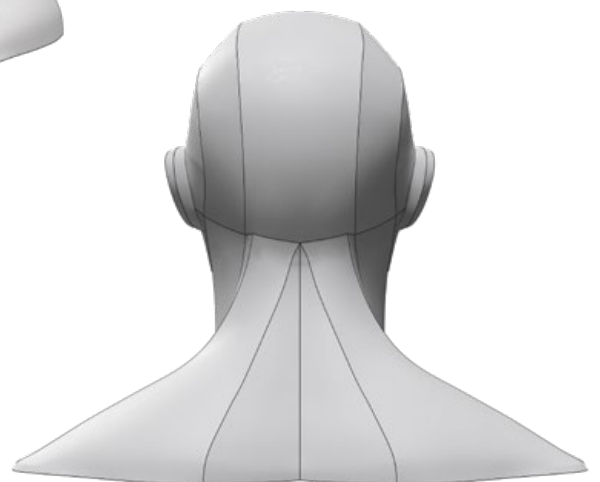
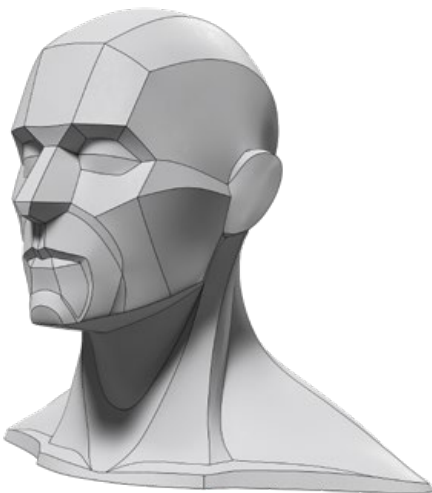
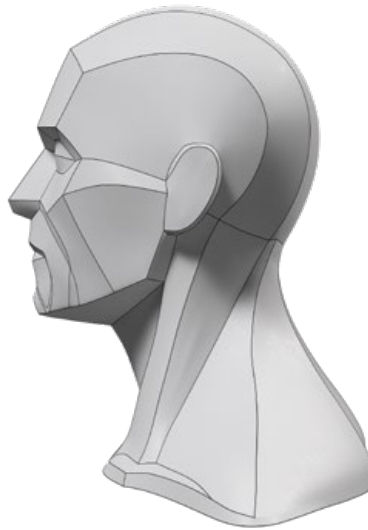
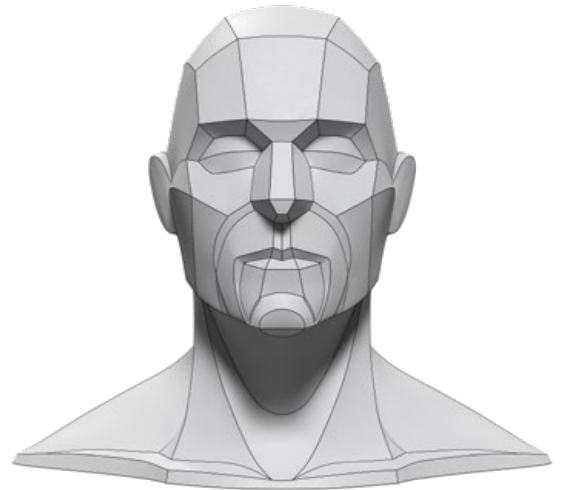
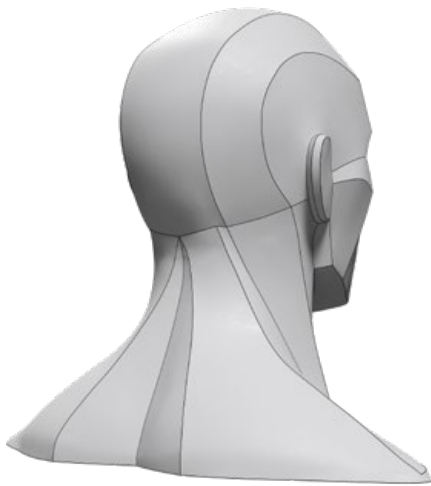
**Realistic finish**



## MAIN SHAPES OF THE HEAD

### 1st level block-out

The next level after the helmet head is to block out the main features of the face and neck; all elements of the head start to be noticeable.

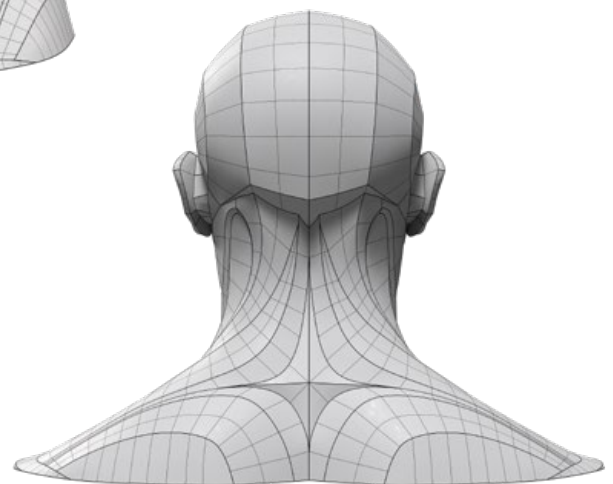
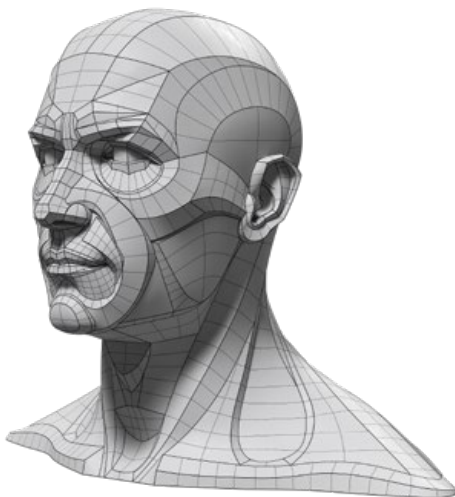
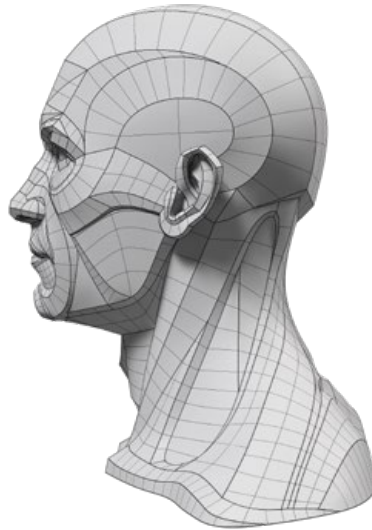
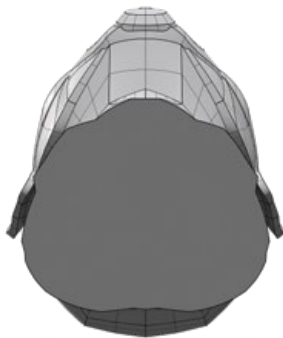
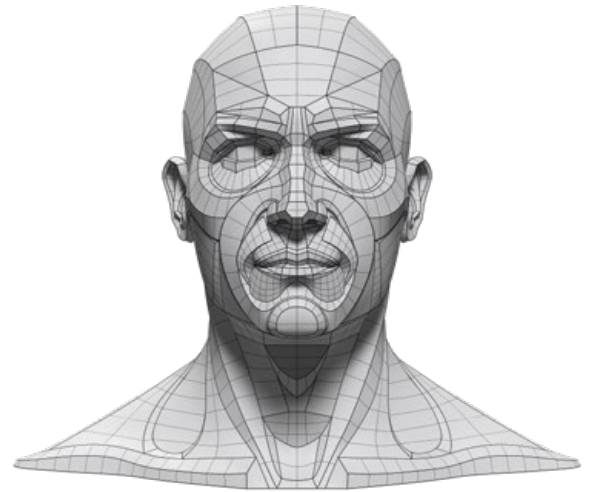
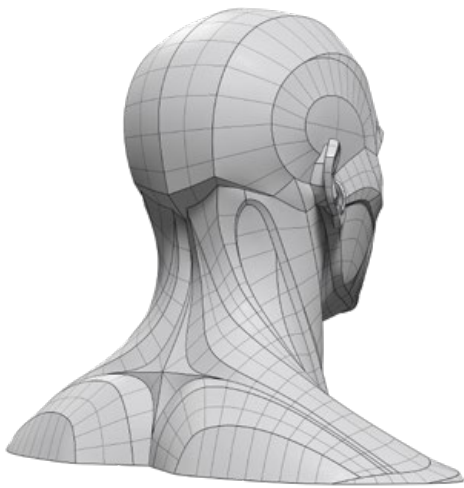




## MAIN SHAPES OF THE HEAD

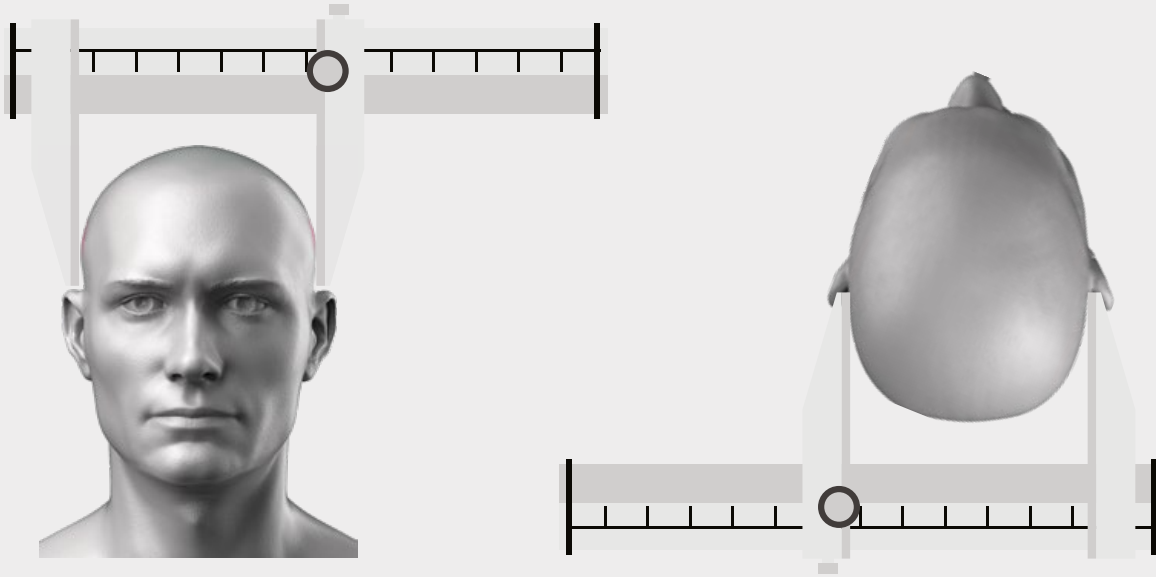
### 2nd level block-out

This is a more detailed block-out. The elements of the head, such as the ears, mouth, and eyes, are more detailed.

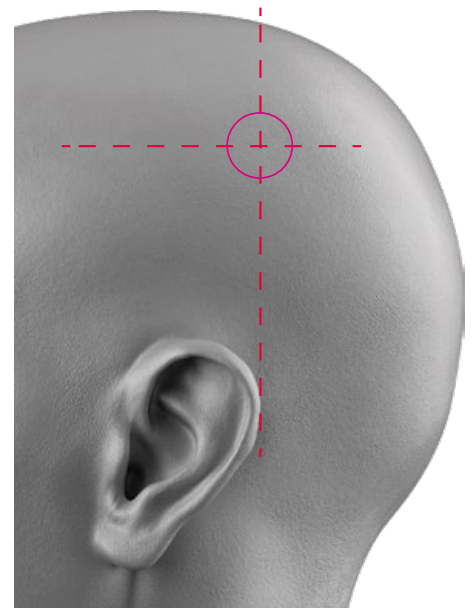
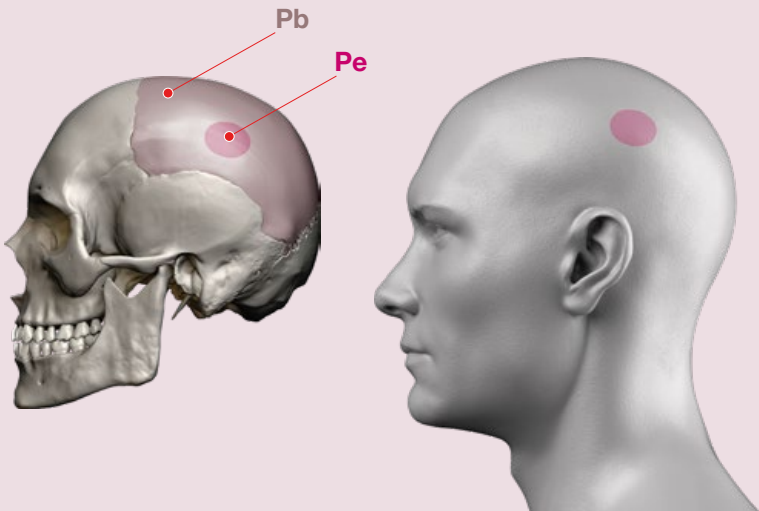


## HEAD BREADTH

The widest part of the head is between the two **parietal eminences**.



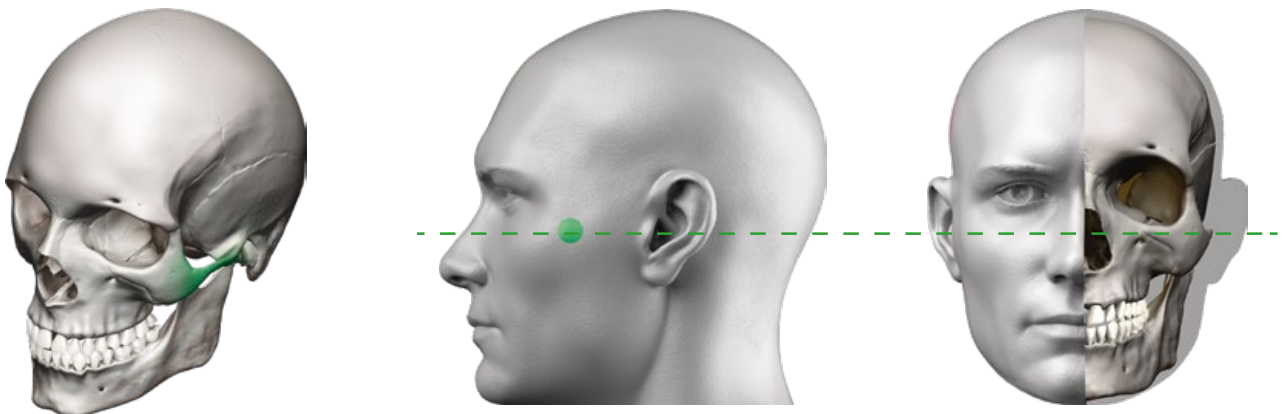
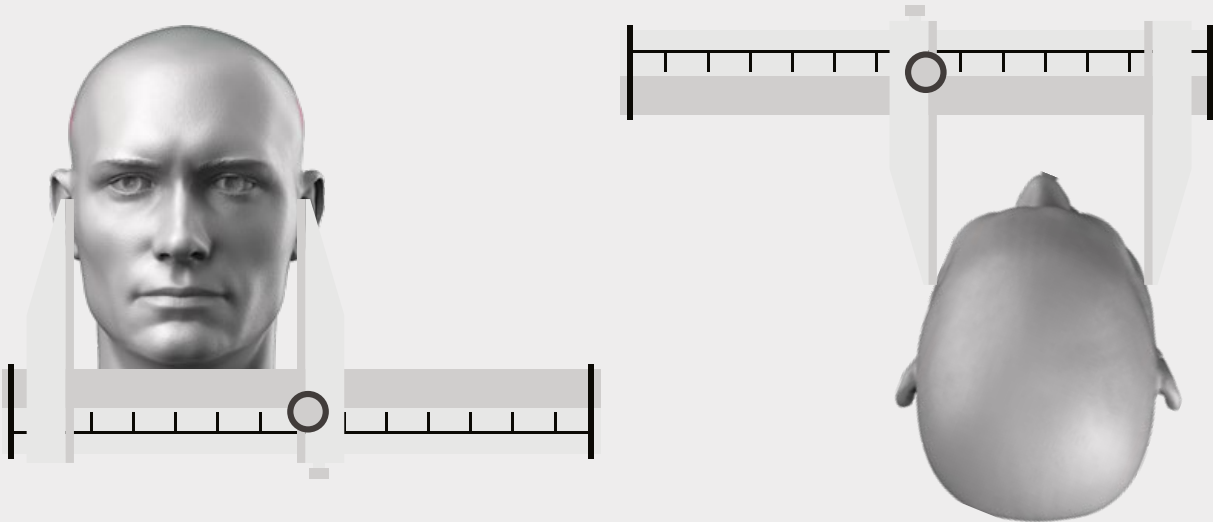
Each **parietal bone (Pb)** presents a prominent bulge, called the **parietal eminence (Pe)**, near the central portion of its external surface. The width of the head should be measured at this point because it is **the widest point of the head**.



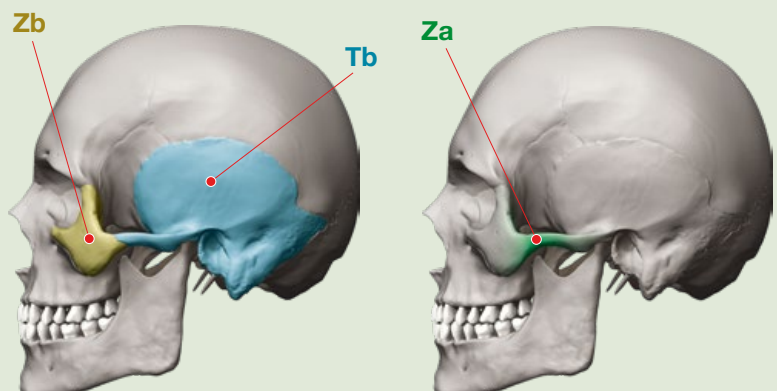
The maximum breadth of the head, usually above and behind the ears.

## FACE BREADTH

The widest part of the face is between the two **cheekbones**.



The breadth of the face, measured across the most lateral projections of the **cheek bones (zygomatic arches)**. In anatomy, the **zygomatic arch (Za)**, is a part of the skull formed by the zygomatic process of the **temporal bone (Tb)** (a bone extending forward from the side of the skull, over the opening of the ear) and the temporal process of the **zygomatic bone (Zb)**.



## ANATOMY OF THE HEAD

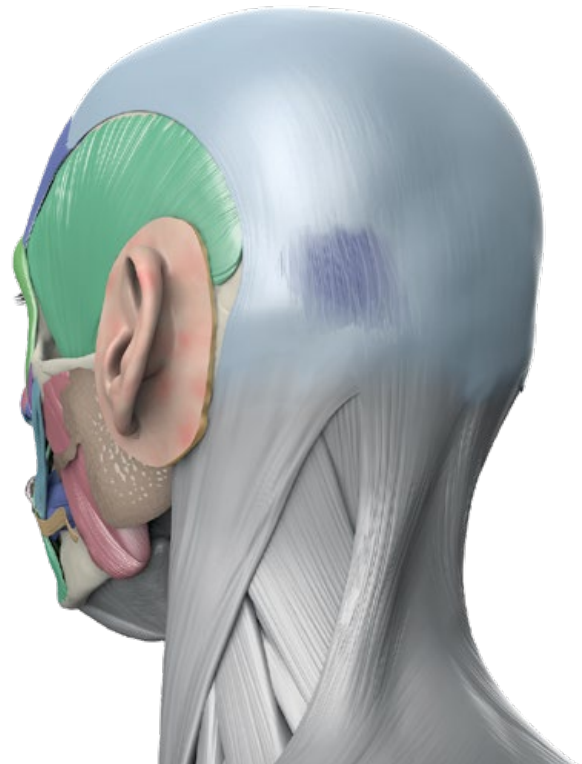
### Skeleton of the head



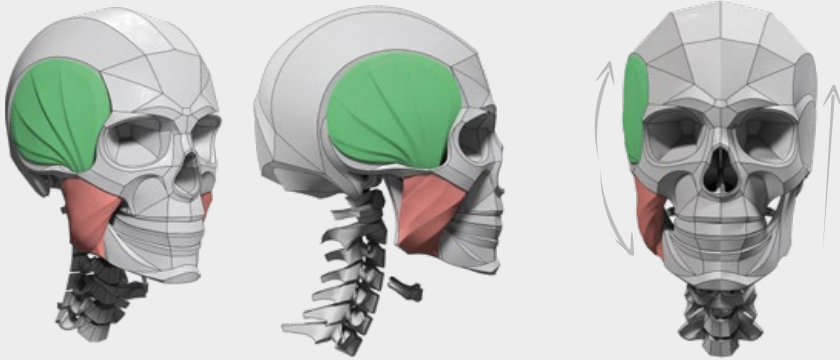


## ANATOMY OF THE HEAD

### Muscles of the head



## MUSCLES WITH VOLUME



Unlike the muscles of facial expression, major chewing muscles (or mastication muscles) have significant volume. These four muscles form the roundness of the head. There are two pairs of **major chewing muscles** – **temporalis** and **masseter**.

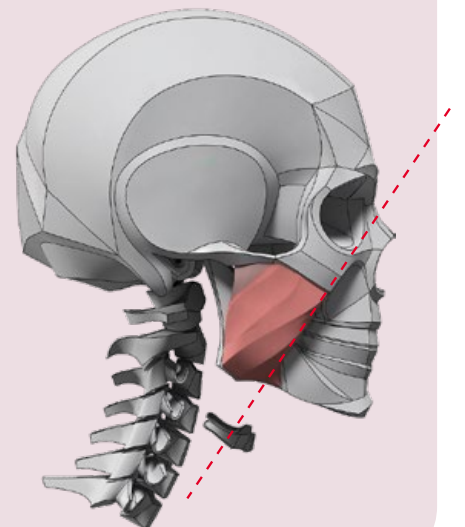
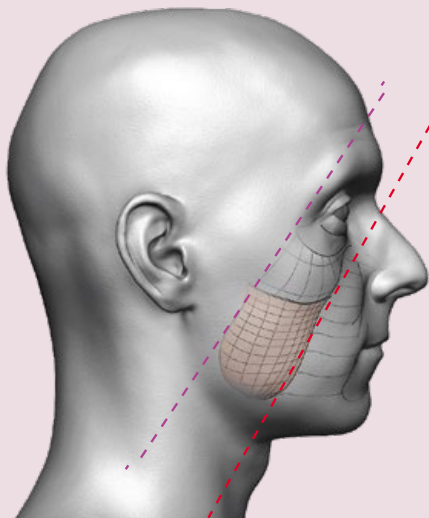
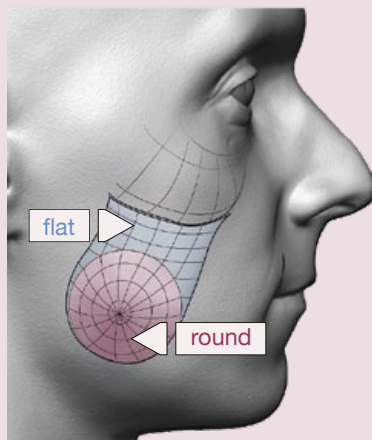
### Masseter

The **masseter** is the strongest and one of the most important cheek muscles. It helps you raise your lower jaw, which allows you to close your mouth and chew. It is a rectangularly-shaped muscle with two parts (superficial and deep). The origin of the masseter muscle is the inferior border and surface of the zygomatic arch. It inserts onto the masseteric tuberosity, located on the outer surface of the mandibular ramus.

Relaxed

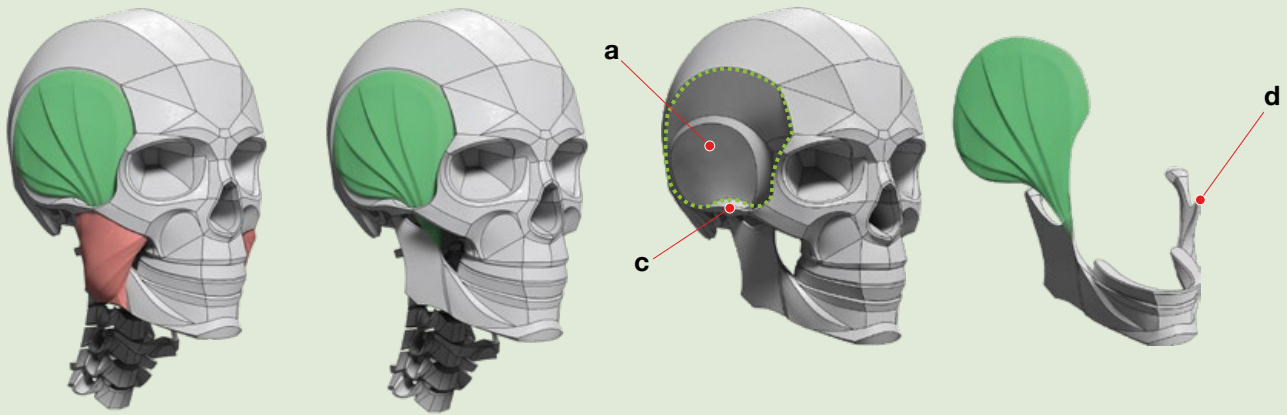


Contracted



## MUSCLES WITH VOLUME

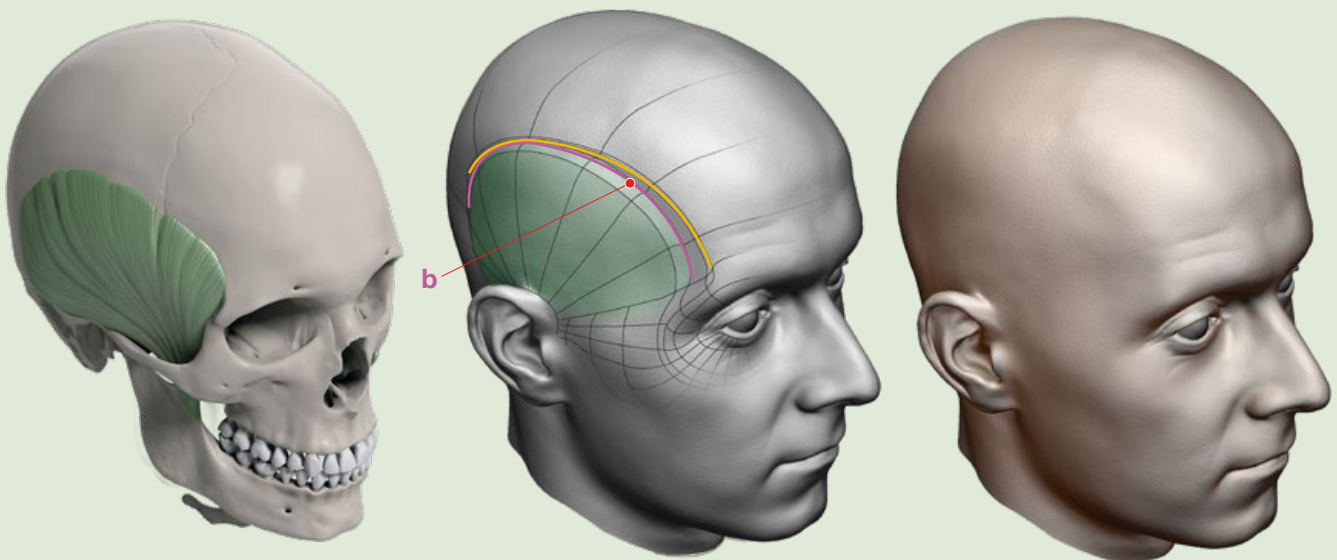
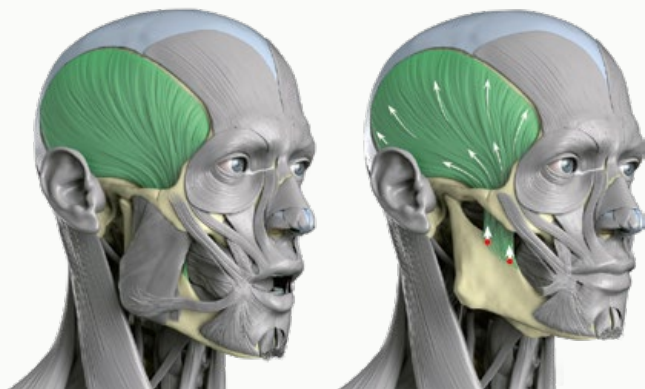
### Temporalis



**Temporalis** muscle is a fan-shaped muscle. The origin of the temporalis muscle spans from the **temporal fossa (a)** and temporal fascia to the **inferior temporal line (b)**. The temporalis muscle fibers converge, forming a tendon that passes underneath the **zygomatic arch (c)** and inserts on the **coronoid process of the mandible (d)**. The function of the anterior and mid-fibers of the temporalis muscle is to elevate the mandible. The posterior fibers of the temporalis muscle retract the mandible.

Relaxed

Contracted





## BONY LANDMARKS OF THE HEAD

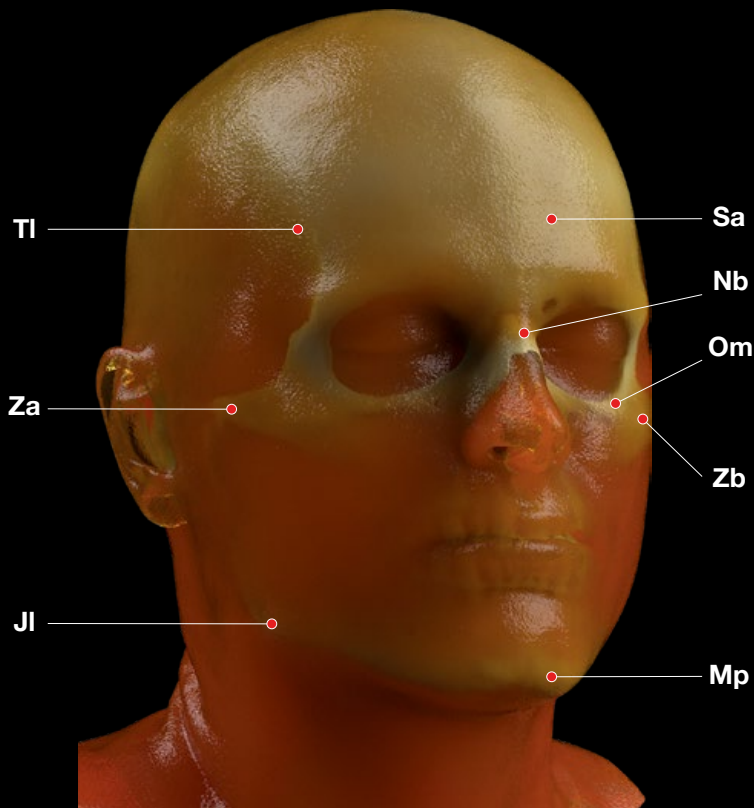
Soft tissue thickness and the positioning of facial structures based on de-personalized CT volume renders.



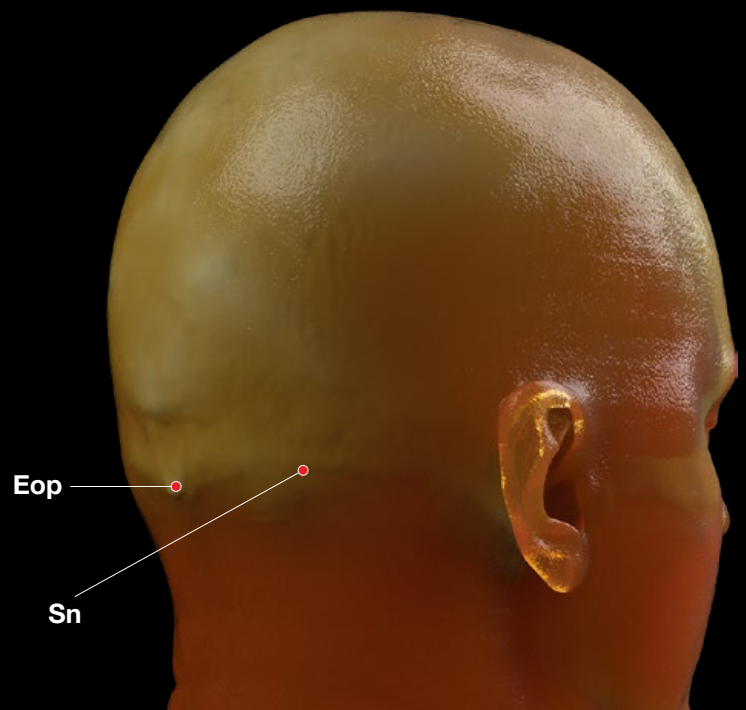
Understanding the relationship between the skull and the facial soft tissue has major relevance for building anatomically correct models. Facial soft tissue thickness, measured as the distance from the skin surface to the most superficial surface of the underlying skeletal tissue at specific landmarks, provides an important criterion for the evaluation of anatomical consistency.



## BONY LANDMARKS OF THE HEAD



<b>TI</b>	Temporal line
<b>Sa</b>	Superciliary arch (brow ridge)
<b>Nb</b>	Nasal bone
<b>Za</b>	Zygomatic arch
<b>Om</b>	Orbital margin
<b>Eop</b>	External occipital protuberance
<b>Sn</b>	Superior nuchal line
<b>Zb</b>	Zygomatic bone
<b>Mp</b>	Mental protuberance
<b>JI</b>	Jawline (base of the mandible)



## EYE AREA

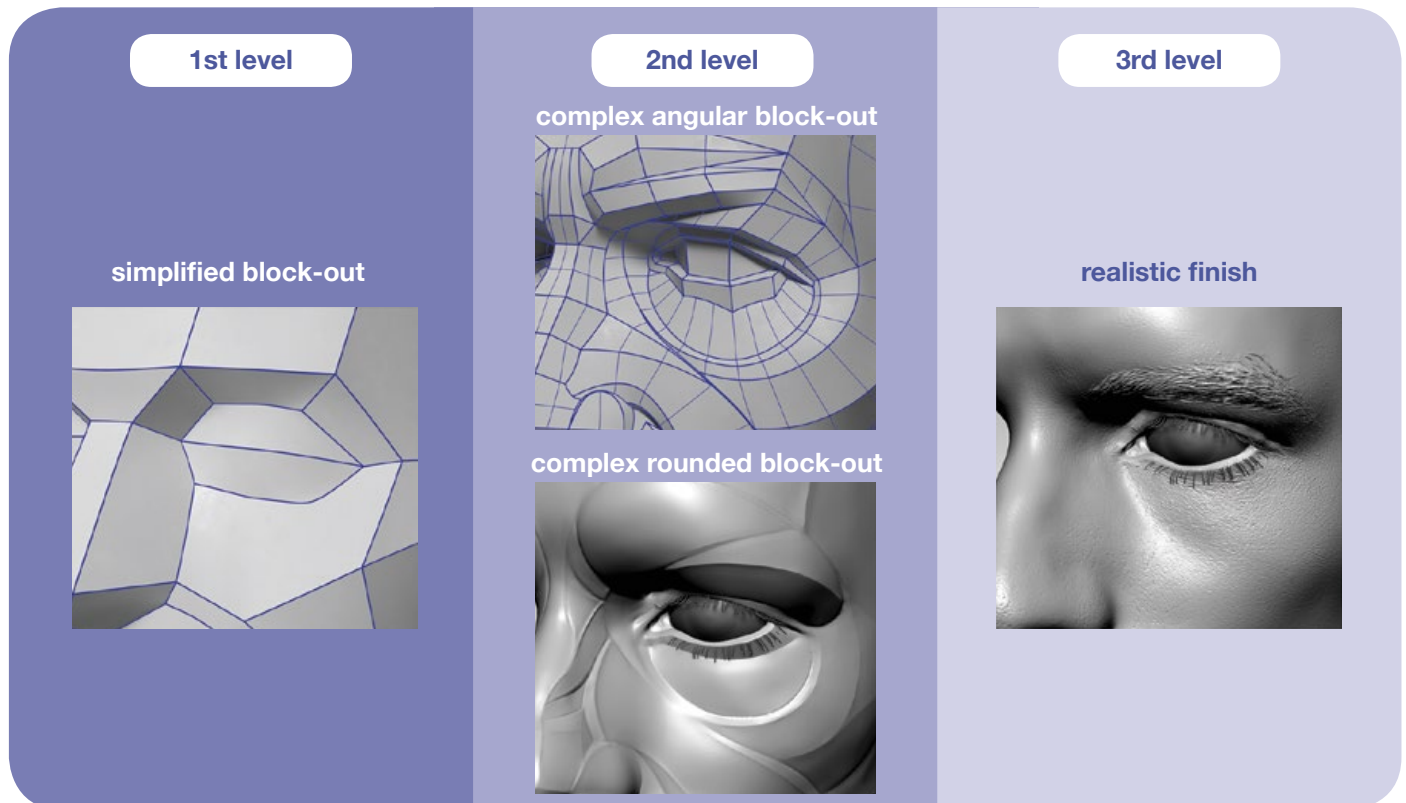
You can't look at the eye separately from the face. Eyes, similar to other elements of the face, are in context; everything in the face is somewhat connected and in constant interaction with each other and surrounding structures.



### Complexity levels

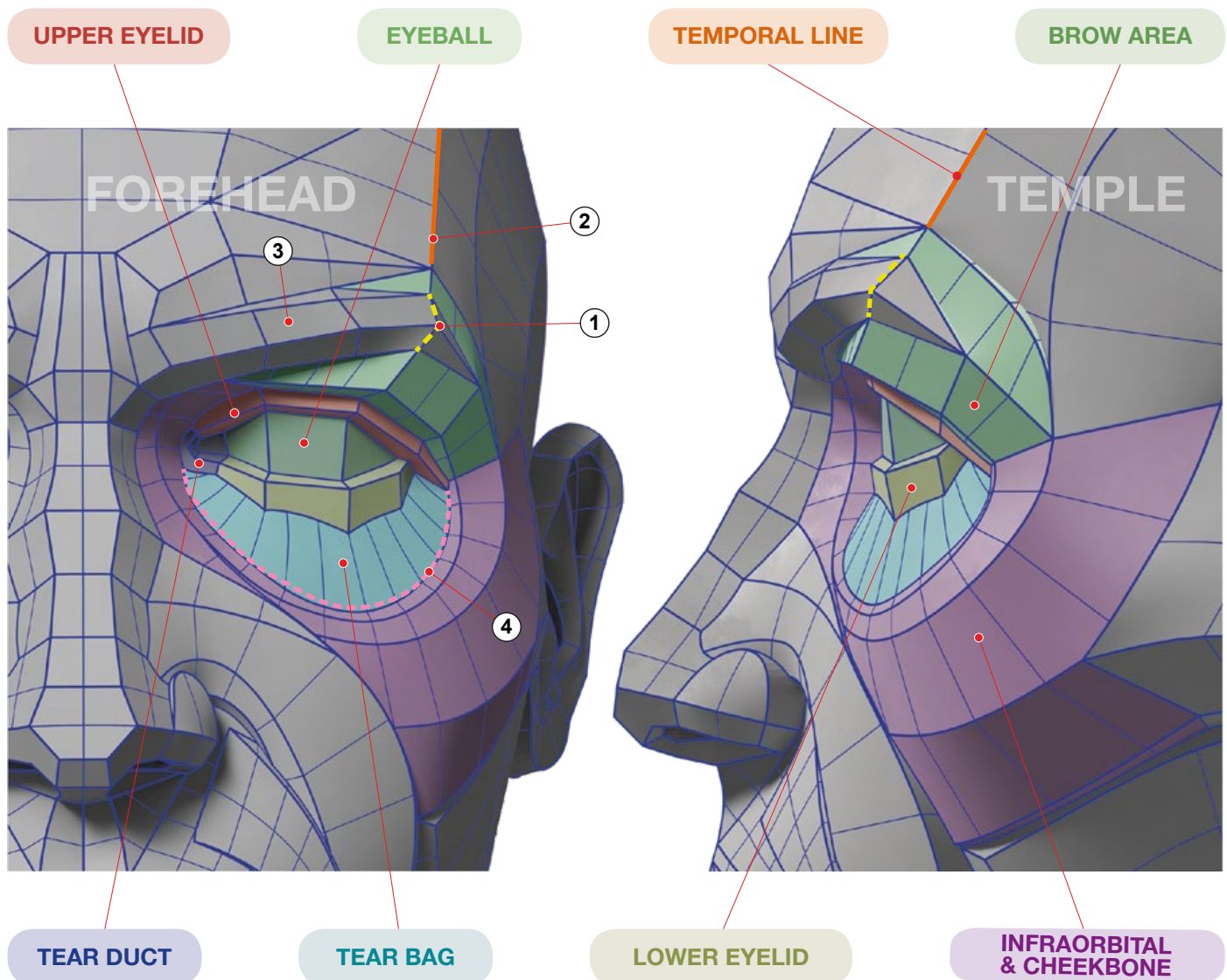
Similarly, as we divide basic forms of the head, the eye area is also broken down into complexity levels.

**1st level:** correct location of the eye, only the basic shapes of the eye, no details yet, **2nd level:** more complex block-out, all main details are present. **3rd level:** polished realistic finish.



## EYE AREA

The eye area is divided into 6 separate parts. This division is not anatomical but rather based on form change, therefore, it may not entirely be relevant to those in medical and physical anthropology literature. The division was based on the 2nd level complex angular block-out.



The **temporal line** separates **forehead** and **temple**, and usually ends with the **eyebrow angle** (1).

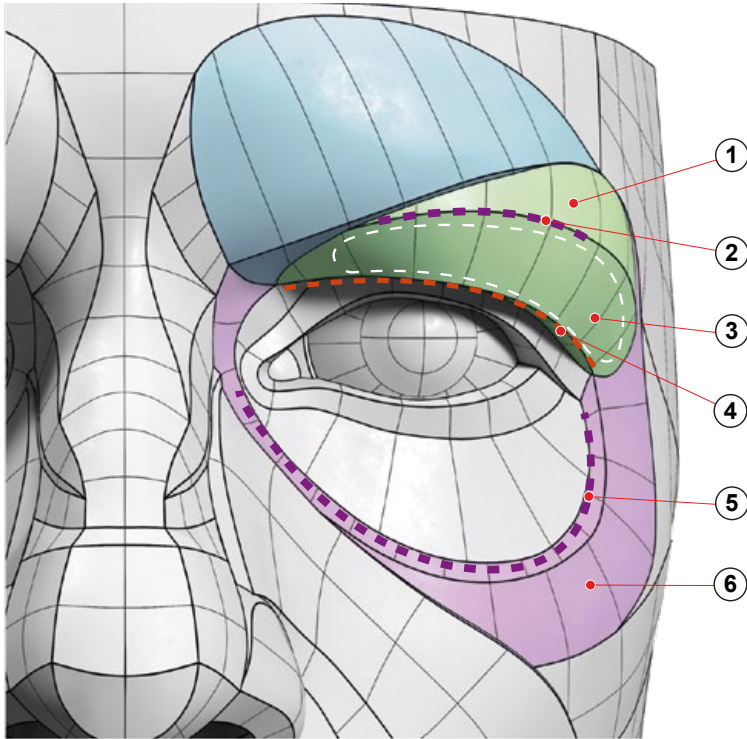
**Brow area** is located between the **zygomatic process** of the **frontal bone** (2) and upper eyelid. The location and morphology of the **eyebrow** (3) are very variable.

**Tear bag** is the area between the tarsal plate of the **lower eyelid** and inferior **infraorbital margin** (4). In anatomy literature, the Tear bag is the lower part of the **orbital region**, considered a part of the **lower eyelid**.



## EYE AREA

### Forms that surround the eye



#### SUPRAORBITAL AREA

#### BROW AREA

- ① ZP-TRIANGLE  
(Zygomatic process of frontal bone)
- ② BROWBONE
- ③ HOOD
- ④ EYE COVER FOLD

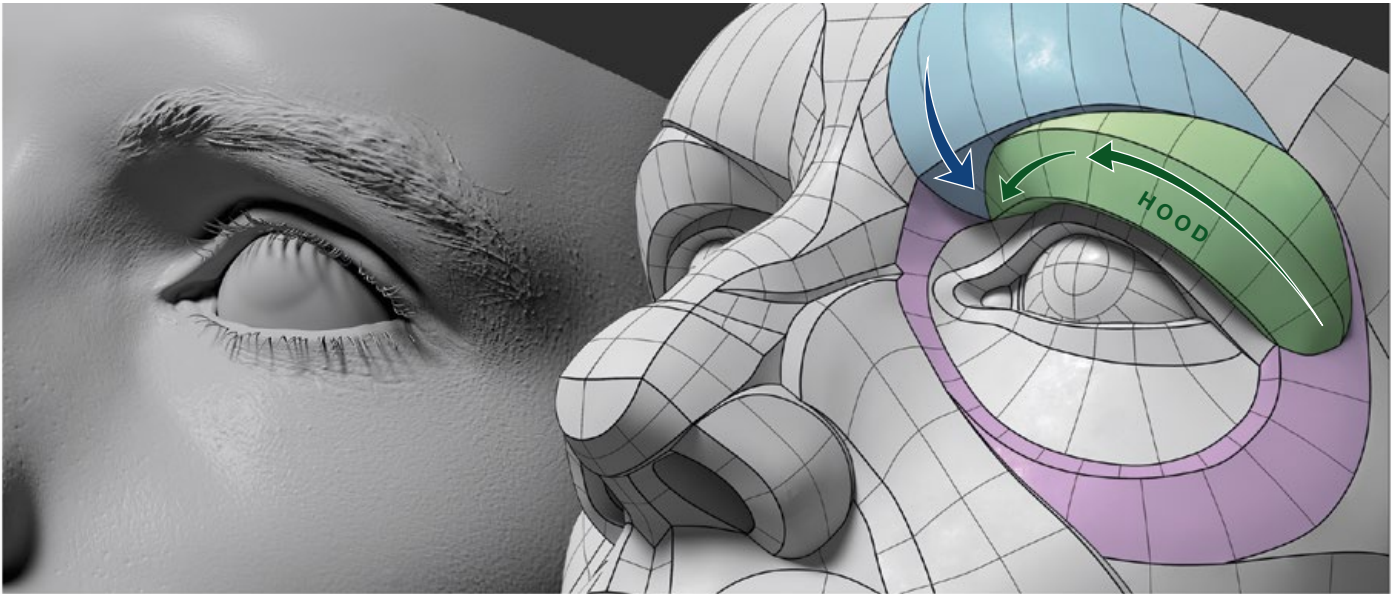
#### INFRAORBITAL AREA

- ⑤ INFRAORBITAL MARGIN
- ⑥ ZYGOMA (Cheekbone)

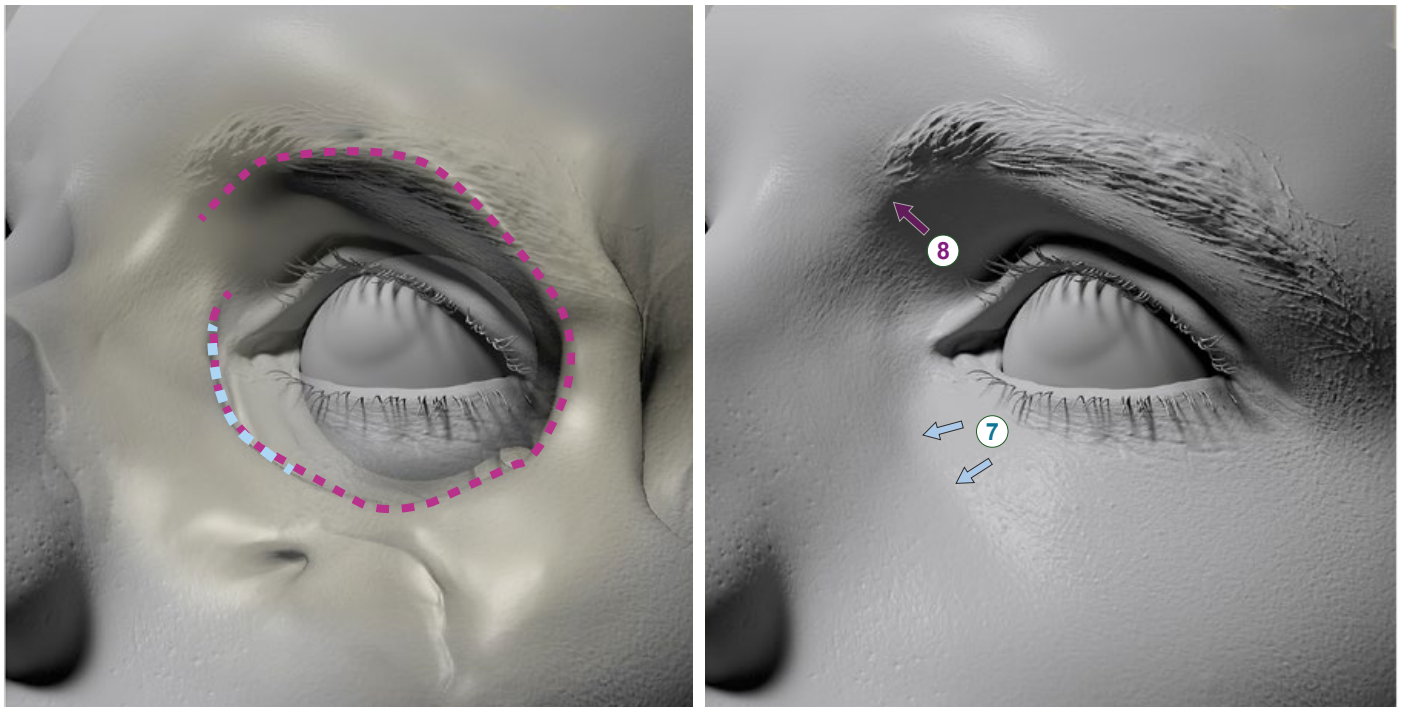


## EYE AREA

### Forms that surround the eye



**Tear trough (7)** is a groove in the medial infraorbital region referring to a narrow furrow around the **infraorbital margin (8)**, and hollowness of the infraorbital region refers to a sunken space in the infraorbital area (see Sunken Eye pg. 32). Tear trough helps to identify medial portion of the **Orbital margin**.





## EYE AREA

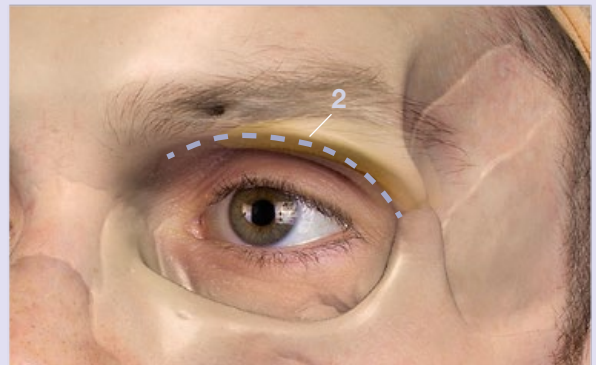
What makes eyes look **hooded** or **sunken**?

### HOODED



**Lateral hooding** and **eyebrow fullness**. Lateral hooding is related to medical disorders or muscle overwork and an **excess lateral upper eyelid skin and fat (1)** causing sagging eyebrows, droopy upper lids and usually goes together with bags under eyes.

### SUNKEN

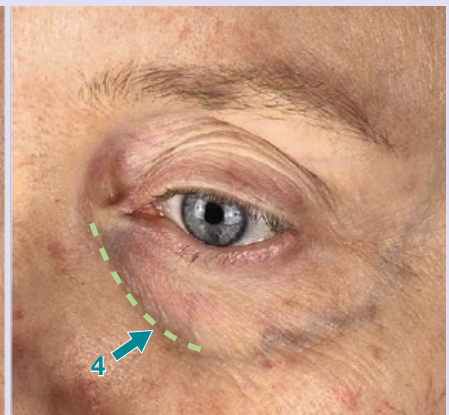
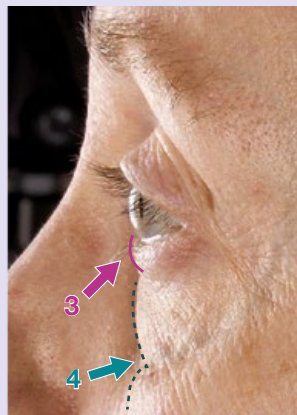


**Sunken eyes** can cause decreased orbital adipose tissue, “soft tissue deflation” in the periorbital area, deflation of brow fat, revealing **upper orbital margin (2)**.

When the cause of **sunken eyes** is aging and lack of collagen in the skin or dehydration, features like **prominent lower eyelid (3)** and tear trough become prominent.

The **tear trough depression (4)** is an important feature of eyelid and midface aging.

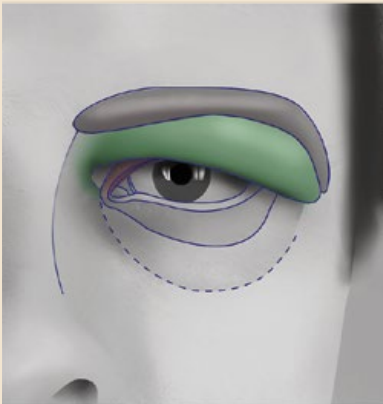
Sunken eyes also go by other names, including “tear trough hollows” or “under-eye hollows.”



## EYE AREA

What makes eyes look **hooded** or **sunken**?

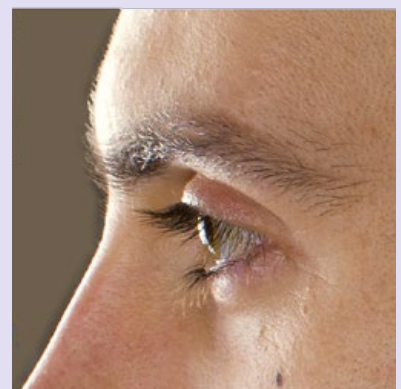
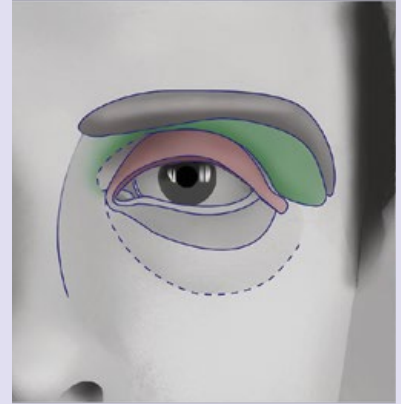
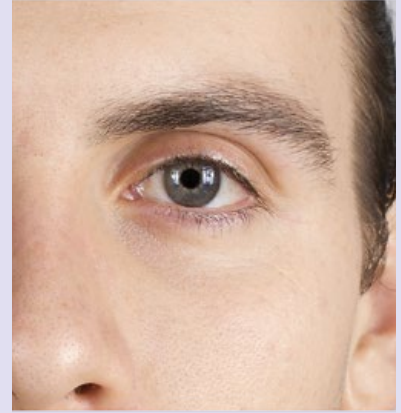
**HOODED**



**REGULAR**



**SUNKEN**





## EYE AREA

### Epicanthic fold (Monolid eye)

An **epicanthic fold** or **epicanthus** is the **eye cover fold** extended downward and partially or fully covering the **upper eyelid** and **inner corner** of the eye.

The highest frequency of occurrence of epicanthic folds is found in specific ethnicities: East Asians, Southeast Asians, Central Asians, North Asians. In European populations, epicanthic folds occur at a considerably lower frequency.



PHOTO: SHUTTERSTOCK (ID: 90142621)

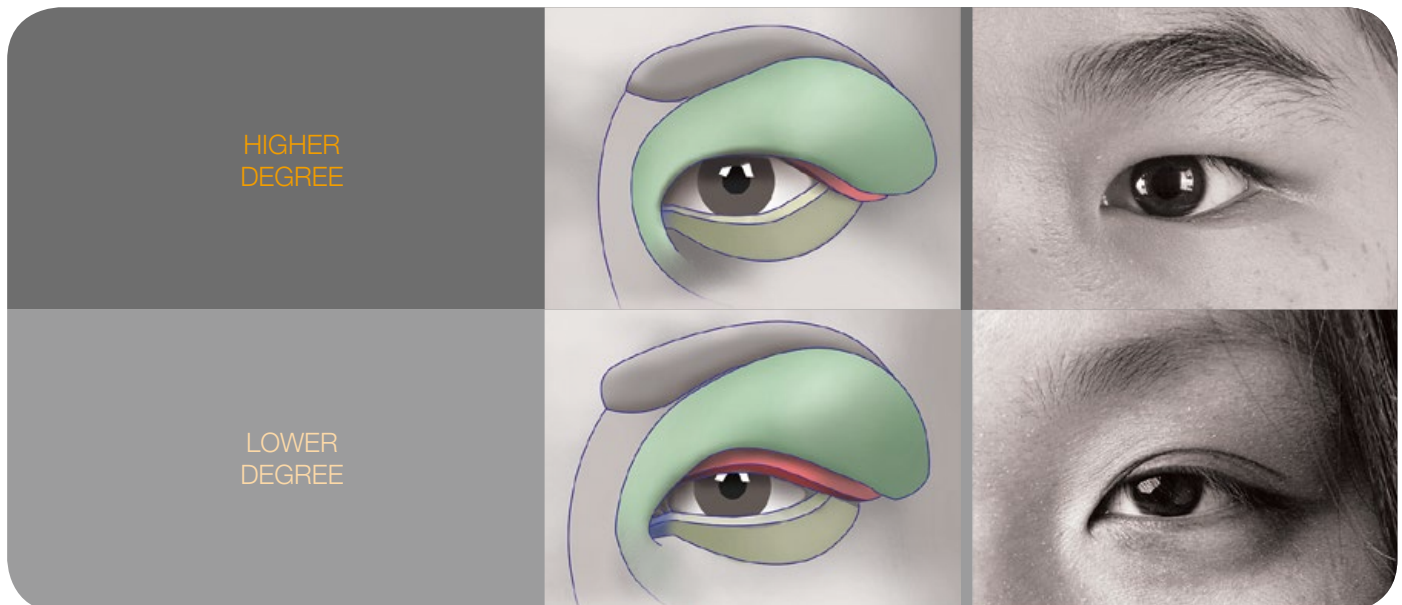
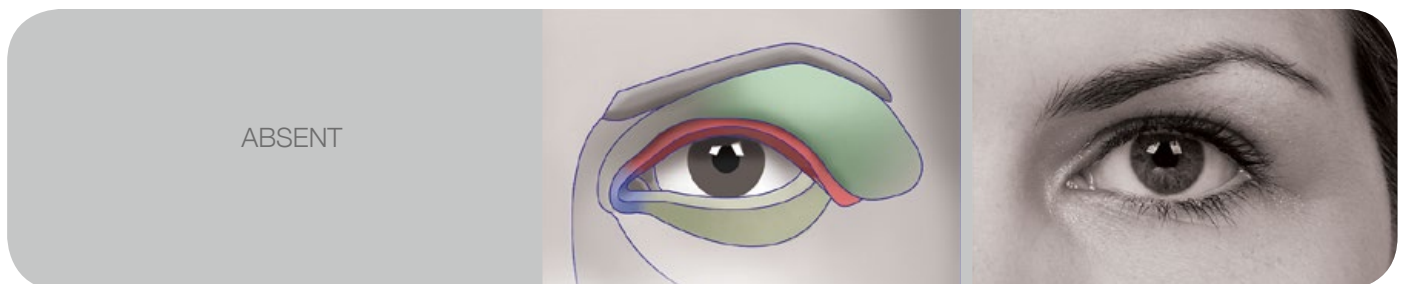


PHOTO: SHUTTERSTOCK (ID: 90142621)

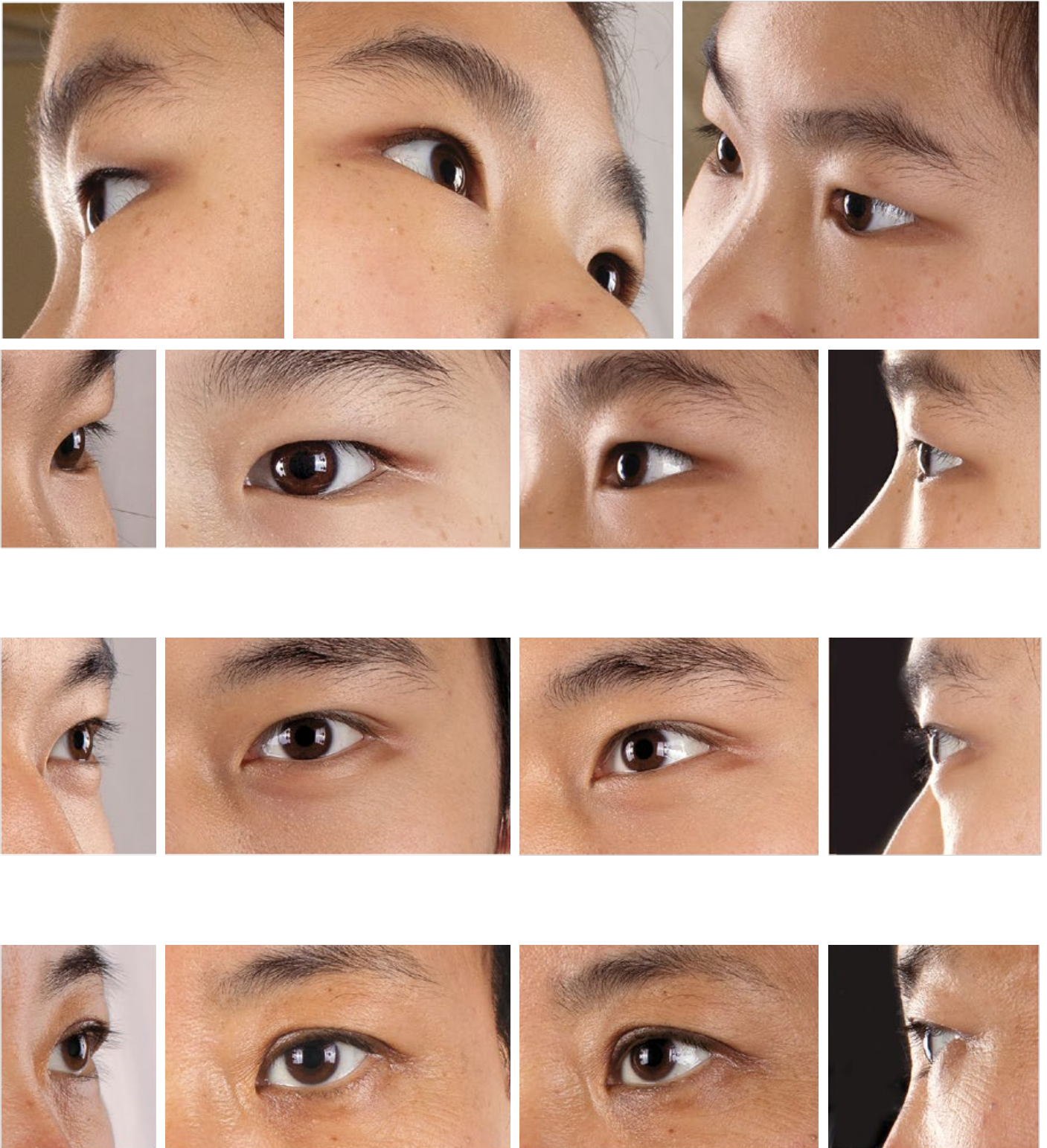


Epicanthic folds may be more visible in the development stages during childhood of any race, especially before the nose bridge fully develops.



## EYE AREA

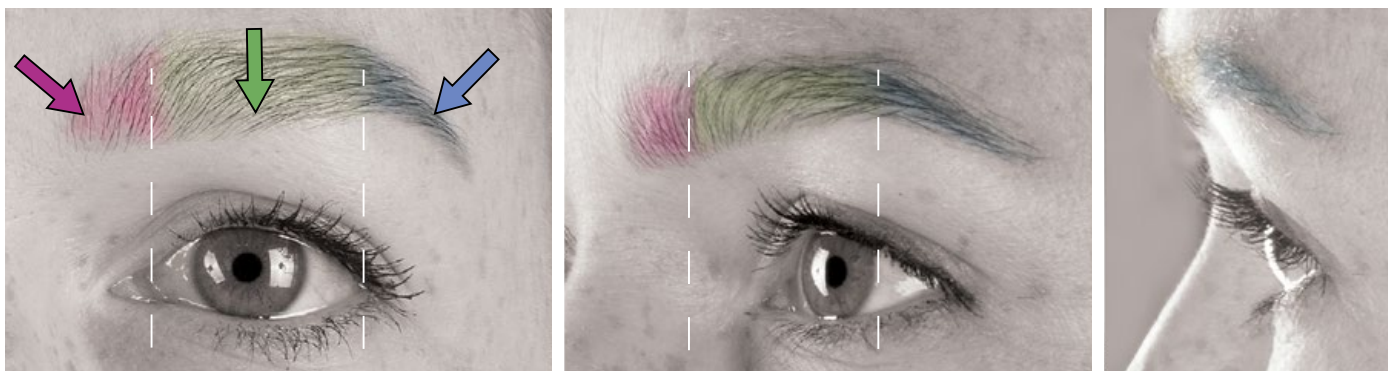
### Examples of Monolid eyes



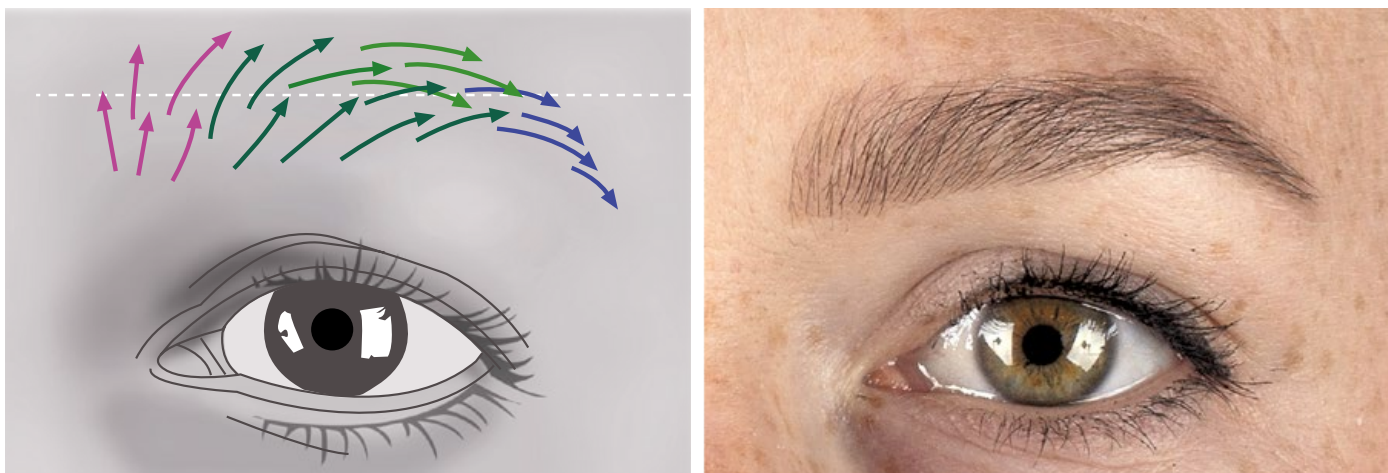
## EYE AREA

### Structure of the eyebrow

The eyebrow is divided into three anatomic parts: **head**, **body**, and **tail**.



Eyebrow cilia are directed at different angles in the upper and lower eyebrow. The **upper rows** grow down and laterally at an angle of  $<30$  degrees from the vertical, whereas the **lower-most cilia** grow up and laterally, also at an angle of  $<30$  degrees. An abrupt reversal occurs when these cilia meet in the midline of the eyebrow. However, this reversal does not occur at the **head** of the eyebrow, where the eyebrow cilia sweep superolaterally.



The three types of hair in the eyebrow are fine hair, also known as vellus hair, the slightly larger and lightly pigmented hair and the large terminal hair. All three types are the supercilia or the eyebrow hair. As vellus hair transforms into terminal hair, the pigmented hair can be considered the intermediate stage of transformation. The supercilia form an effective moisture barrier to keep sweat from running downward into the eye. The fluid flow is redirected medially and laterally, away from the eye.

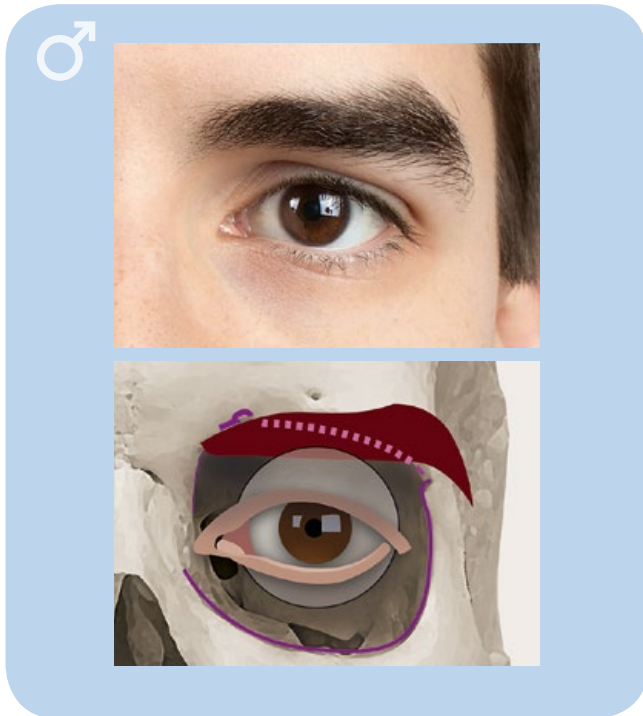


## EYE AREA

### Gender difference of the eyebrow

The male and female eyebrows differ in both shape and position. The typical **female** eyebrow is positioned above the **orbital rim**; it is thinner and has a pointy tail. The **male** brow is flatter and fuller which runs over the **orbital rim**.

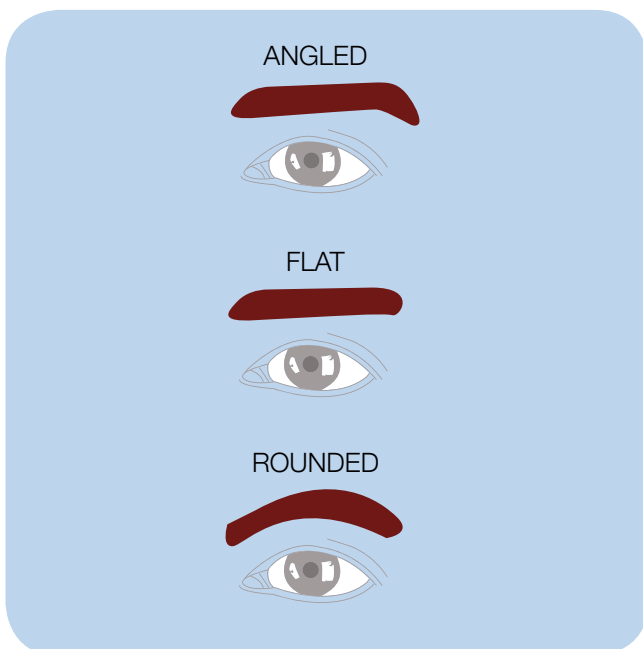
MALE



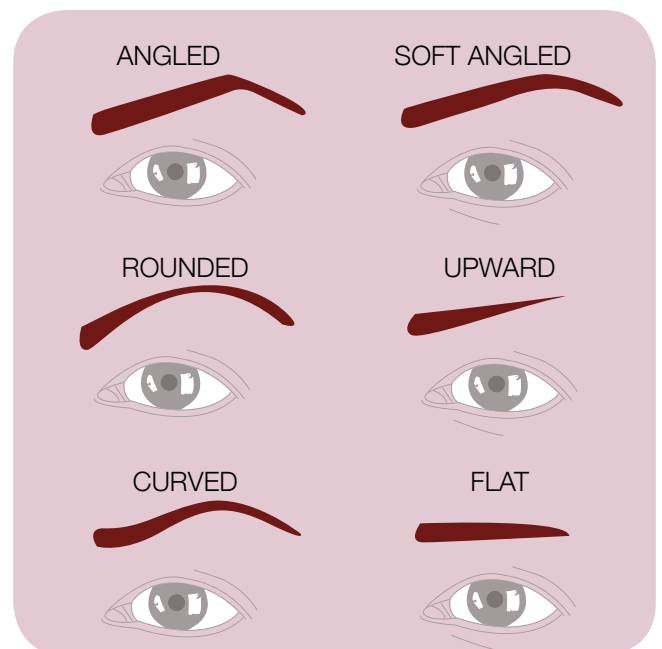
FEMALE



TYPICAL MALE EYEBROW

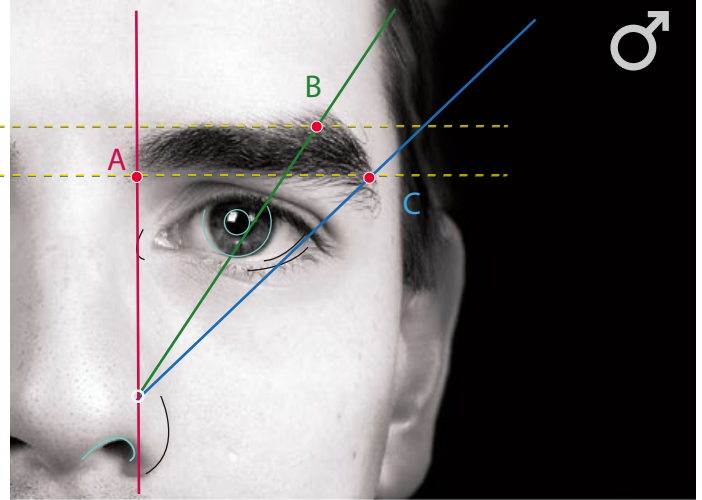
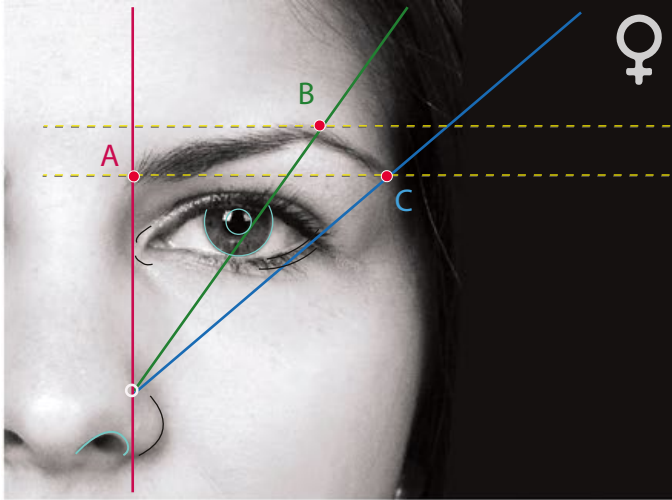


TYPICAL FEMALE EYEBROW

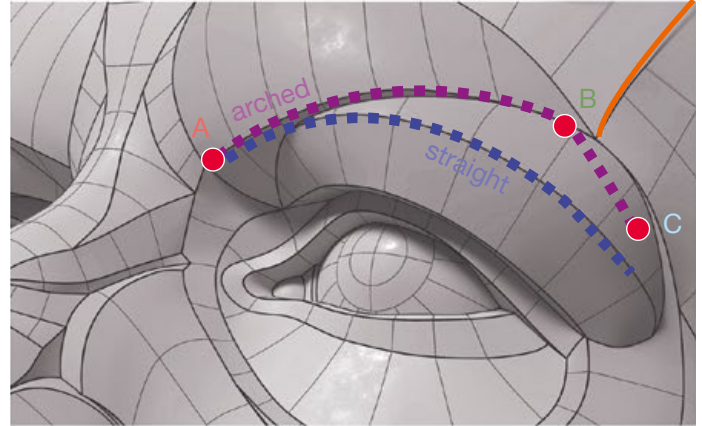


## EYE AREA

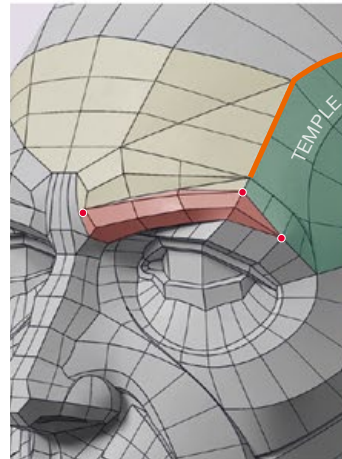
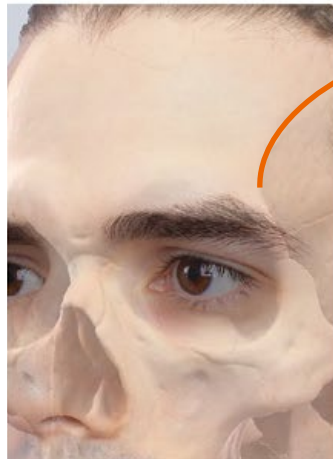
### Topography of the eyebrow



### STRAIGHT VS ARCHED EYEBROW



### RELATION OF THE SUPERIOR TEMPORAL LINE AND EYEBROW ARCH





## EYE AREA

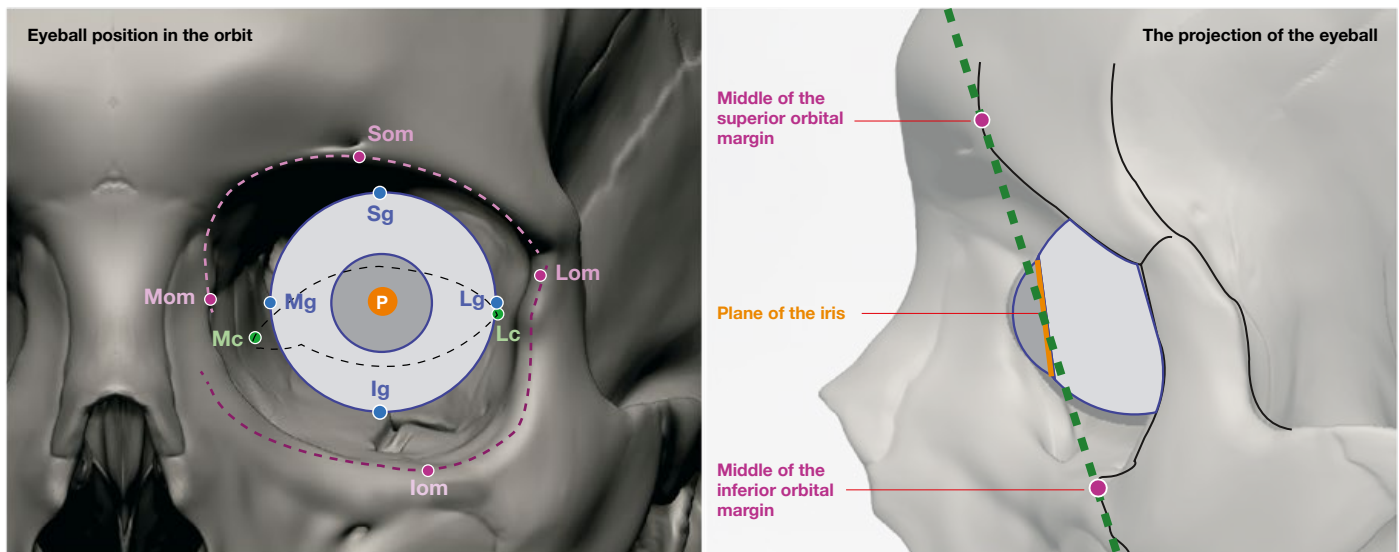
### Various eyebrow examples



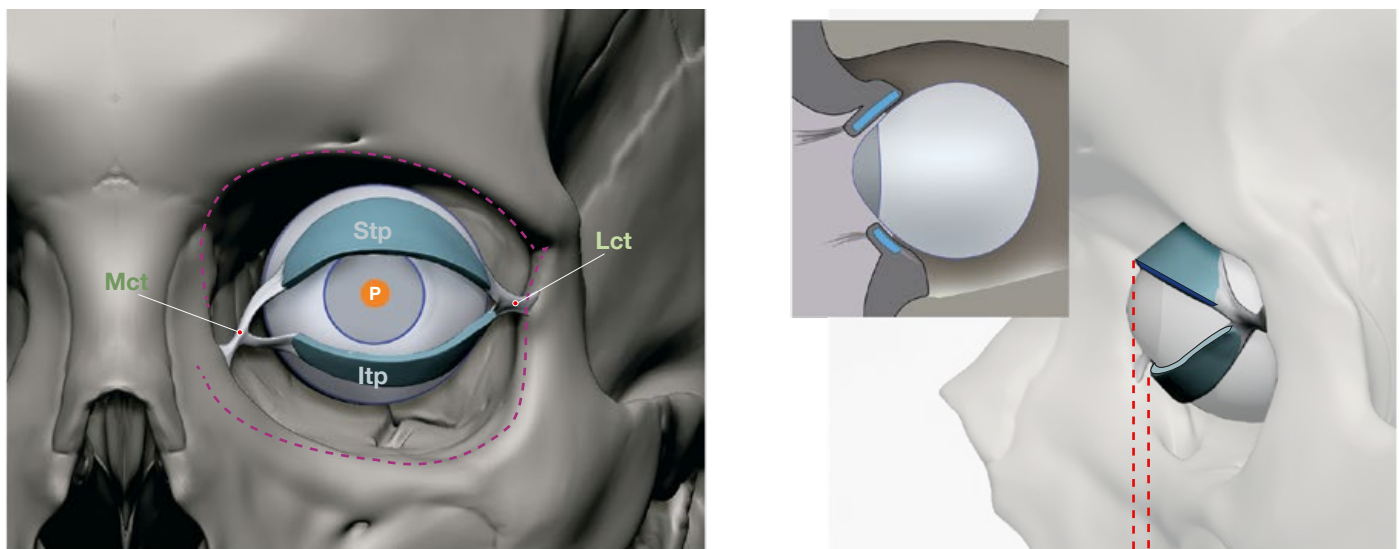


## EYE AREA

### Common placement of the eye globe in orbit



**lom** = inferior-most point on the infraorbital margin, **Som** = superior-most point on the supraorbital margin, **Mom** = Flower's point (medial orbital margin), **Lom** = lateral-most point on the lateral orbital margin, **Lg** = lateral-most point of the meridian of the eyeball, **Sg** = superior-most point of the equator of the eyeball, **Ig** = inferior-most point of the equator of the eyeball, **Mg** = medial-most point of the meridian of the eyeball, **P** = pupil center, **Lc** = lateral canthus (outer corner or angle of the eye, the place where the upper and lower eyelid meet), **Mc** = medial canthus (the inner angle of the eye, the place where the upper and lower eyelid meet).



**Stp** and **Itp** are **superior** and **inferior tarsal plates**. They are two comparatively thick, elongated plates of dense connective tissue, about 10 mm (0.39 in) **Stp** and 5 mm for **Itp**; one is found in each eyelid, and contributes to its form and support.

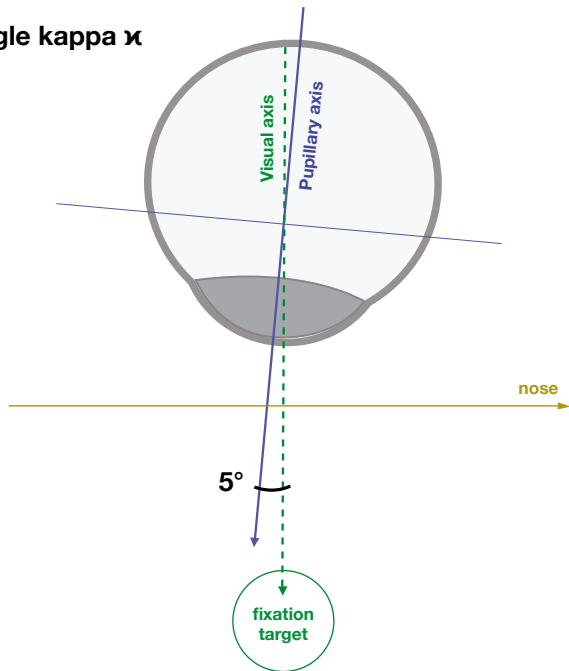
**Mct** and **Lct** are canthal tendons that attach the **upper** and **lower tarsal plates** to the orbital margins.

## EYE AREA

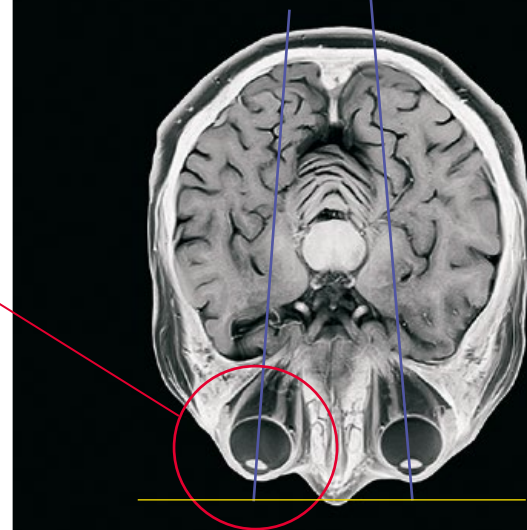
### Why do characters sometimes look cross-eyed?

It is because **pupillary axes** aren't parallel when looking at an infinite distance. Human eyes bow out at around 5 degrees.

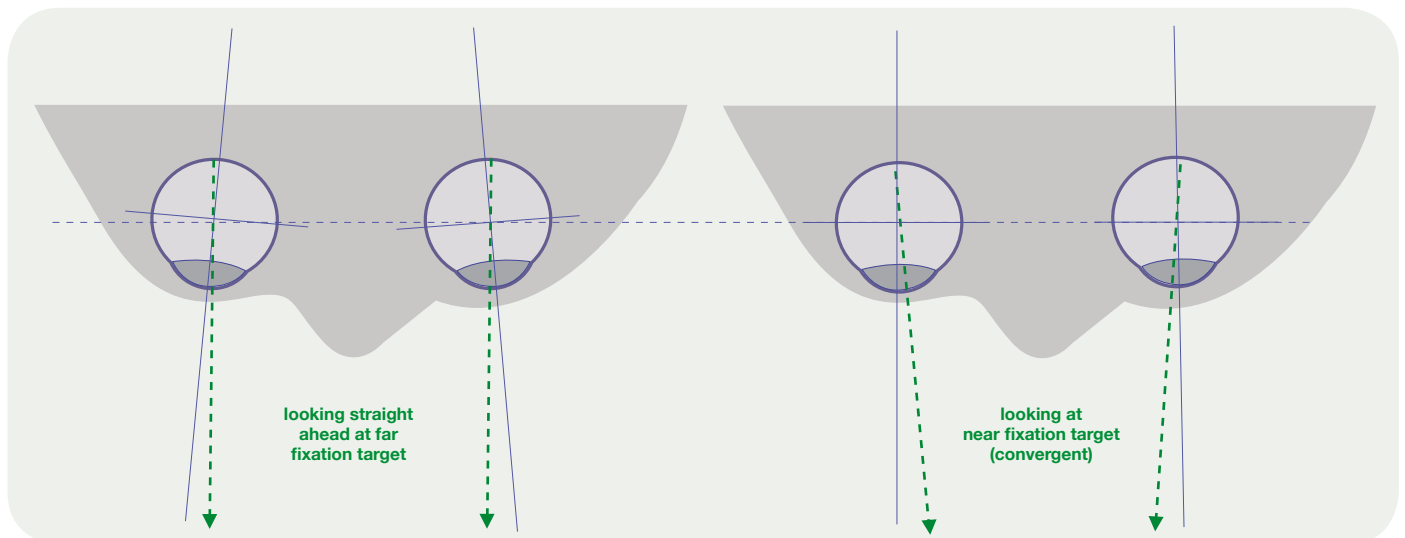
Angle kappa  $\kappa$



neuro-ocular plane MRI

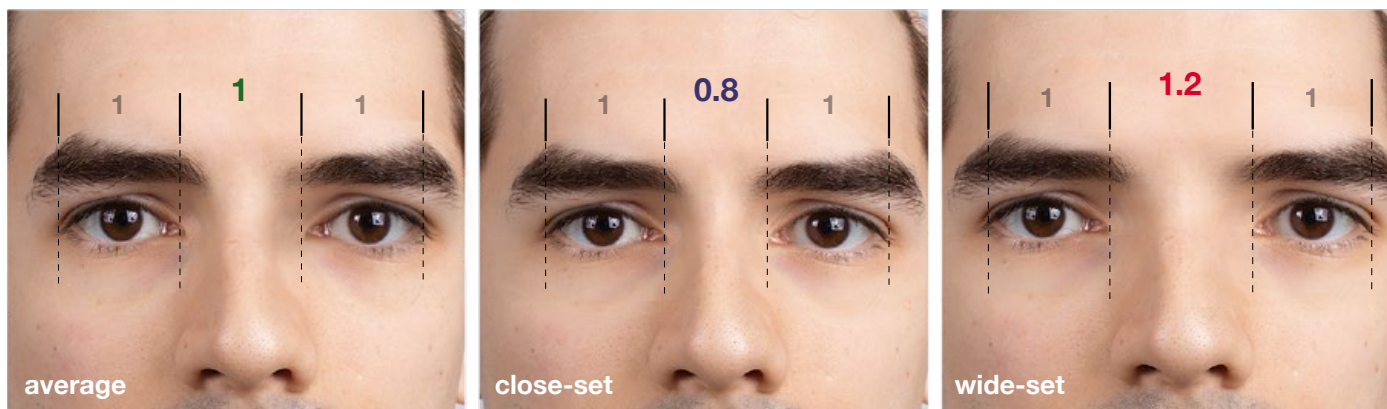


**Angle kappa** is the angle between the **visual axis** (an imaginary line connecting the central fovea and the foveola with the fixation target or the item being gazed upon) and the **pupillary axis** (a line to the surface of the cornea going through the center of the pupil entrance). It is the difference between both axes. Each eye might have a slightly different **Angle kappa**, but usually it is around 5°.



## EYE AREA

The space between eyes (intercanthal distance)



The distance between the **inner corners** of the eyes is called the inner intercanthal distance. For most people, the inner intercanthal distance is roughly equal to the distance between the **inner corner** and the **outer corner** of each eye, that is, the width of the eye. The situation where inner intercanthal distance is intensely bigger than the width of the eye is called wide-set eyes. If intercanthal distance is less than one eye length in size, it is close-set eyes.

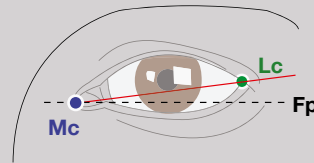
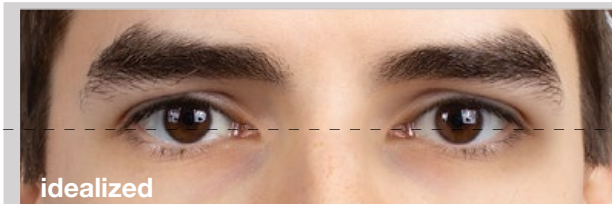
## Examples



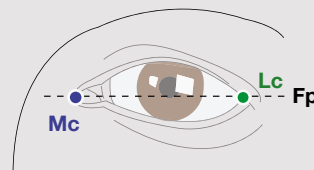


## EYE AREA

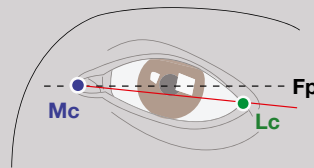
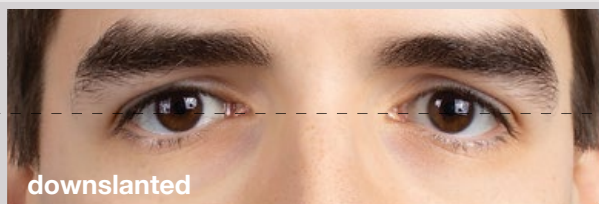
### Canthal tilt (palpebral fissure inclination)



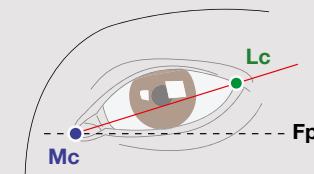
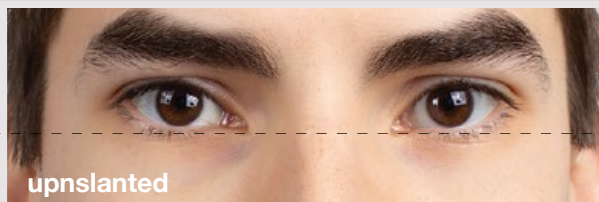
Lateral canthus (Lc) lie slightly higher than the medial canthus (Mc), it is called the positive canthal tilt.



Both medial and lateral canthi are at the same level, it is called the neutral canthal tilt.



Lateral canthus lie lower than the medial canthus, it is called the negative canthal tilt.



Lateral canthus lie higher than the medial canthus. Common in East Asian populations. Tilt up to 10 degrees from Fp, it is also a variant of positive canthal tilt.

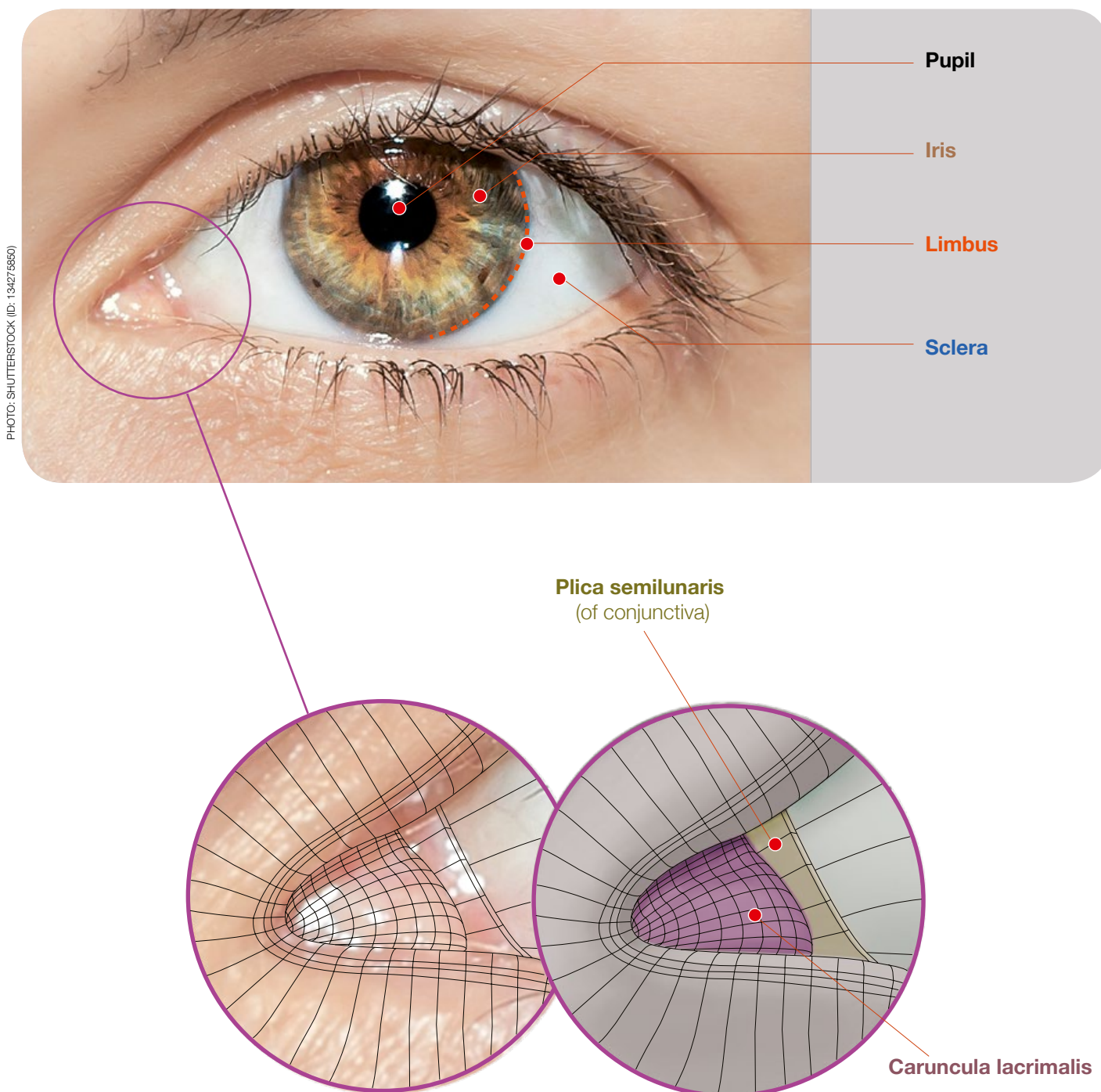
### Examples



## EYE AREA

### Parts of the eye

The **pupil** is the black part of your eye, right in the middle. The iris is the colored part of your eye (eg. green, blue, brown) that surrounds the pupil. The Sclera are the white parts of your eye that surround the **iris**. **Plica semilunaris** is the crescent shaped fold located in the medial corner of the eye. **Lacrimal caruncle** is the small, pink, globular nodule that sits on top of the **plica semilunaris**. It is the mucosal protuberance covered with epithelium containing sebaceous and sweat glands.



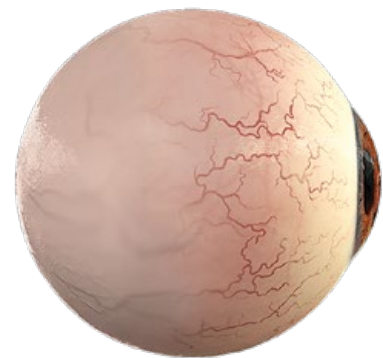


## EYE AREA

### Parts of the eye



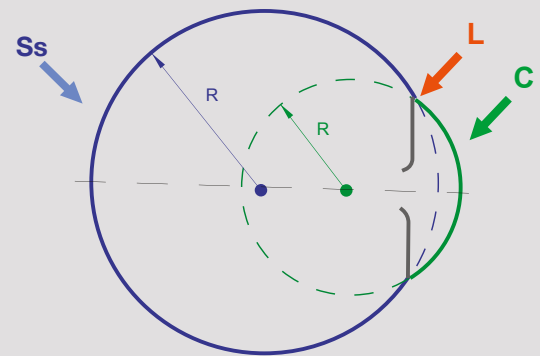
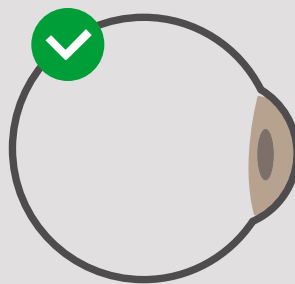
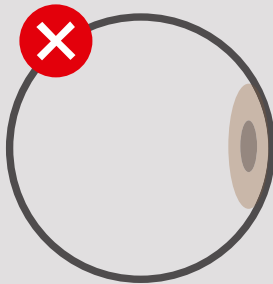
anterior view (orthographic)



lateral view

### NOT PERFECT SPHERE

The eyeball is not a simple sphere but can be viewed as the result of fusing two spheres – a small curved one with a large, not so strongly curved, sphere. The small piece, occupying about one-sixth of the whole, has a radius of 8 mm (0.3 inches). It is transparent and is called the **cornea (C)**. The large one is the **scleral segment (Ss)**, and it is opaque and has a radius of 12 mm (0.5 inches). The ring where the two areas join is called the **limbus (L)**.



### REFLECTIONS

**Scleral reflection (Sr)** is glossy but uneven, due to the bumpy surface of the **sclera** (i.e. white of the eye).

**Corneal reflection (Cr)** is a very glossy reflection. The **cornea** behaves like a convex spherical mirror.

**Limbal reflection (Lr)** appears on the boundary between the white sclera and the dark iris.

**Tear fluid reflections (Tfr)** a thin strip of tear fluid called the upper and lower tear menisci, and also along the **plica semilunaris**.

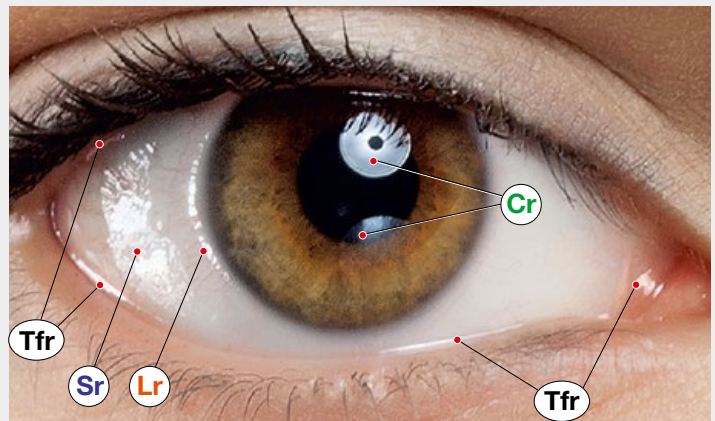
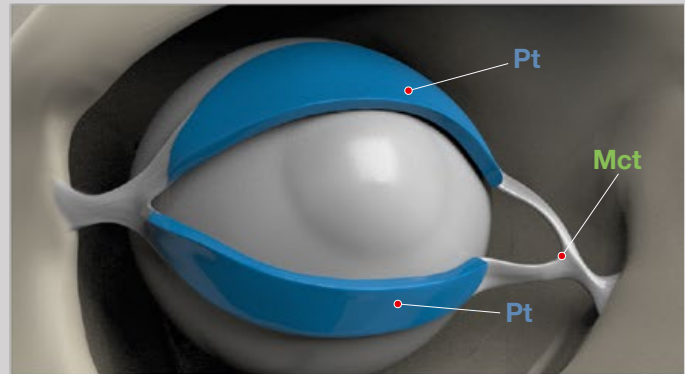
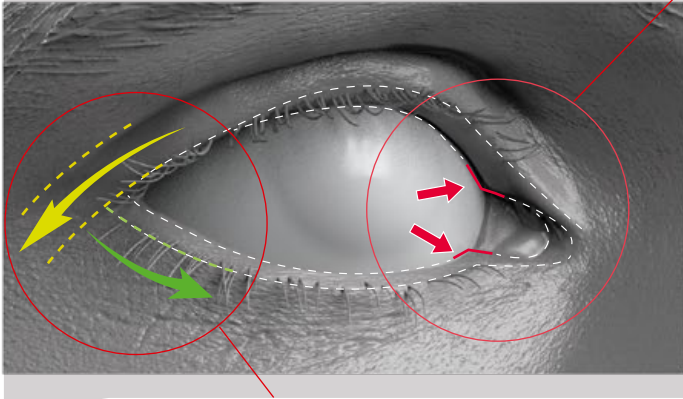


PHOTO: SHUTTERSTOCK (ID: 130919744)

## EYE AREA

### Eyelids

Both upper and lower eyelid create **sharp corners** in the place at the junction between the **medial canthal tendon (Mct)** and **palpebral plates (Pt)**.



At the outer corner, the **upper eyelid** may overlap the **lower eyelid** slightly.

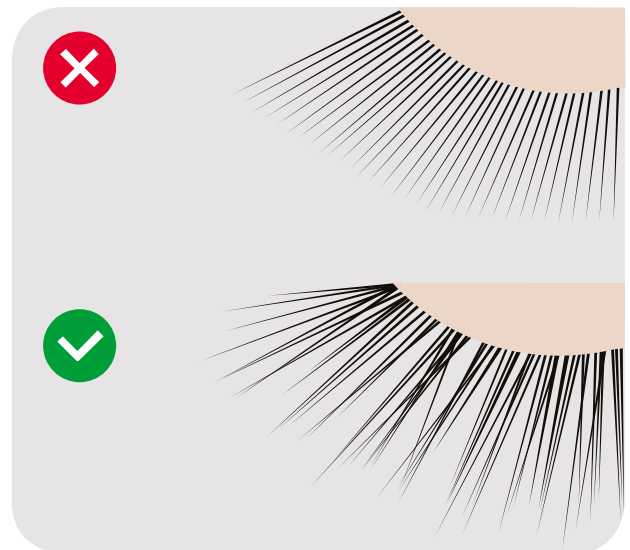
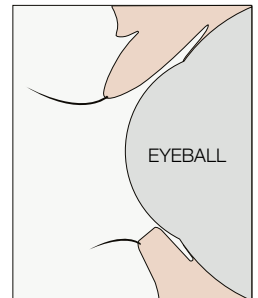
### Eyelashes

For the length and quantity of eyelashes, they vary from person to person.

On average, each human eye contains anywhere between 90–170 individual lashes on the top eyelid and between 70–90 on the bottom.

Eyelashes do not grow in even lines, rather in uneven rows: anywhere from 5–6 rows on the top eyelid and 3–4 rows on the bottom. The top eyelashes are always longer than the bottom ones. The lashes on the top eyelid are usually between 7–13 mm in length while the lashes on the bottom rarely grow longer than 7 mm.

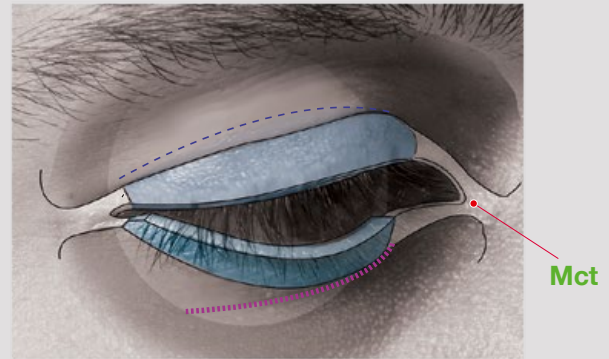
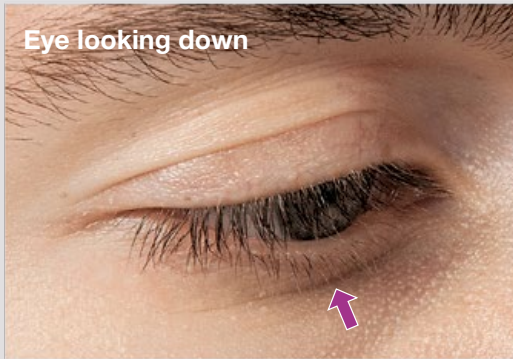
CROSS-SECTION



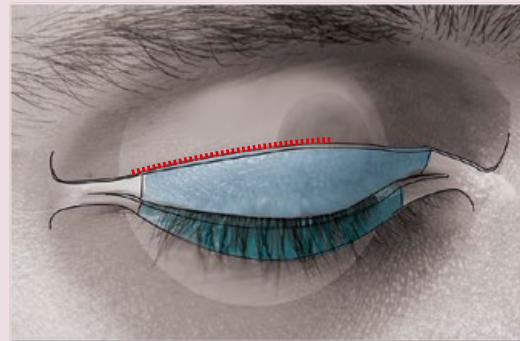
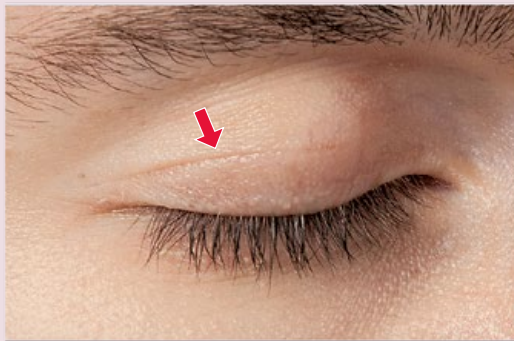
## EYE AREA

### Eyelid creases

The **lower lid skin crease**, similar to the upper eyelid, also marks the edge of the palpebral plate. It is more prominent when looking down. The lower eyelid crease is commonly seen in children.



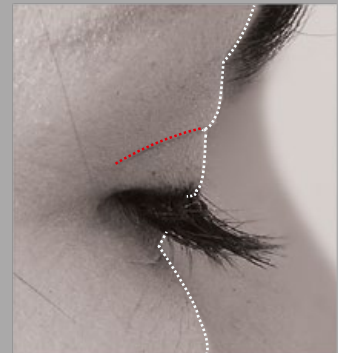
When the eye is closed, the **upper eyelid skin crease** usually matches with the edge of the **palpebral plate**. However, approximately 50% of the Asian population do not have **upper lid skin creases**, often referred to as the “single eyelid.” (see Epicanthic fold)



Asian (single eyelid)



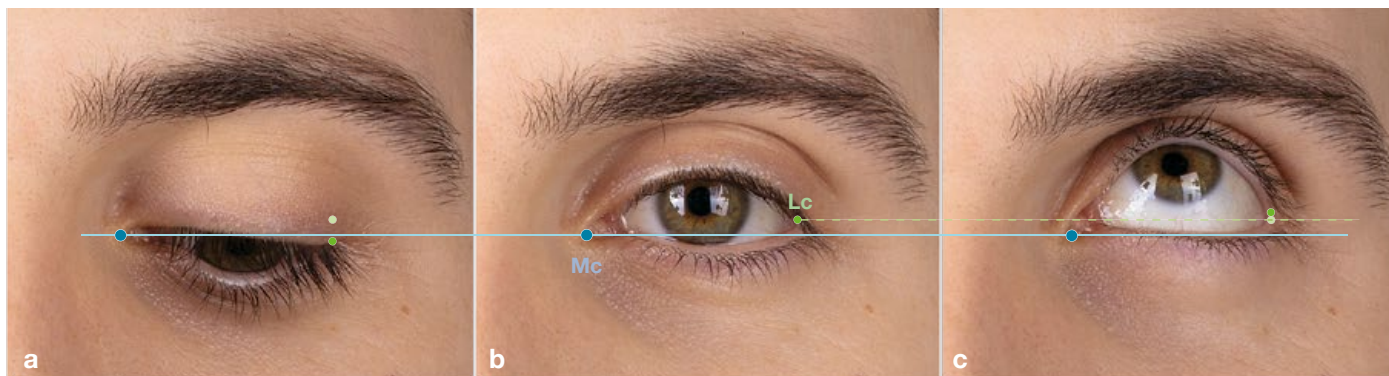
European





## EYE AREA

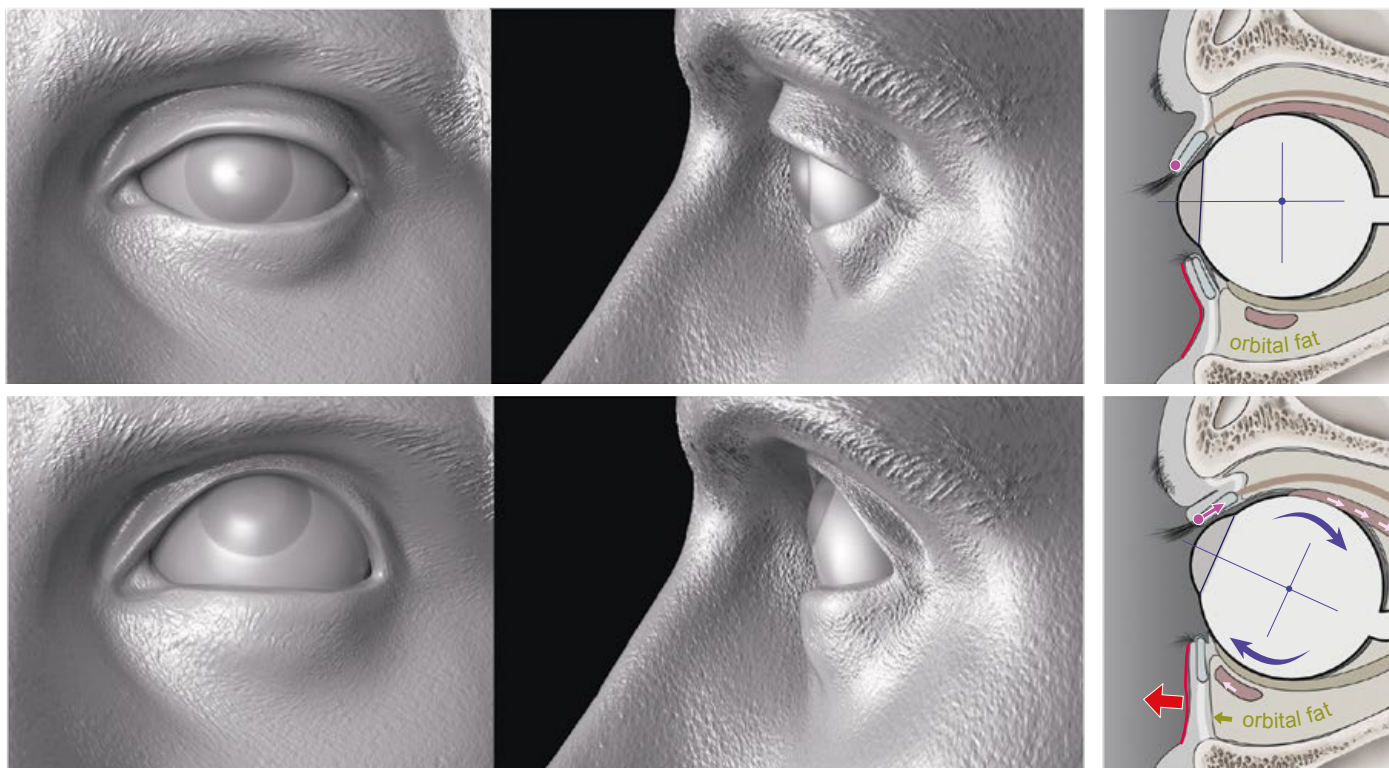
### The vertical dynamic of the **medial (Mc)** and **lateral canthi (Lc)**



During vertical eye rotations, both eyelids move accompanying the direction of the gaze. The height of the **outer corner of the eye (lateral santhus (Lc))** is strongly influenced by upper and lower eyelid movements. This effect is more pronounced in older subjects, probably reflecting the typical lateral canthal tendon laxity of the aging process.

### The elevated eye

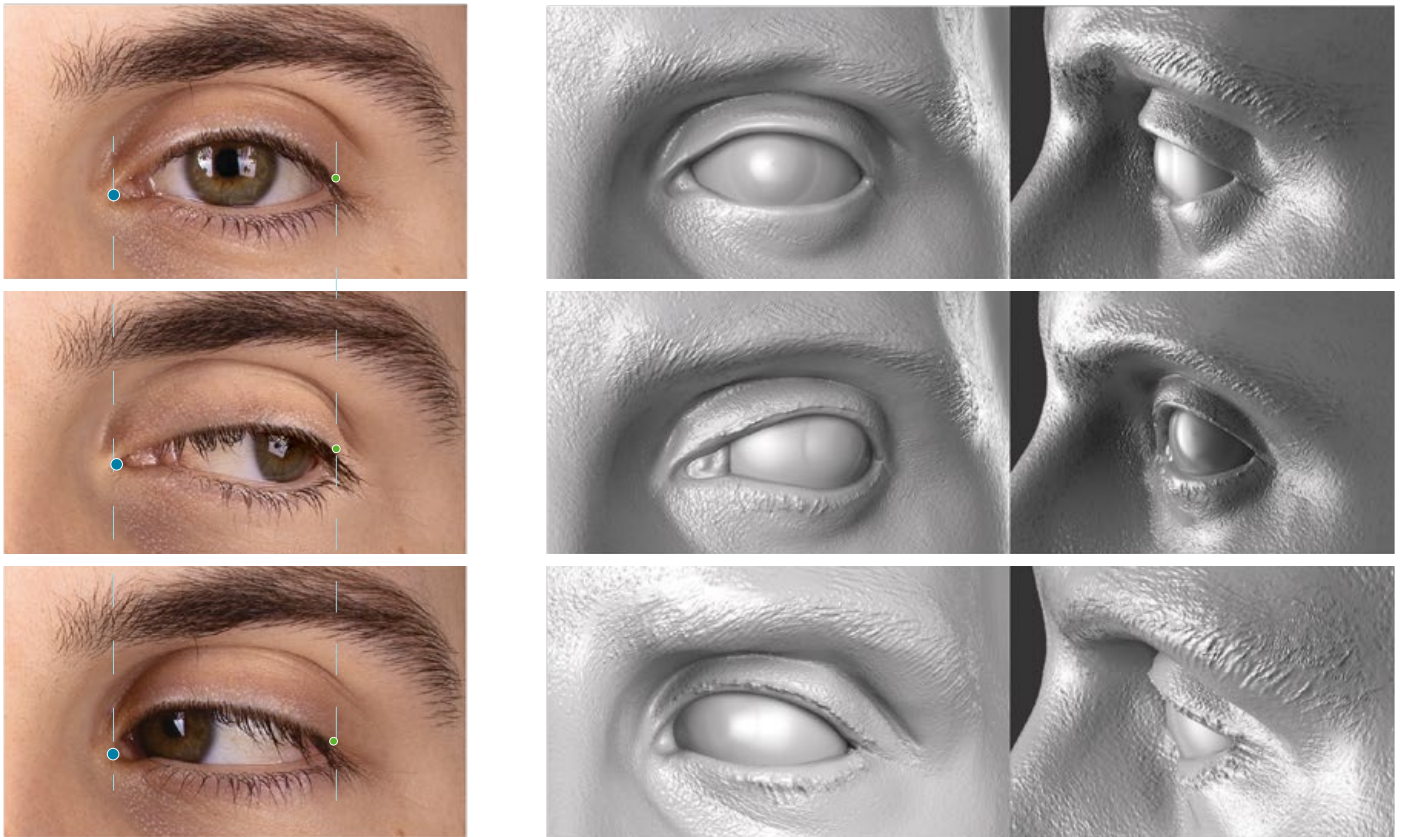
When the eyeball elevates, **orbital muscles** push orbital fat forward, resulting in a **fullness under the eye**. Also, it is important to remember that the elevation of the eye simultaneously causes the elevation of the **upper eyelid**.





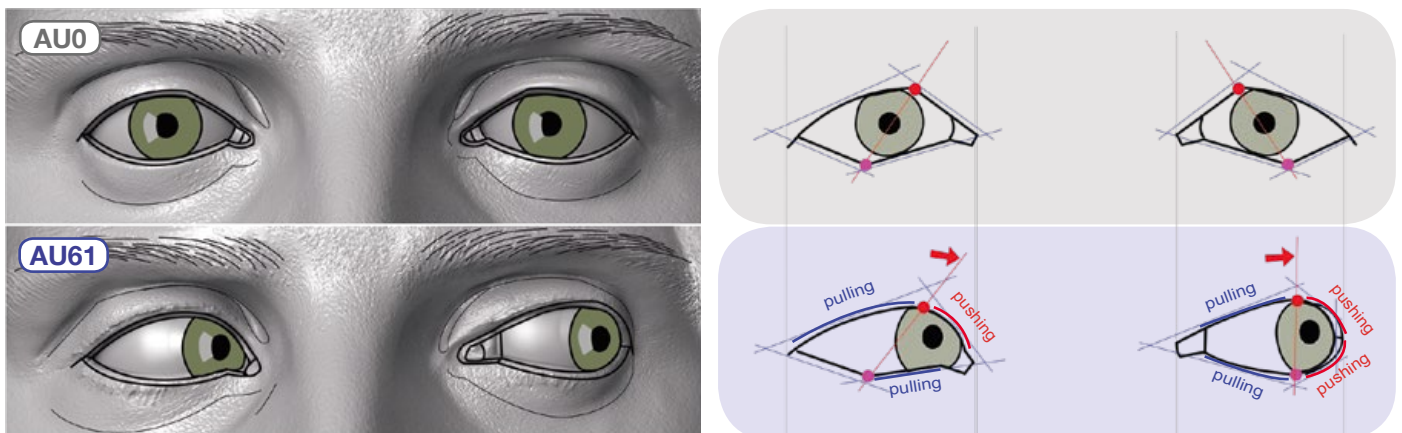
## EYE AREA

The vertical dynamic of the **medial (Mc)** and **lateral canthi (Lc)**



The **medial canthus (Mc)** and the **lateral canthus (Lc)** have been shown to have insignificant horizontal dynamic function. **Mc** does not always move in the same direction as the eyeball. From the frontal view, the **Lc** appeared to adduct (movement towards the nose) with eyeball abduction (movement away from the nose).

## Cornea influence on the form of the eyelids during horizontal gaze



## EYE AREA

### Eye movement reference





## EYE AREA

### Eye movement reference



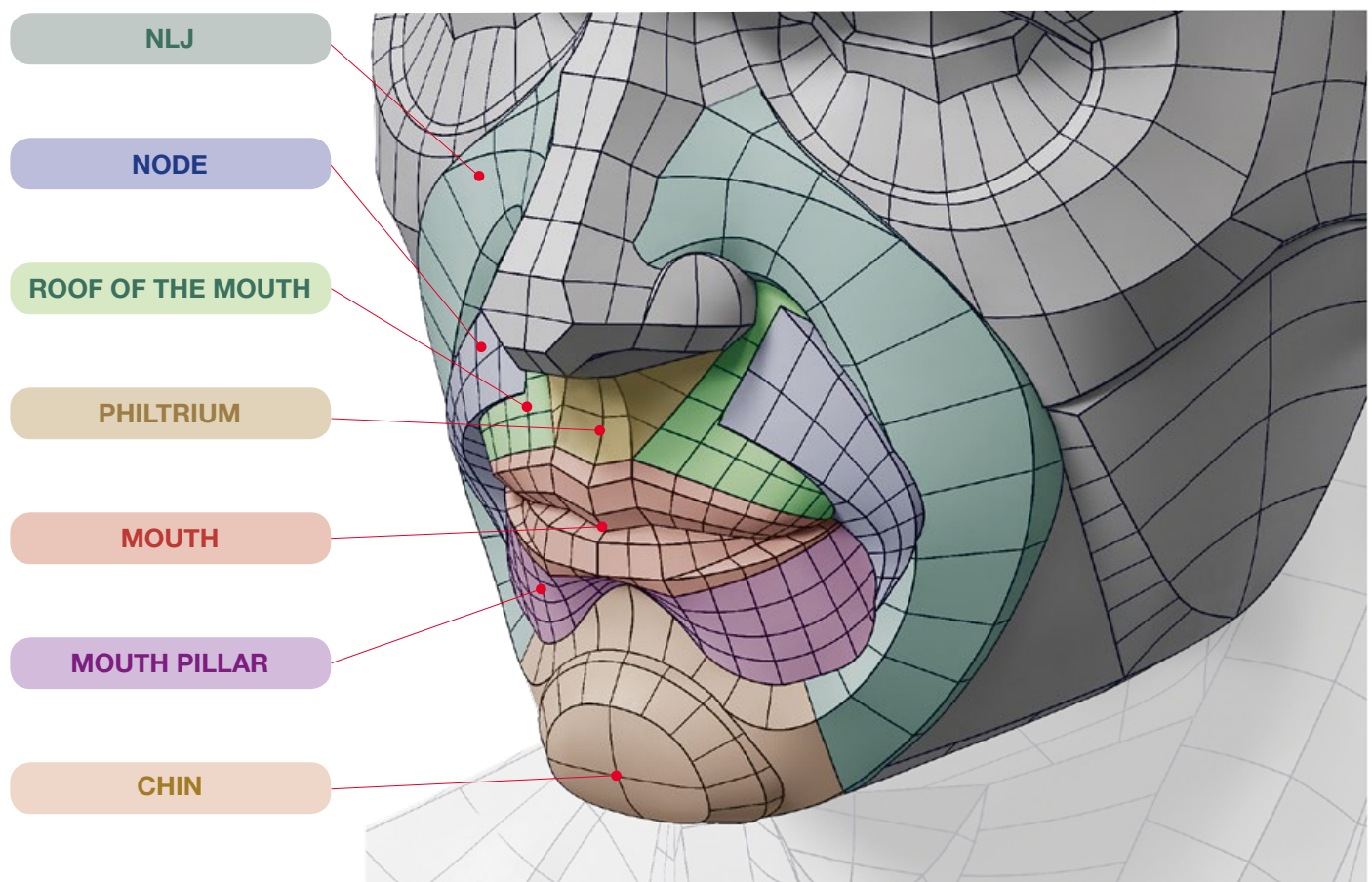


## MOUTH AREA

### Parts of the mouth area



The mouth area, similar to the eye area, can be divided into two large groups: structures surrounding the mouth and the mouth itself.





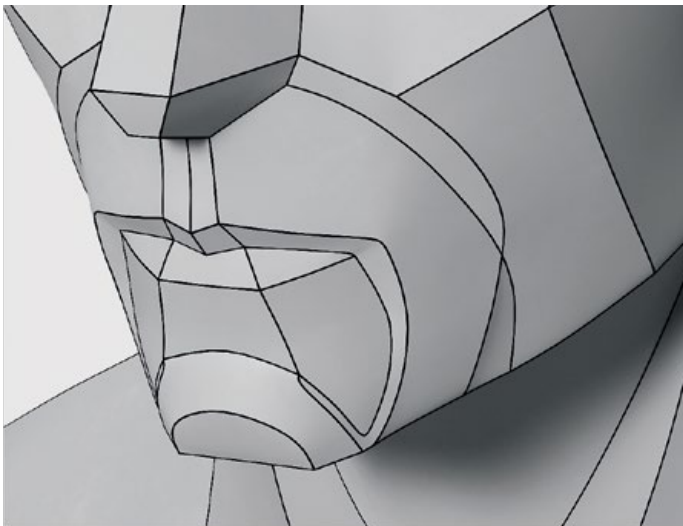
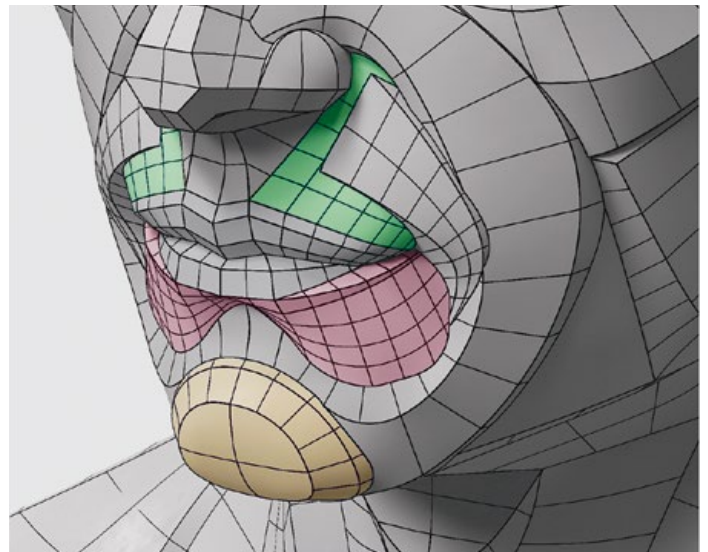
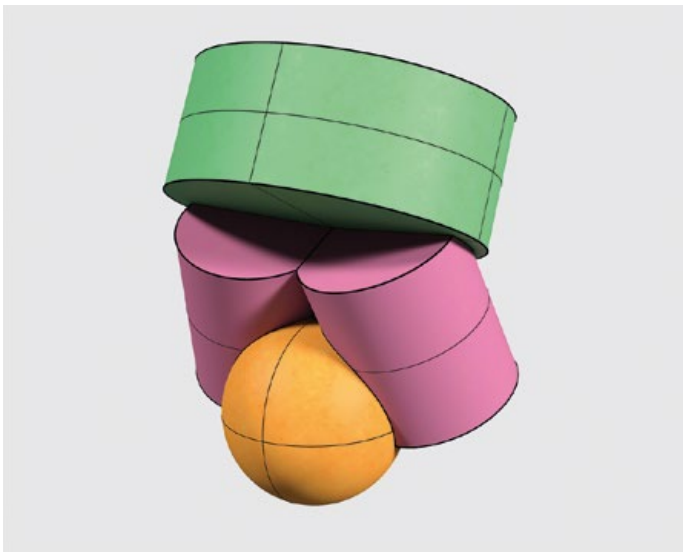
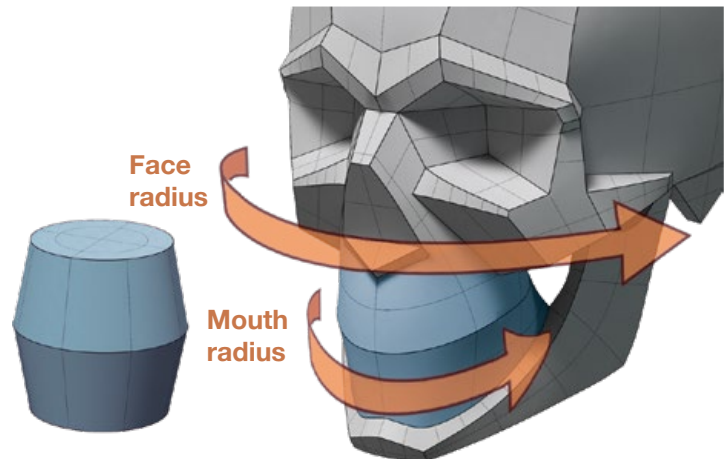
## MOUTH AREA

### Basic structures of the mouth

#### MOUTH BARREL

The Mouth area is organized around a smaller radius than the face radius. It is called the **mouth barrel**.

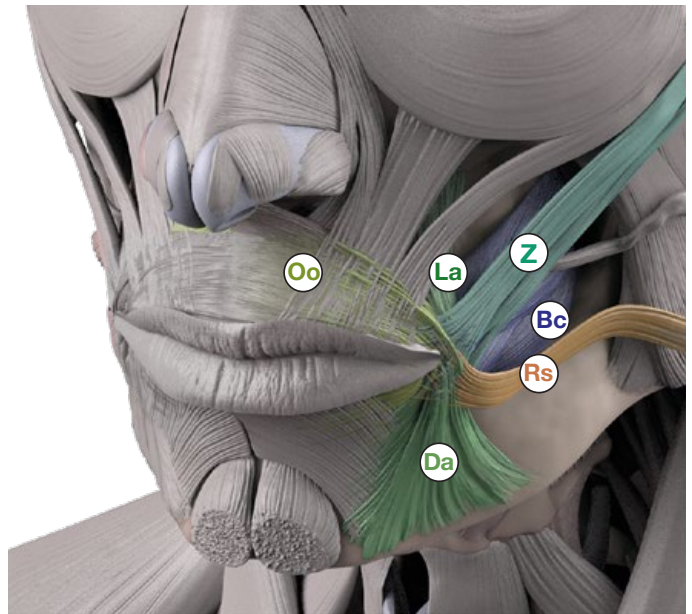
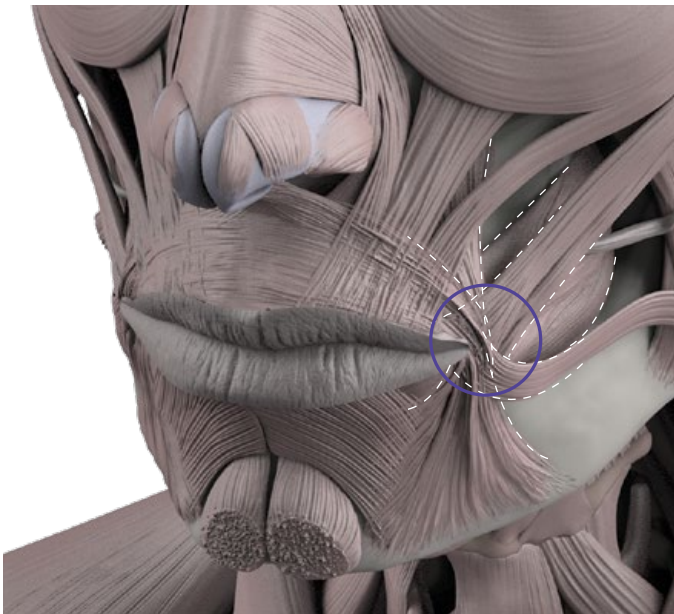
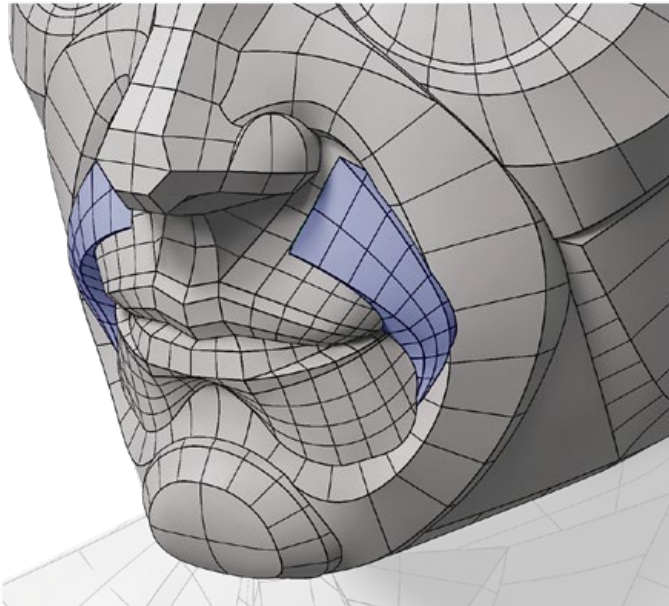
3 main parts that form the **mouth barrel**: **roof of the mouth** on top and, underneath, two supporting structures called **mouth pillars** with the **chin** sphere in the middle.



## MOUTH AREA

### The node (modiolus)

The **node** is a protruding shape on the corner of the mouth. In medical literature, the **node** is known as the **modiolus**. It refers to the point lateral to the angle of the mouth where several facial muscles, also known as **modioli muscles**, converge.



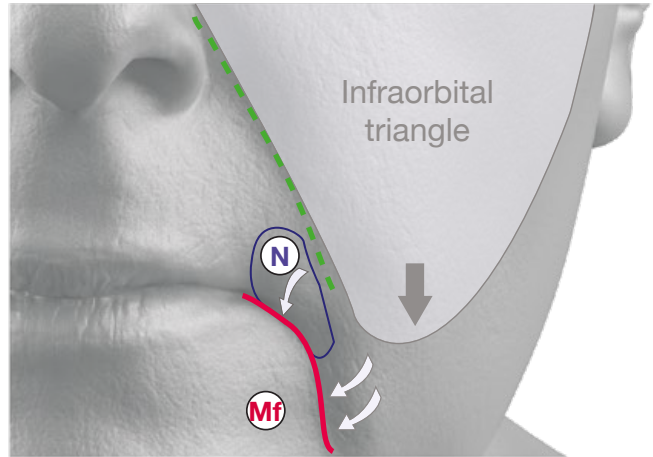
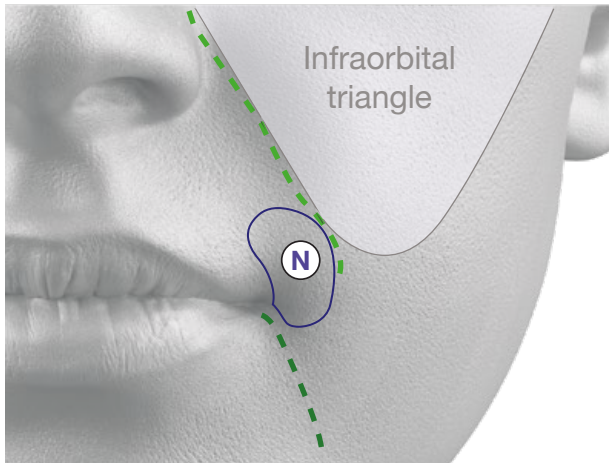
It has been described as coinciding with a muscular or tendinous node in the cheek. The **modioli muscles** are the following: **levator anguli oris (La)**, **zygomaticus major (Z)**, **risorius (Rs)**, **buccinator (Bc)**, and **depressor anguli oris (Da)**. They are all connected to the circular muscle of the mouth called the **orbicularis oris (Oo)**.



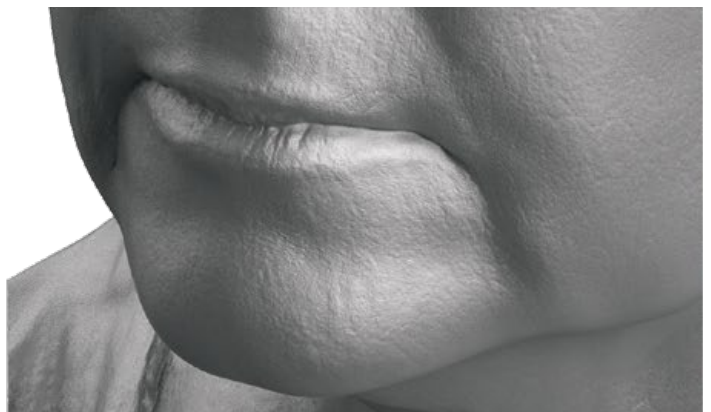
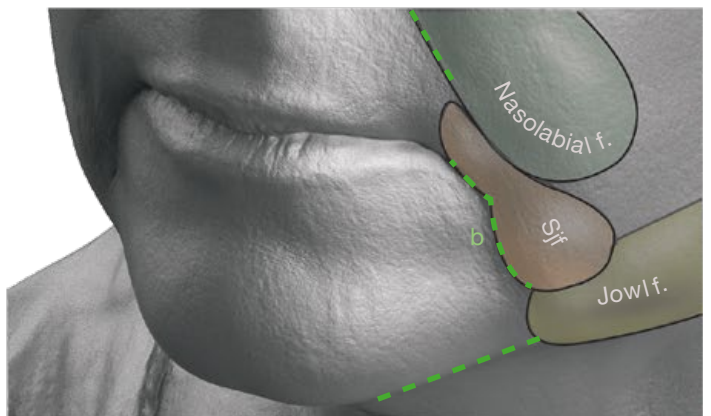
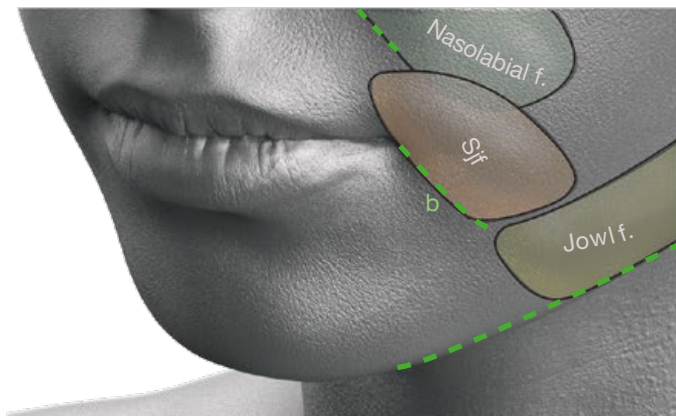
## MOUTH AREA

### Basic structures of the mouth

When the face ages, soft tissues lose their volume and elasticity. Structures like **node (N)** also tend to slide down due to gravity.



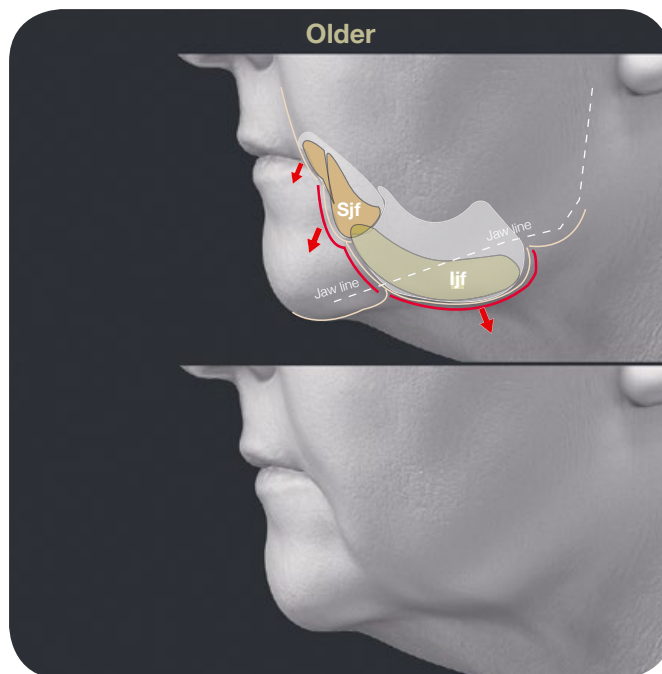
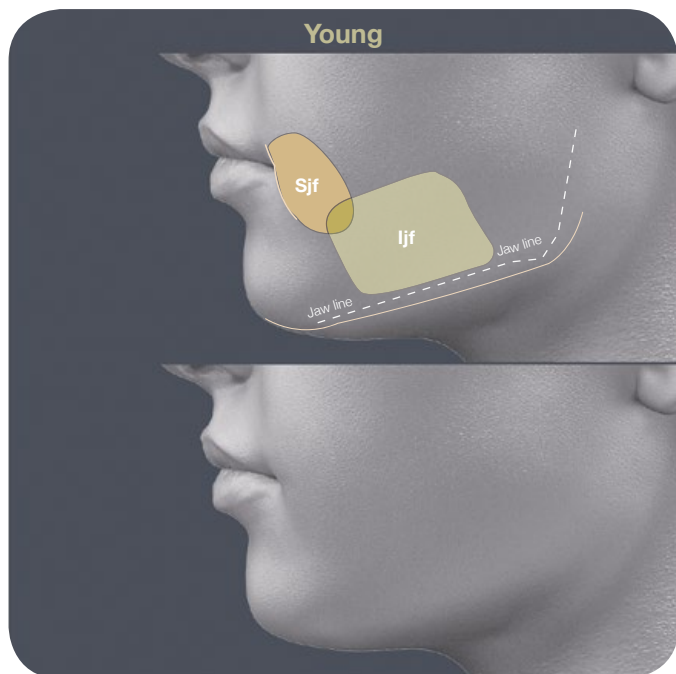
Gravity, aging with soft tissue volume loss causes stretching and looseness (laxity) in the **supporting ligaments** (flexible bands of tissues) of the face. Fat in the cheek droops, breaking into separate fat compartments. **Superior jowl fat (Sjf)**, the one that covers the **node** rolling over the **ligament (b)** forming the so-called **marionette fold (Mf)**.





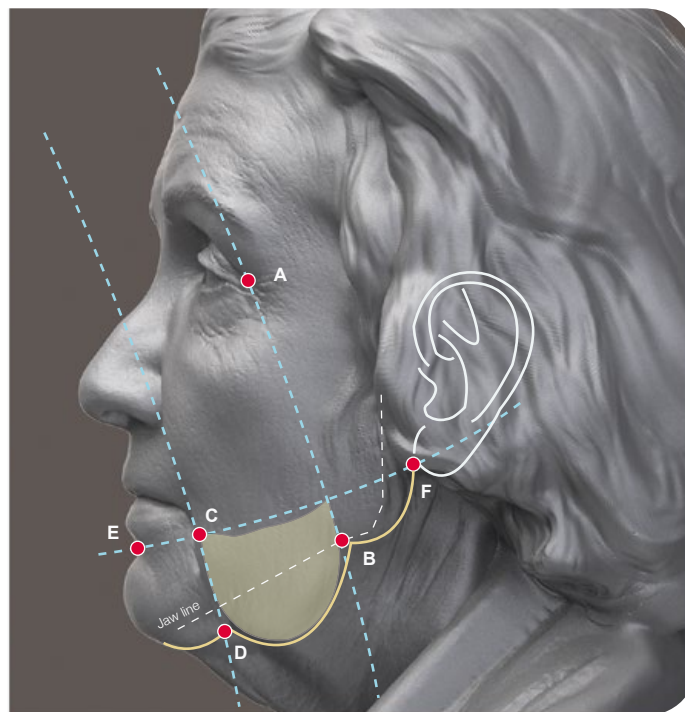
## MOUTH AREA

### Aging of the **superior (Sjf)** and **inferior jowl fat (ljf)**



### Localization of **inferior jowl fat**

**Inferior jowl fat (ljf)** has specific boundaries, it occupies space between: A, lateral canthus; B, antegonial notch; C, oral commissure; D, prejowl sulcus; E, midline of mentolabial sulcus or groove; F, ear lobule.



## MOUTH AREA

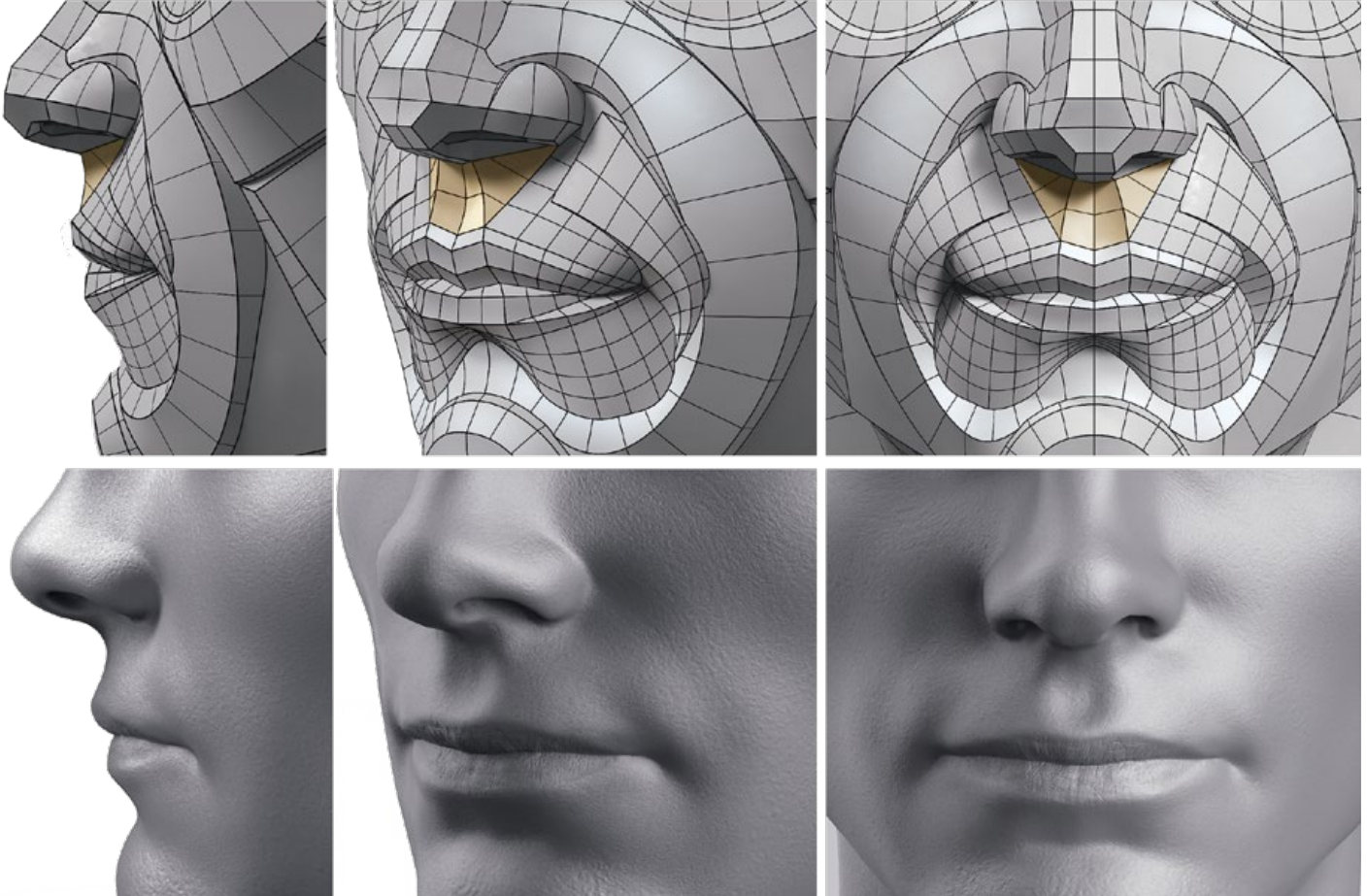
Aging of the **superior (Sjf)** and **inferior jowl fat (ljf)**



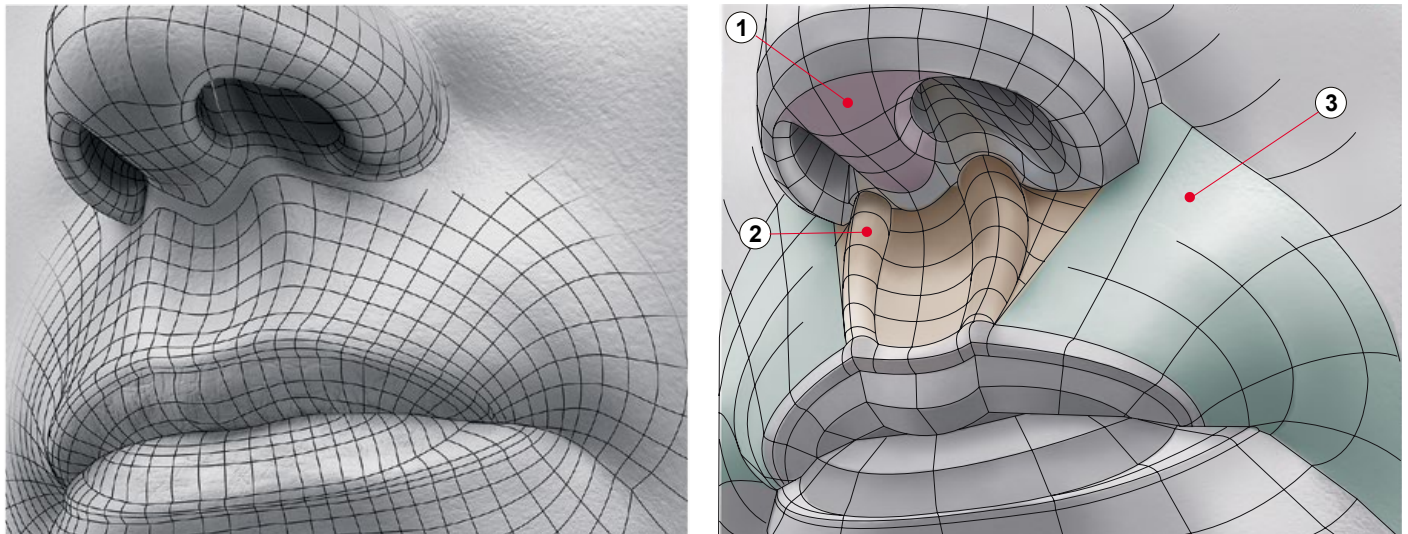


## MOUTH AREA

### Philtrum



Columella (1), philtrum (2), and roof of the mouth (3)

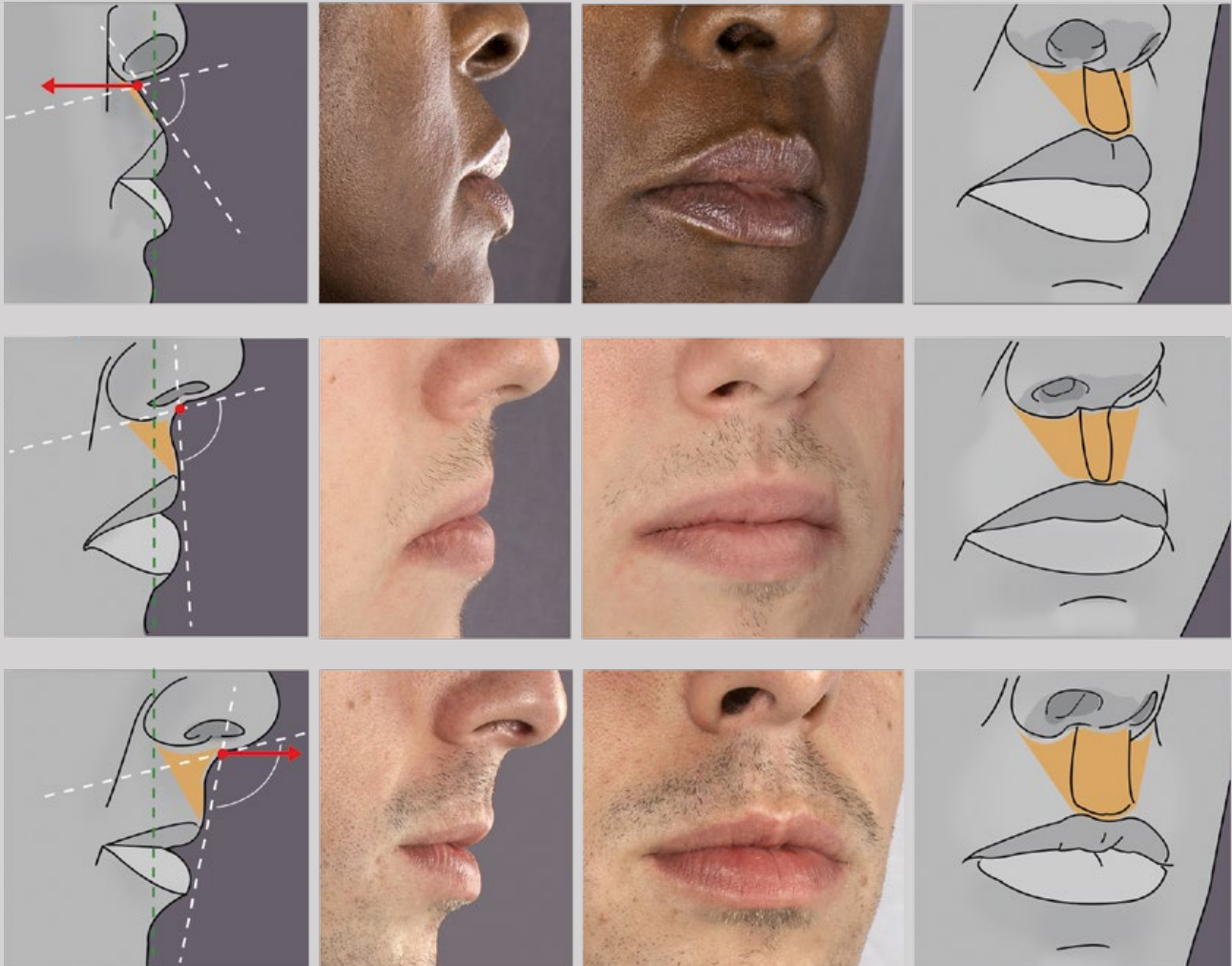




## MOUTH AREA

### Philtrum

#### Thickness of the philtrum



#### Profile of the philtrum

Concave, narrow and deep philtrum

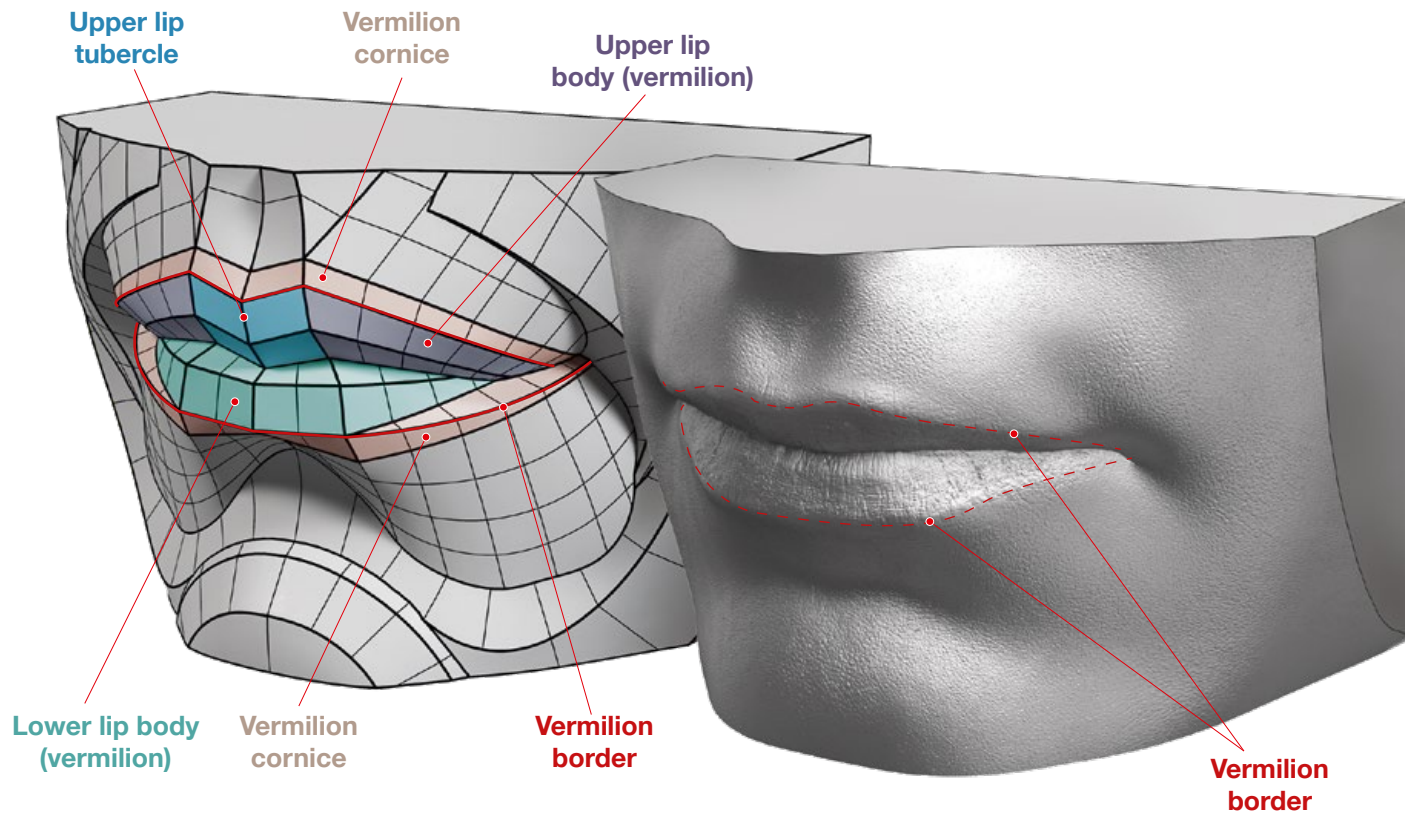


Convex, shallow and wide philtrum

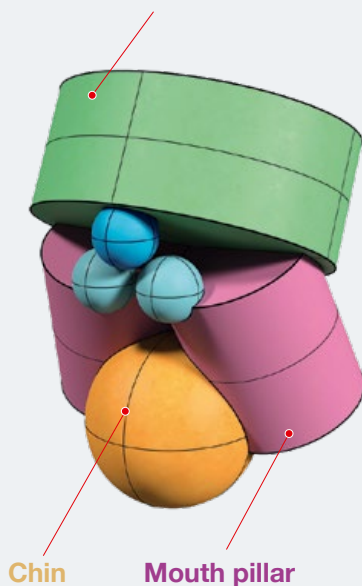


## MOUTH AREA

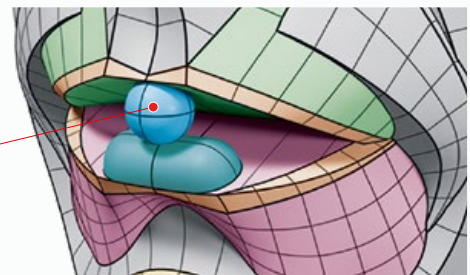
### Mouth



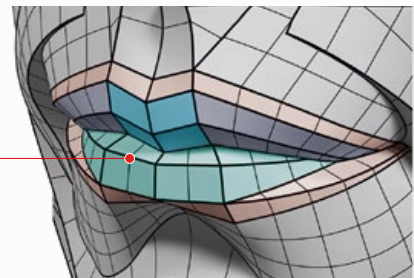
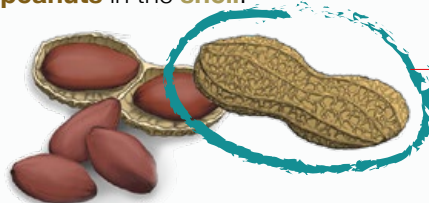
#### Roof of the mouth



In the center of the upper lip is one easily distinguishable protuberance, also called the **tubercle**.



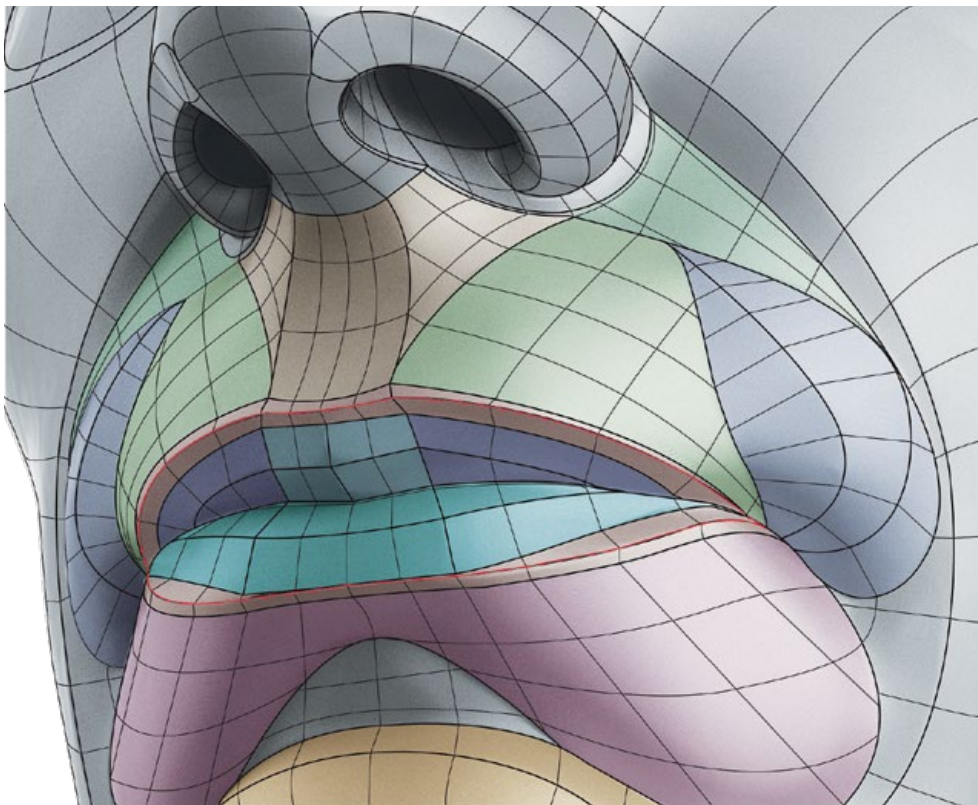
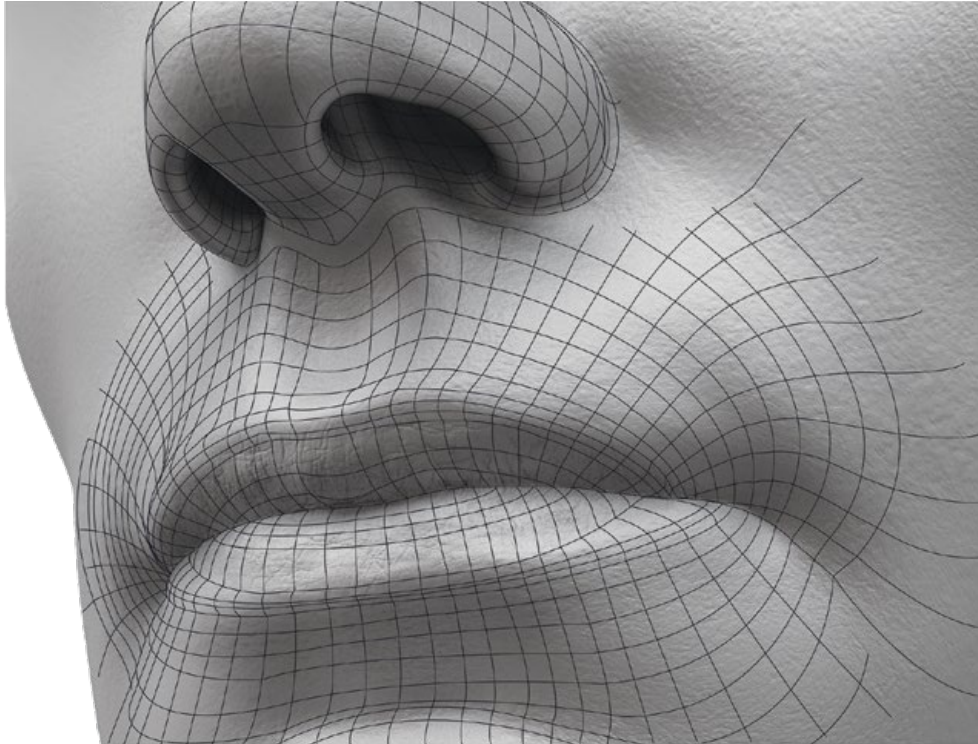
The **lower lip body** is made up of two fused tubercles, similar to **peanuts** in the **shell**.





## MOUTH AREA

### Mouth

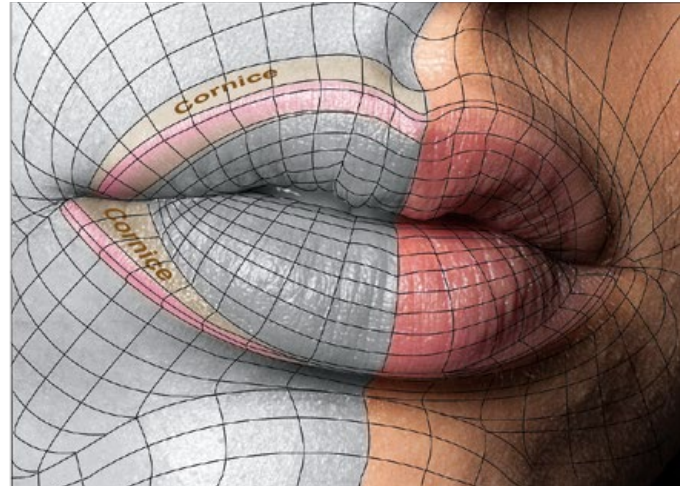
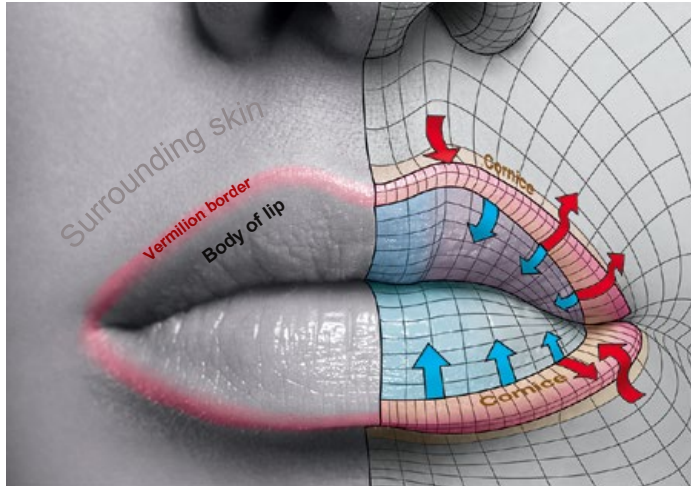




## MOUTH AREA

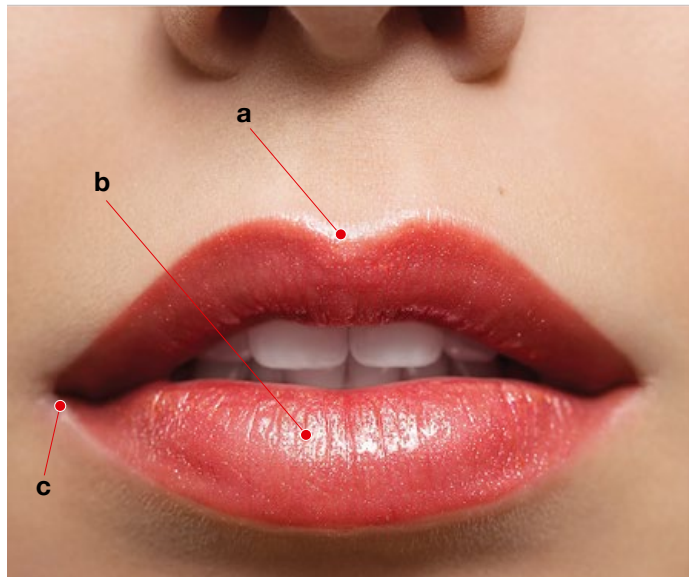
### Mouth / vermillion border

**Vermilion border (Vb)** is the boundary of which the upper part appears paler than the lower and it separates the body of the lip from the surrounding skin. The upper lip **cornice** is a flat strip above the upper lip; it usually appears lighter than the rest of the roof of the mouth. The more distinct the upper lip **cornice**, the more youthful appearance. The lower lip **cornice** is more prominent on the lateral side of the lip. It looks as if the body of the lower lip is sitting on top of the **cornice**.



#### Reflections of the lips:

- a) Cupid's bow reflection,
- b) Lower lip vermillion reflection (usually split in two),
- c) Commissure reflection.



## MOUTH AREA

### Mouth / vermillion border

#### Surface patterns of the lips

The surface of the body of the lip is not smooth. It has many elevations and depressions forming a characteristic pattern called lip patterns. Here is the so-called Suzuki's classification of these patterns.

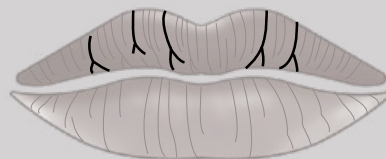
**Type I:** Vertical, composed of complete [end-to-end] longitudinal fissure patterns.



**Type II:** Partial length groove of type I.



**Type II:** Branched grooves, Y-shaped pattern.



**Type III:** Intersected grooves.



**Type IV:** Reticular, typical checkered pattern, fence-like.



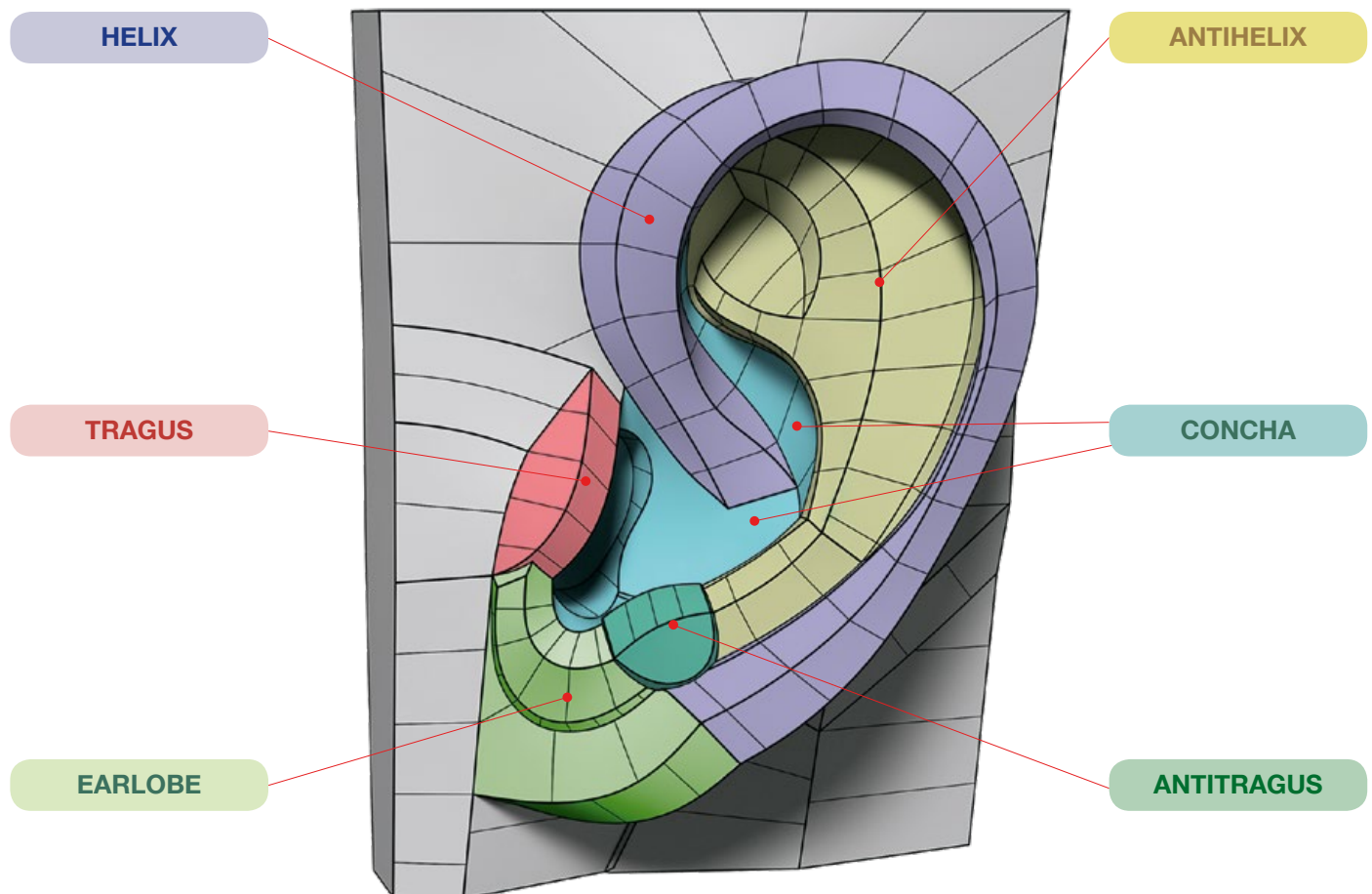
**Type V:** Undifferentiated grooves.





## PARTS OF THE EAR

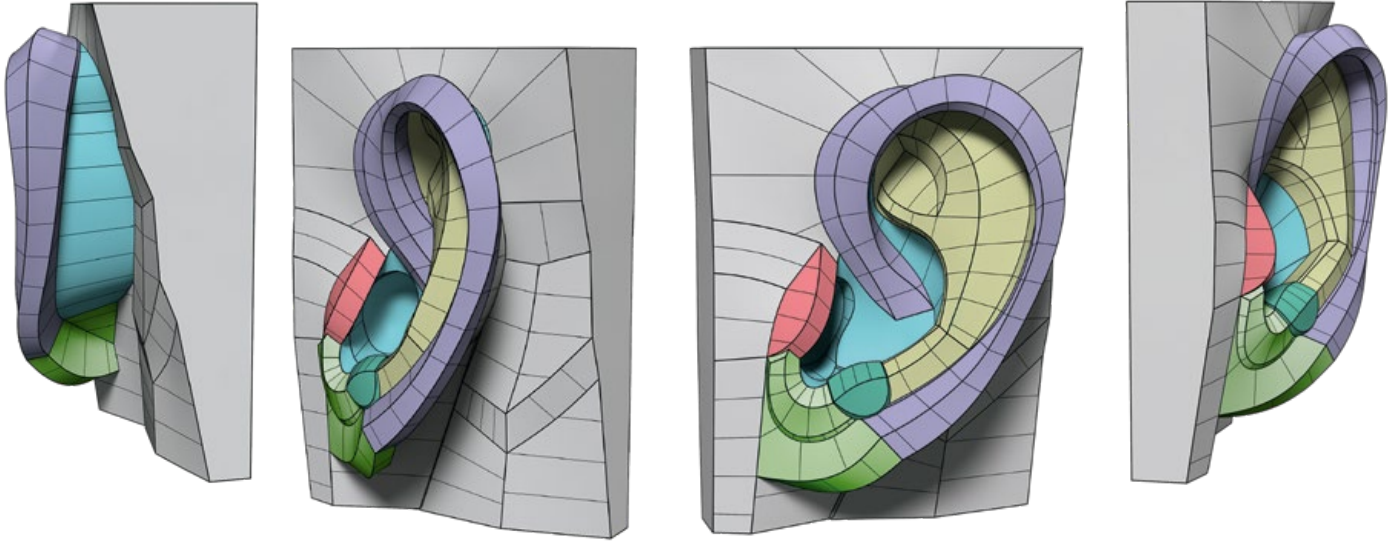
The auricle (part of the outer ear)



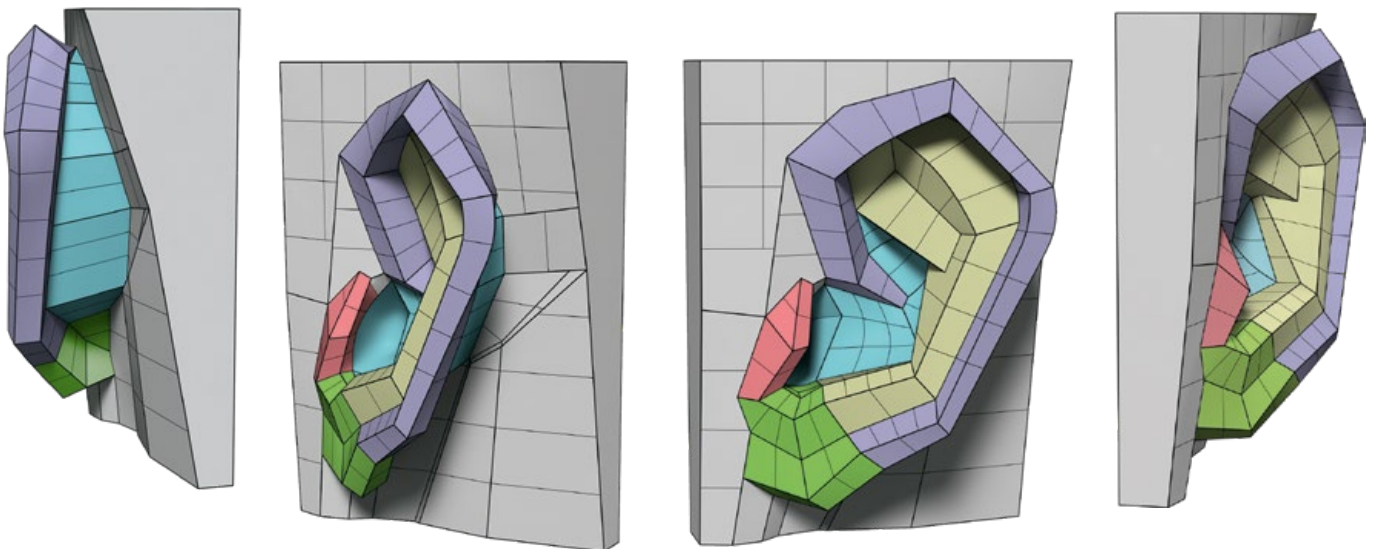


## PARTS OF THE EAR

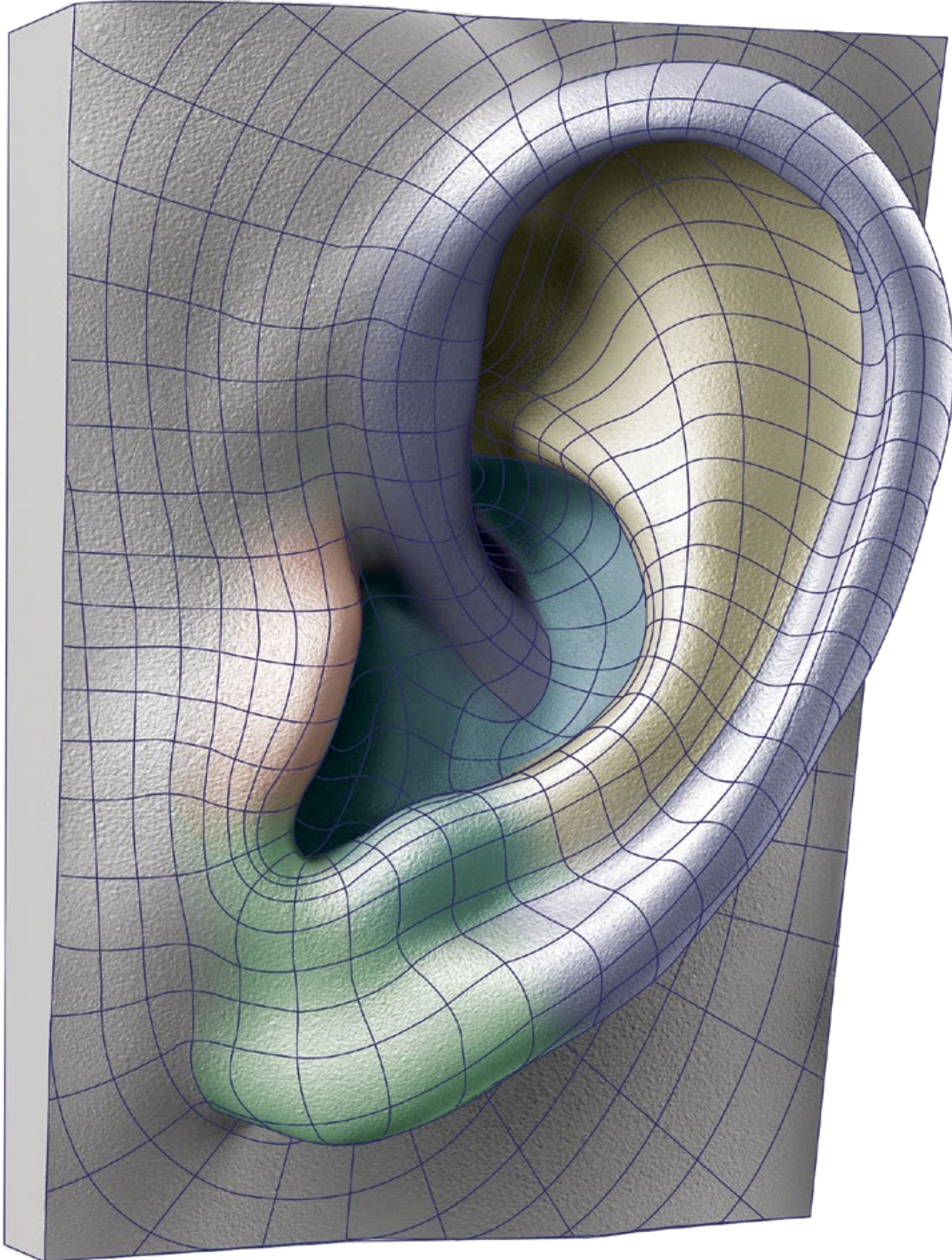
### Complex block-out



### Simple block-out

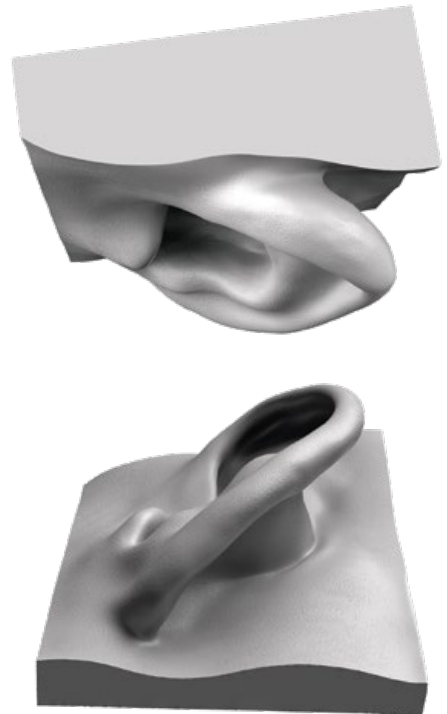
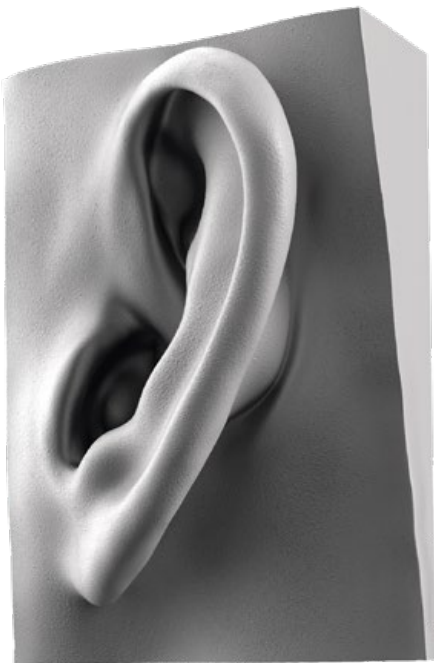


## FORM OF THE EAR



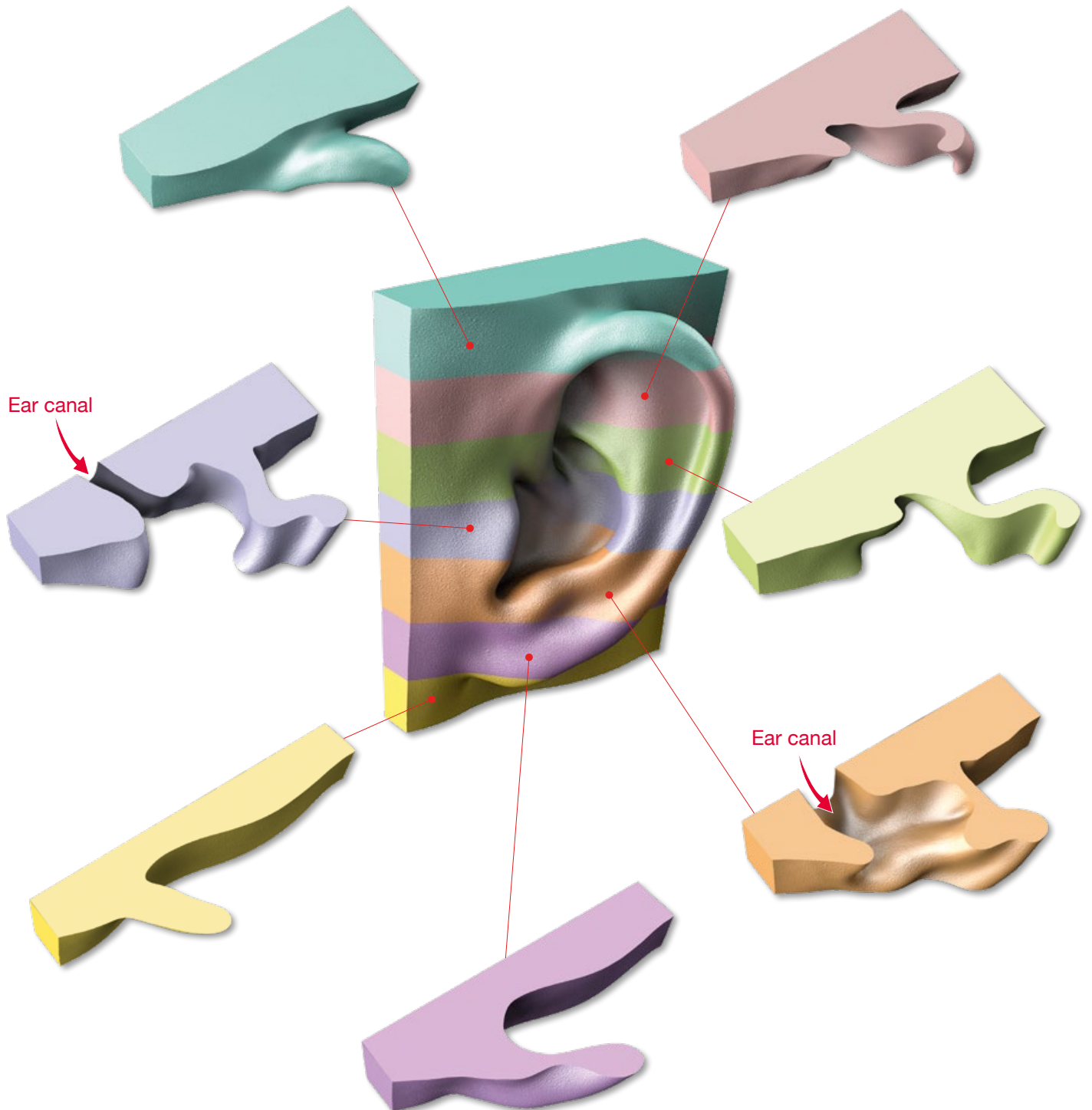


## FORM OF THE EAR



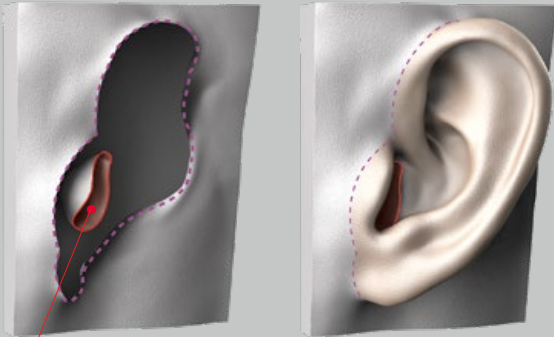


## CROSS SECTIONS OF THE EAR

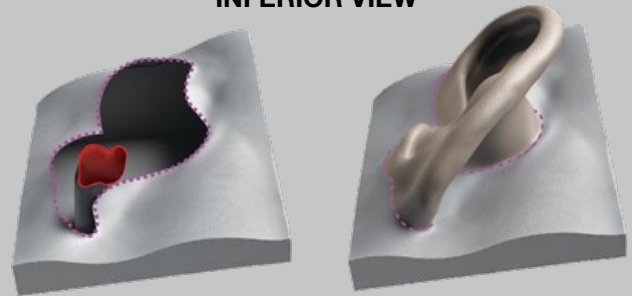


## EAR CONNECTION AND POSITION ON THE HEAD

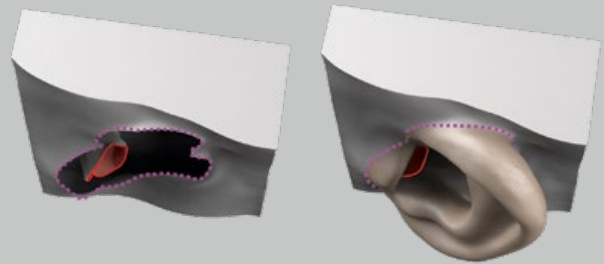
LATERAL VIEW



INFERIOR VIEW

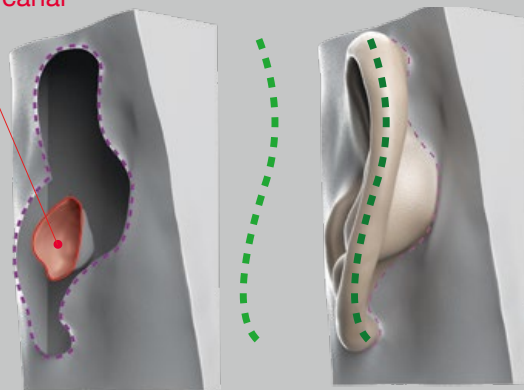


SUPERIOR VIEW

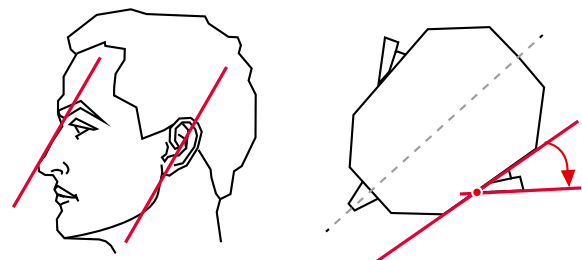


POSTERIOR VIEW

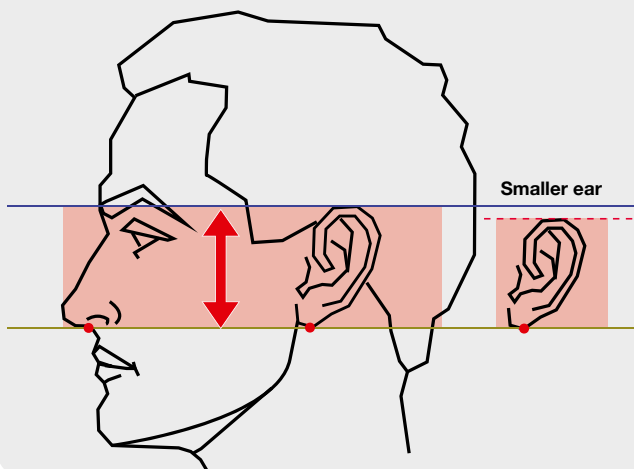
Ear canal



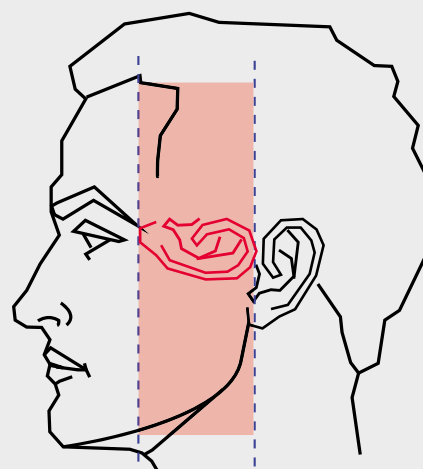
angle of nose = angle of ear



HEIGHT OF THE IDEALIZED EAR



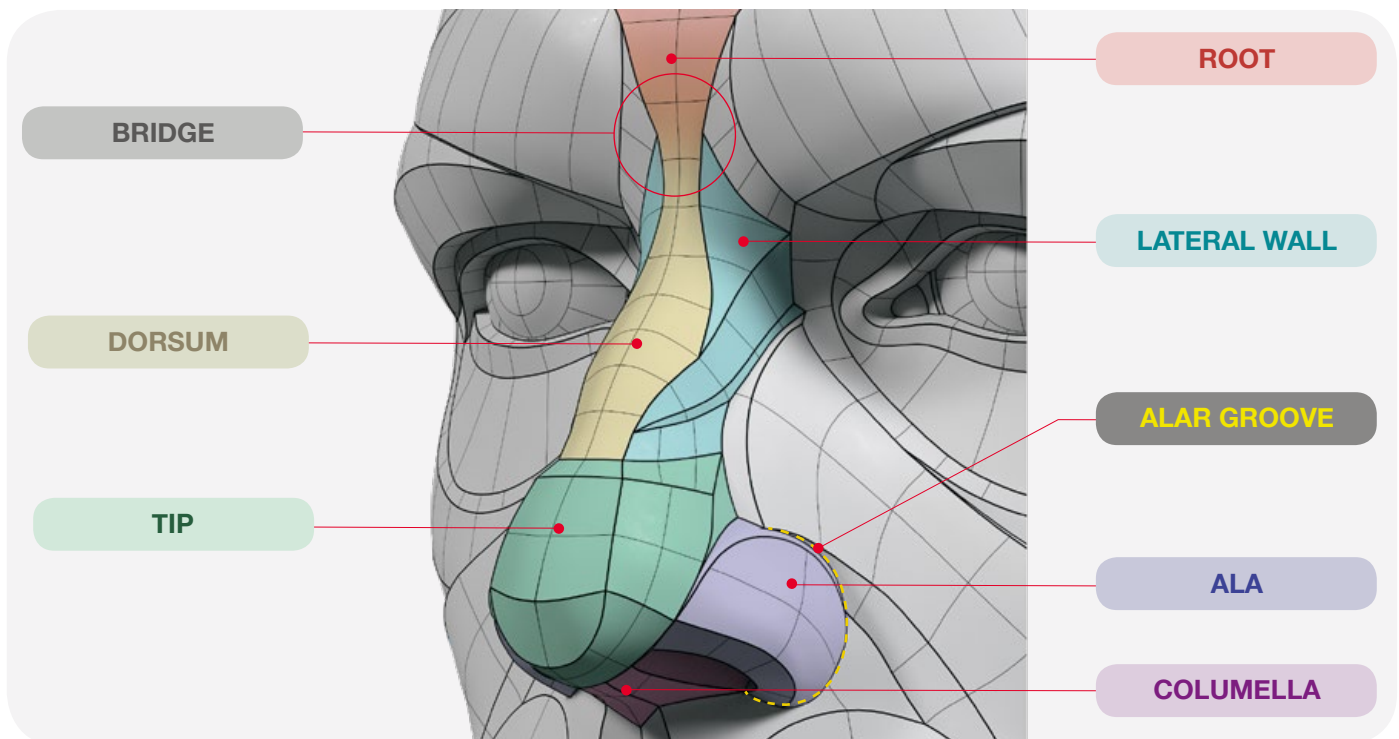
DISTANCE BETWEEN EYEBROW AND EAR



## NOSE



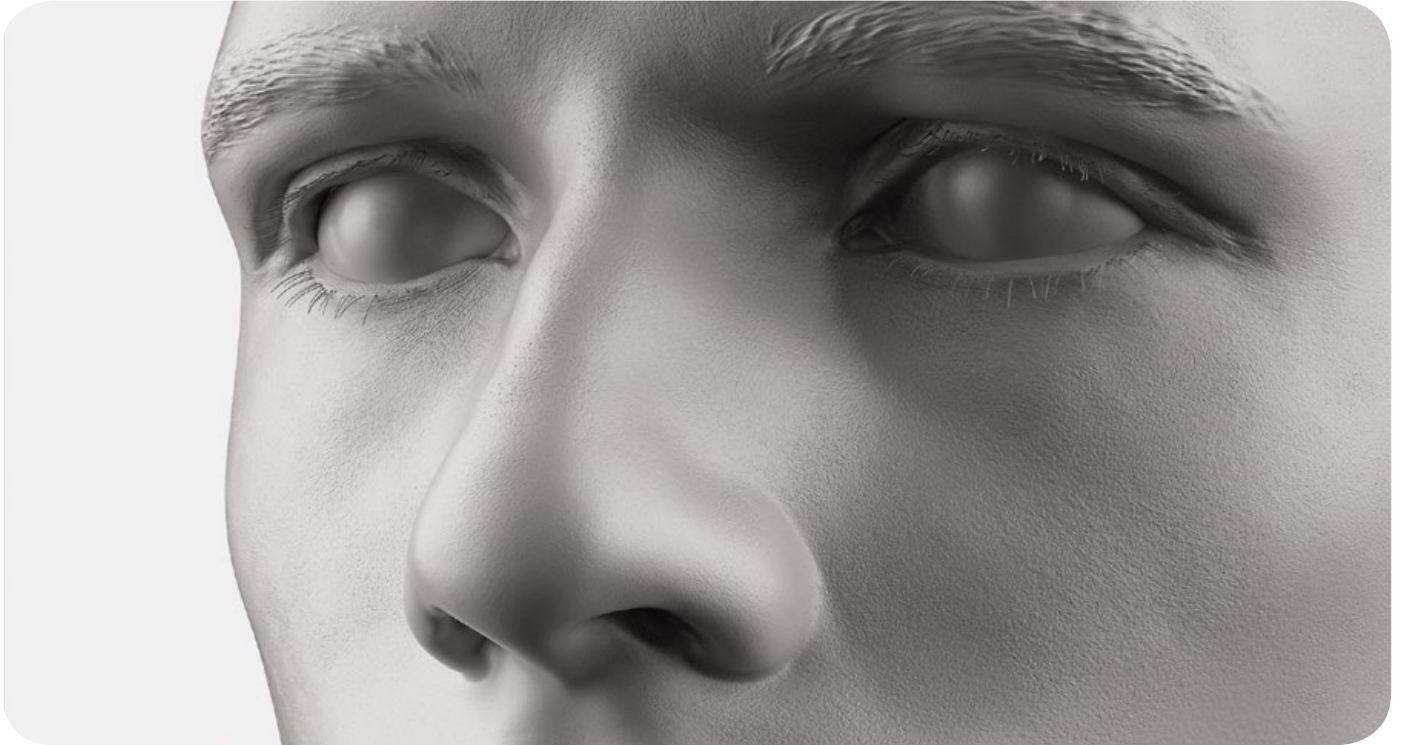
### Parts of the nose



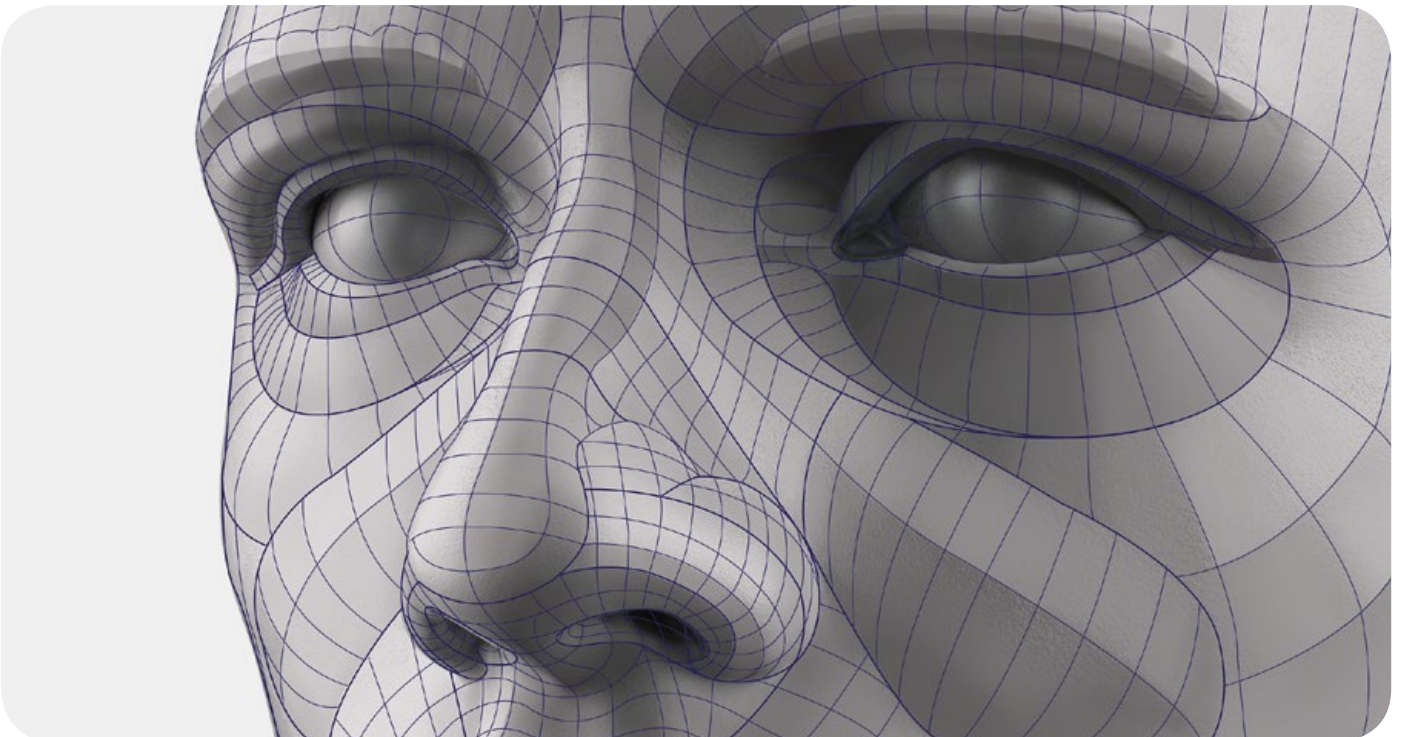


## NOSE

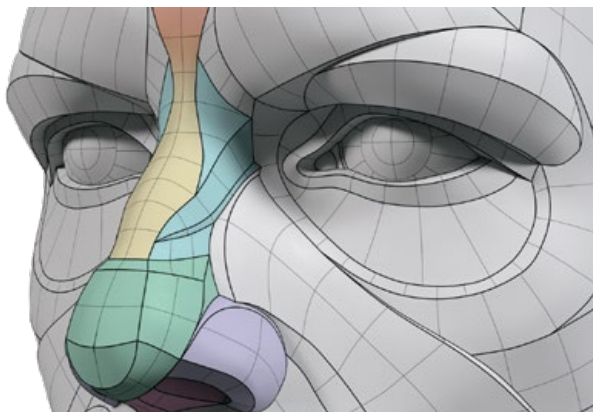
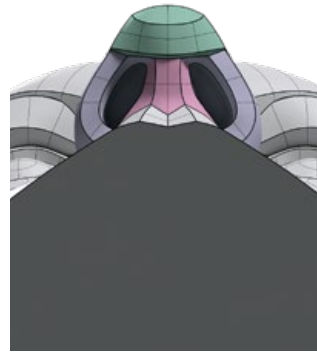
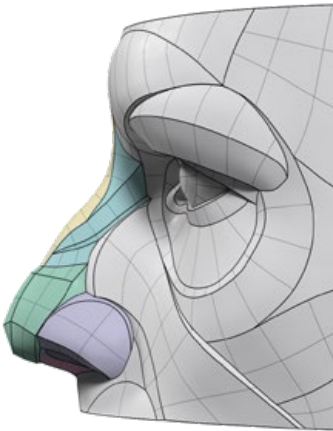
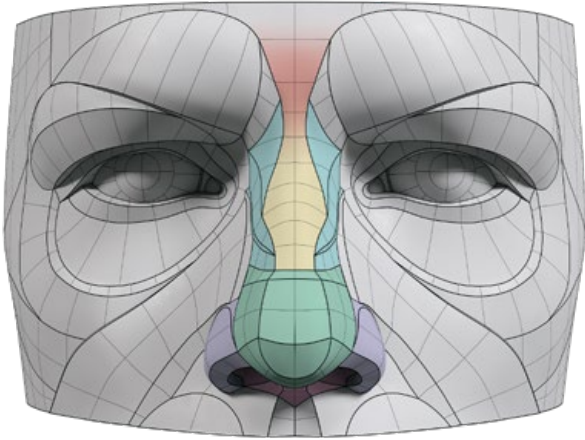
### 3D scan of the nose



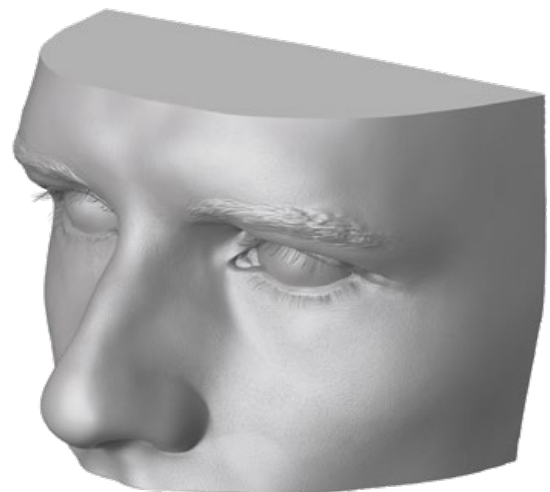
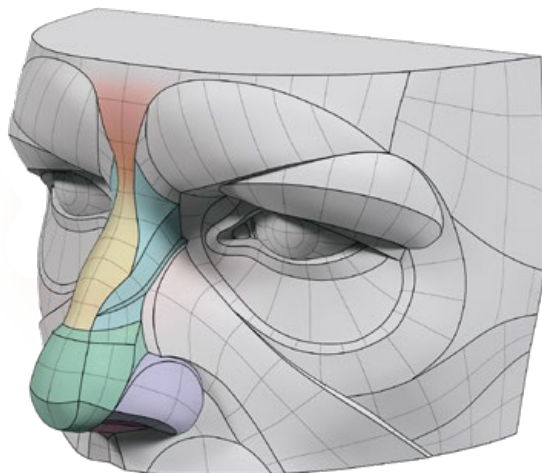
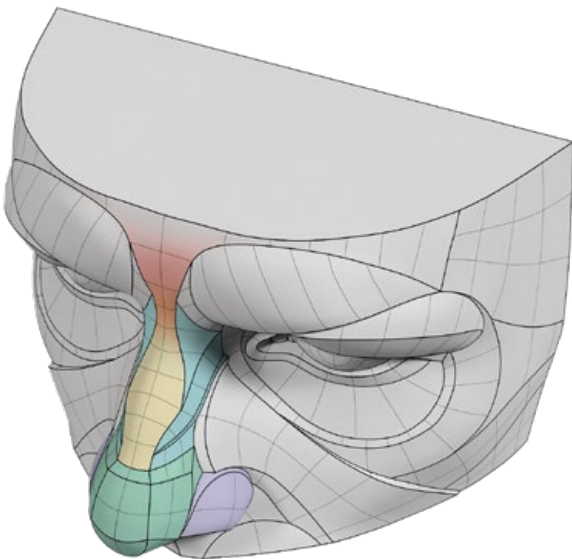
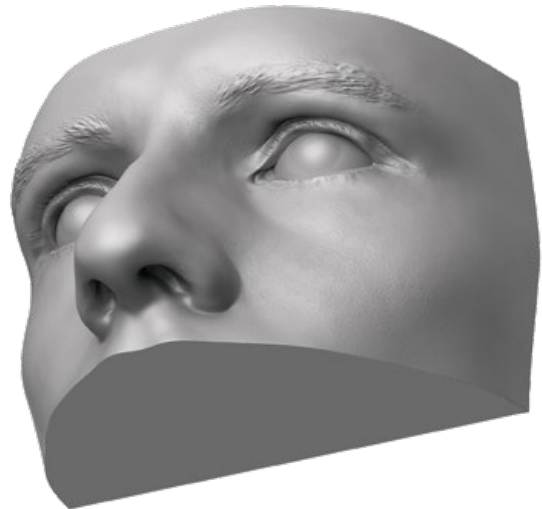
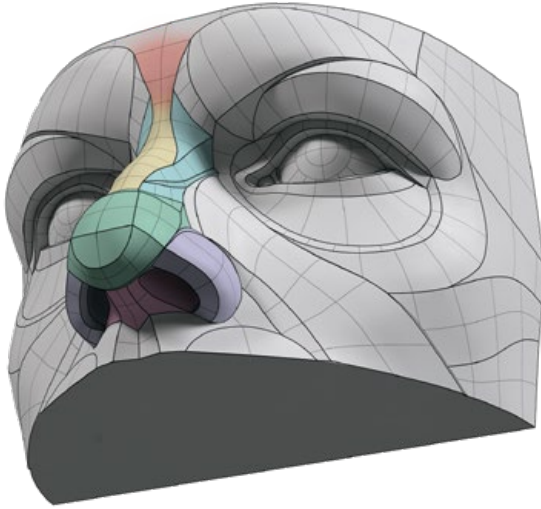
### Forms of the nose



## NOSE



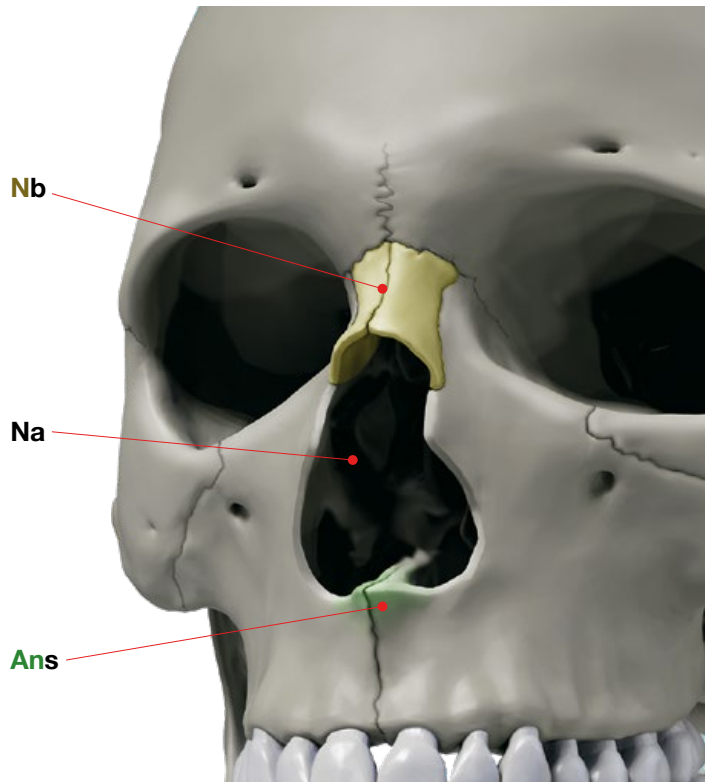
## NOSE



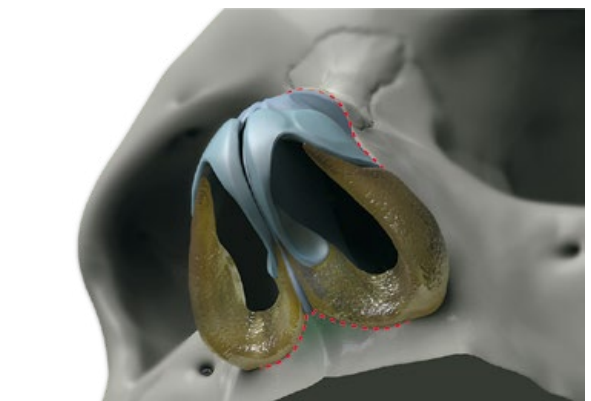
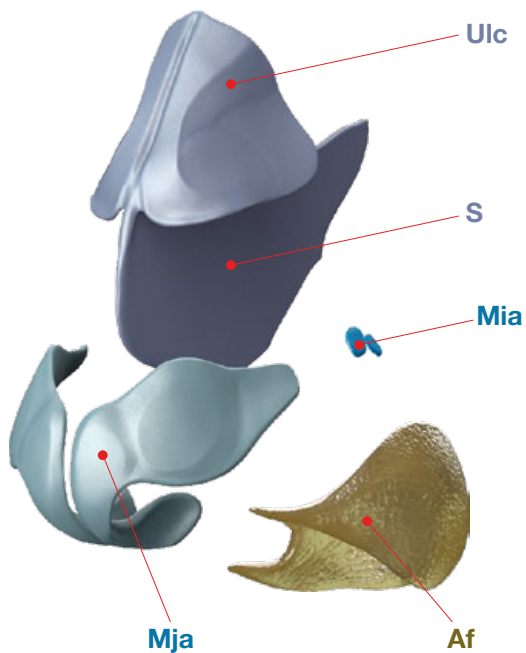
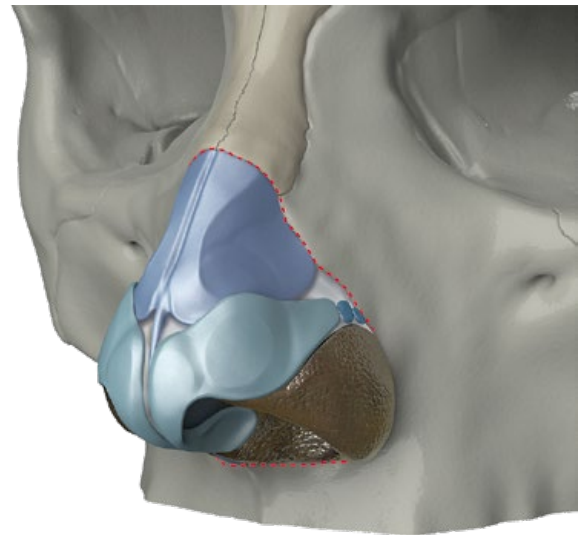


## ANATOMY OF THE NOSE

### Nasal skeleton



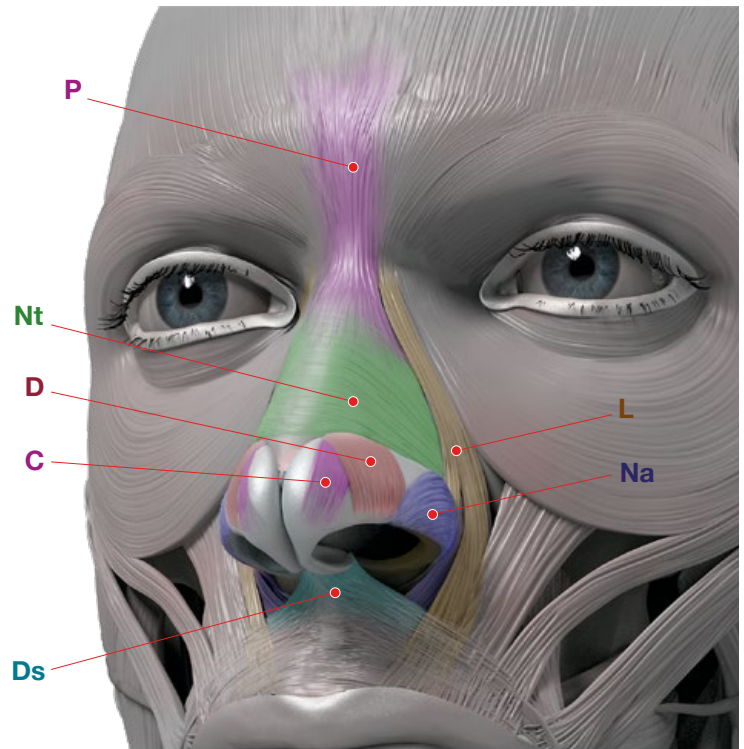
<b>Nb</b>	Nasal bones
<b>Na</b>	Anterior nasal aperture (piriform aperture)
<b>Ans</b>	Anterior nasal spine



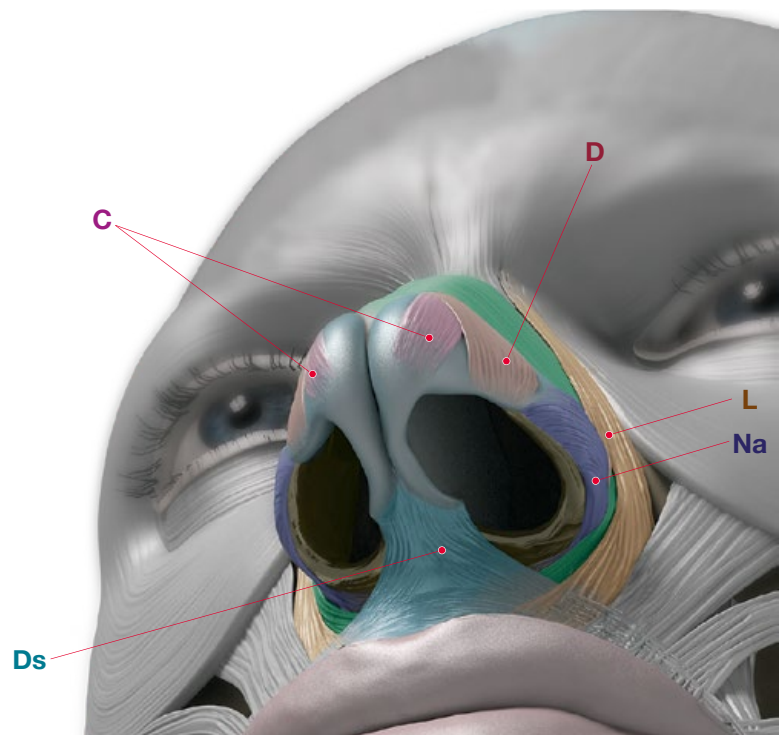
<b>Ulc</b>	Upper lateral cartilage
<b>S</b>	Septal cartilage
<b>Mja</b>	Major alar cartilage
<b>Mia</b>	Minor alar cartilage
<b>Af</b>	Alar fibro-fatty tissue

## ANATOMY OF THE NOSE

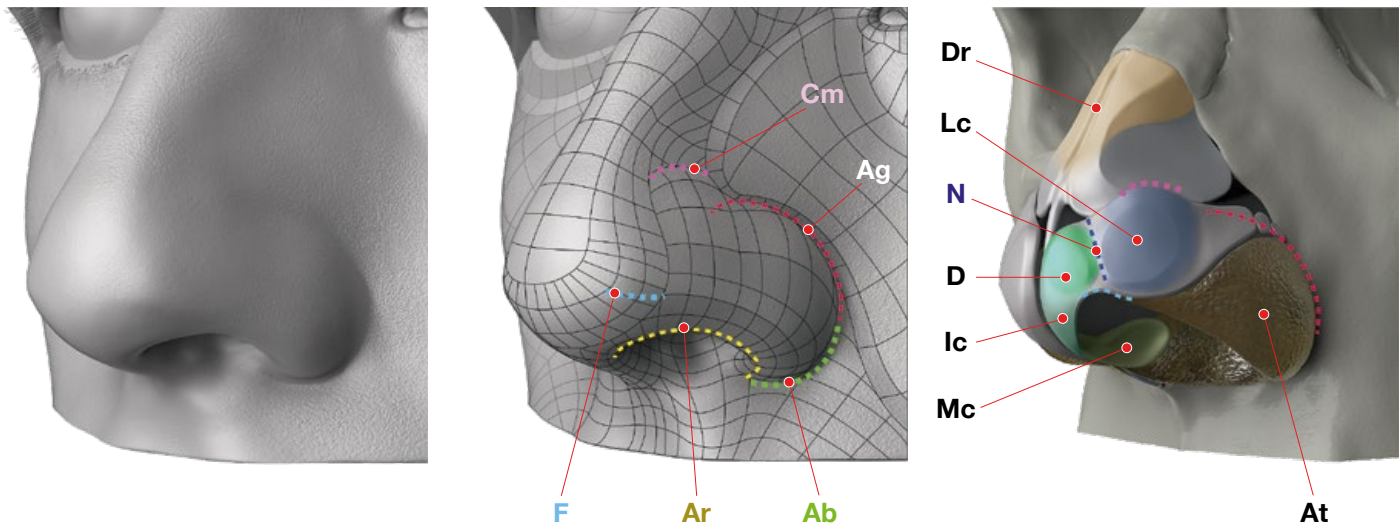
### Muscles of the nasal area



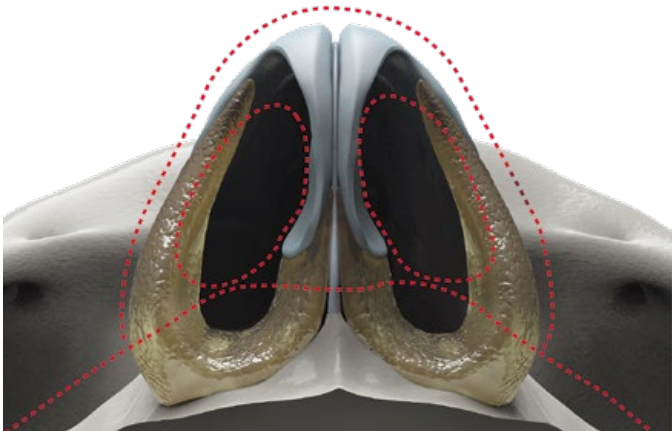
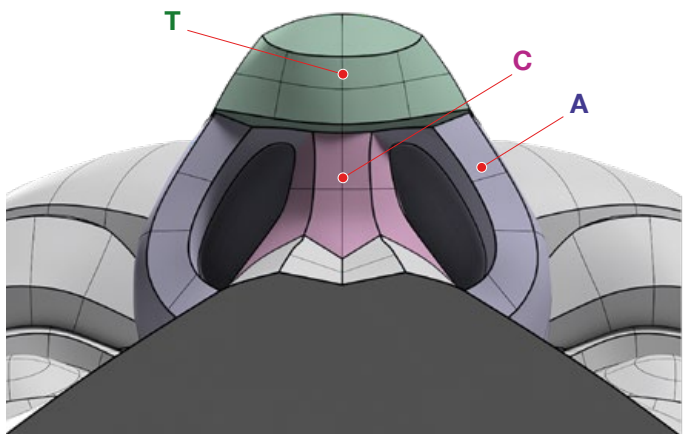
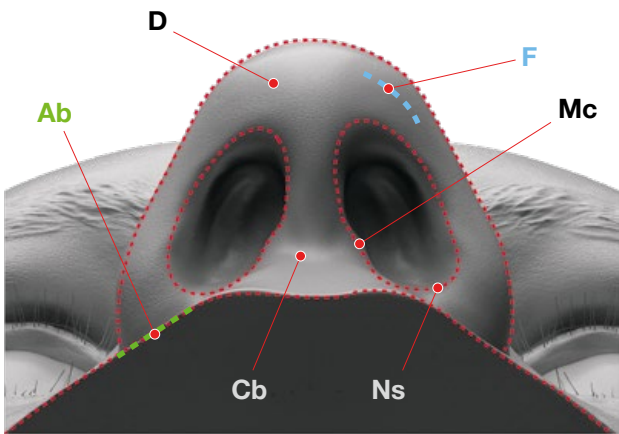
<b>P</b>	Procerus
<b>Nt</b>	Nasalis (transverse portion)
<b>D</b>	Dilator naris anterior
<b>C</b>	Compressor narium minor
<b>Ds</b>	Depressor septi nasi
<b>Na</b>	Nasalis (alar portion)
<b>L</b>	Levator labii superioris alaeque nasi



## DETAILED ANALYSIS OF THE FORM OF THE NOSE



<b>F</b>	Facet	<b>Cm</b>	Cranial margin	<b>Dr</b>	Dorsum	<b>Ic</b>	Intermediate crus
<b>Ar</b>	Alar rim	<b>Ag</b>	Alar groove	<b>Lc</b>	Lateral crus	<b>Mc</b>	Medial crus
<b>Ab</b>	Alar base	<b>N</b>	Notch	<b>D</b>	Dome	<b>At</b>	Alar tissue



<b>Cb</b>	Collumellar base
<b>Ns</b>	Nostril sill
<b>C</b>	Collumella
<b>T</b>	Tip
<b>A</b>	Ala



## TYOLOGY OF THE NOSE

### Nasal profile of the nose

The profile of the nose refers to the shape of the outline of the bridge of the nose. It is composed of the outline of the **nasal bones**, and the **dorsum** of upper lateral cartilages. The following points are important in analysis of the form of the nose:

**Rhinion (Rh)** – the **bony-cartilaginous** junction.

**Supratip area (Sa)** – the region above the tip.

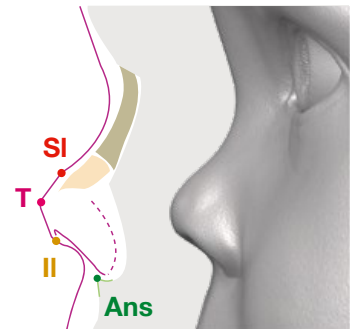
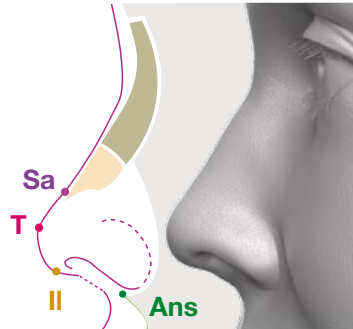
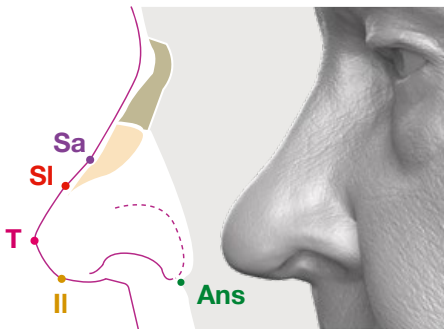
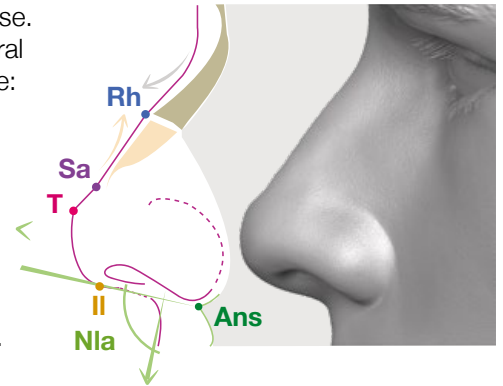
**Supratip lobule (Sl)** – portion from the supratip break point to the tip defining point (**T**).

**Tip (T)** – the part of the nose furthest from the plane of the face.

**Infratip Lobule (Il)** – Lowest portion of the nasal tip.

**The anterior nasal spine (Ans)** – protrusion of the maxilla at the base.

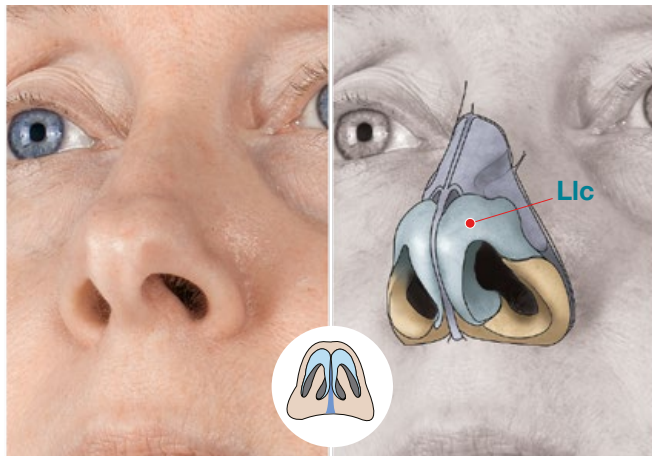
**Nla-nasolabial angle** – angle between columella and line tangent to philtrum. Typically 92–98 degrees in men and 95–105 degrees in women.



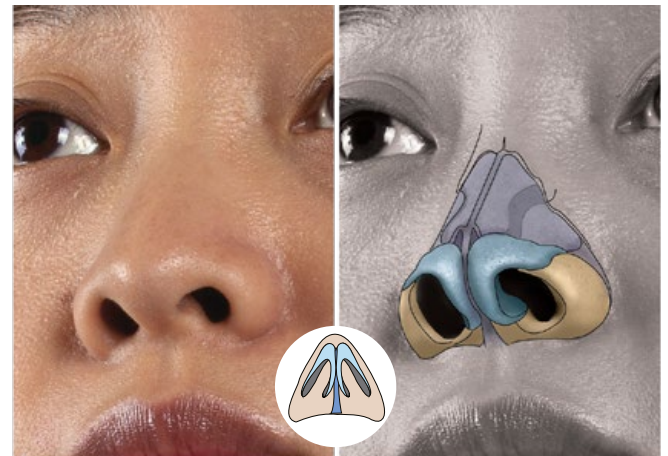
### The nasal tip

The nasal tip is composed entirely of cartilage. The cartilage which creates the tip of the nose is called the **lower lateral cartilage (Llc)**. There are two **lower lateral cartilages**. One forms the right side of the nasal tip. The other one forms the left side of the nasal tip. The shape of each of these **Llc**, and their relation to each other, is what determines the shape of the tip of the nose. There is an endless amount of variation of these cartilages which explains why there is such a variety of nasal tip shapes.






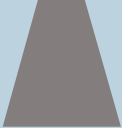



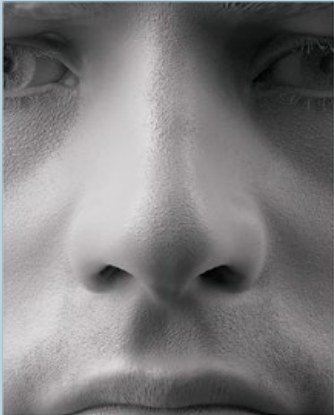






#### Broad or Boxy Tip



#### Sharp tip



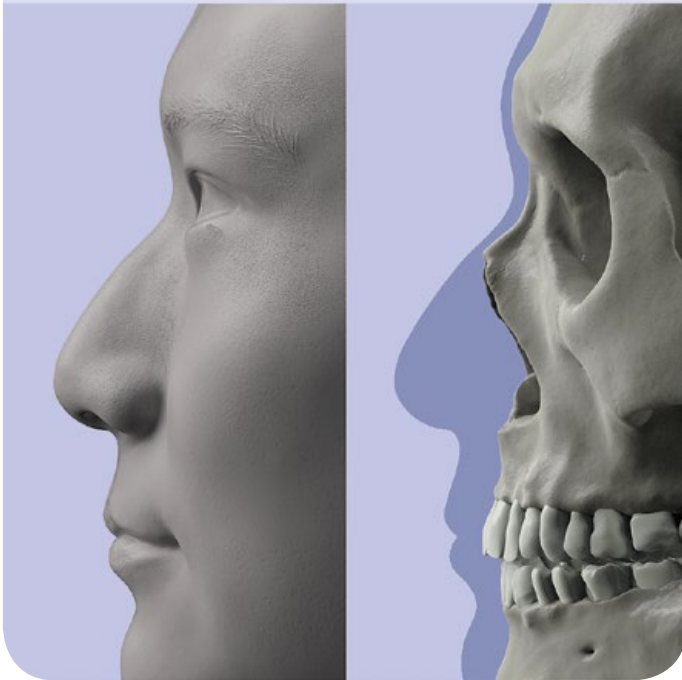
## MAJOR ETHNIC NOSE PHENOTYPES

East Asian	North European	African (equatorial)	Australian Indigenous
			
			
<p><b>cool-dry climates</b> on average, tend to have narrower nares and nasal aperture</p>		<p><b>warm-humid climates</b> tend to have wider nasal aperture and nares</p>	
			
			
<p>Nose width corresponded to one quarter of the face width (the nasofacial canon)</p>			

## MAJOR ETHNIC NOSE PHENOTYPES

Anthropologists agree that the nasal variations are due to evolutionary adaptation to climate by natural selection. Significant differences in the nasal proportions exist between ethnic groups. However, there is not enough consistent data to demonstrate differences in nasal physiology between the ethnic groups.

**East Asian**



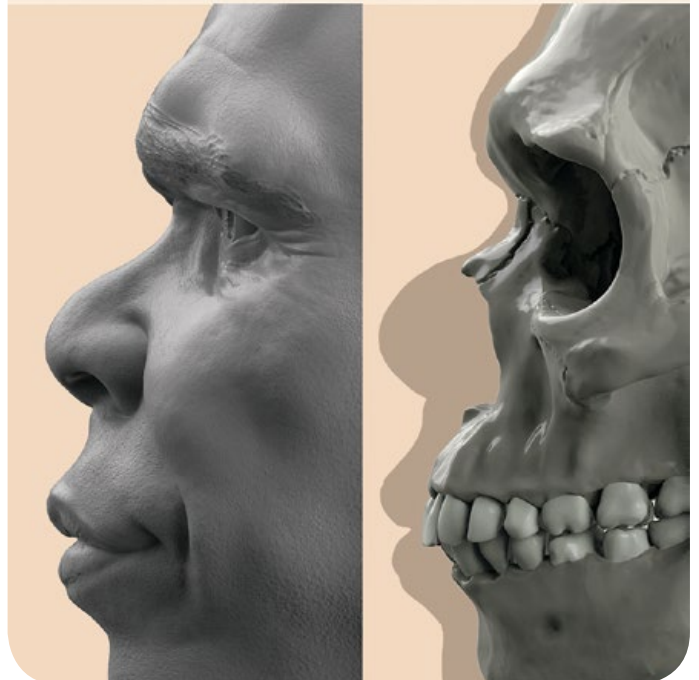
**North European**



**African (equatorial)**



**Australian Indigenous**





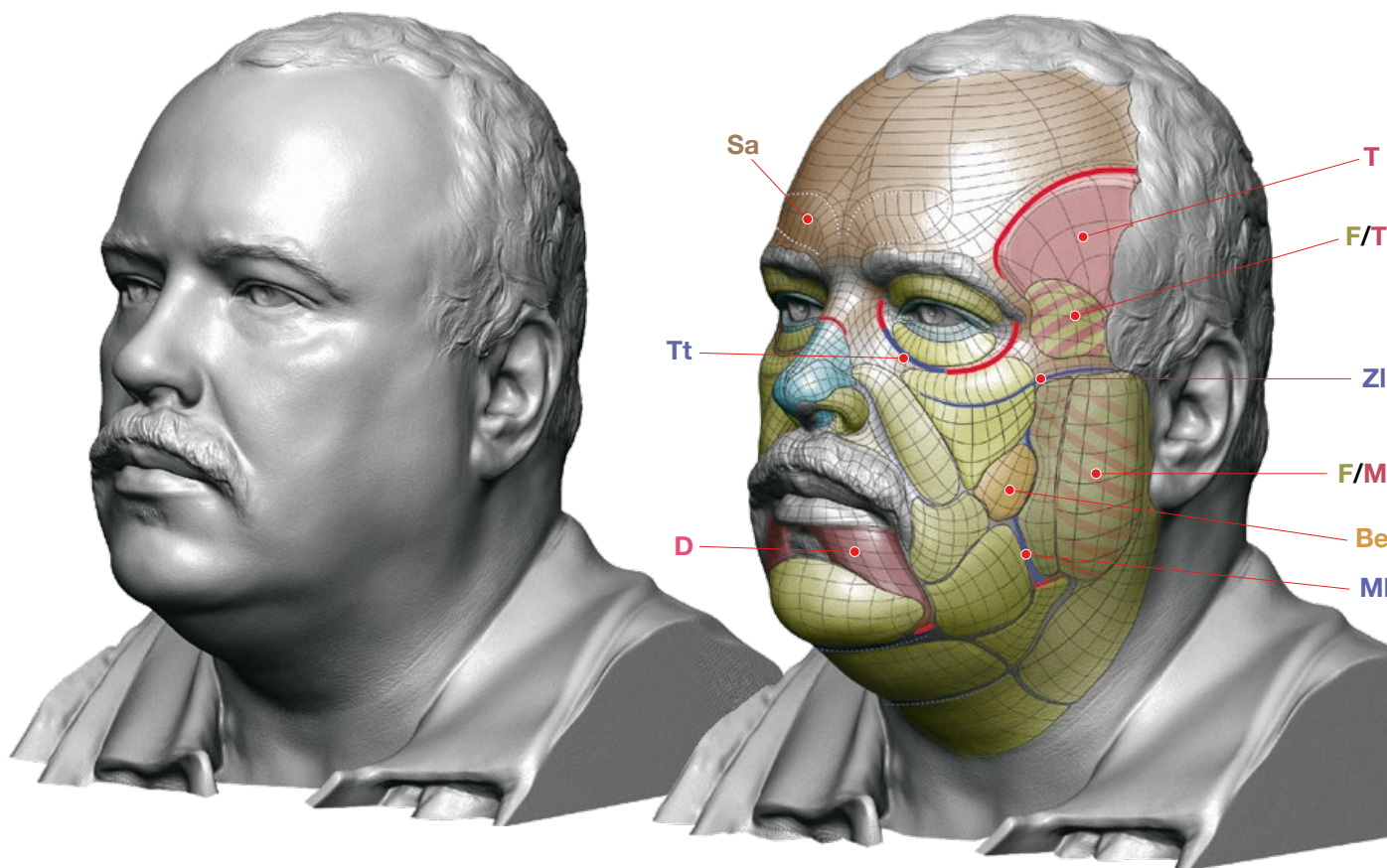
## THE SHAPE OF THE FACE IS INFLUENCED BY THE:

bone

muscle

fat

cartilage



**Sa** Superciliary arch

**T** Temporalis muscle

**F/T** Cheek fat and temporalis muscle

**F/M** Temporal fat and masseter muscle

**D** Depressor labii inferioris muscle

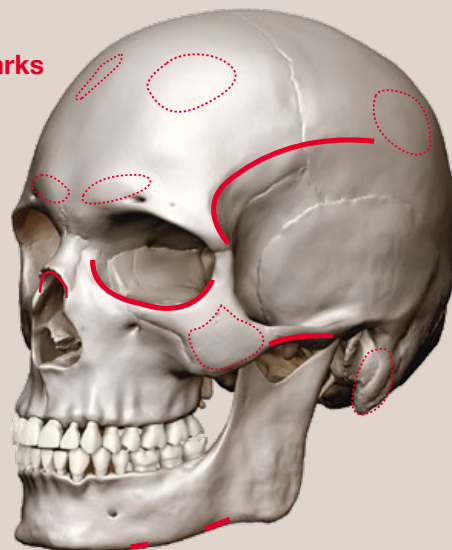
**Be** Deflation of the buccal extension  
(deep fat pad) happens in older age

**Tt** Tear trough ligament

**ZI** Zygomatic cutaneous ligament

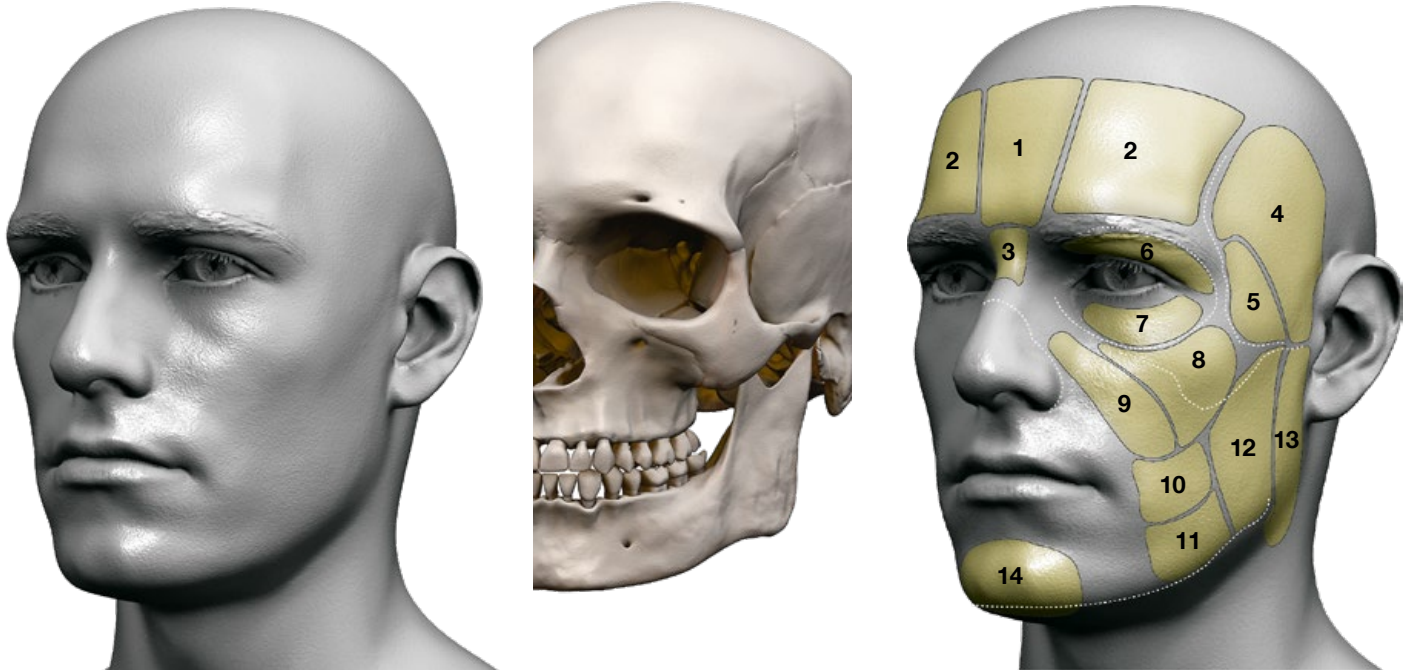
**MI** Masseteric cutaneous ligament

**Bony  
landmarks**

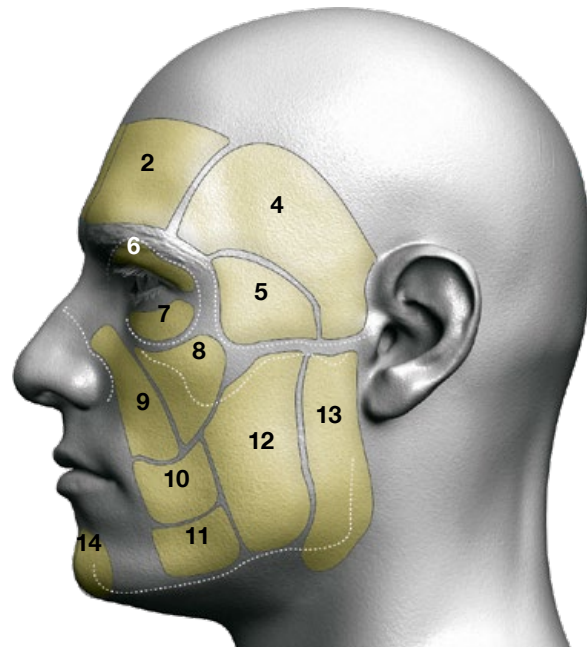


## FACIAL FAT

The facial fat is organized in superficial and deep layers. Form of the face is mostly influenced by Subcutaneous (superficial) fat pads.



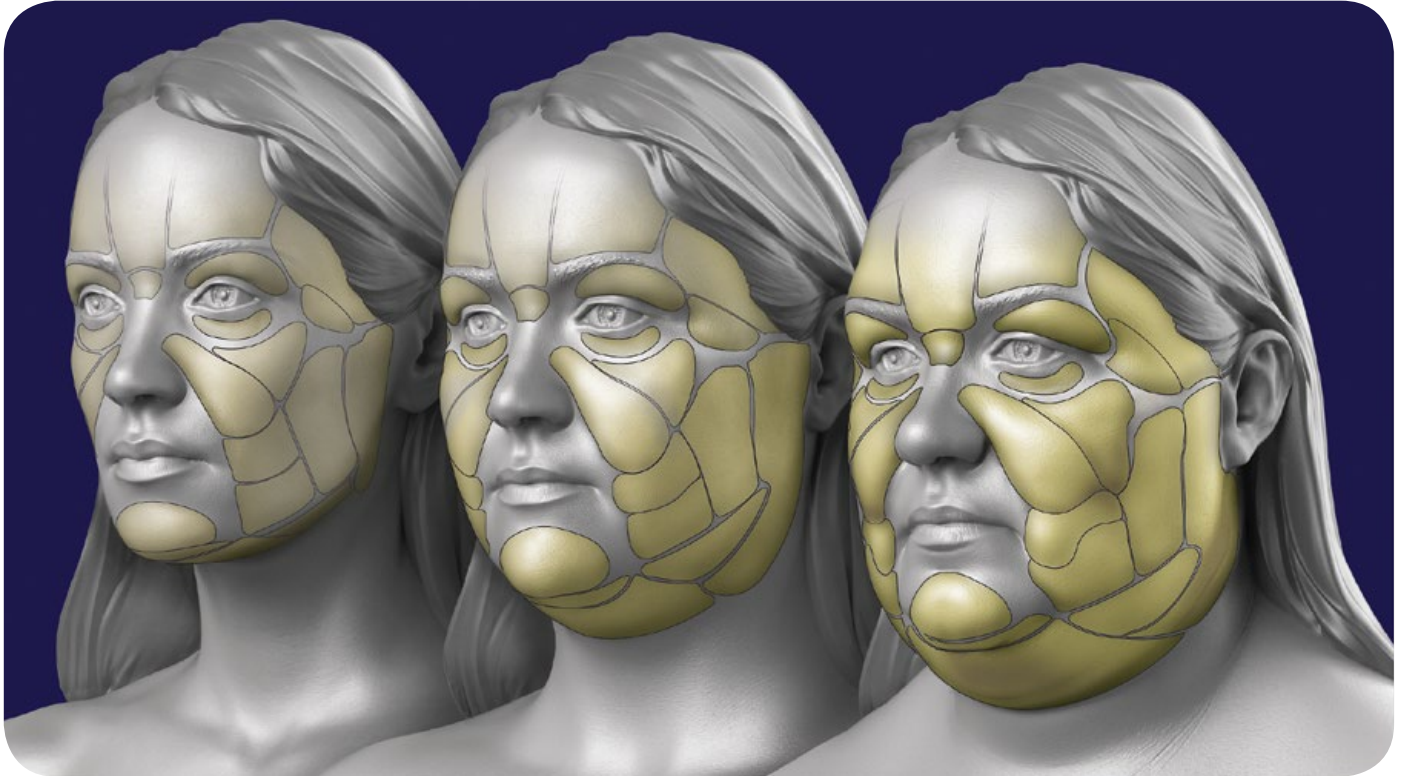
- |    |  |
|----|--|
| 1  | Central forehead fat                           |
| 2  | Middle (lateral) forehead fat                  |
| 3  | Radix fat                                      |
| 4  | Lateral temporal-cheek fat (superior portion)  |
| 5  | Inferior temporal (lateral orbital) fat        |
| 6  | Superior orbital fat                           |
| 7  | Inferior orbital (Infraorbital) fat            |
| 8  | Medial cheek fat                               |
| 9  | Nasolabial fat                                 |
| 10 | Superior jowl fat                              |
| 11 | Inferior jowl fat                              |
| 12 | Middle cheek fat                               |
| 13 | Lateral temporal- cheek fat (inferior portion) |
| 14 | Mental fat                                     |



Fat pads are natural masses formed by connective tissue and packed with fat cells that help to give volume, shape and definition to your face. These can be found on the upper and mid face, as well as the lower face. Fat pads are usually also responsible for the shape of the cheeks, as well as the jawline.

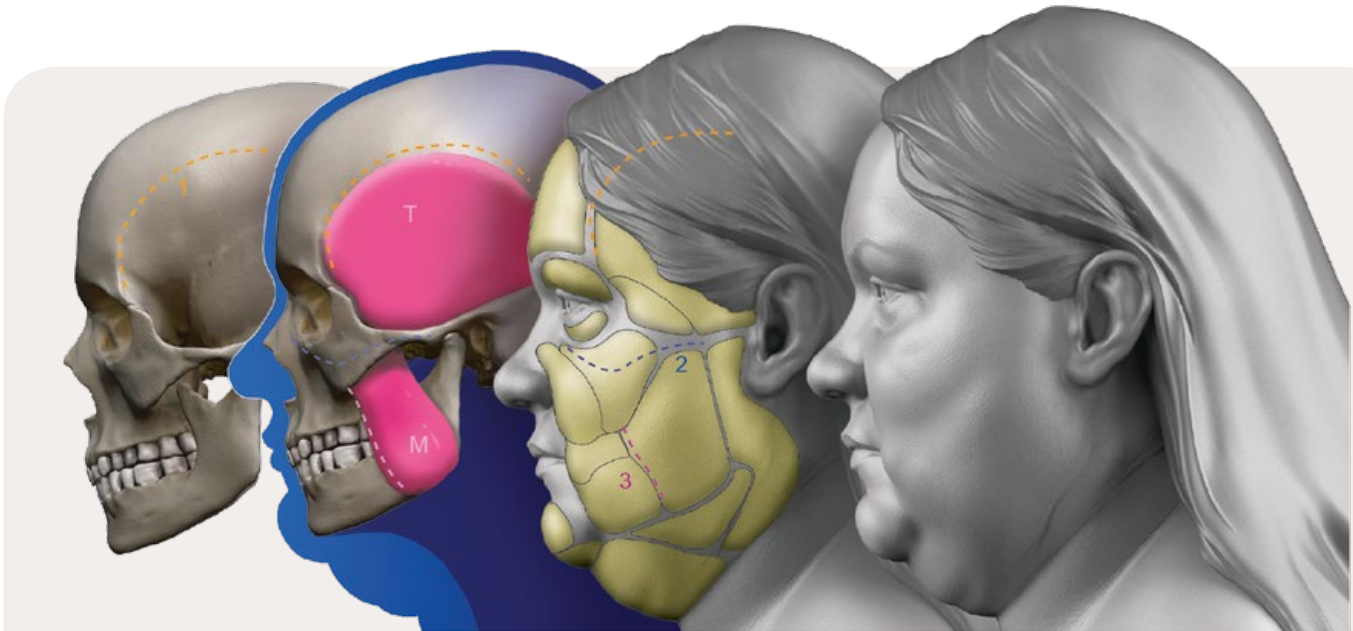


## FACIAL SUBCUTANEOUS FAT PAD DISTRIBUTION AND FACIAL SHAPE CHANGES





## THE RETAINING LIGAMENTS



**1** Temporal line

**2** Zygomatic cutaneous ligament

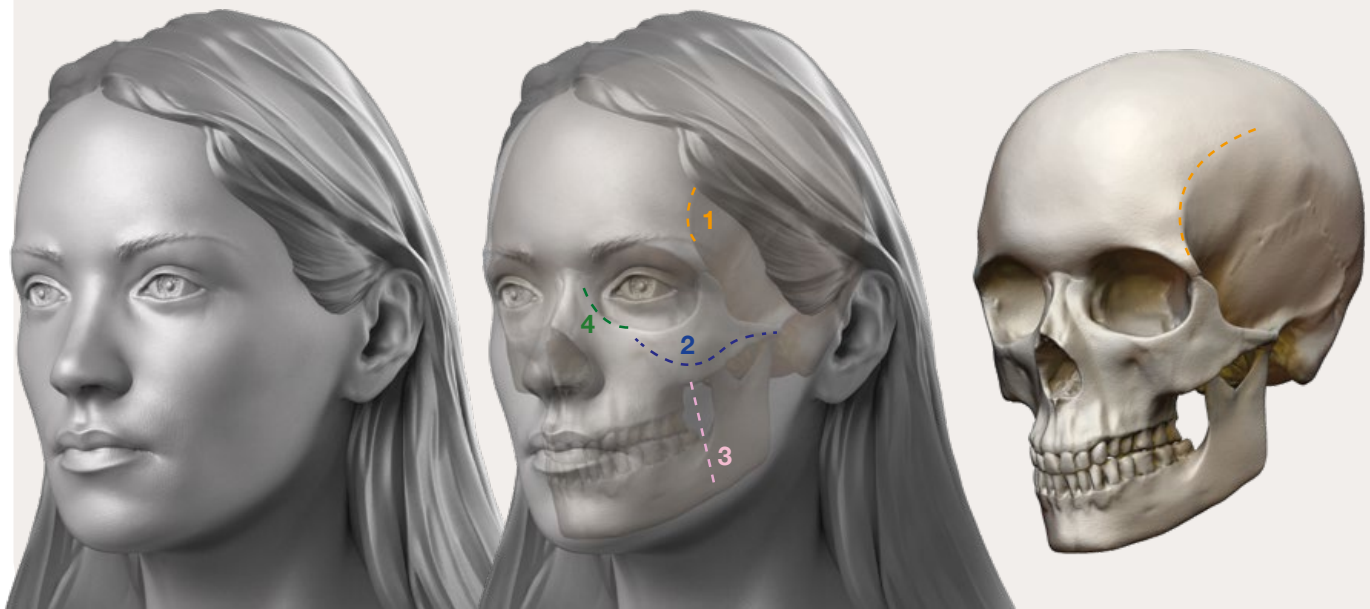
**3** Masseteric cutaneous ligament

**4** Tear trough ligament

**T** Temporal muscle

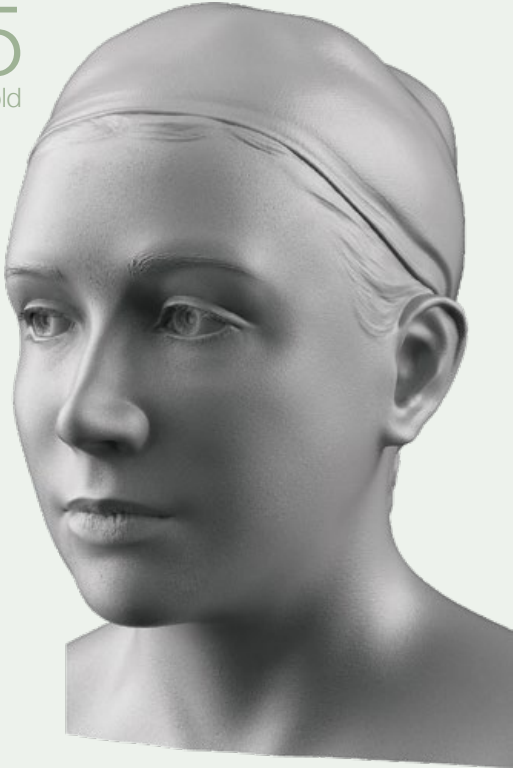
**M** Masseter muscle

The retaining ligaments separate subcutaneous fat of the face into multiple, independent anatomical compartments or fat pads. The retaining ligaments of the face are important landmarks that occupy predictable anatomic locations. The retaining ligaments of the face are strong and deep fibrous attachments and act as anchor points, retaining and stabilizing the soft tissue.



## AGING OF THE FACE

25  
years old



45  
years old



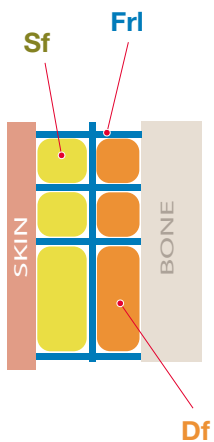
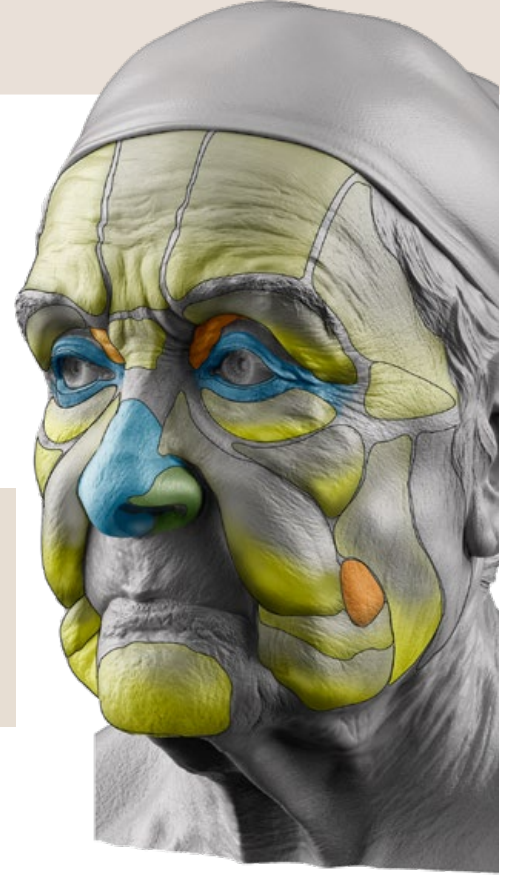
65  
years old



85  
years old



## AGING OF THE FACE

25  
years old85  
years old

The youthful face is characterized by a diffuse, balanced distribution of **superficial (Sf)** and **deep fat (Df)**.

But older faces store fat in distinct areas as more visible fat pads.

The fat storages become more discernible as separate entities, as do many of the underlying facial structures, such as the submandibular glands and bony protuberances.

Facial aging is a multifactorial process. Physiological and morphological changes occur in both skeletal and soft tissue composites – the bones, ligaments, muscles, fascia, fat, and skin.

As the fat pads diminish and sag, it causes the upper and middle parts of our face to lose structure and fullness, while the lower part gets a heavier appearance.

The skin of the face has consistent attachment points to the underlying structures through the **facial retaining ligaments (Frl)**, and as the volume of the face deflates, these attachment points will define most of the shadows that develop with age. Where the fat pads are depleted, the skin can sag, look hollow, and wrinkle due to the lost fullness.



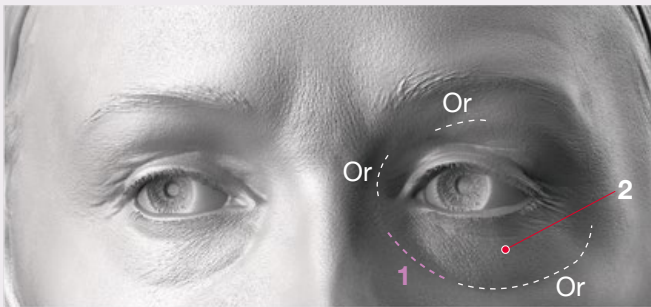
## AGING OF THE EYES AND ORBITAL AREA

25  
years old**Tear troughs (1)**

Tear troughs or under eye hollows are well-defined, dark and deep hollows that are located between the lower eyelid, nose and upper cheek.

**Sunken eyes**

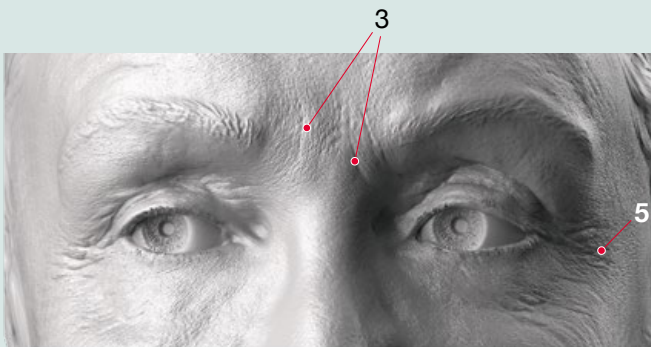
One of the causes of sunken eyes and tear troughs (1) are decreased orbital fatty tissue. **Superior and inferior orbital rim (Or)** is visible. Most people will begin develop sunken and dark eyes by their late 30s and early 40s.

45  
years old**Eyebags (2)**

As volume is lost below the eyes, under eye located “palpebral bags” can appear. It happens due to atrophy of the orbicularis oculi muscle, adipose tissue loss and skin aging.

**Frown lines (3)**

Vertical lines that develop between your eyebrows and nose when you frown due to contraction and movement of paired facial muscles called corrugator supercilii muscles.

65  
years old**Crow's feet (5)**

The skin around the eyes gets wrinkles, creating crow's feet at the side of the eyes.

**Receding orbital rim (6)**

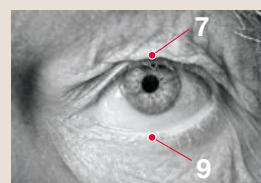
Bone tissues along the orbital rim, especially superomedially and inferolaterally, have been shown to recede with increasing age, while the central orbital parts remain relatively stable.



80+ years old

**Excess of upper eyelid skin (7)****Visible areas of the eyes become smaller (8)**

Sometimes **lower lids weaken and droop (9)** revealing more of the white part of the eye called the sclera; it will make a person look tired and years older.



## AGING OF THE MOUTH AND ORAL AREA



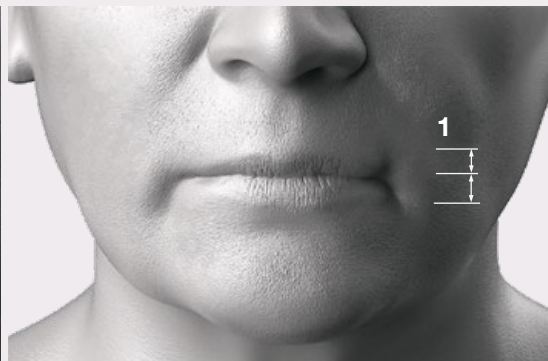
25  
years old

**Thinner lips (1)**

Human lips also change throughout adulthood. Dryness increases with age and is more on the lower lip than on the upper one.

**Deeper nasolabial folds (2)**

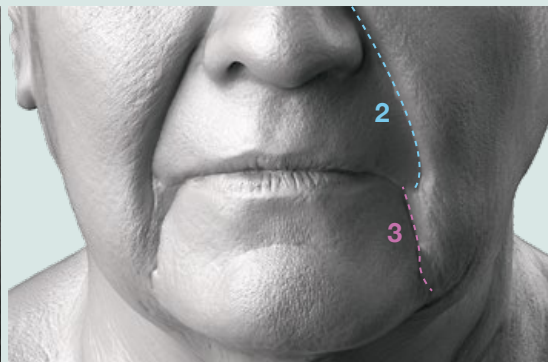
With age, the malar fat pad gradually slides forward and down to bulge against the nasolabial crease, giving rise to the prominence of the nasal fold in the aged face.



45  
years old

**Marionette lines (3)**

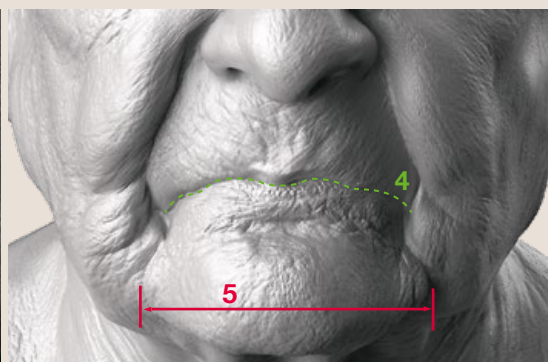
The lines run vertically between the mouth and chin, which can also create sagging in the lower half of your face.



65  
years old

**Droopy mouth corners (4)**

Also known as inverted smile. Basically, you take a smile and turn it upside down. The reasons of such change is due to reduction of cheek volume and skin elasticity and high-contraction of one or both “depressor anguli oris” muscles. These changes are more evident between ages 35–40s, even when a person is calm, it looks like she is sad and depressed.



80+  
years old

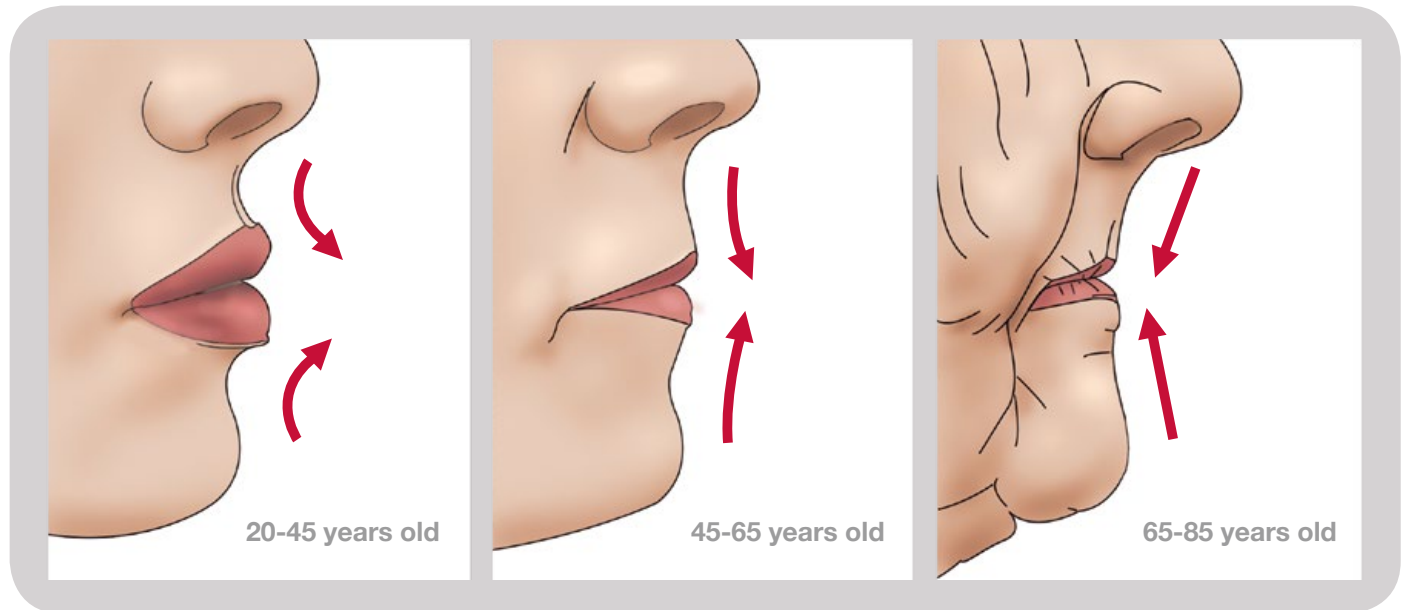
**Chin widening (5)**

In the chin, loss of lateral and inferior volume results in relative protrusion of the central chin, which can create the impression of chin widening when viewed from the front.

## AGING OF THE MOUTH AREA

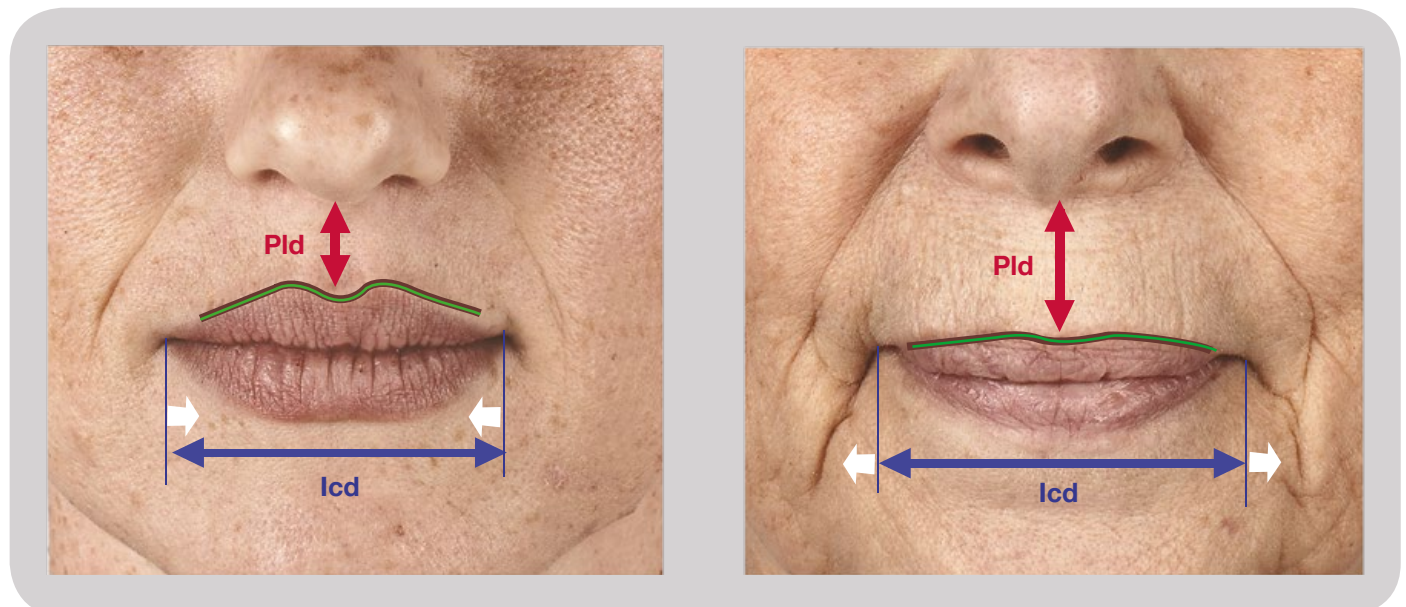
### Lips inversion with age

Changes in lip morphology during aging include the position of the lip lines, a decrease in lip volume and thickness. Full lips are a property of a youthful healthy appearance. Around age 45, the lips start slowly losing their volume, become thinner and roll inward.



### Dimensional changes of the lips

When aging, the **philtrum-labial distance (Pld)** increases. The philtrum becomes ill-defined, **cupid's bow** starts flattening out. The lower lip becomes dominant over the upper lip and is more noticeable in women. The commissures descend and **Inter-commissural distance (Icd)** increases with age.

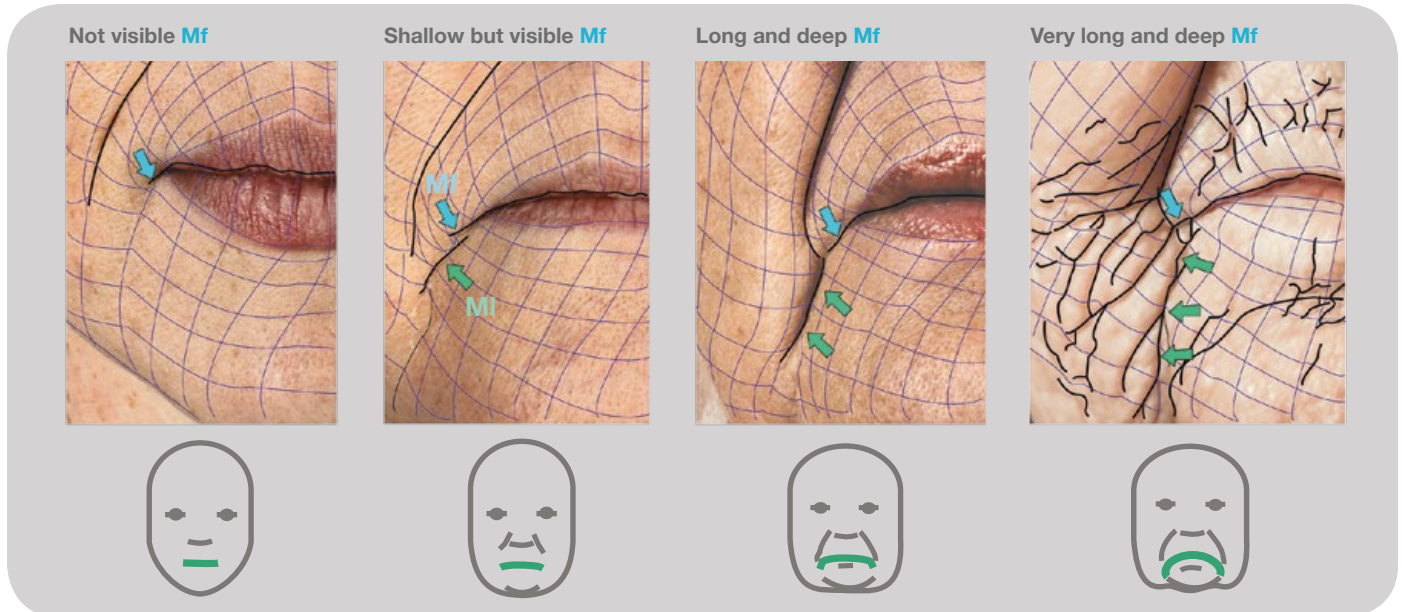




## AGING OF THE MOUTH AREA

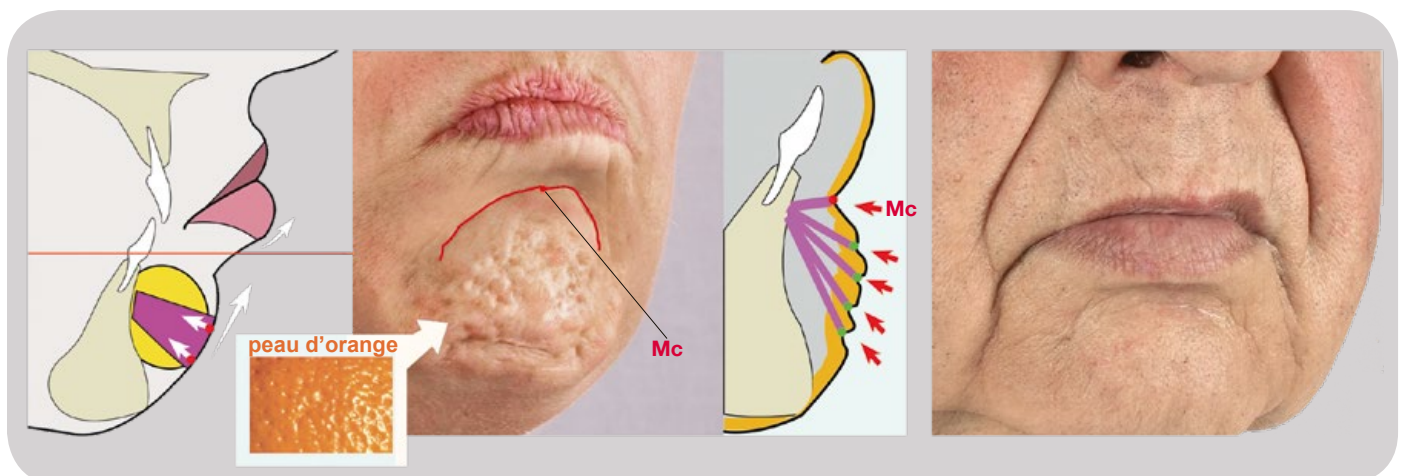
### Marionette lines

**Marionette lines (Ml)** are the lengthening of the so-called **mouth angle furrow (Mf)**, the vertical lines appearing from the corners of the mouth and either side of the chin. A downward movement of the fat and skin in the face are the main influencers in the appearance of these lines. Coupled with facial expressions and repetitive facial movements, these creases become more defined with time.



### Mentalis crease and peau d'orange

Two additional signs of aging are seen in the area of the chin, including the **mentalis crease** and **peau d'orange**. The **mentalis muscle** finds its origin on the mandible at the second incisors *juga alveolaria*. Its action is to elevate, evert and protrude the lower lip. It also makes wrinkles in the skin of the chin. The repetitive action of this muscle over time can lead to **mentalis crease (Mc)**, which gives an expression of doubt. **Peau d'orange**, the French term meaning orange skin, describes a condition of the lower lip of dimpling on the chin resulting from visible attachments with the mentalis muscle, seen through aging thin skin.

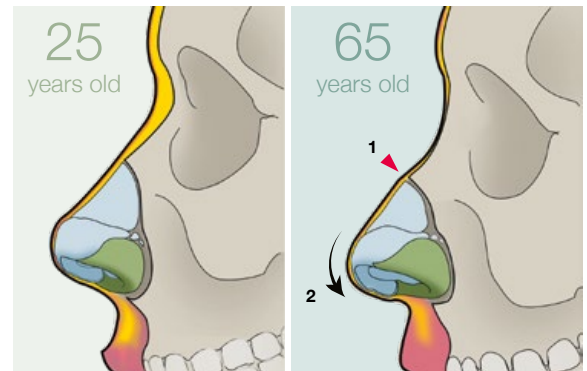


## AGING OF THE NOSE AND MIDFACIAL AREA



### Nose hump (1)

Thinning and loss of elasticity of the nasal skin often results in the formation of a hump on the bridge of the nose.

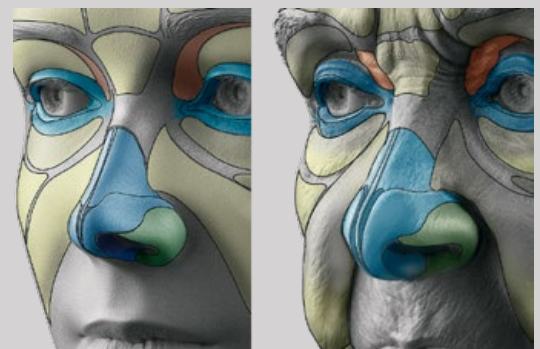


### Droopy nose tip (2)

One of the first signs of aging is facial sag and a droopy nose tip. It happens because of changes in the nasal skin as well as a general weakening of the cartilage framework and nasal bones which once provided excellent support to the nose. The process that causes Droopy Nose Tip is called nasal tip ptosis.

### Larger nose

Progressive descent of the nasal tip pulls on and separates the connective tissues between the **cartilages** at the end of the nose resulting in lengthening and enlargement of the nose.





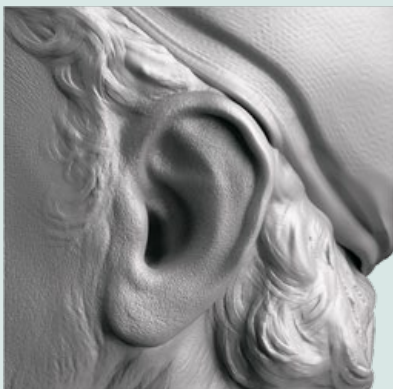
## AGING OF THE EAR



25  
years old



45  
years old



65  
years old



80+  
years old

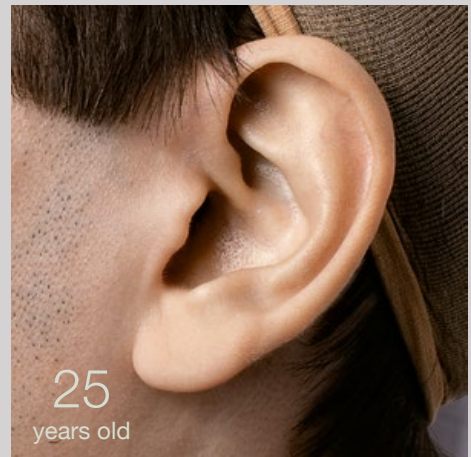
**Why old people have big ears**

The ears may lengthen in some people (probably caused by gravity that affects cartilage growth). Ears increase by an average of 0.22 mm per year – a centimeter (or just under half an inch) over 50 years. Ear circumference increases on average 0.51 mm per year. This enlargement is likely associated with aging changes of collagen.

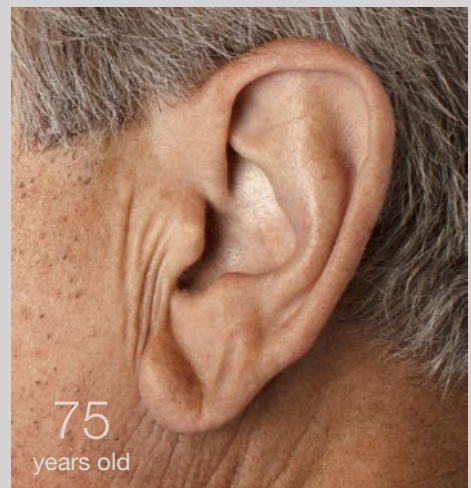
Collagen is a protein, one of the major building blocks of bones, skin, muscles, tendons, and ligaments.

**Earlobes sag**

Earlobes change with age — like anything else, they can become droopy, earlobes sag and become larger, they can “deflate”, and they can even develop folds and seem “collapsed”.



25  
years old



75  
years old



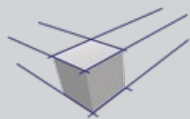
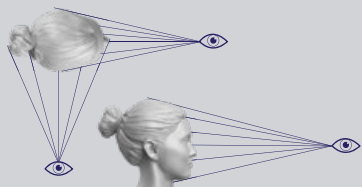
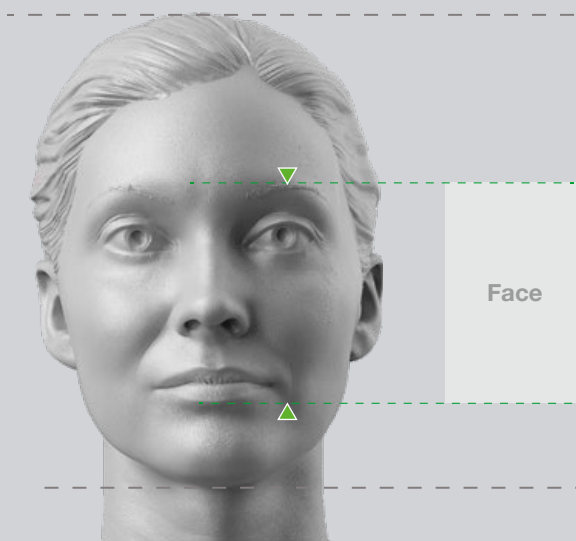
## PERSPECTIVE DISTORTION

Before using proportion charts of any kind, be aware of perspective distortion. First, you need to decide what type of artwork you are going to create, **3D** or 2D. If **3D**, then turn off the perspective, so you can avoid all distortions created by perspective.



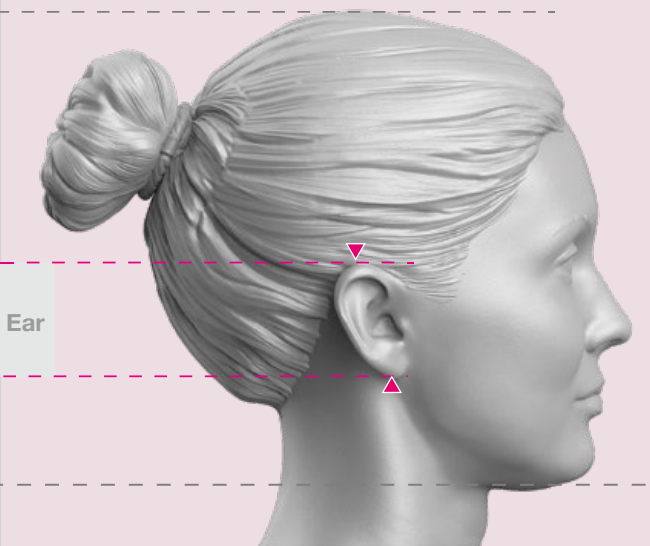
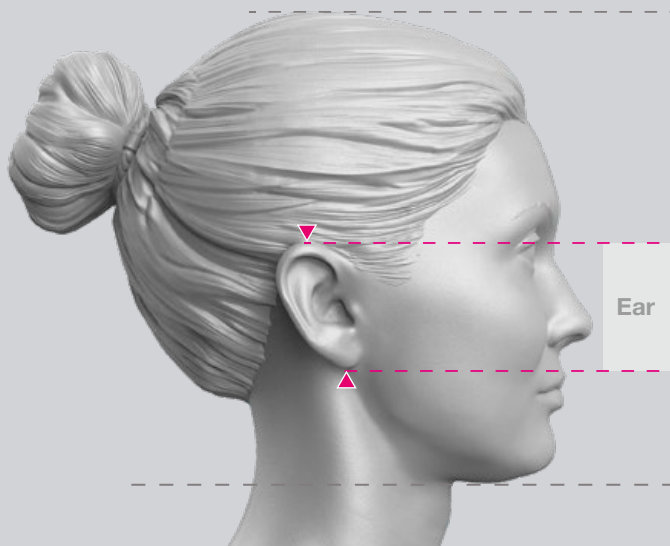
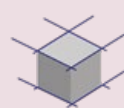
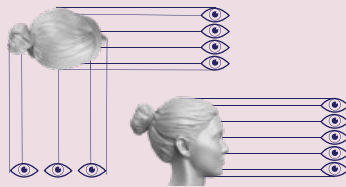
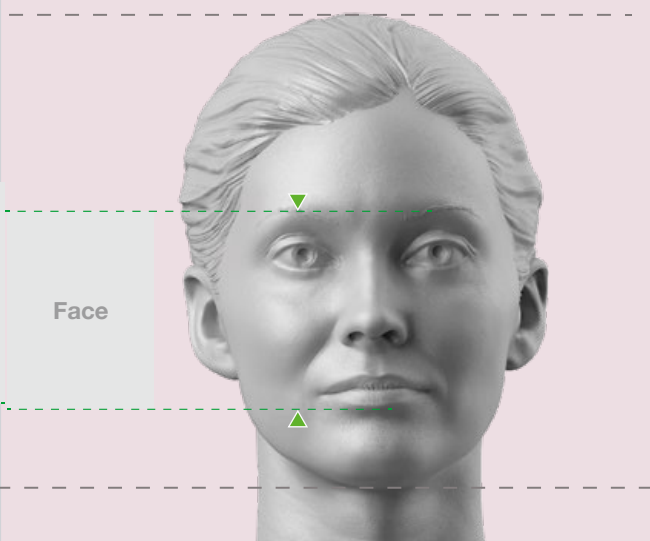
### PERSPECTIVE ON

In the perspective view, (that's how we normally see the world), parts of the face which are far away are smaller than those nearby.



### PERSPECTIVE OFF

In the orthographic view, all parts appear at the same scale. The face looks somewhat flat and occupies a smaller part of the head.



## LENS DISTORTION

Lens distortion is something you need to consider every time you use a photo of a face as a reference image for sculpting. The wide-angle lenses when you're in really close (first image on the left, taken at 30 mm) are nowhere near as flattering as the longer focal lengths when you're standing farther away (last photo in the third row – taken at 200 mm).

30 mm



35 mm



50 mm



75 mm



105 mm



120 mm



145 mm



170 mm



200 mm





## POINT OF VIEW

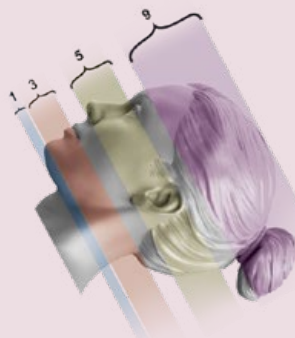
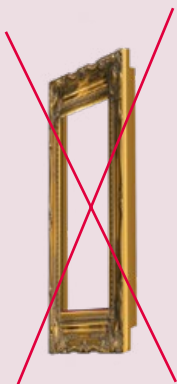
### 2D world

In a 2D world, proportions are subjective and very dependent on not only the lens and perspective distortions, but also on point of view. Therefore, ratios and proportion charts may not be useful.



### 3D world

In a 3D world, similar to the quantum world, all objects are in a superposition and proportions are objective and are independent from the observer's point of view.

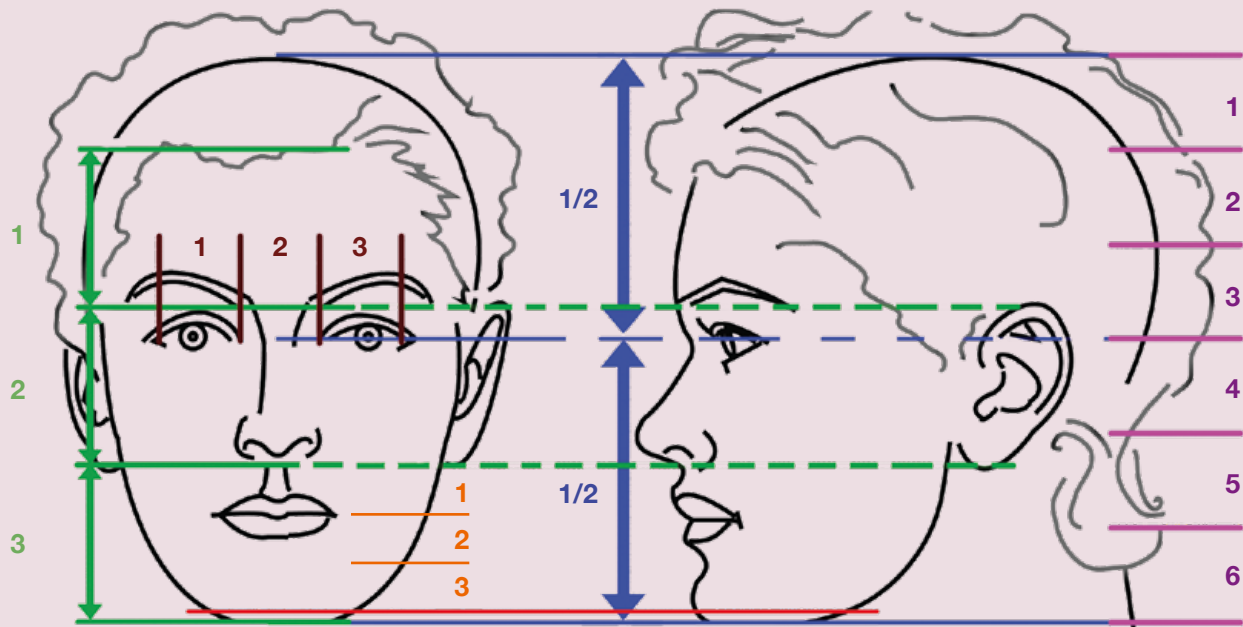
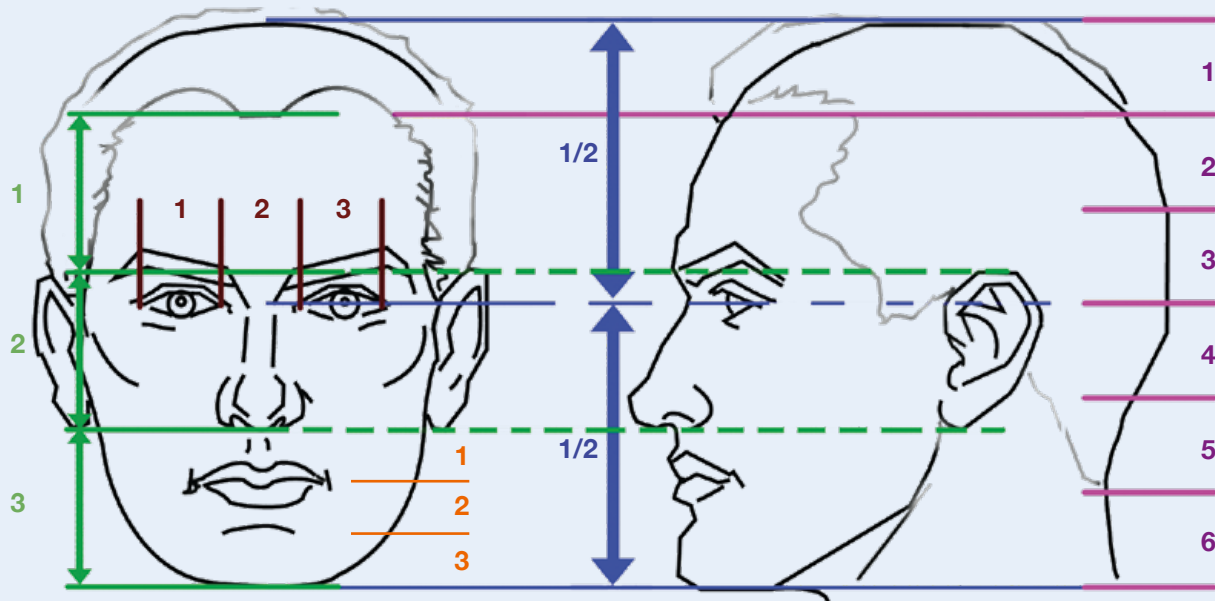


In a 3D world, you can use ratios because proportions always stay the same no matter how you look at the object



## THE PROPORTIONS OF THE HEAD

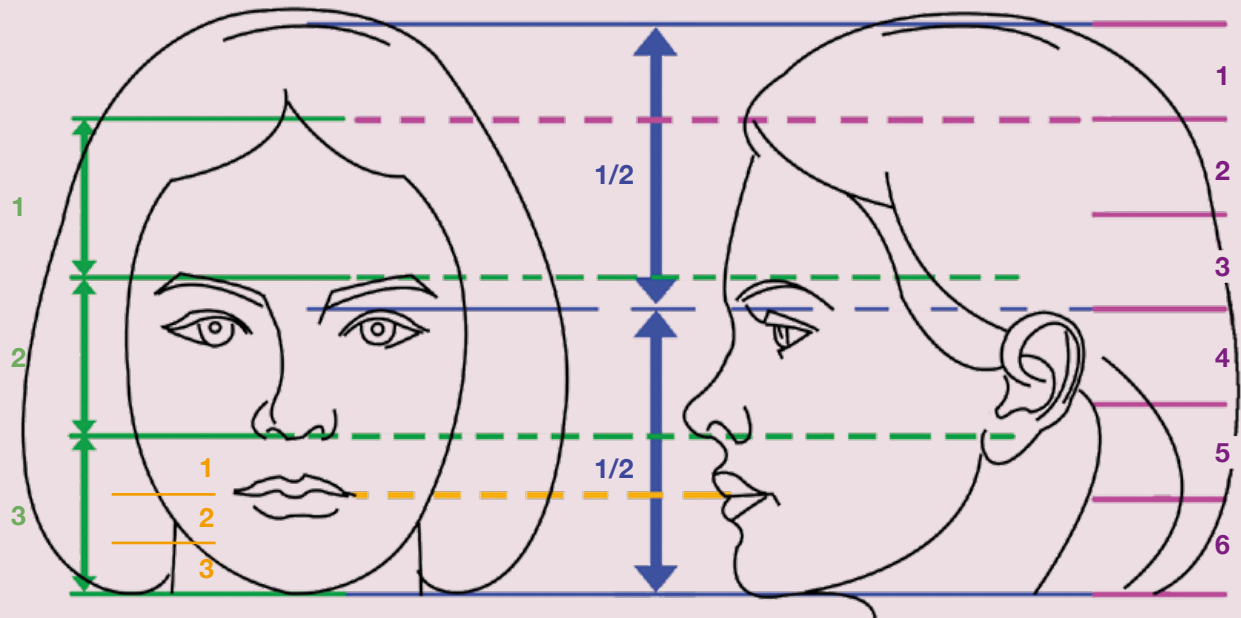
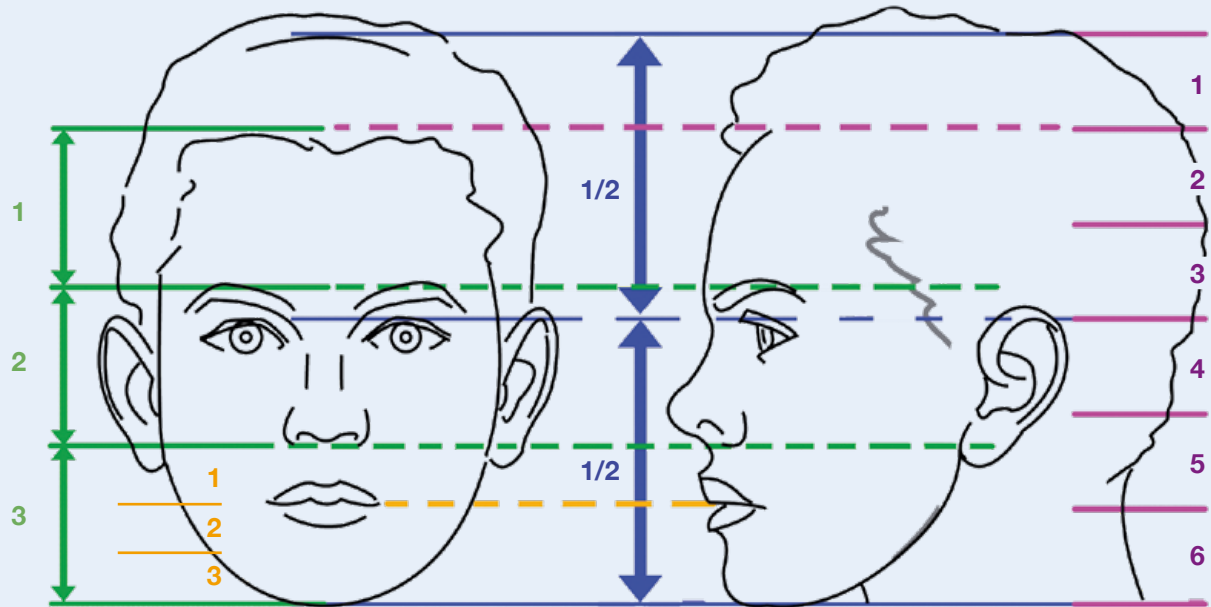
Adult



Females have a slightly thinner chin and jaw.

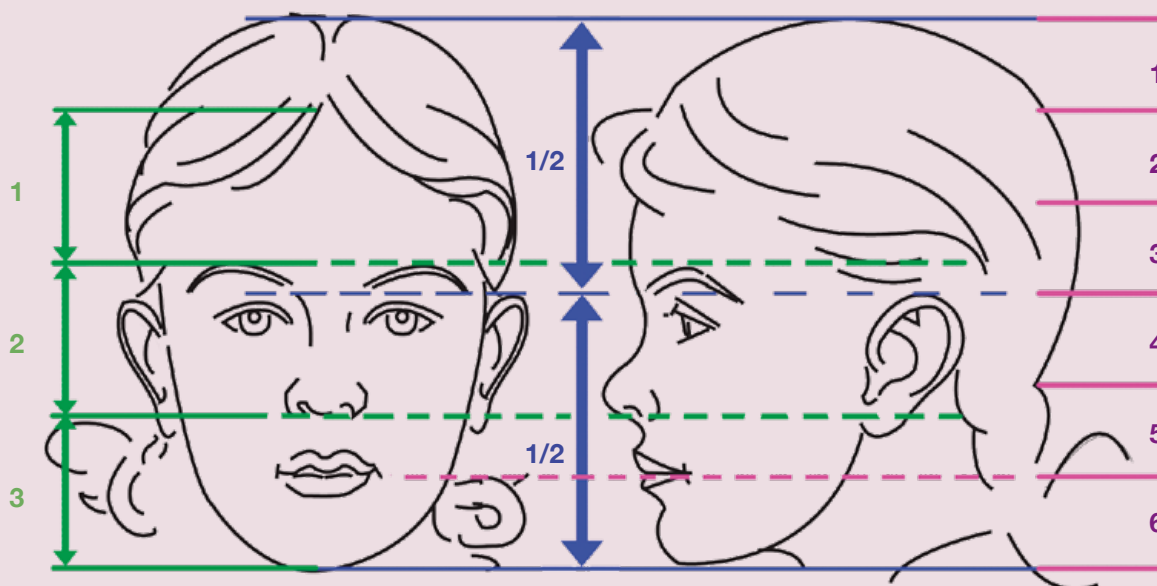
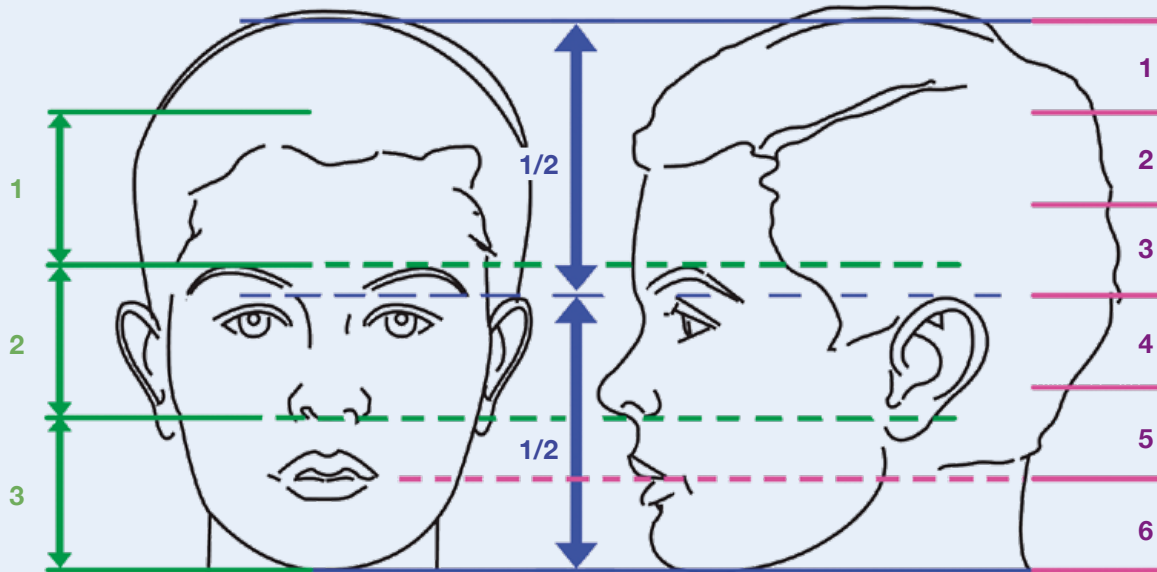
## THE PROPORTIONS OF THE HEAD

Teen



## THE PROPORTIONS OF THE HEAD

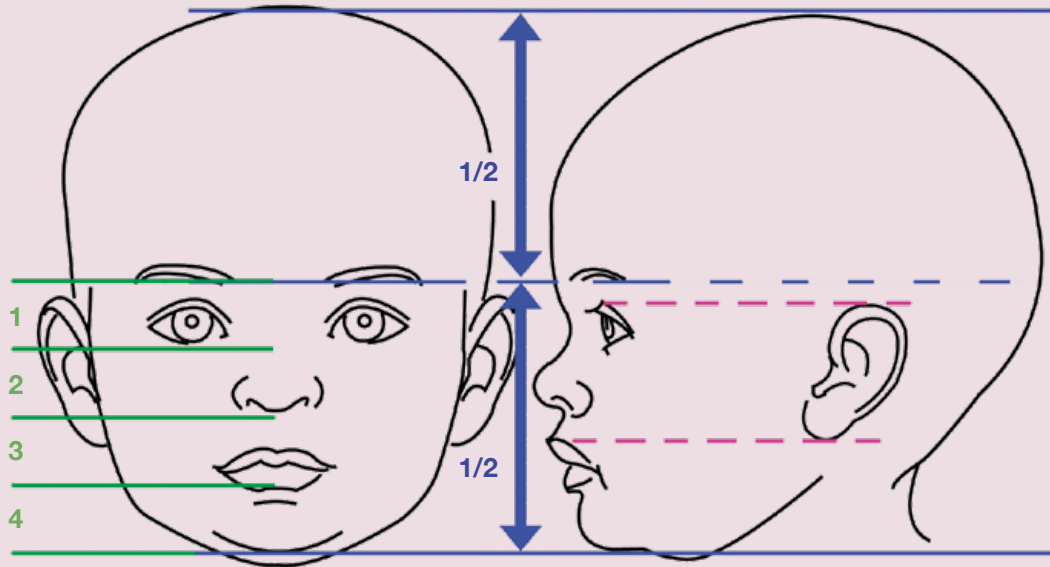
## Child



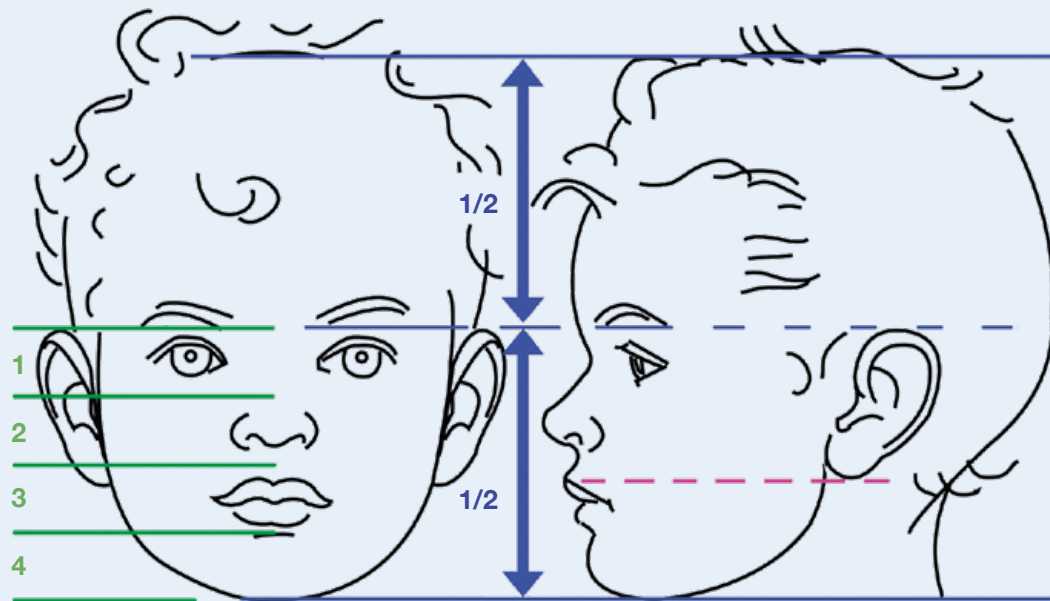


## THE PROPORTIONS OF THE HEAD

## Baby

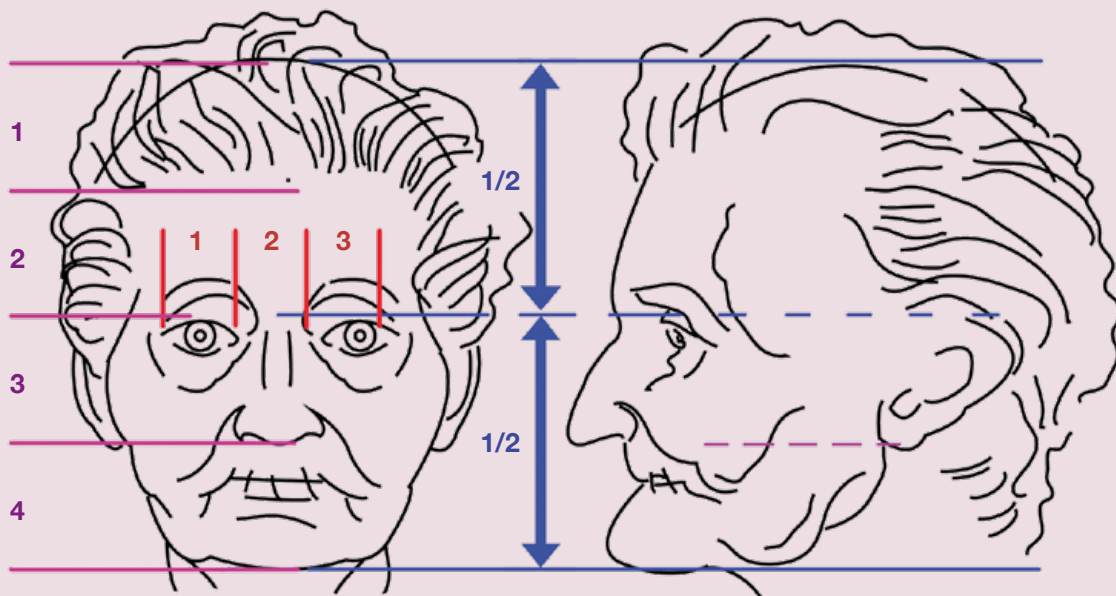
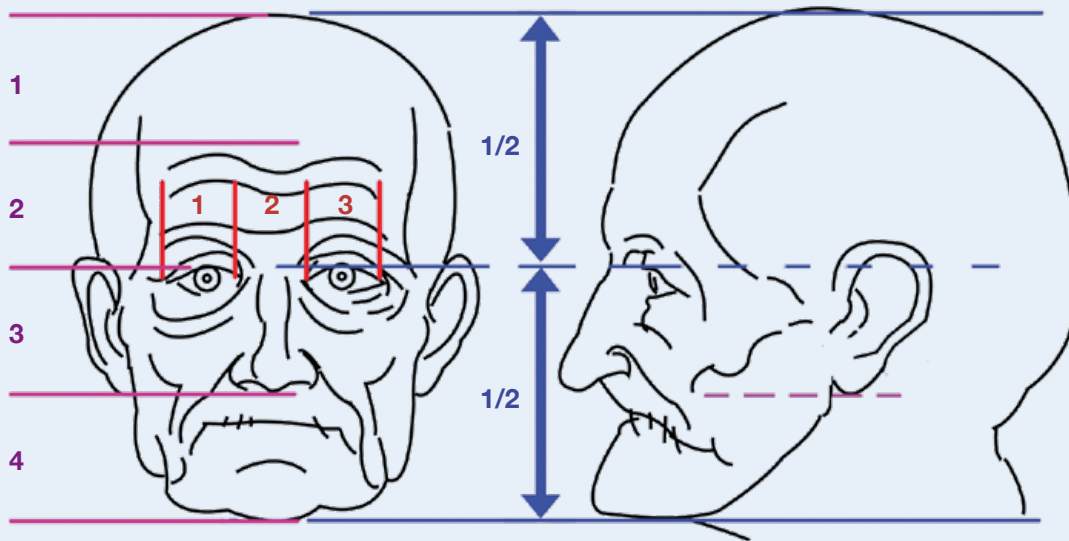


## Toddler



## THE PROPORTIONS OF THE HEAD

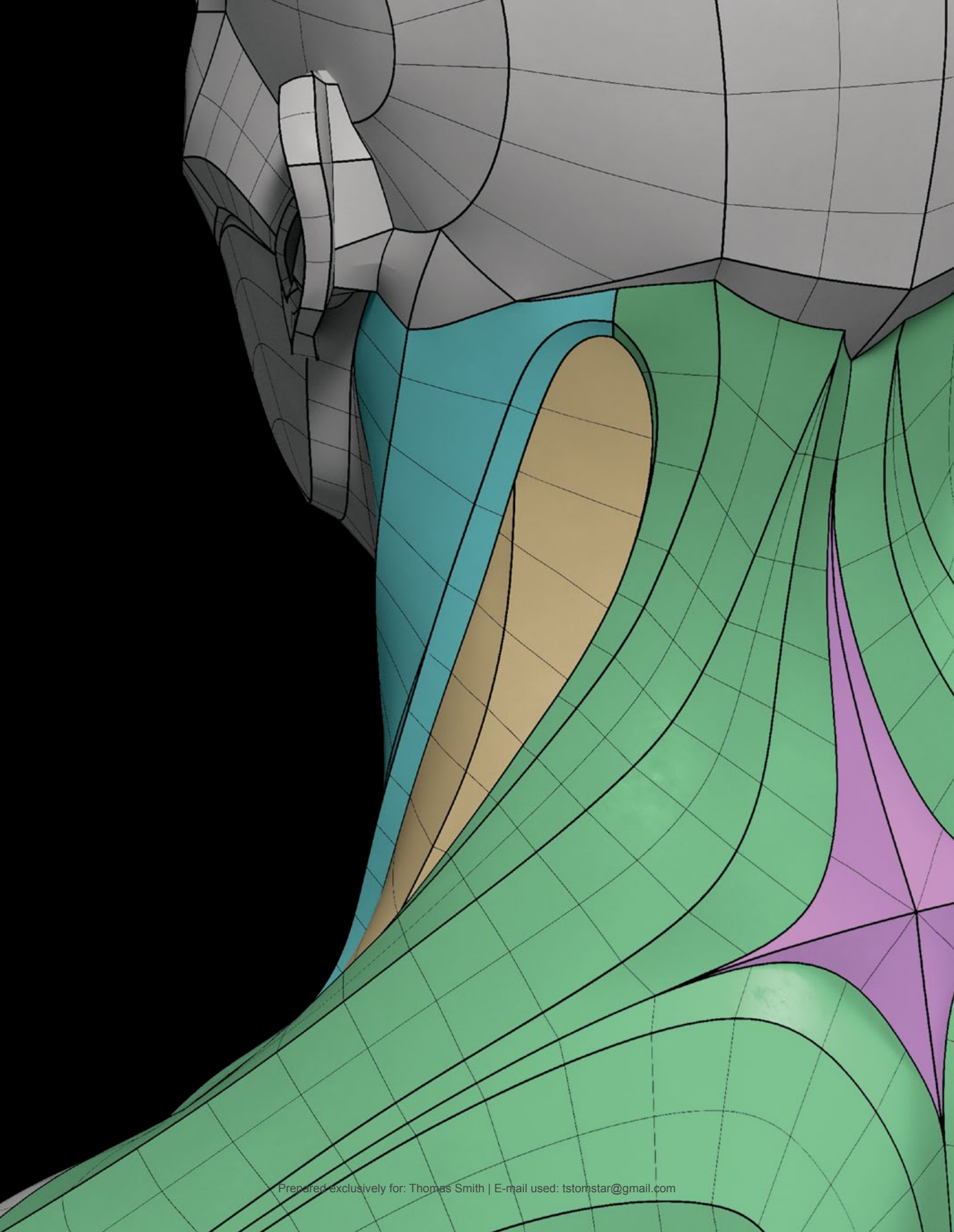
## Senior





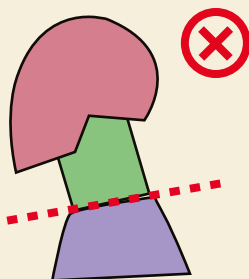
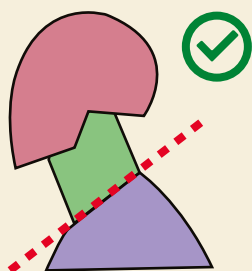
# Neck



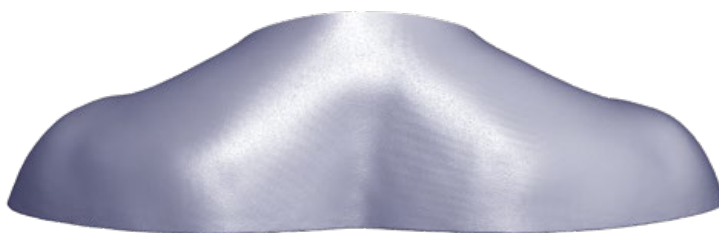
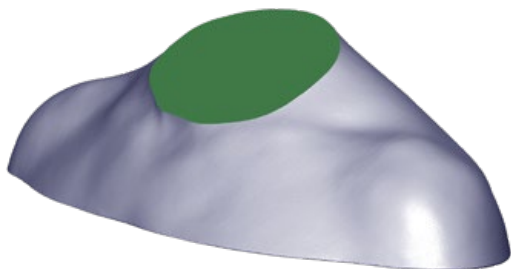
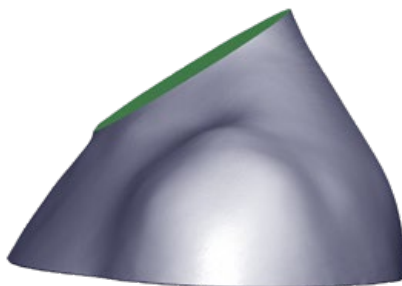
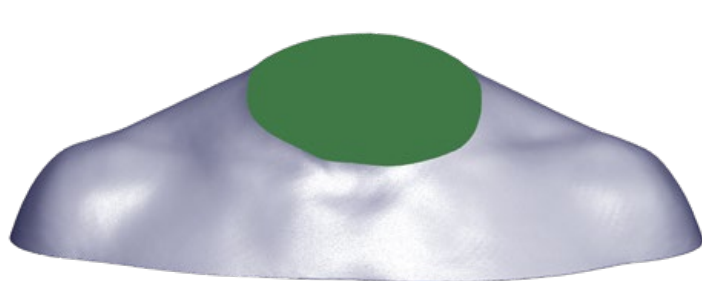


## GENERAL MORPHOLOGY OF THE NECK

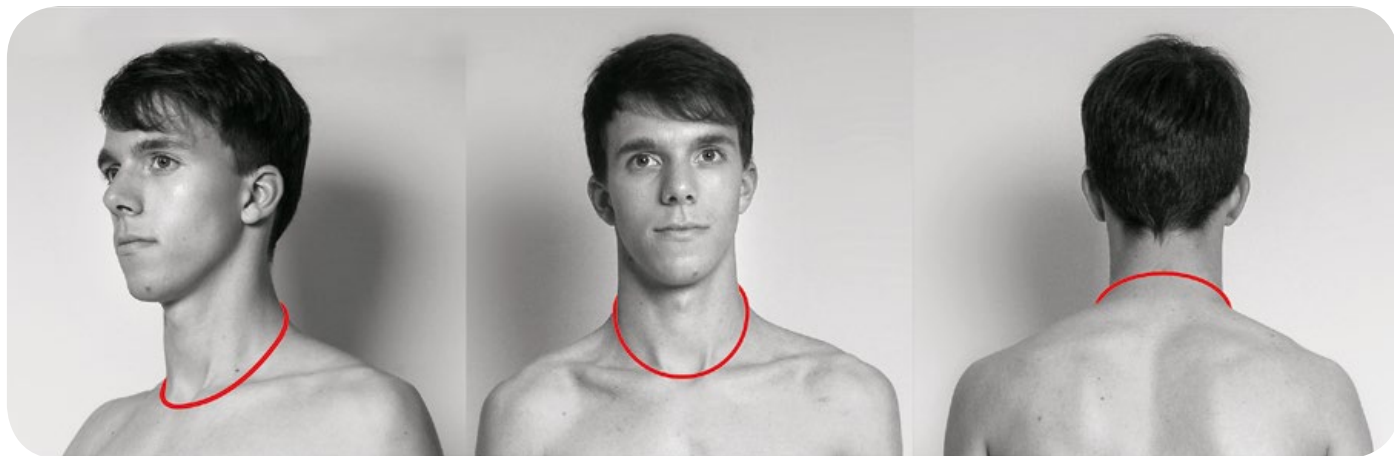
### How the neck is connected to the trunk



The **neck** is connected to the front-top side of the **trunk** not to the top. It is a common mistake among junior artists.



The way to set the neck properly is as if you draw an imaginary **necklace** on the neck, it is the line where the **neck** and **trunk** meet.



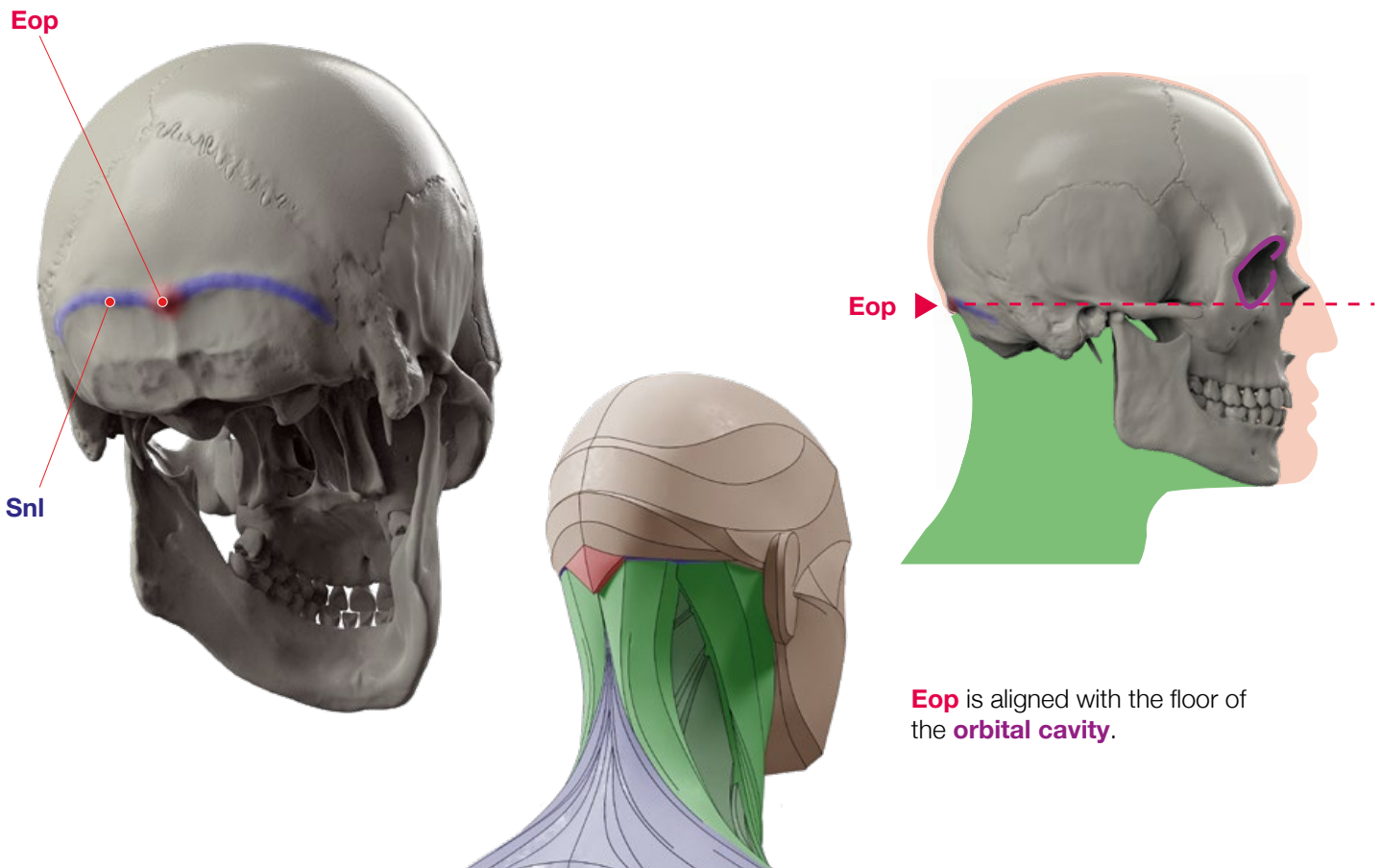
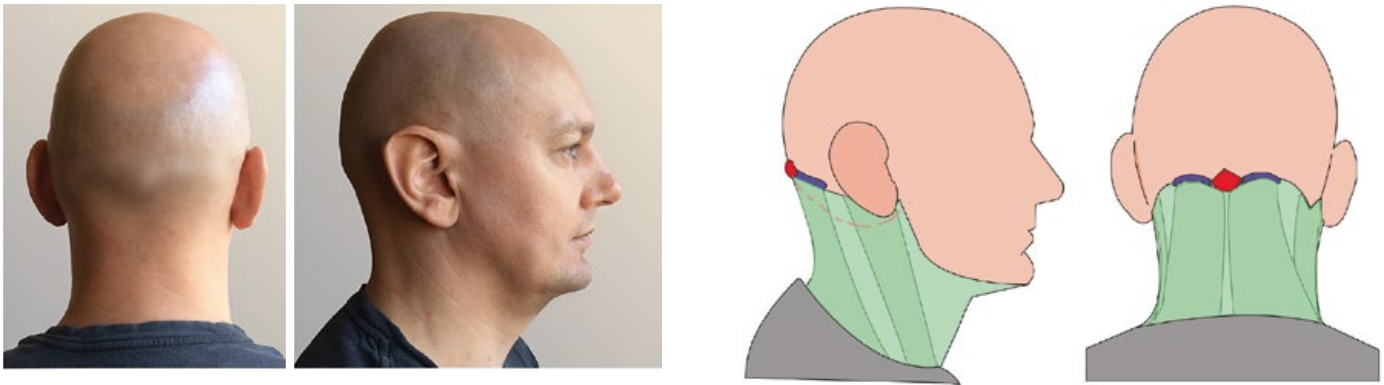
## GENERAL MORPHOLOGY OF THE NECK

### How the head is connected to the neck

**Neck** connection to the **head** is mostly on the **superior nuchal line (Snl)**.

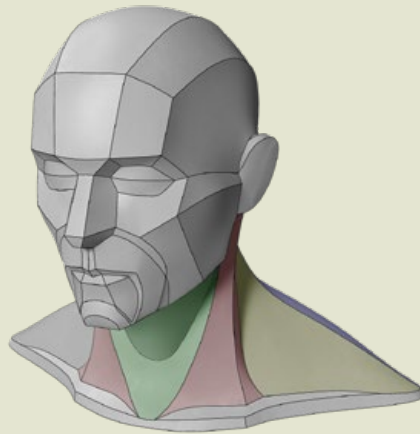
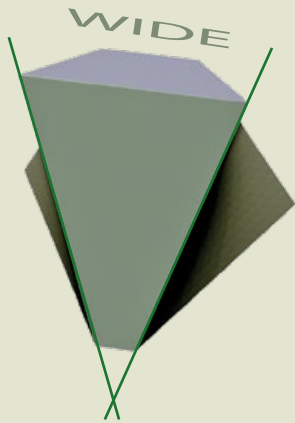
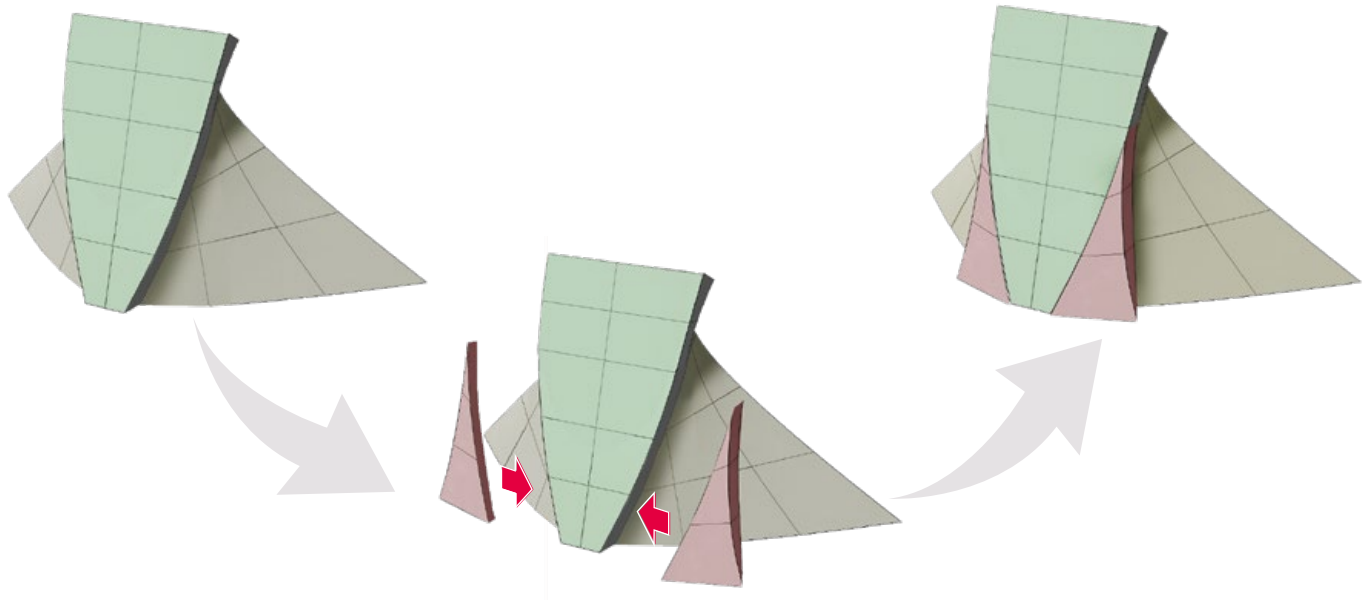
The **Snl** extends from midline to the occipitomastoid sutures. At its midline is a prominence called the **external occipital protuberance (Eop)**.

The **Snl** provides an origin for the **neck** muscles, such as the trapezius muscle and insertion for muscles, such as the semispinalis capitis muscle.

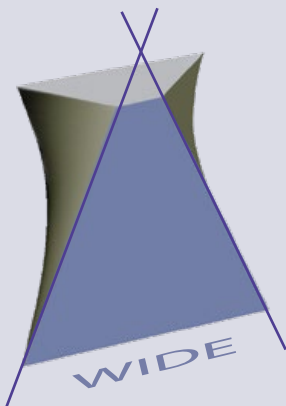




## GENERAL SHAPES OF THE NECK

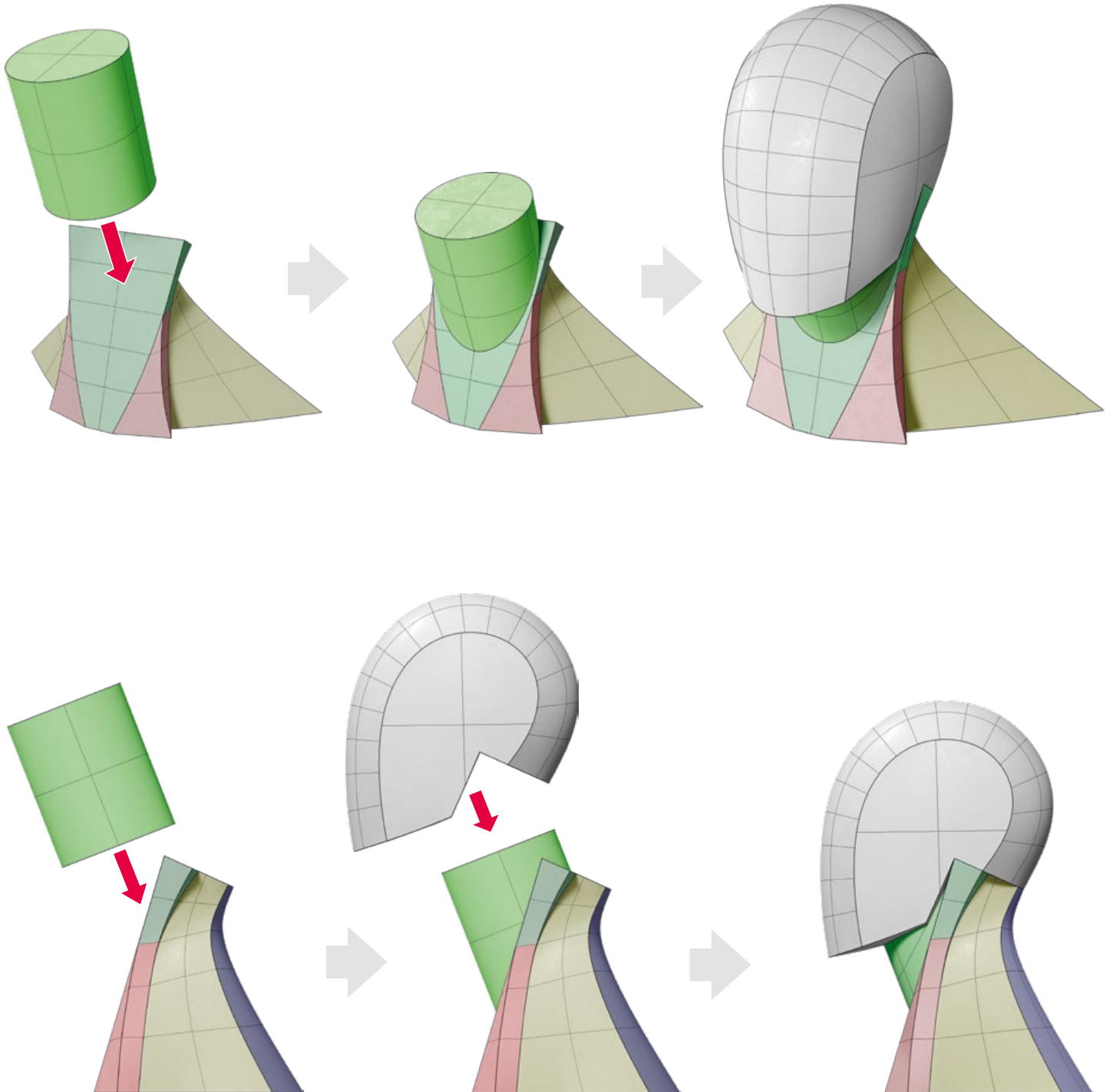


Front view

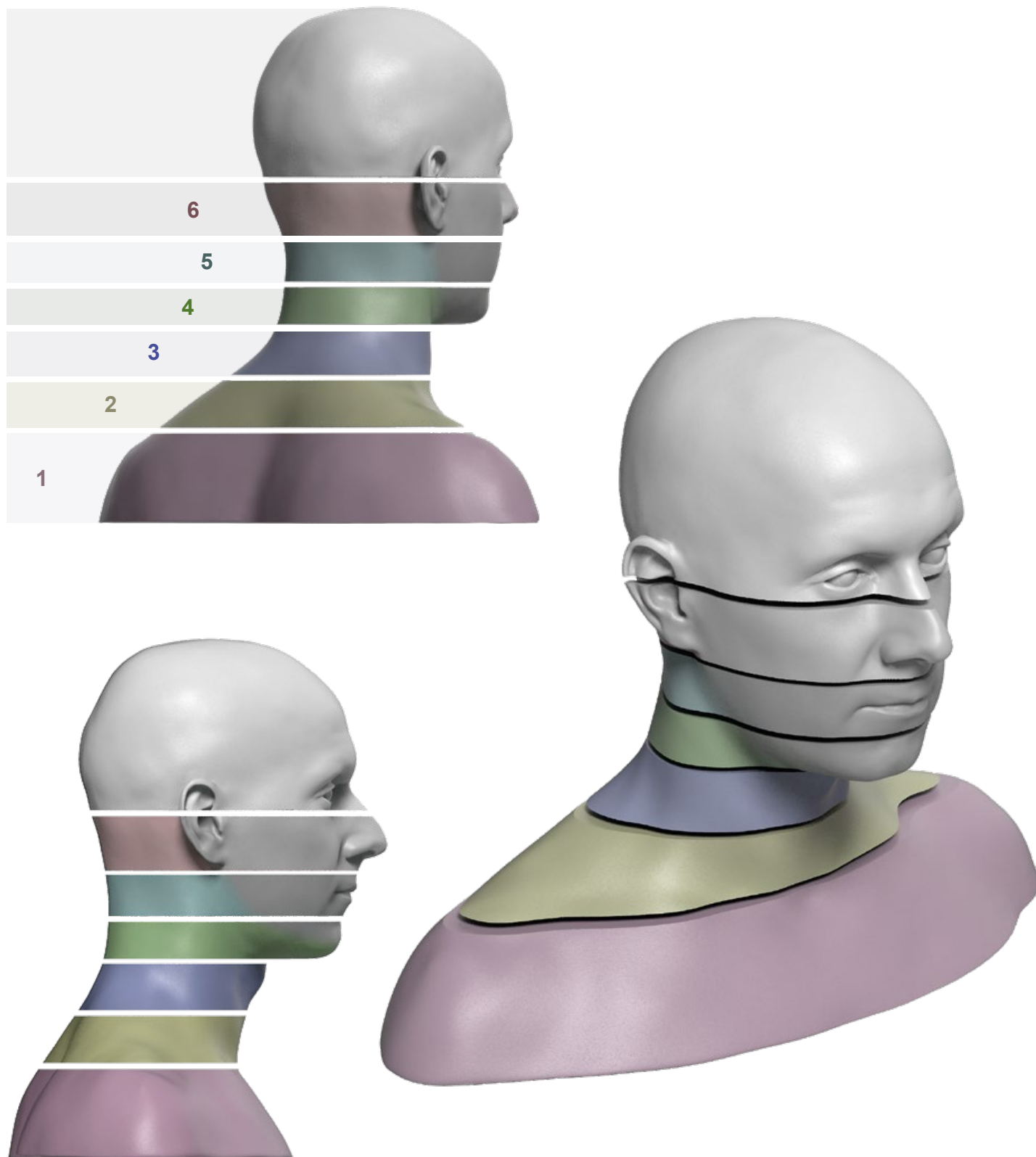


Back view

## GENERAL SHAPES OF THE NECK

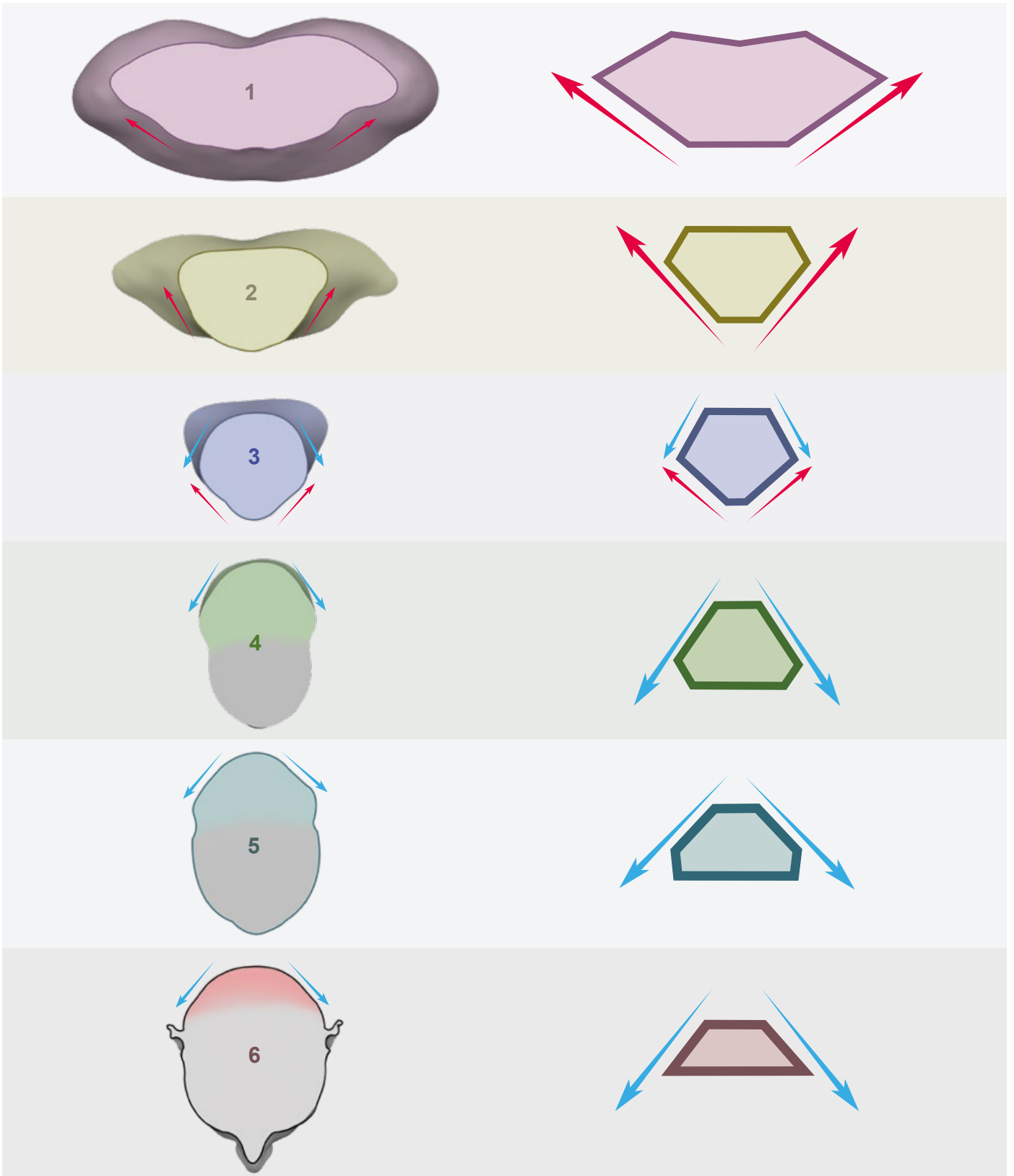


## CROSS SECTIONS OF THE NECK





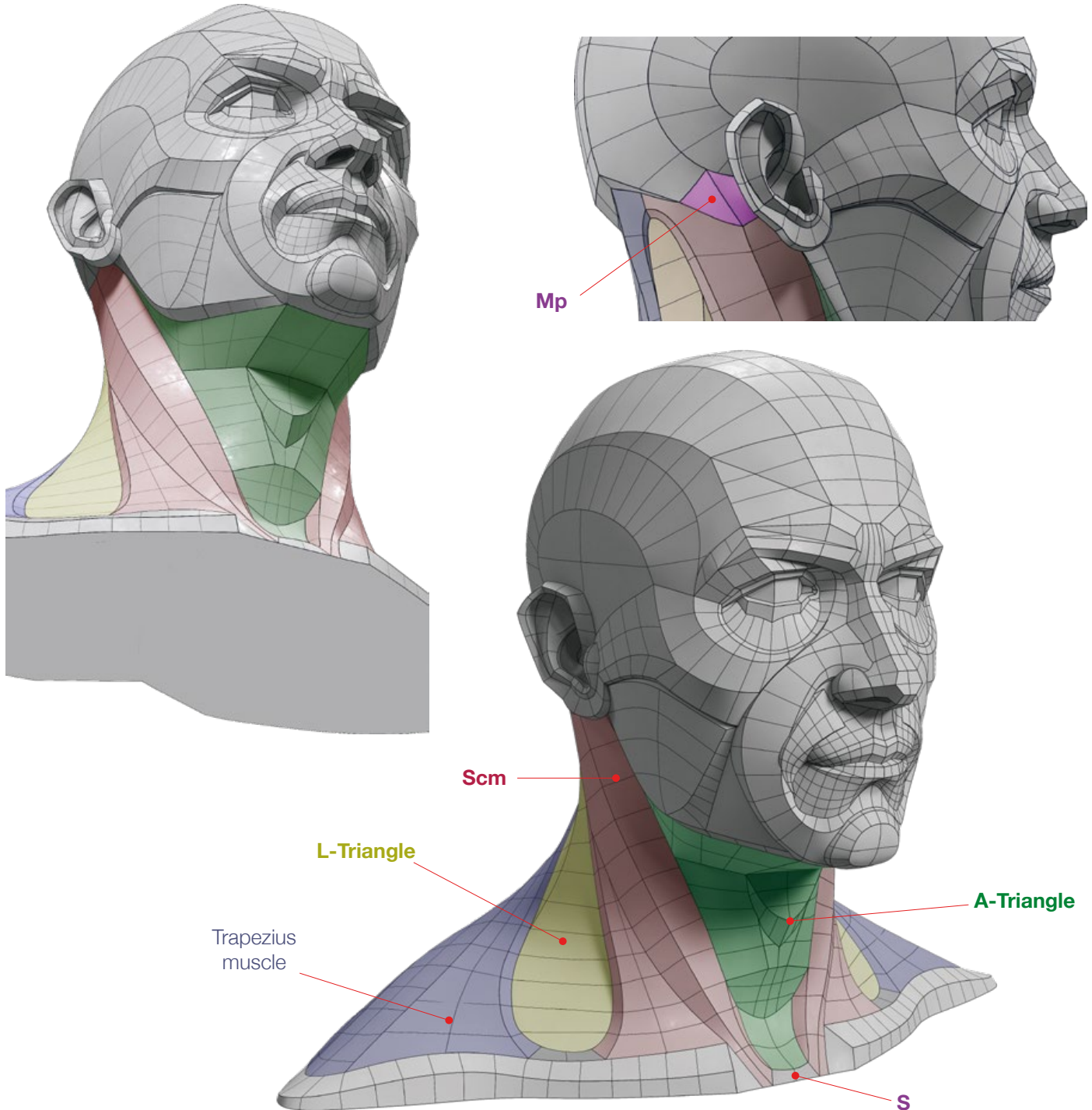
## CROSS SECTIONS OF THE NECK



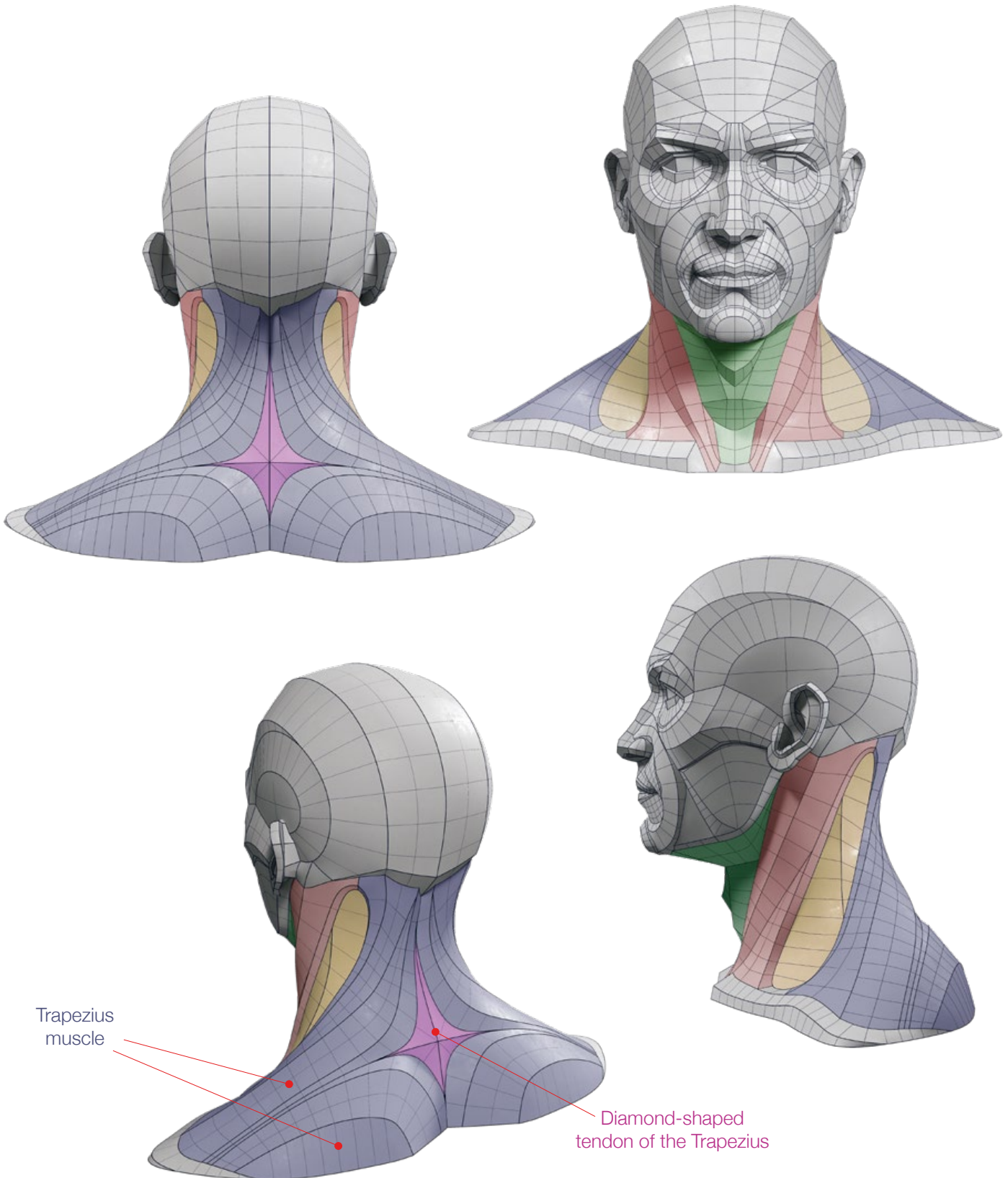
## DETAILED SHAPES OF THE MALE NECK

### Triangles of the Neck

The **sternocleidomastoid muscle (Scm)** passes obliquely across the neck, from the **sternum (S)** and **clavicle** below, to the **mastoid process (Mp)** and superior nuchal line above and divides the neck into two large triangles. The triangular space in front of the **Scm** is called the **anterior triangle (A-Triangle)** of the neck; and laterally behind it, the **lateral triangle of the neck (L-Triangle)**.



## DETAILED SHAPES OF THE MALE NECK

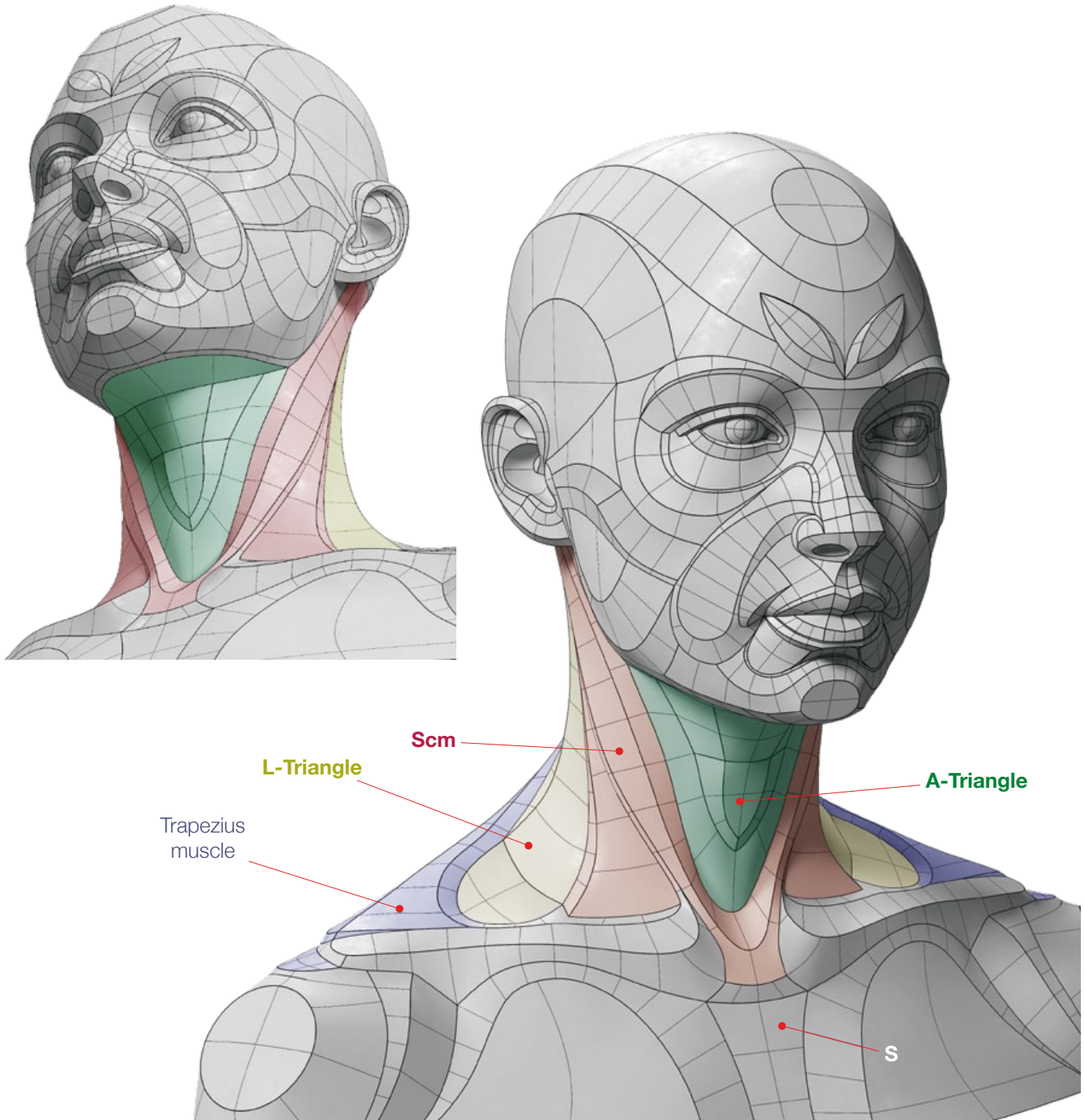




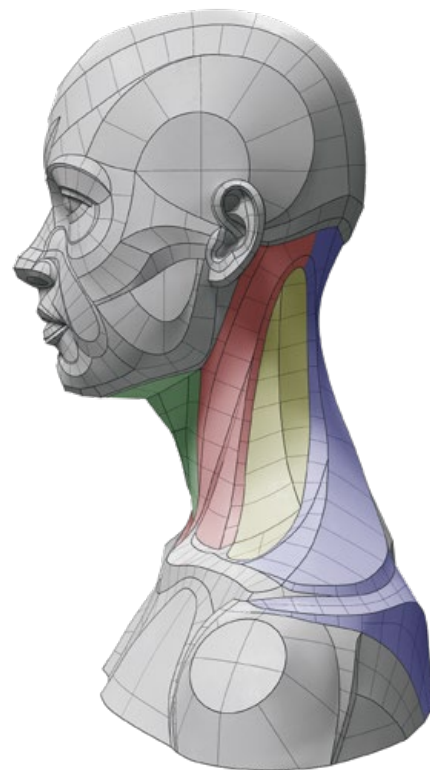
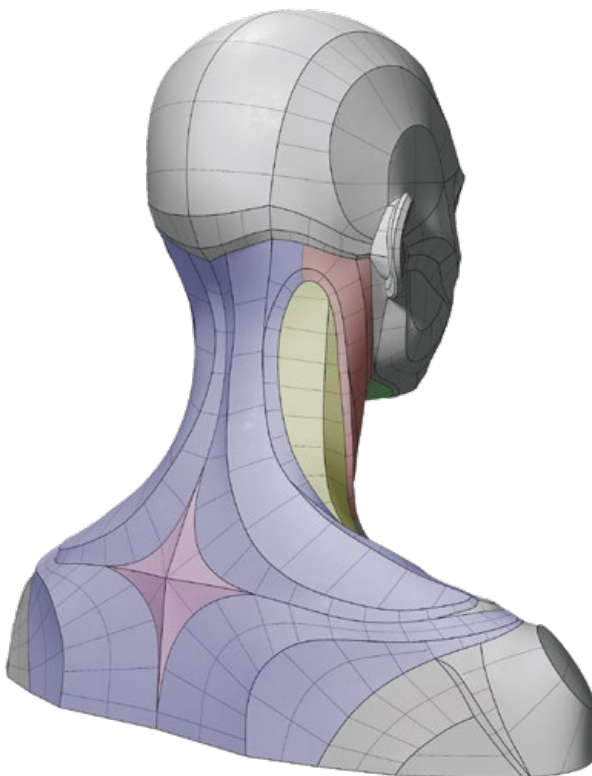
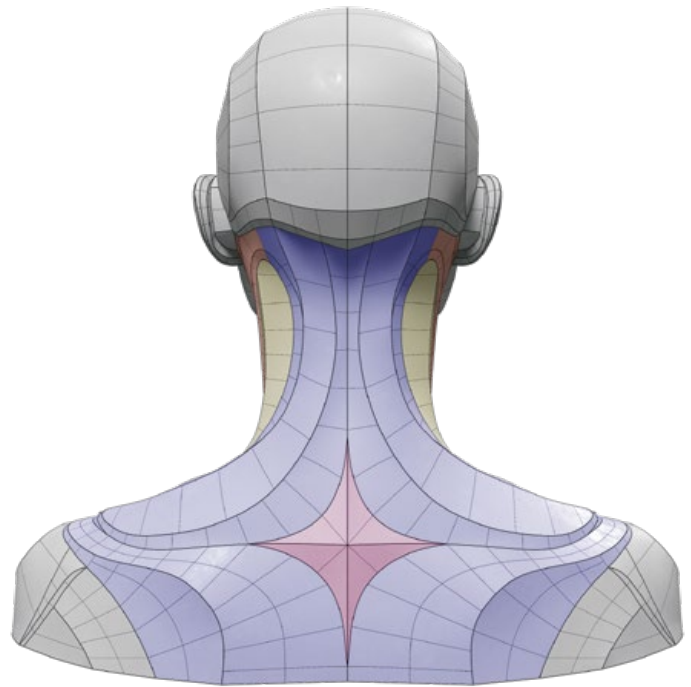
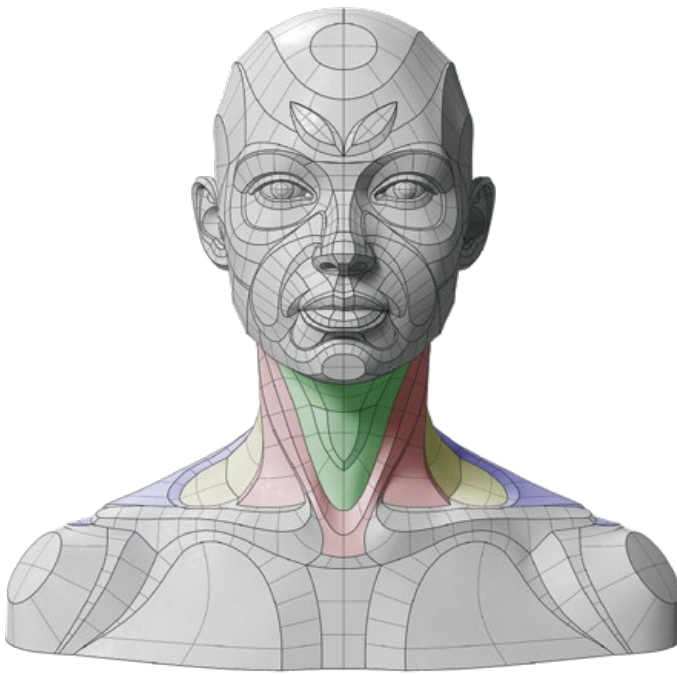
## DETAILED SHAPES OF THE FEMALE NECK

### Triangles of neck

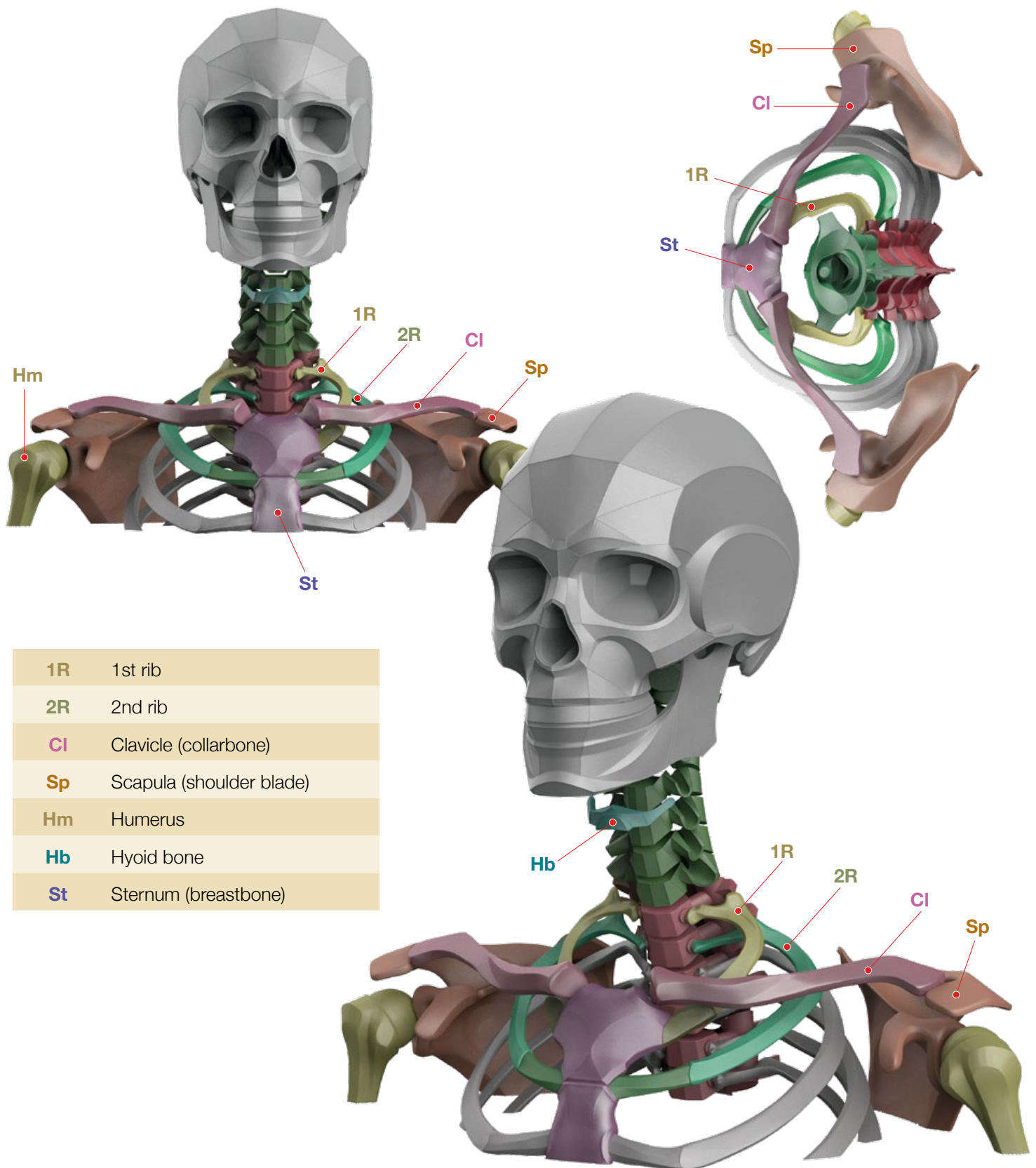
The **sternocleidomastoid muscle (Scm)** divides the neck into two large triangles. The triangular space in front of the **Scm** is called the **anterior triangle (A-Triangle)** of the neck; and laterally behind it, the **lateral triangle of the neck (L-Triangle)**.



## DETAILED SHAPES OF THE FEMALE NECK

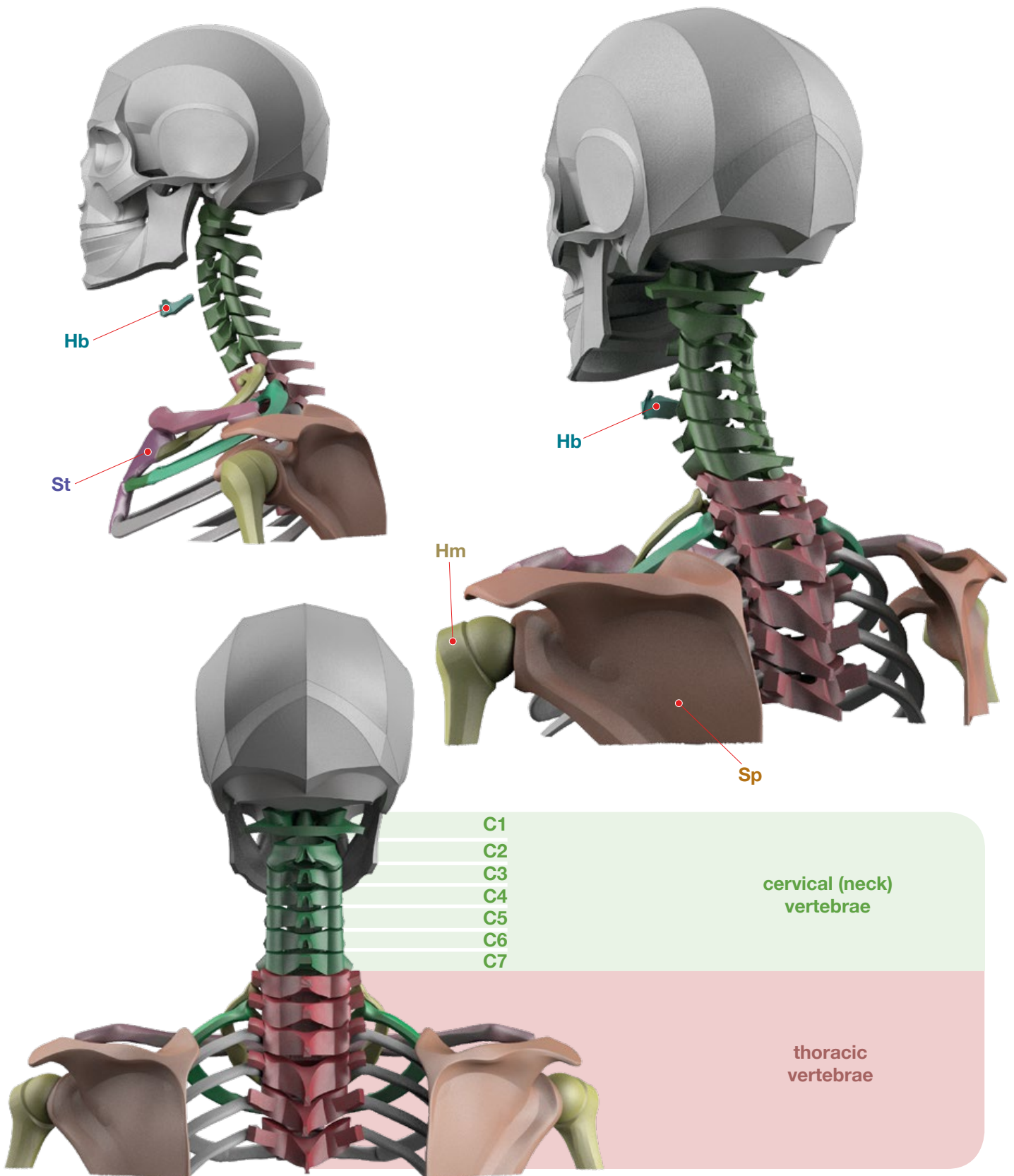


## ANATOMY OF THE NECK

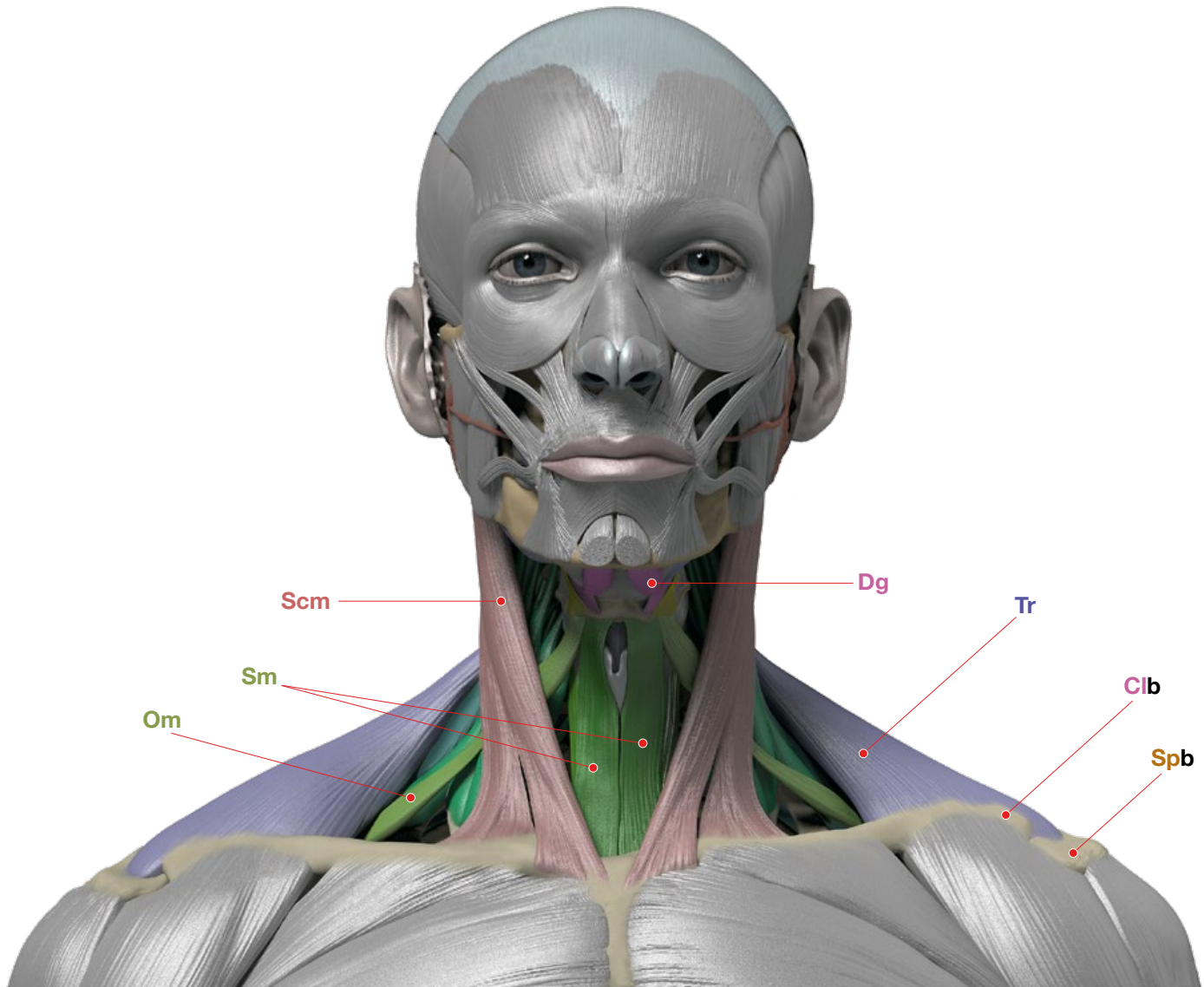




## ANATOMY OF THE NECK

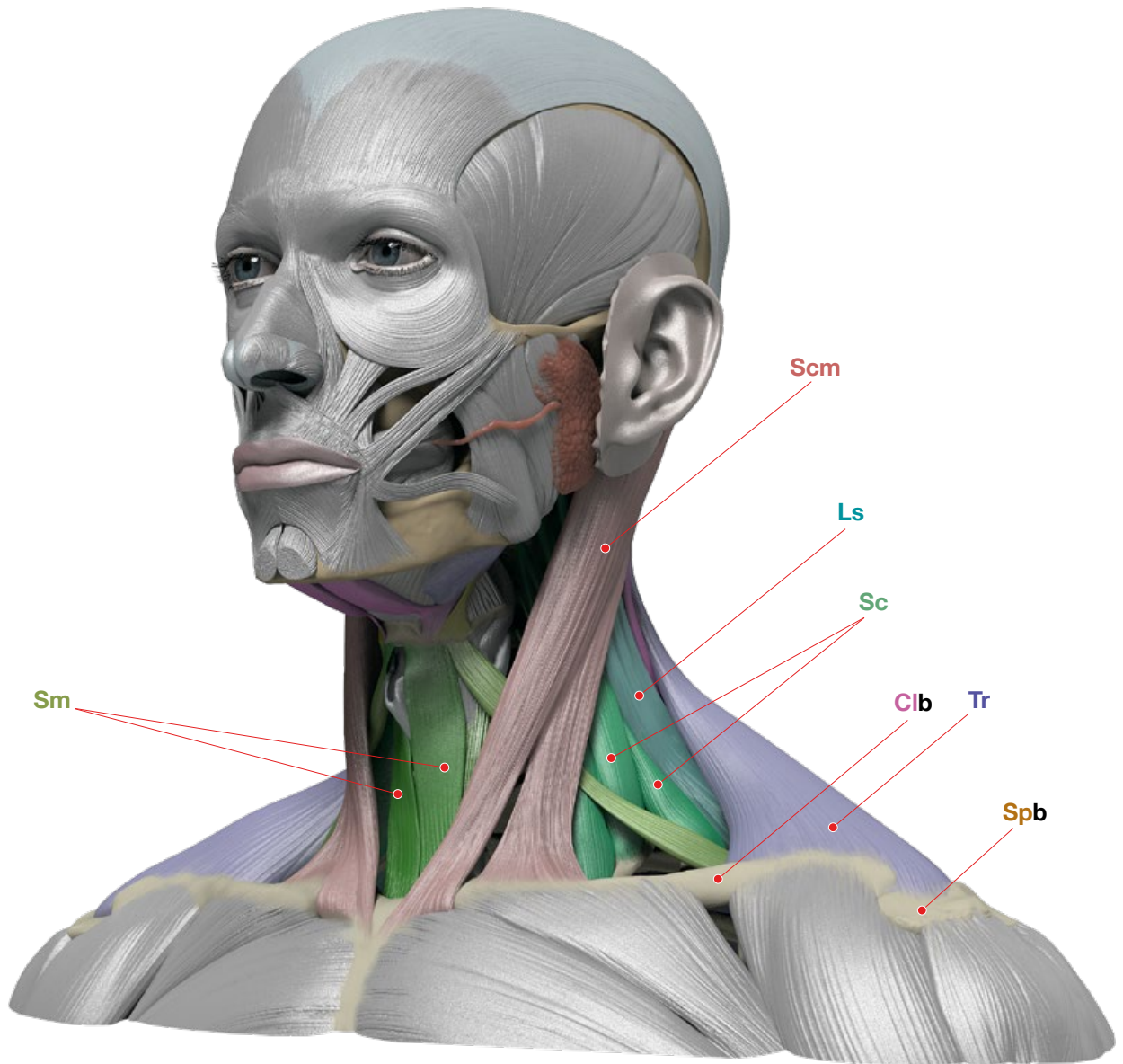


## ANATOMY OF THE NECK



<b>Scm</b>	Sternocleidomastoid
<b>Sm</b>	Strap muscles (infrahyoid muscles)
<b>Om</b>	Omohyoid
<b>Dg</b>	Digastric muscle
<b>Tr</b>	Trapezius
<b>Spb</b>	Scapula bone (shoulder blade)
<b>Clb</b>	Clavicle (collarbone)

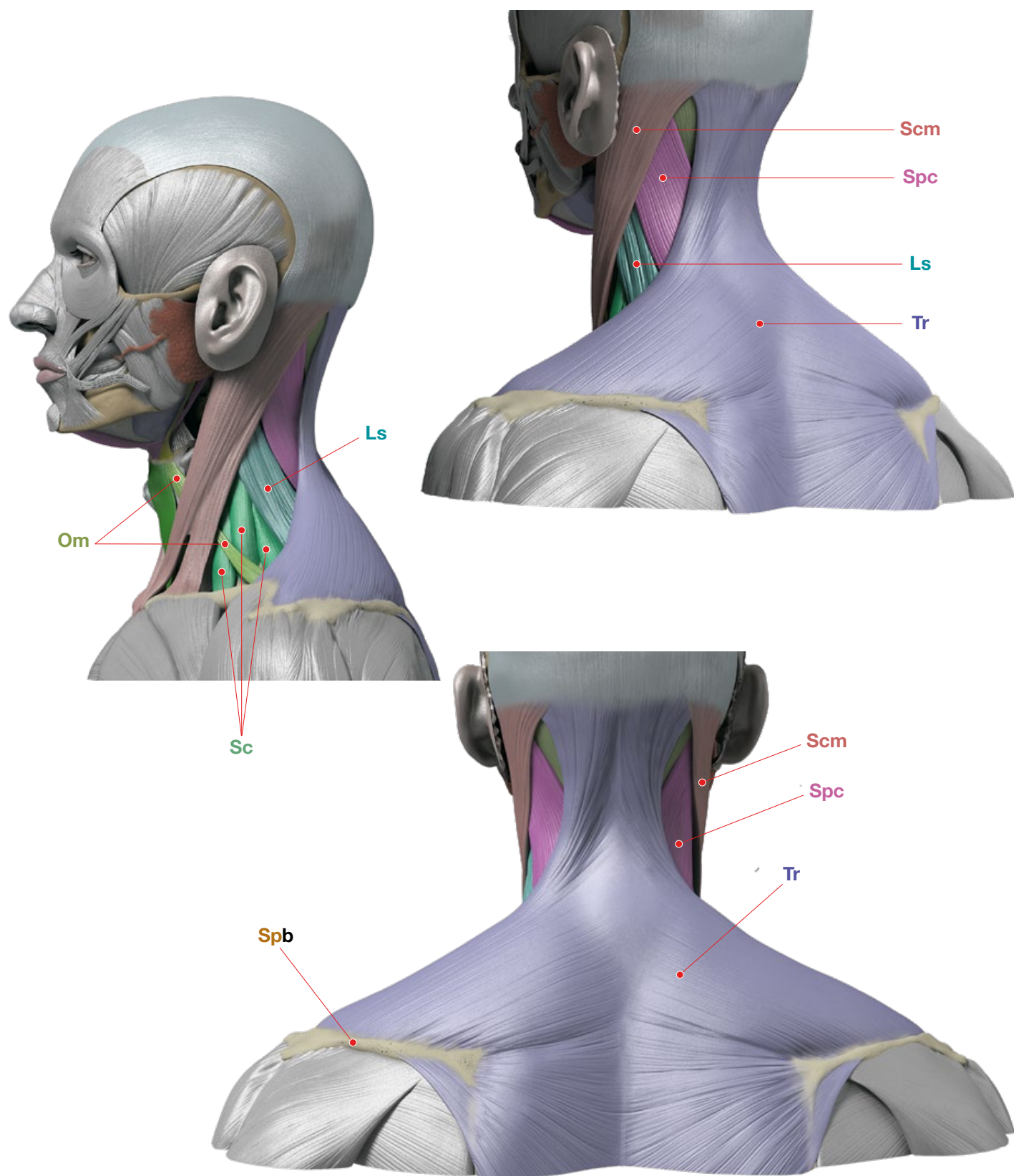
## ANATOMY OF THE NECK



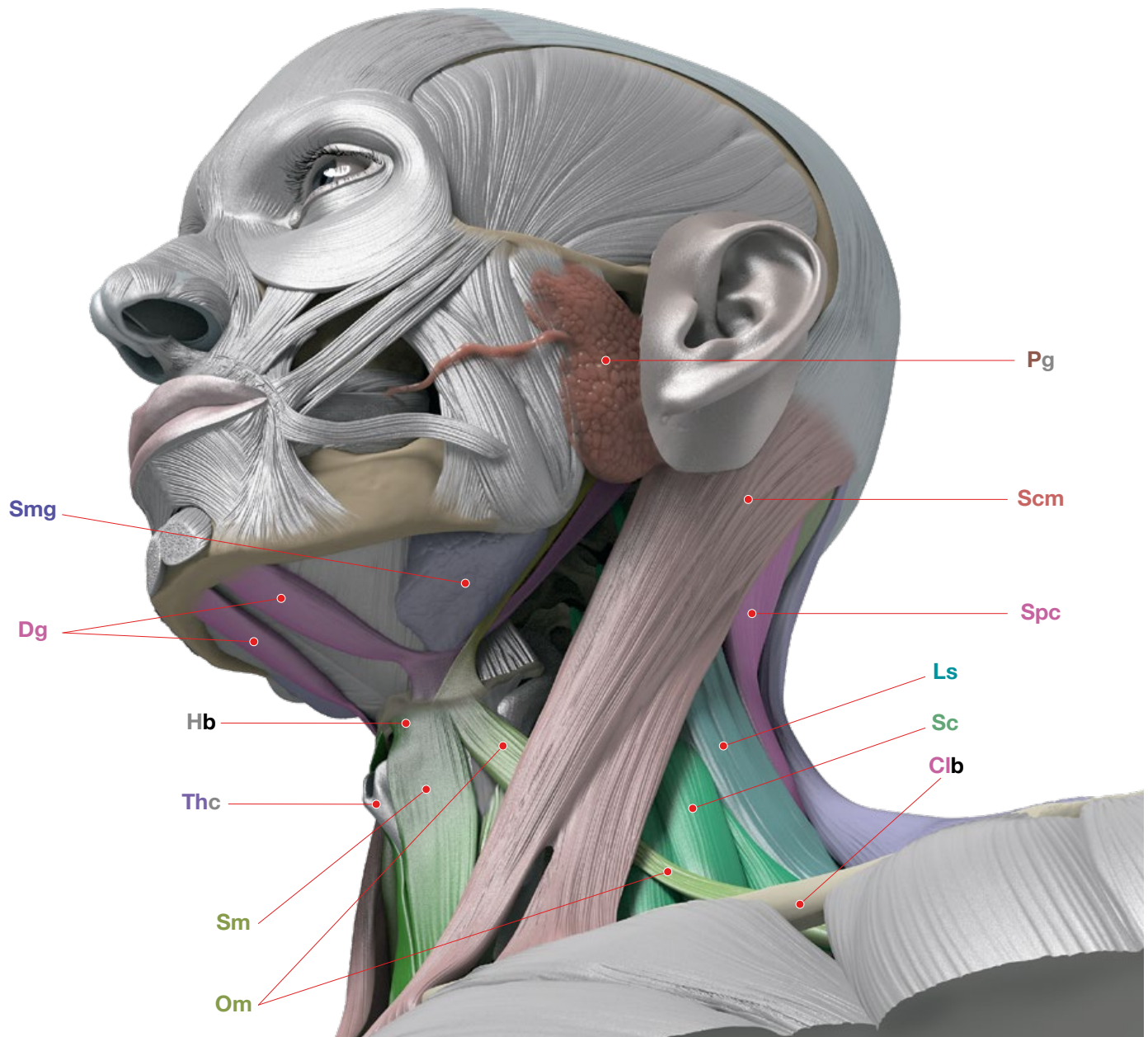
<b>Scm</b>	Sternocleidomastoid
<b>Ls</b>	Levator scapulae
<b>Sc</b>	Scalene muscles group
<b>Tr</b>	Trapezius
<b>Spb</b>	Scapula bone (shoulder blade)
<b>Clb</b>	Clavicle (collarbone)
<b>Sm</b>	Strap muscles (infrahyoid muscles)



## ANATOMY OF THE NECK



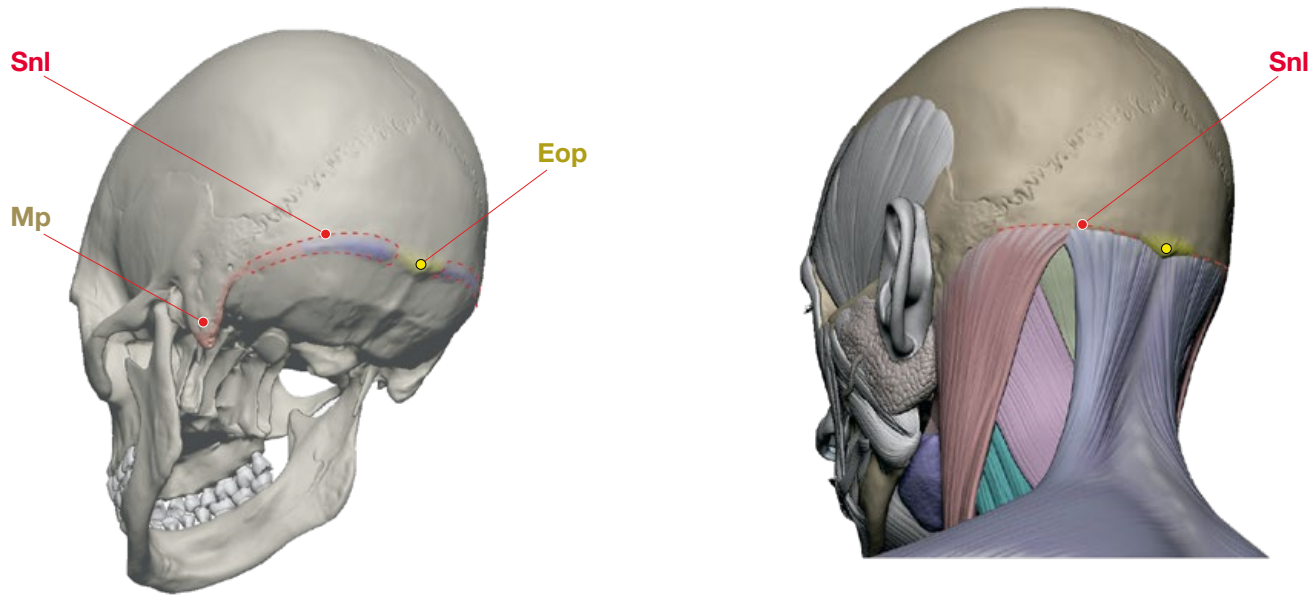
## ANATOMY OF THE NECK



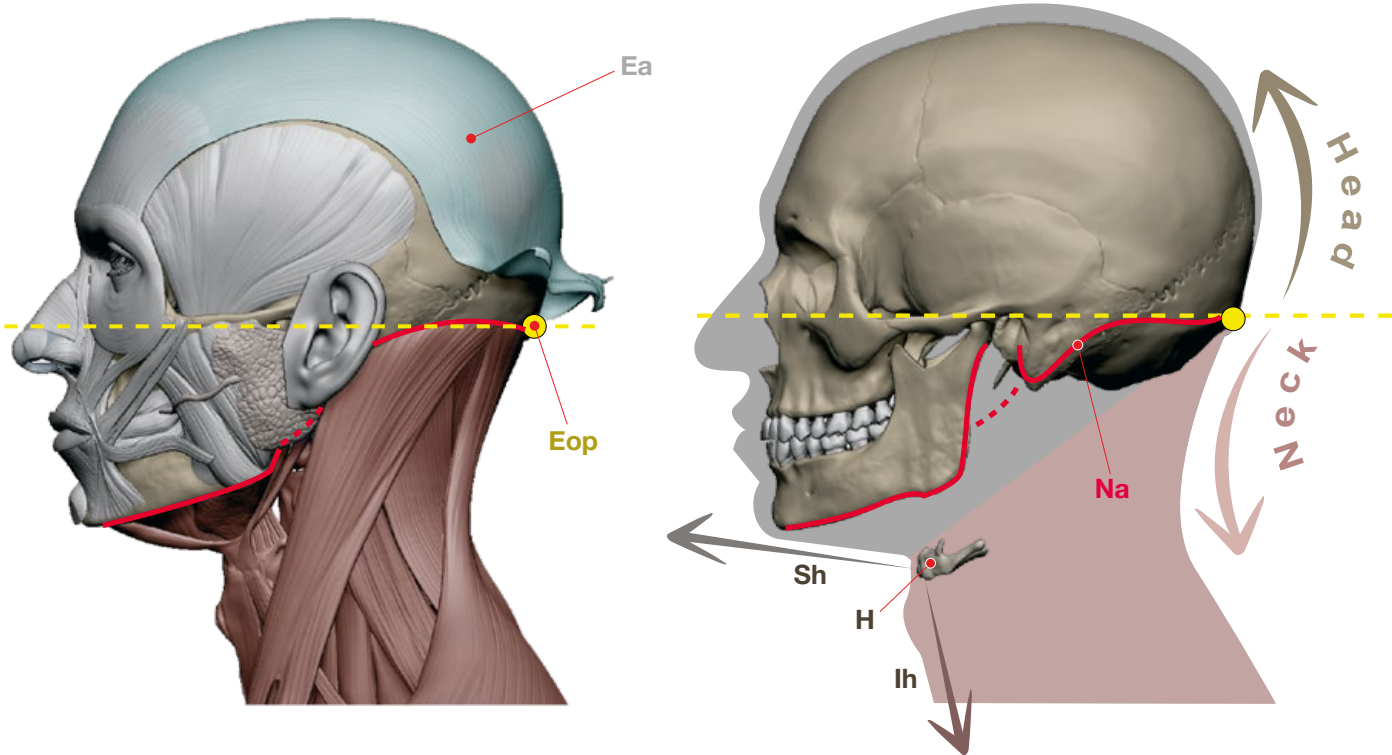
<b>Scm</b>	Sternocleidomastoid	<b>Sc</b>	Scalene muscles
<b>Spc</b>	Splenius capitis	<b>Smg</b>	Submandibular gland (salivary gland)
<b>Ls</b>	Levator scapulae	<b>Dg</b>	Digastric muscle
<b>Tr</b>	Trapezius	<b>Hb</b>	Hyoid bone
<b>Om</b>	Omohyoid	<b>Thc</b>	Thyroid cartilage
<b>Clb</b>	Clavicle (collarbone)	<b>Sm</b>	Strap muscles (infrahyoid muscles)
<b>Spb</b>	Scapula (shoulder blade)	<b>Pg</b>	Parotid gland (salivary gland)

# ANATOMY OF THE NECK

## Connecting the head and neck



<b>Snl</b>	Superior nuchal line	<b>Sh</b>	Suprahyoid neck
<b>Mp</b>	Mastoid process (temporal bone)	<b>H</b>	Hyoid bone
<b>Ea</b>	Epicranial aponeurosis (scalp)	<b>lh</b>	Infrarahyoid neck
<b>Eop</b>	External occipital protuberance	<b>Na</b>	Neck attachment line

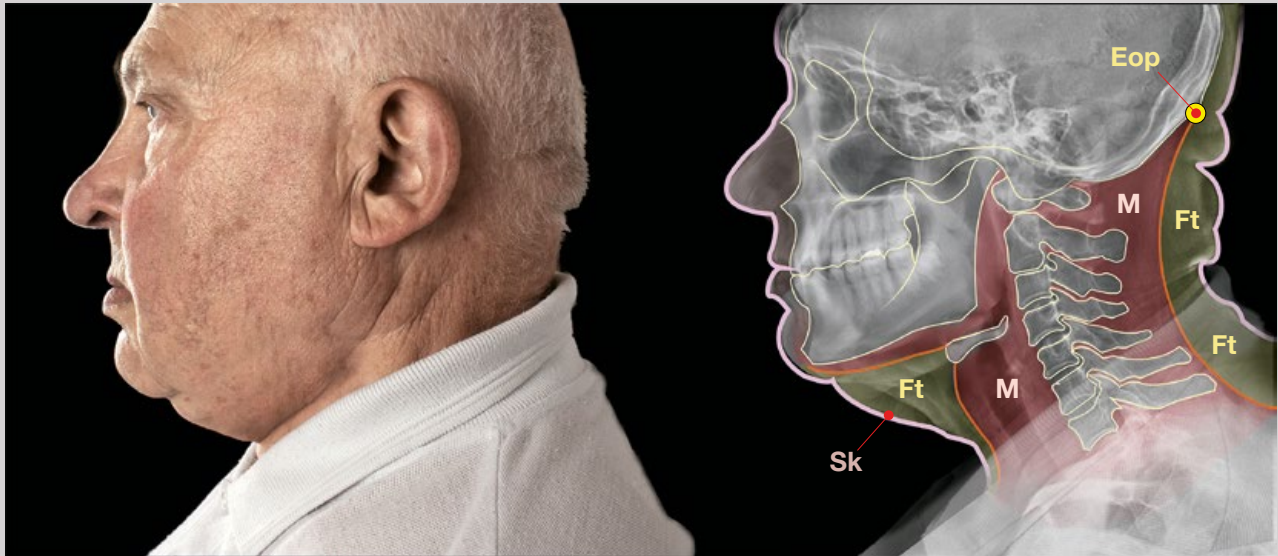




## ANATOMY OF THE NECK

### Connecting the head and neck

FAT PLAYS AN IMPORTANT ROLE IN HEAD AND NECK CONNECTION



**Ft** Fat

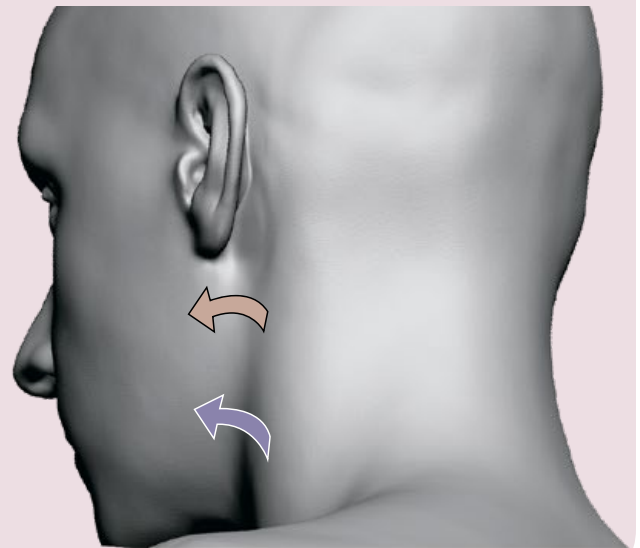
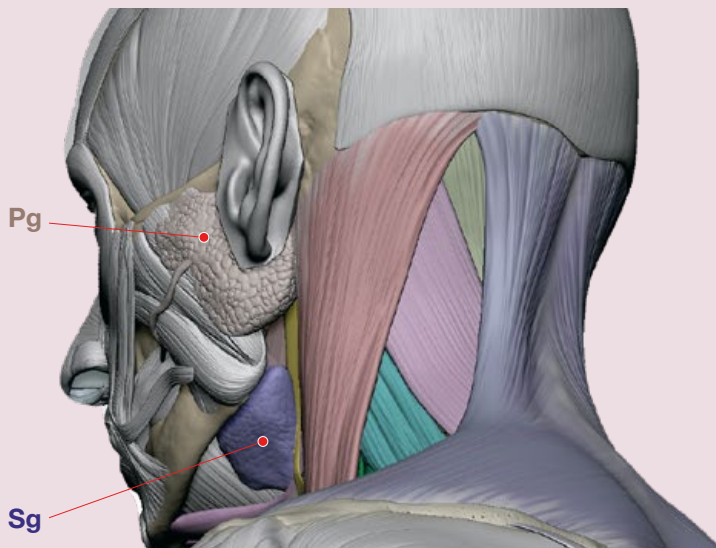
**M** Muscles of the neck

**Eop** External occipital protuberance

**Sk** Skin

### SALIVARY GLANDS

**Parotid (Pg)** and **Submandibular (Sg)** glands also take part in forming connection of the head and neck by softening the transition between the neck muscles and the mandible



## ANATOMY OF THE NECK

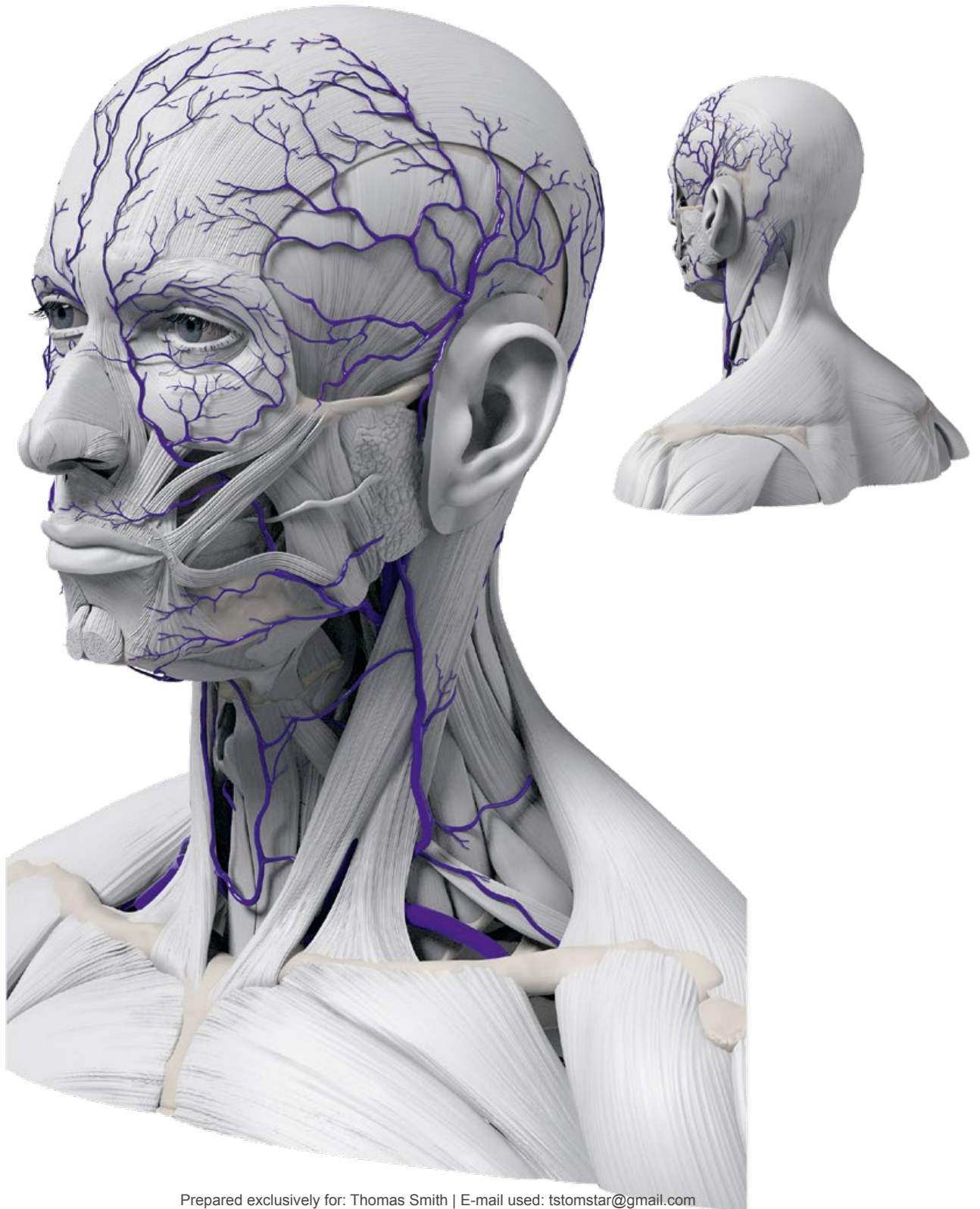
### Major **veins** of the head and neck





## ANATOMY OF THE NECK

### Major **veins** of the head and neck





## MOVEMENTS OF THE NECK



Right rotation

Left rotation



Right side flexion

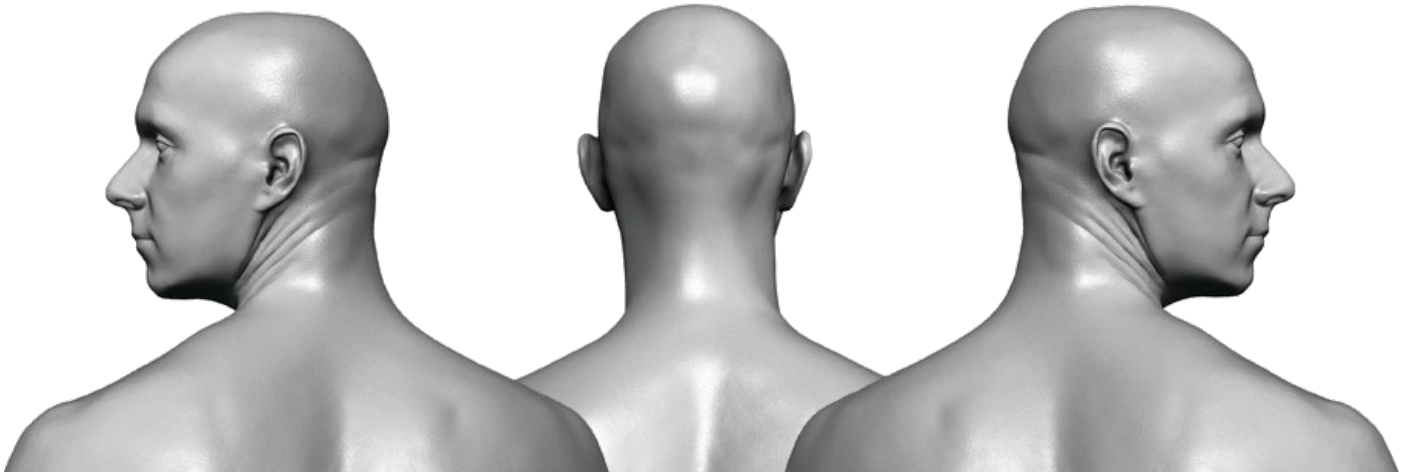
Left side flexion



Extension

Flexion

## MOVEMENTS OF THE NECK



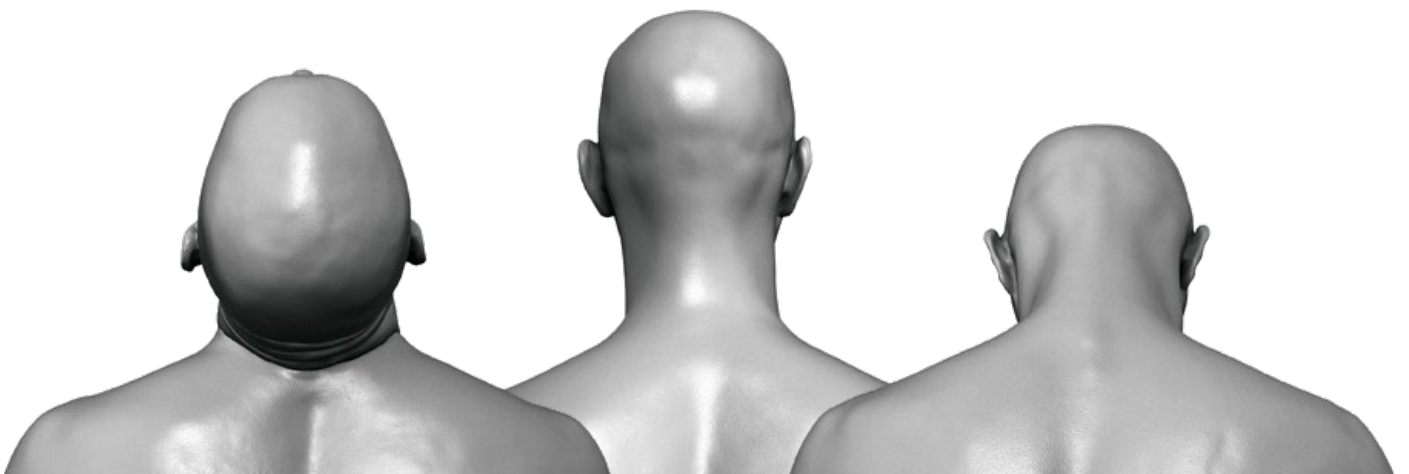
Left rotation

Right rotation



Left side flexion

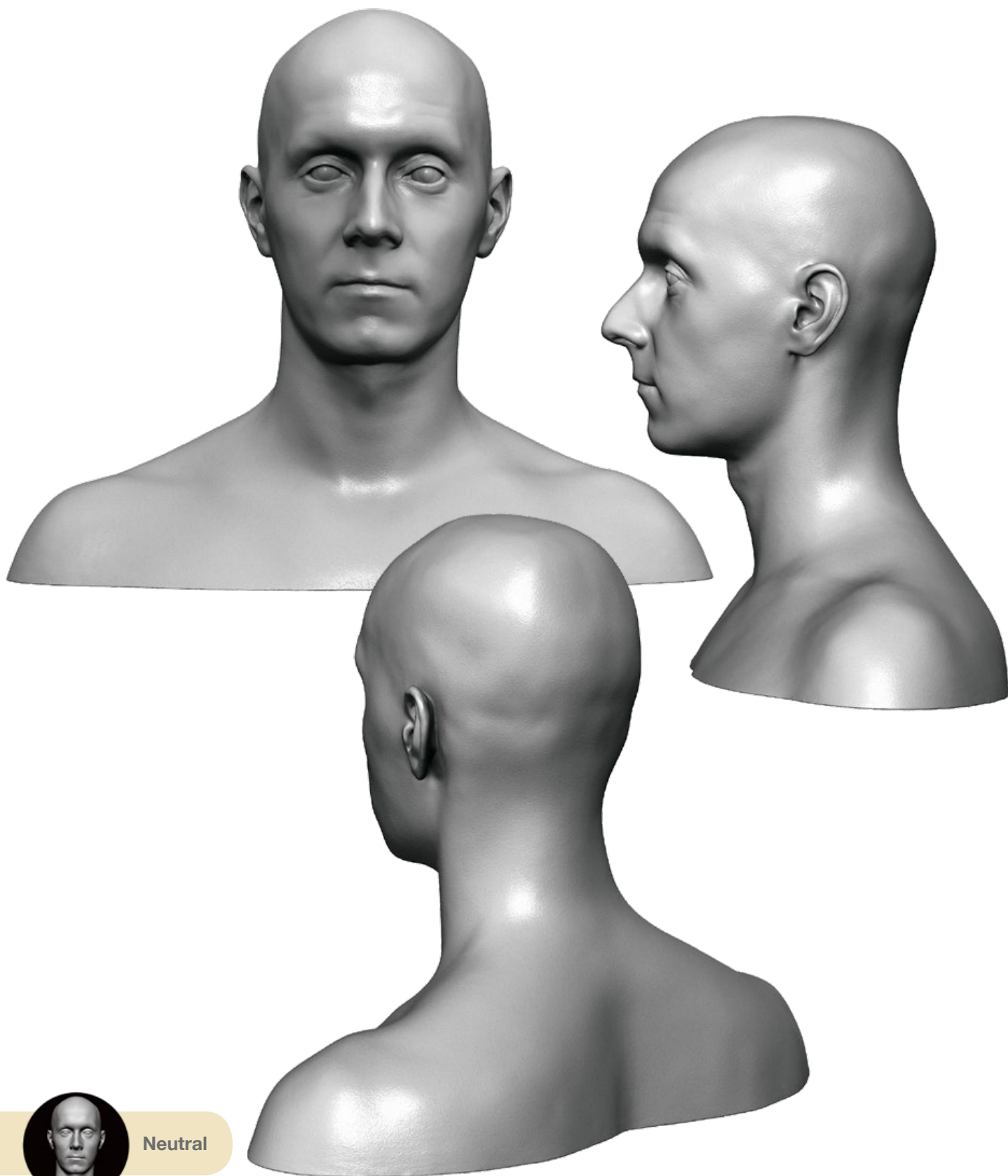
Right side flexion



Extension

Flexion

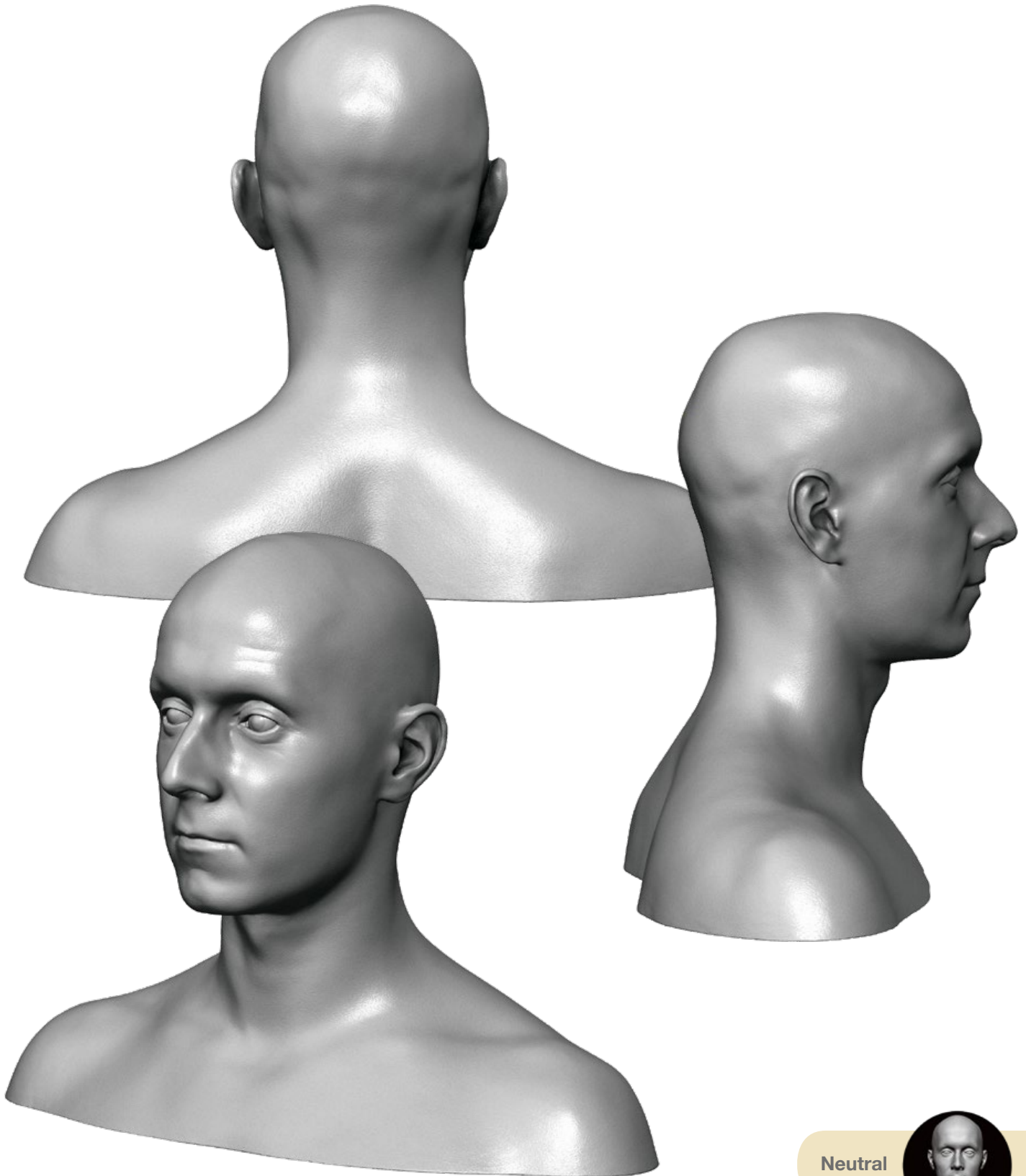
## MOVEMENTS OF THE NECK



Neutral



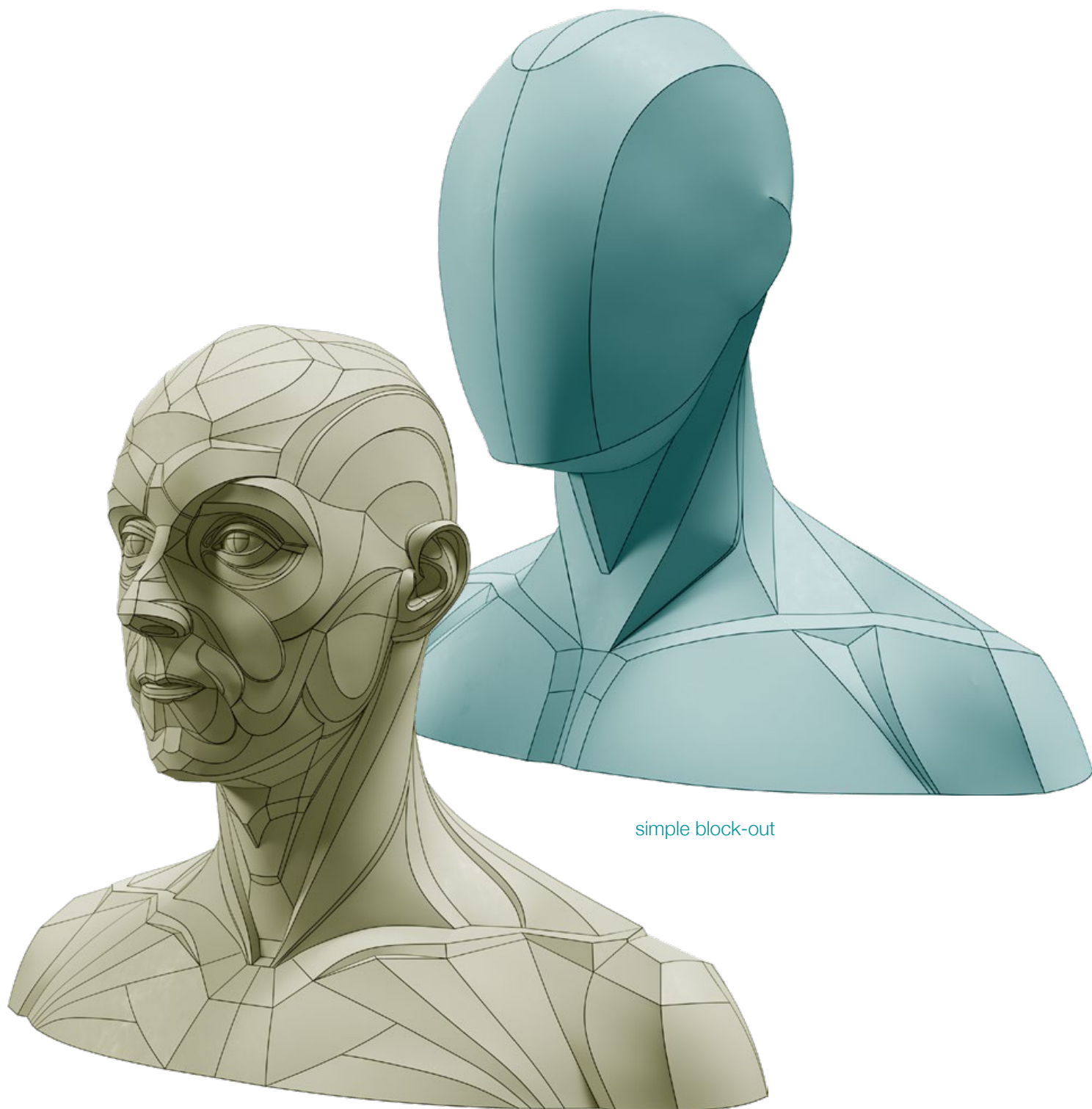
## MOVEMENTS OF THE NECK



Neutral



## MOVEMENTS OF THE NECK



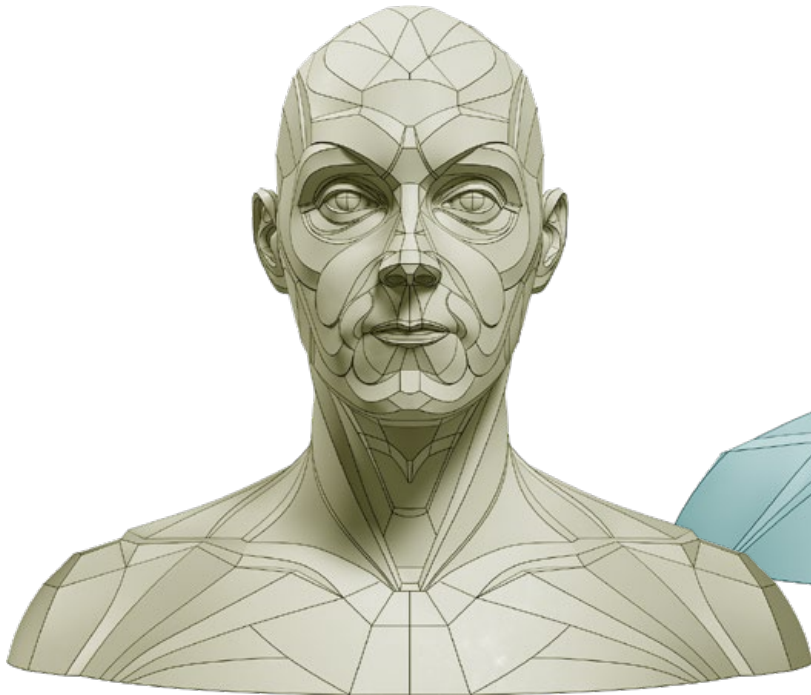
simple block-out

complex block-out

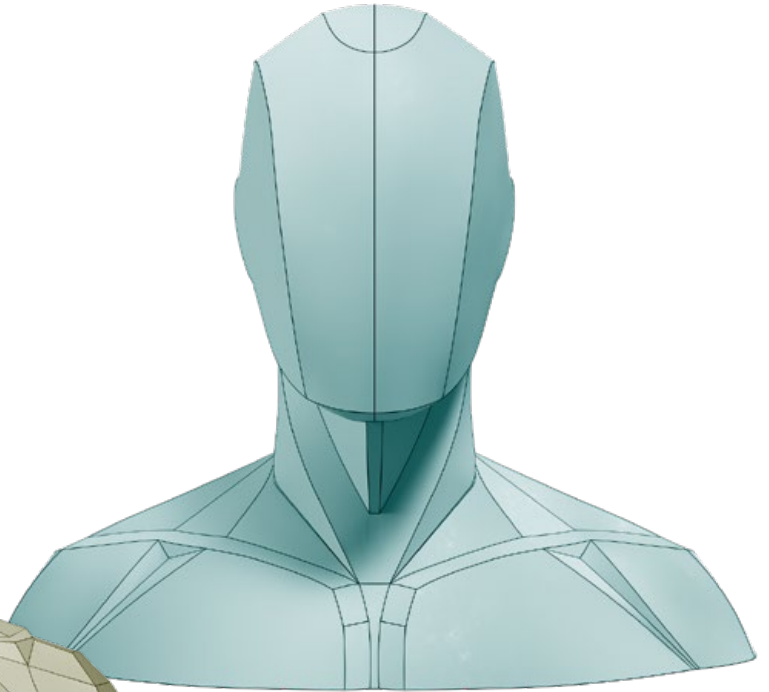


Neutral

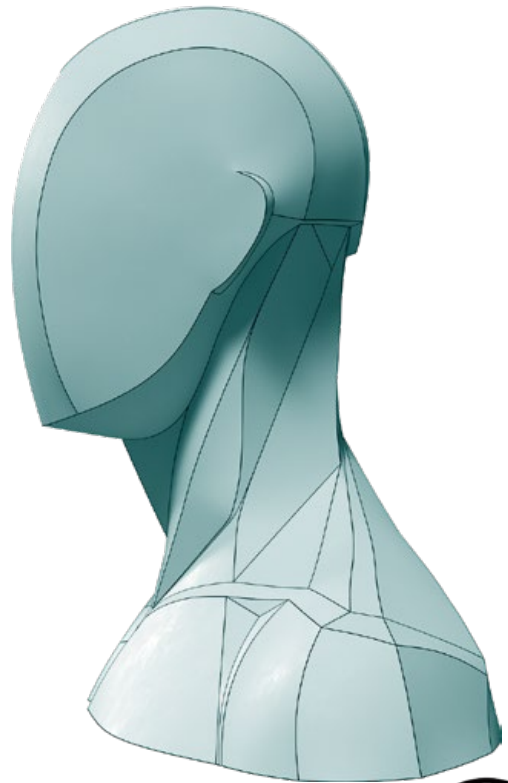
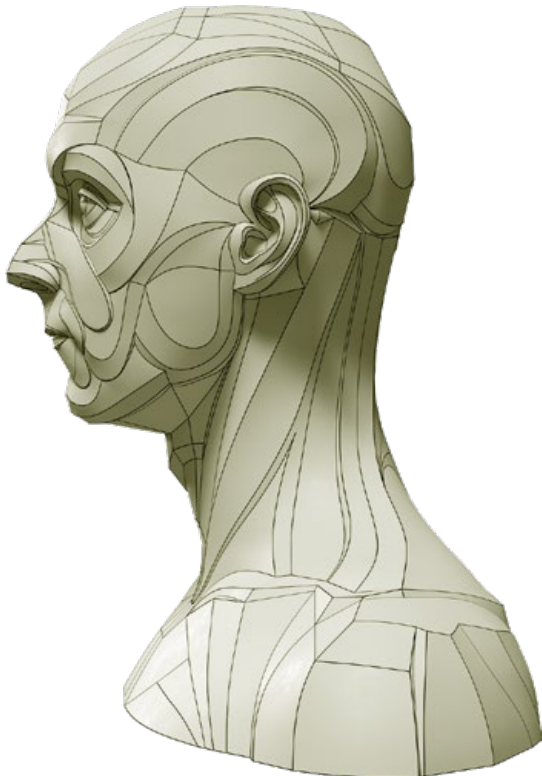
## MOVEMENTS OF THE NECK



complex block-out



simple block-out



Neutral

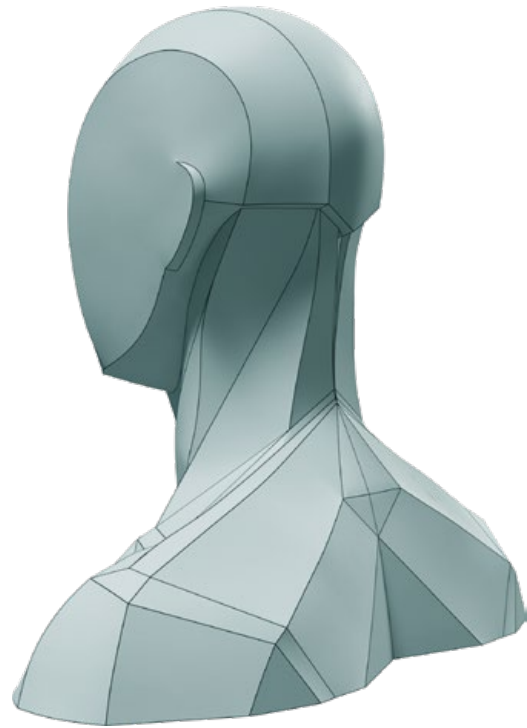




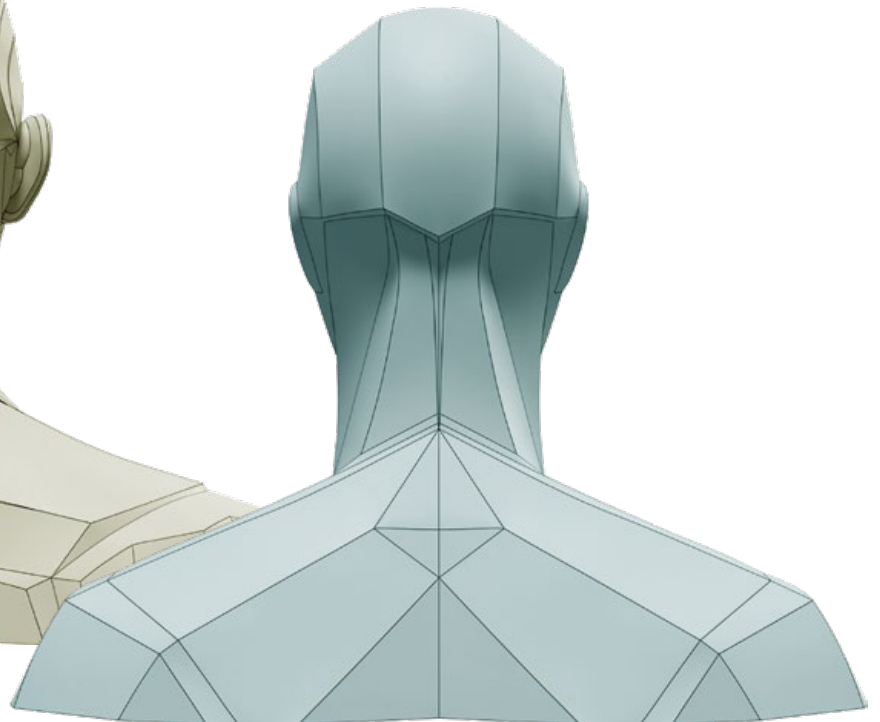
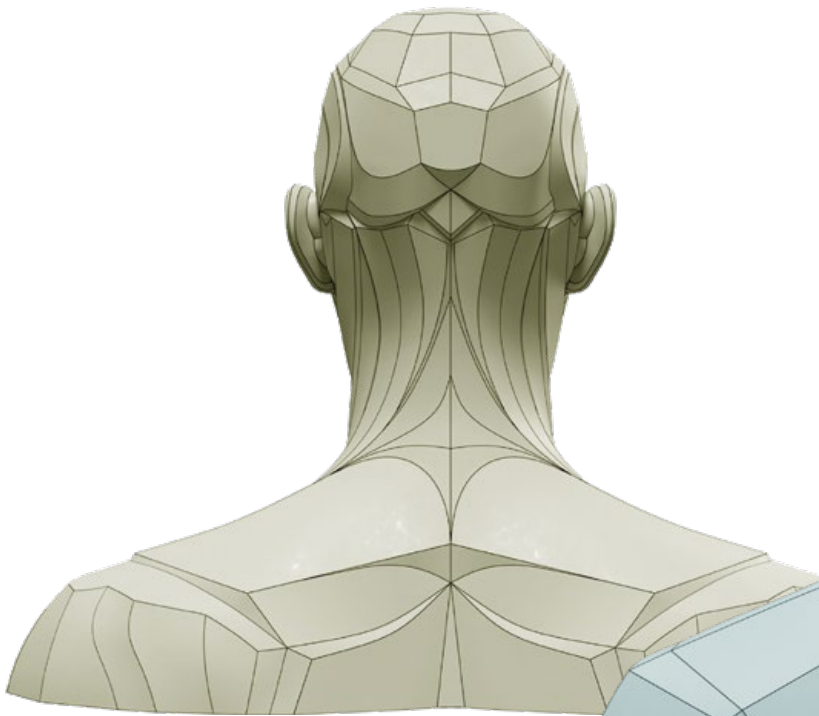
## MOVEMENTS OF THE NECK



complex block-out



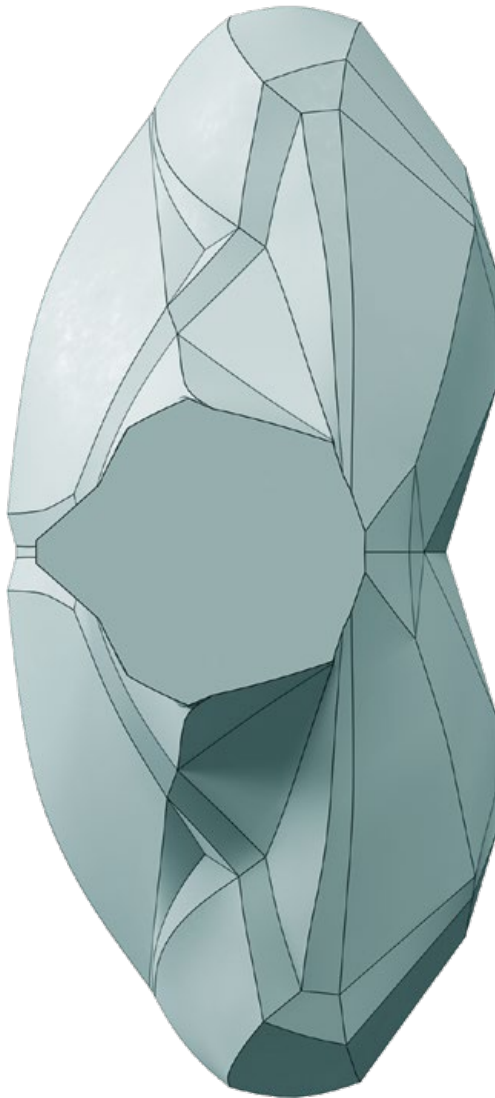
simple block-out



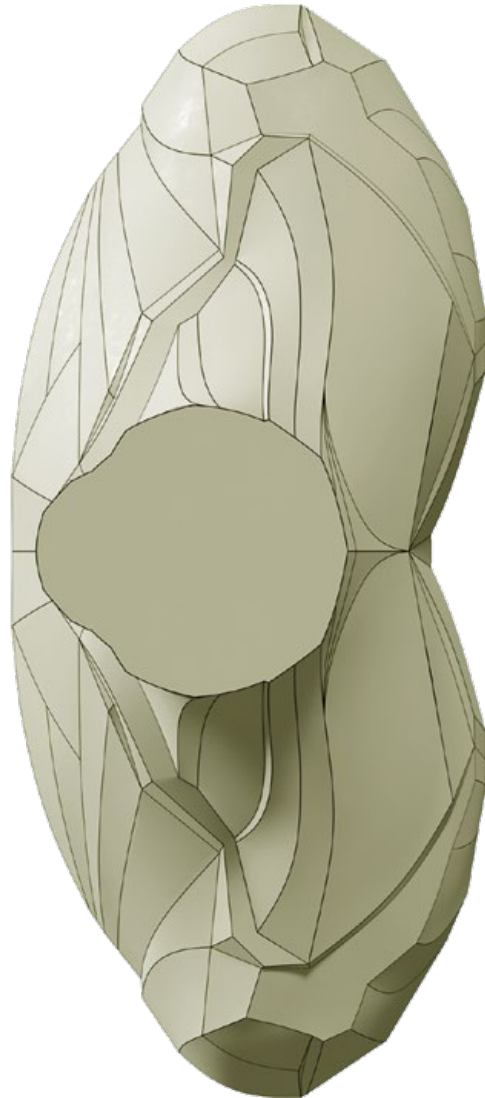
Neutral

## MOVEMENTS OF THE NECK

simple block-out



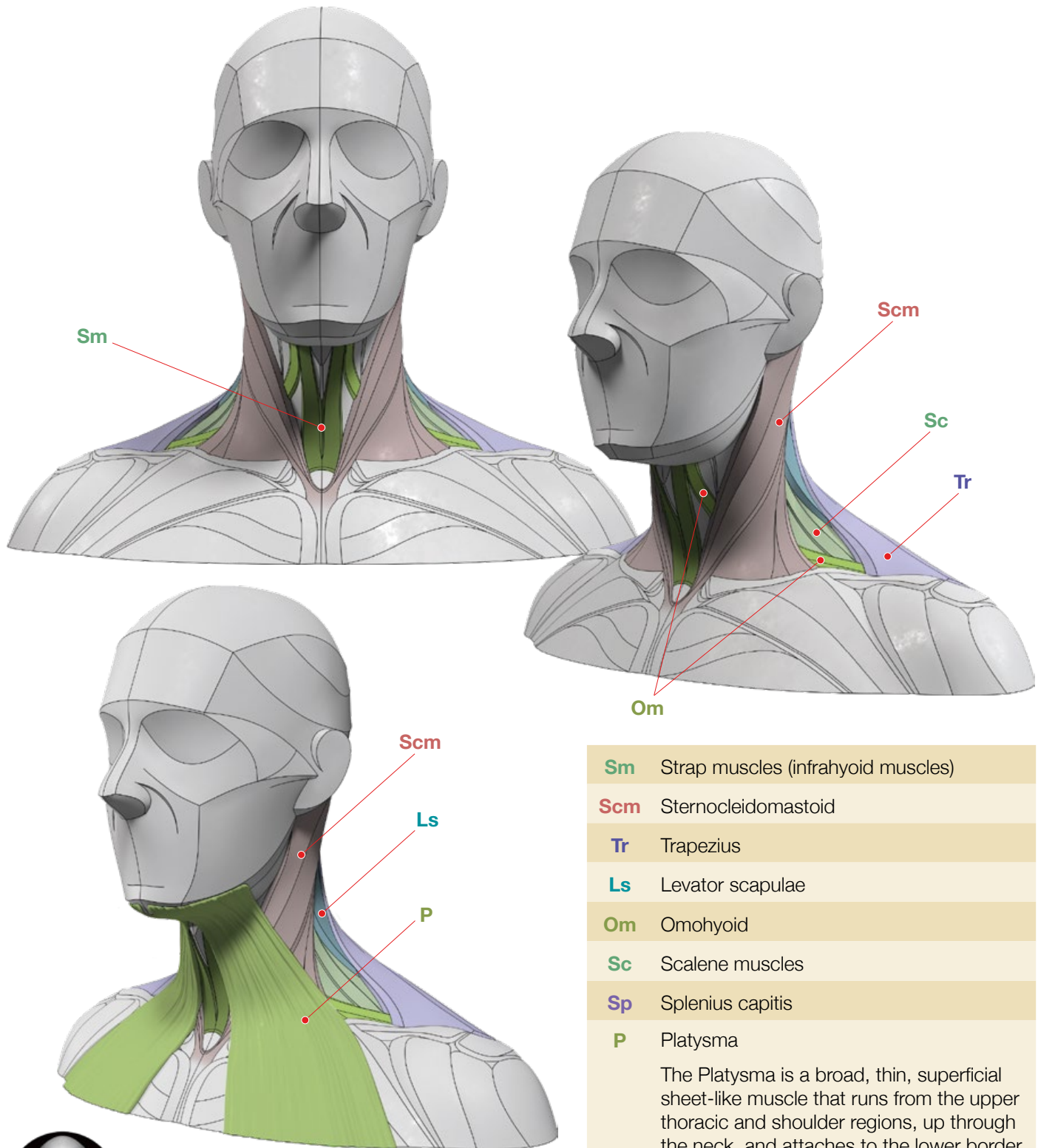
complex block-out



Neutral



## ANATOMY OF THE NECK



**Sm** Strap muscles (infrahyoid muscles)

**Scm** Sternocleidomastoid

**Tr** Trapezius

**Ls** Levator scapulae

**Om** Omohyoid

**Sc** Scalene muscles

**Sp** Splenius capitis

**P** Platysma

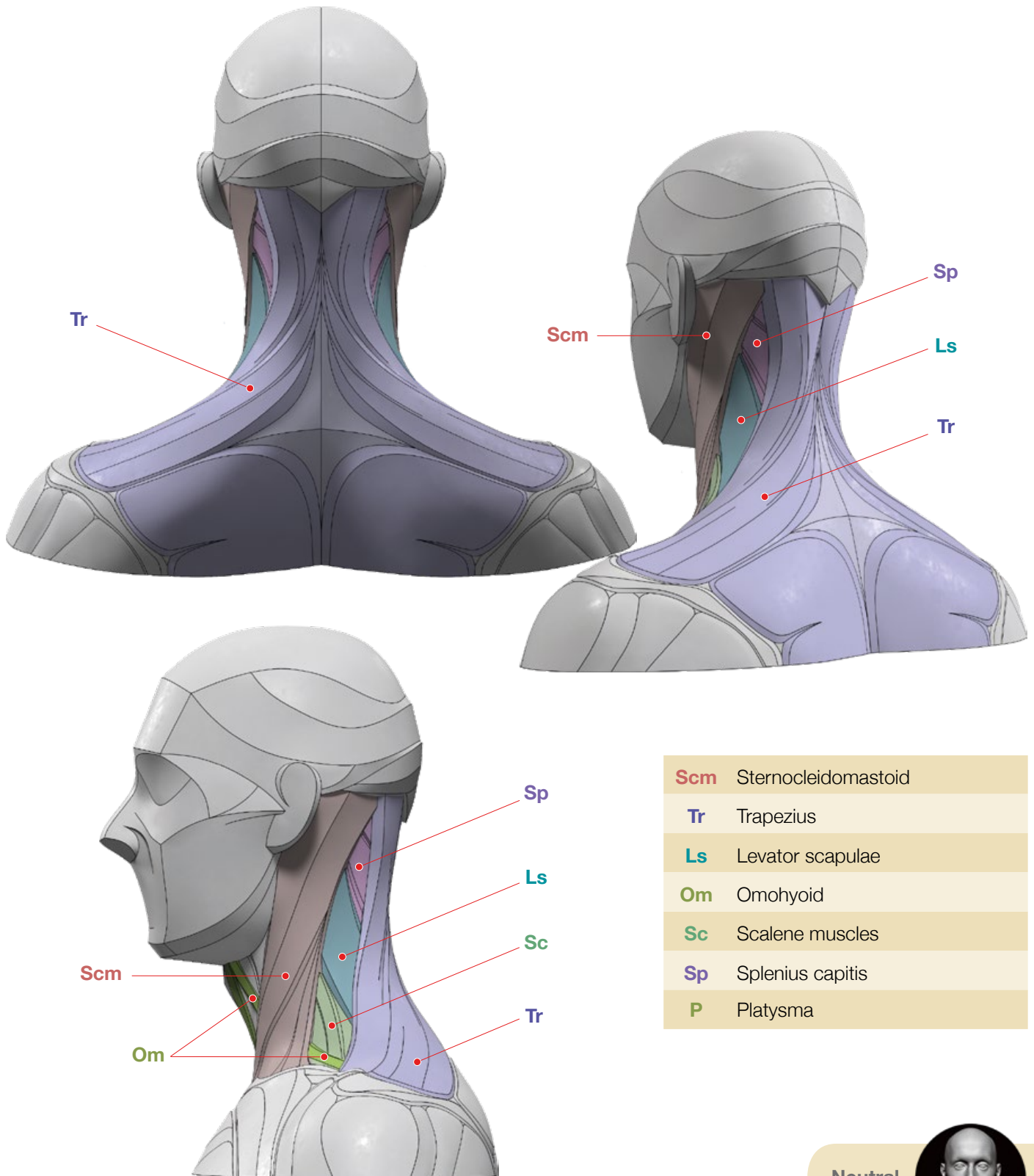
The Platysma is a broad, thin, superficial sheet-like muscle that runs from the upper thoracic and shoulder regions, up through the neck, and attaches to the lower border of the body of the mandible and skin around the lip angles.



Neutral



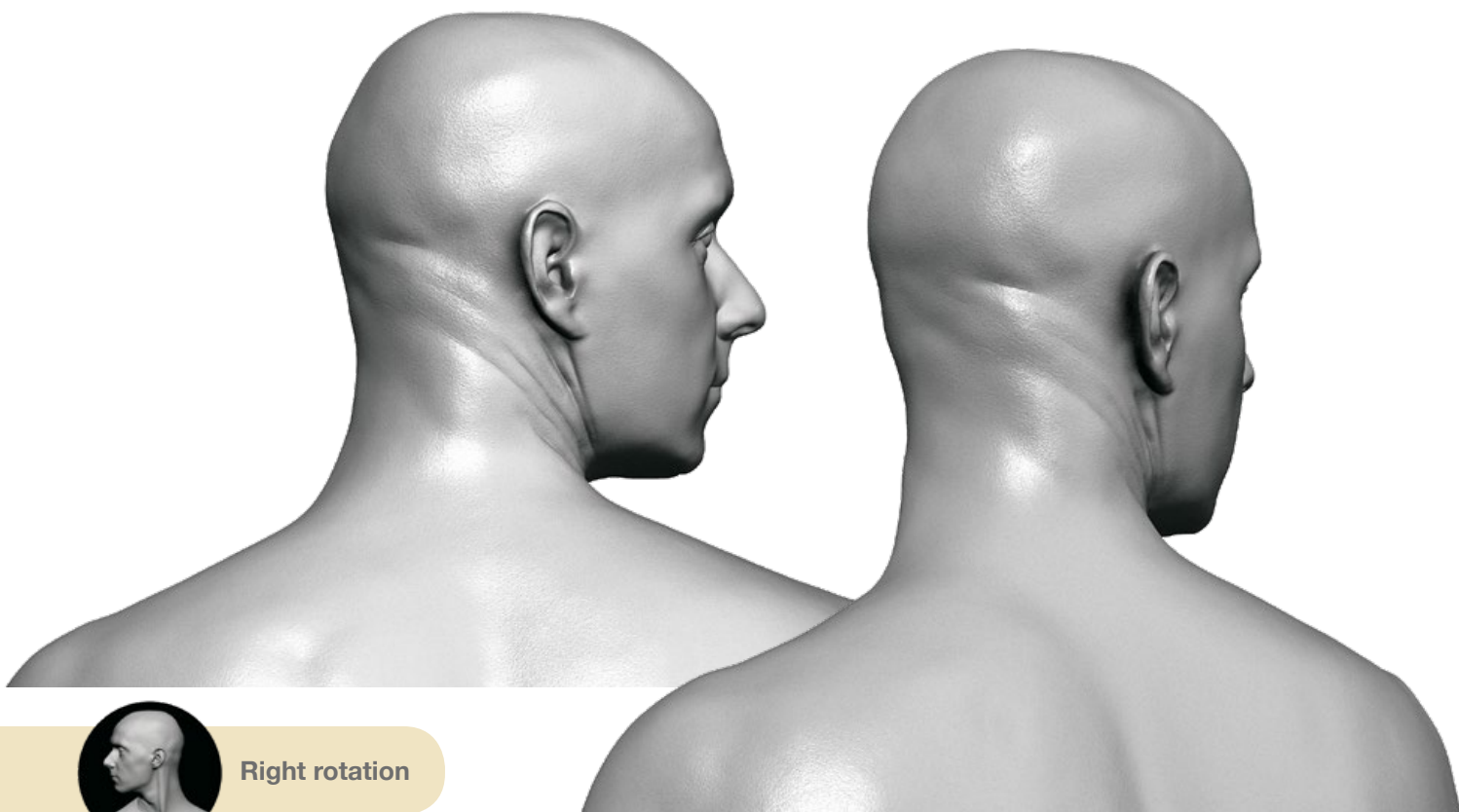
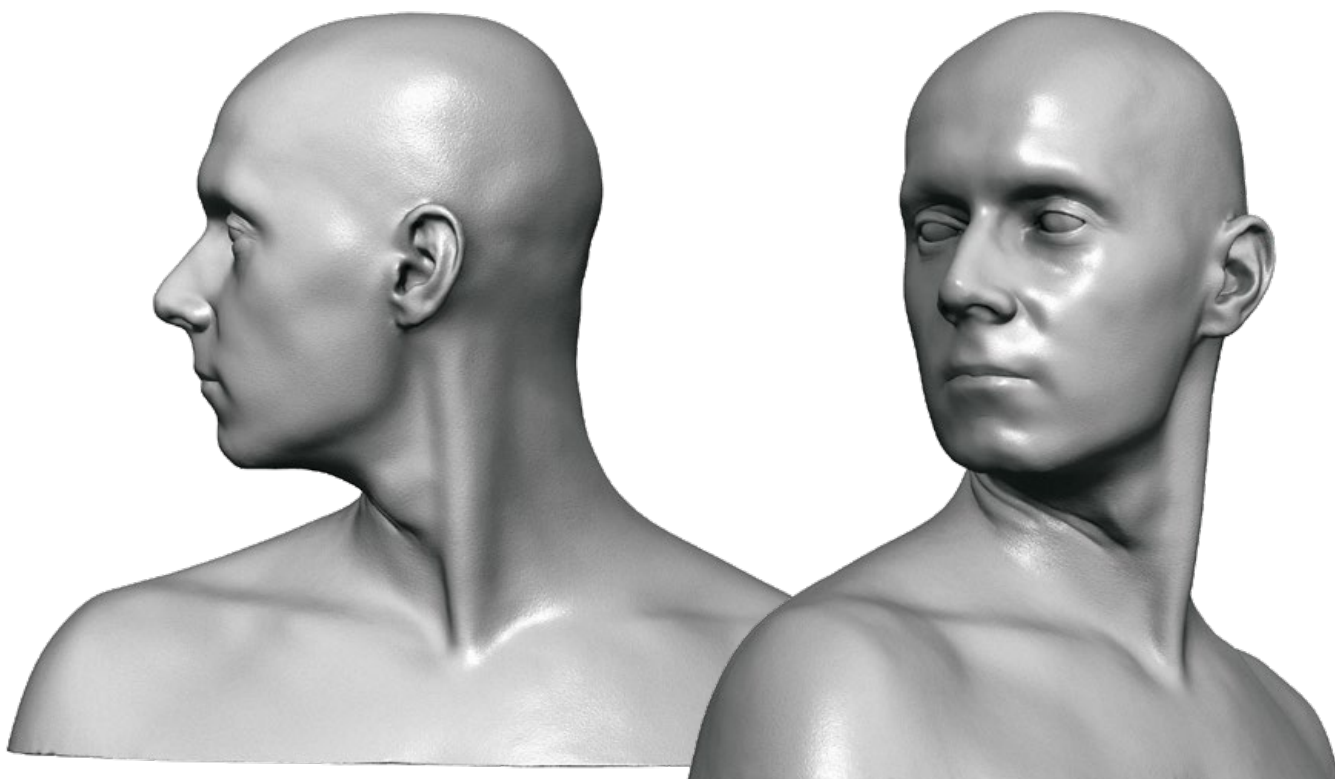
## ANATOMY OF THE NECK



Neutral

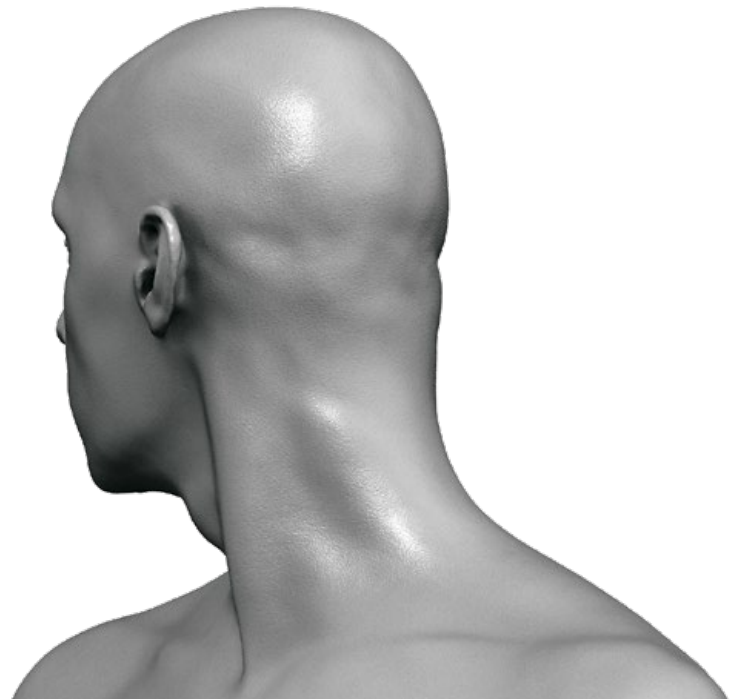
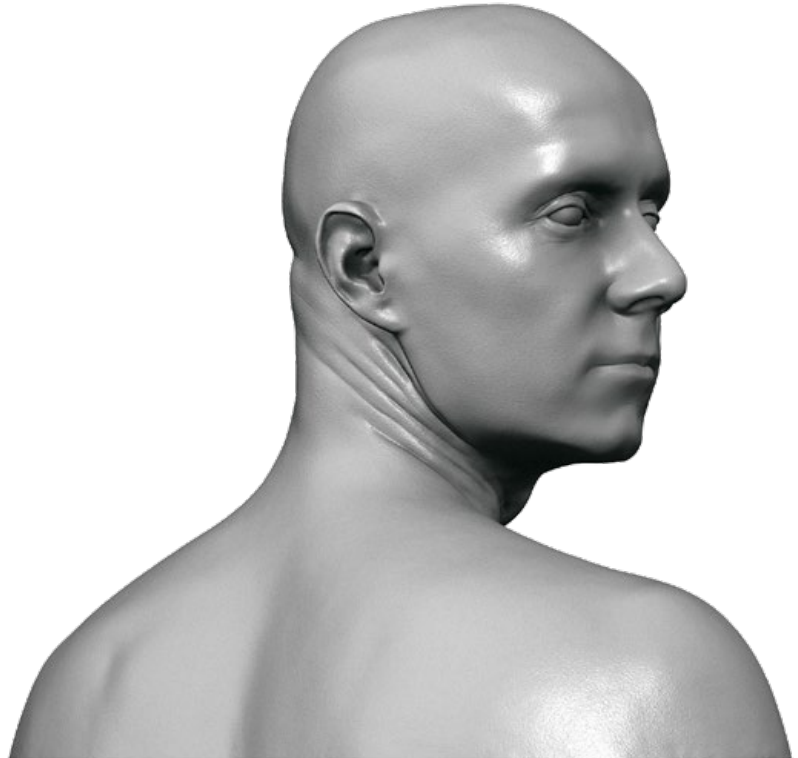


## MOVEMENTS OF THE NECK



Right rotation

## MOVEMENTS OF THE NECK

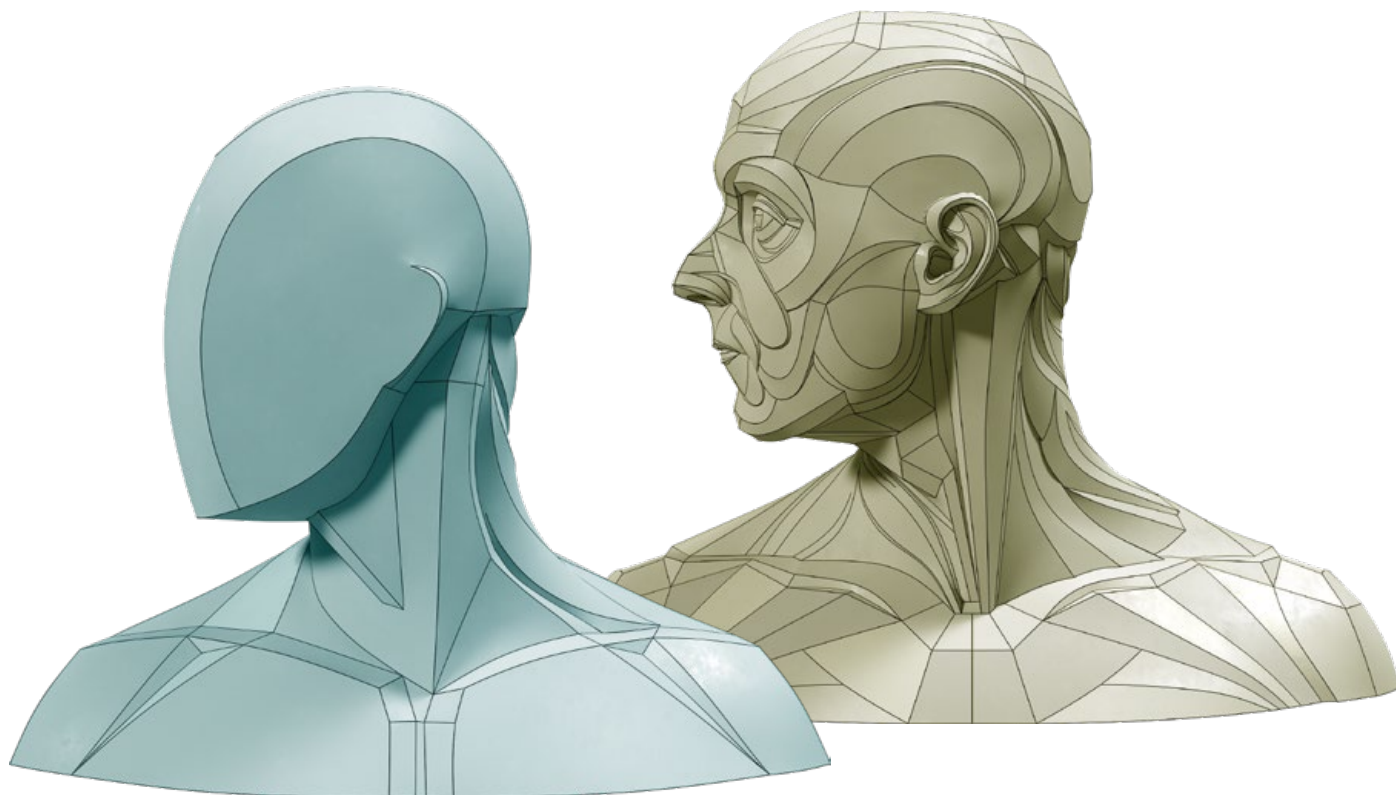


Right rotation





## MOVEMENTS OF THE NECK



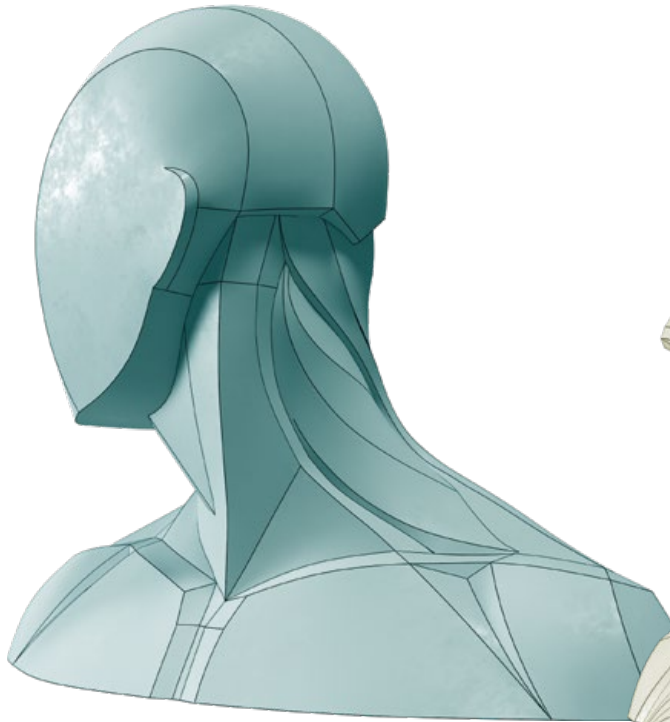
simple block-out

complex block-out

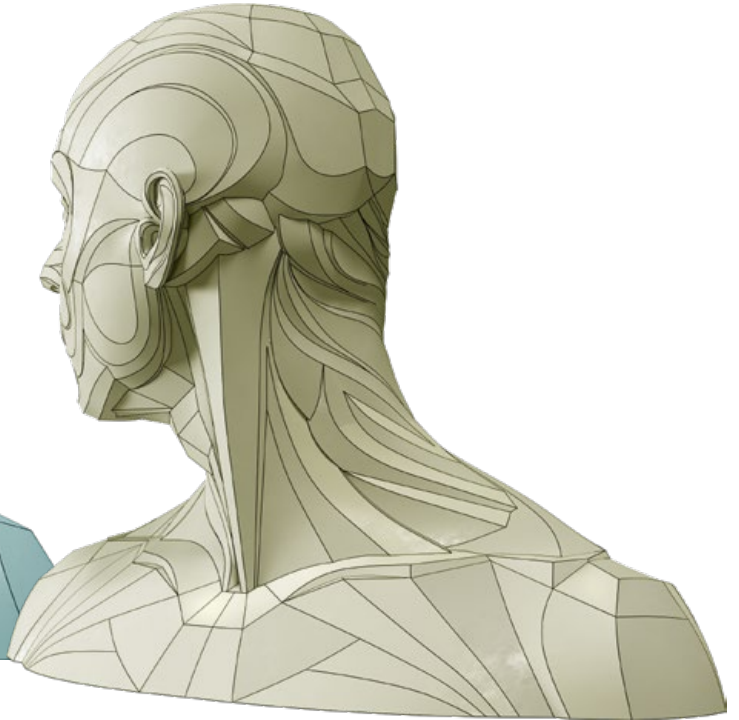


Right rotation

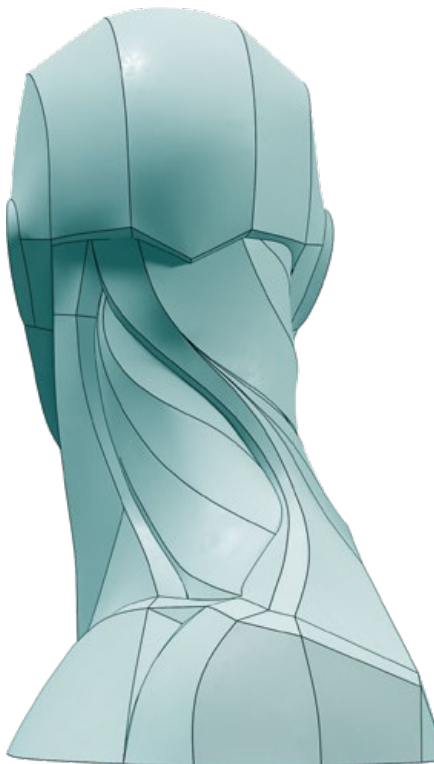
## MOVEMENTS OF THE NECK



simple block-out



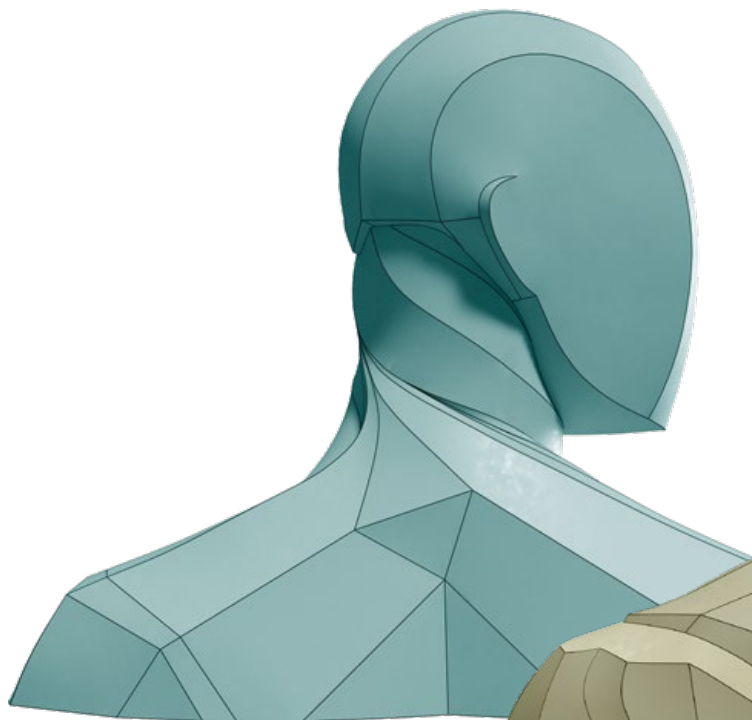
complex block-out



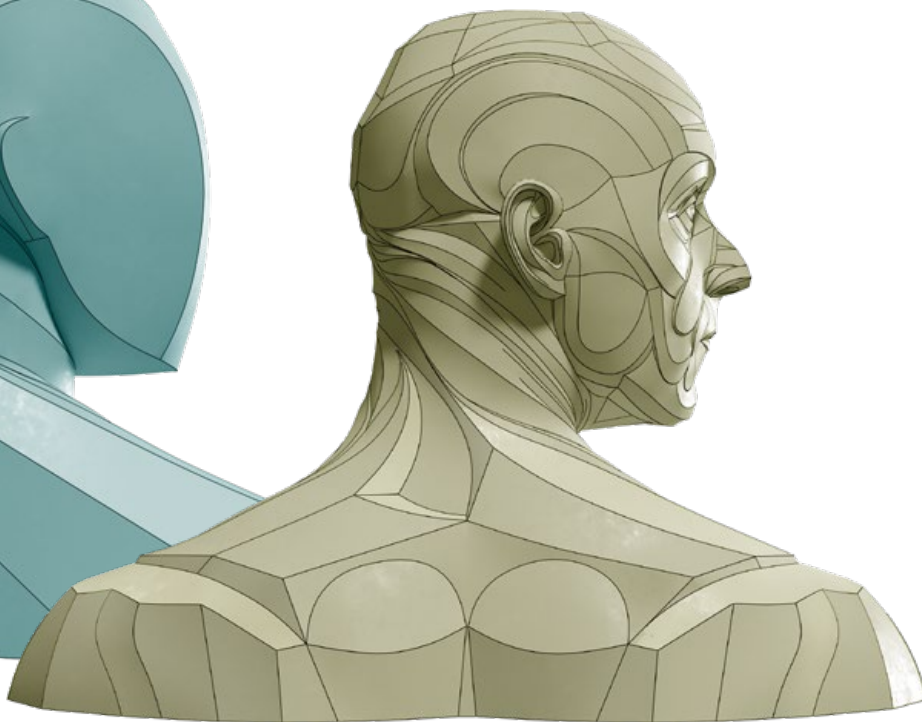
Right rotation



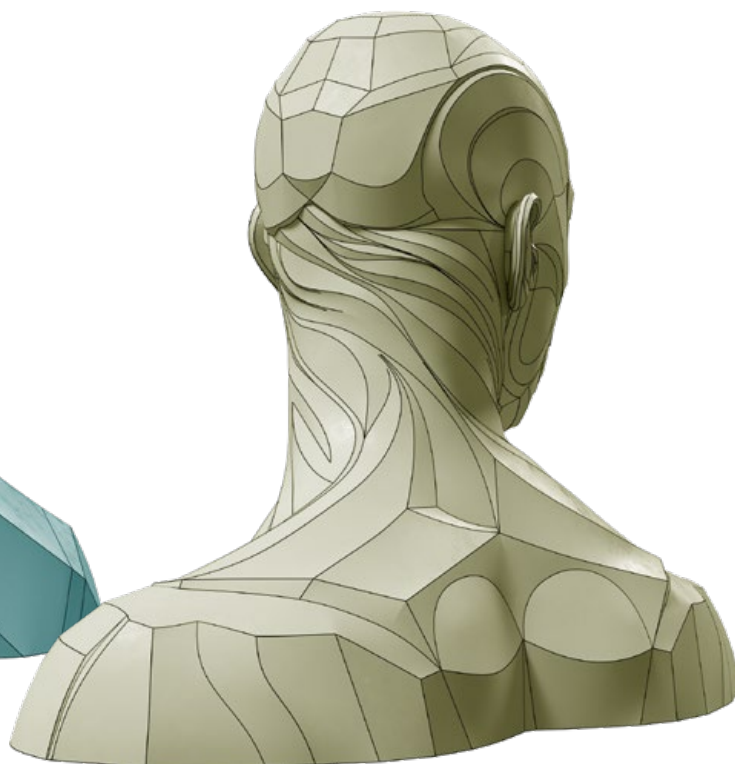
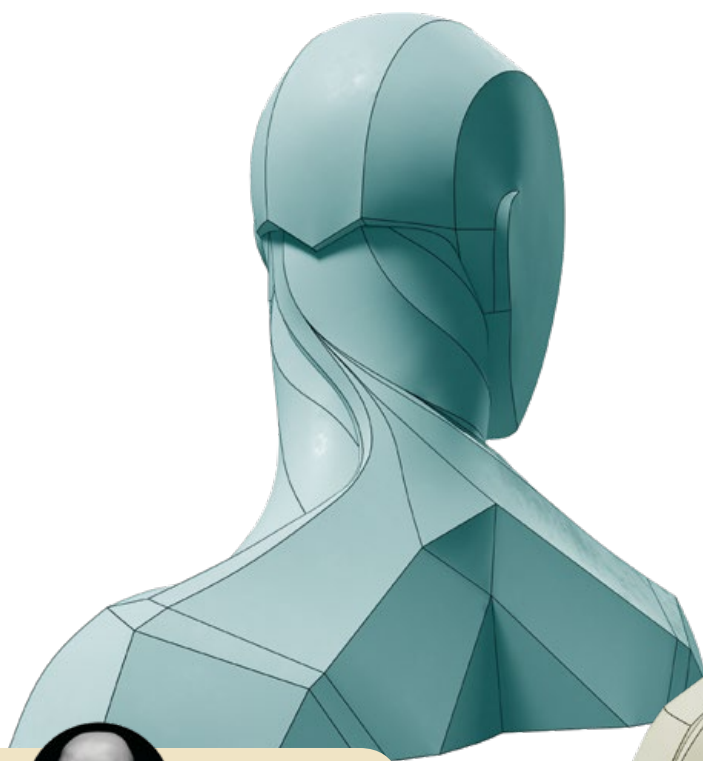
## MOVEMENTS OF THE NECK



simple block-out



complex block-out



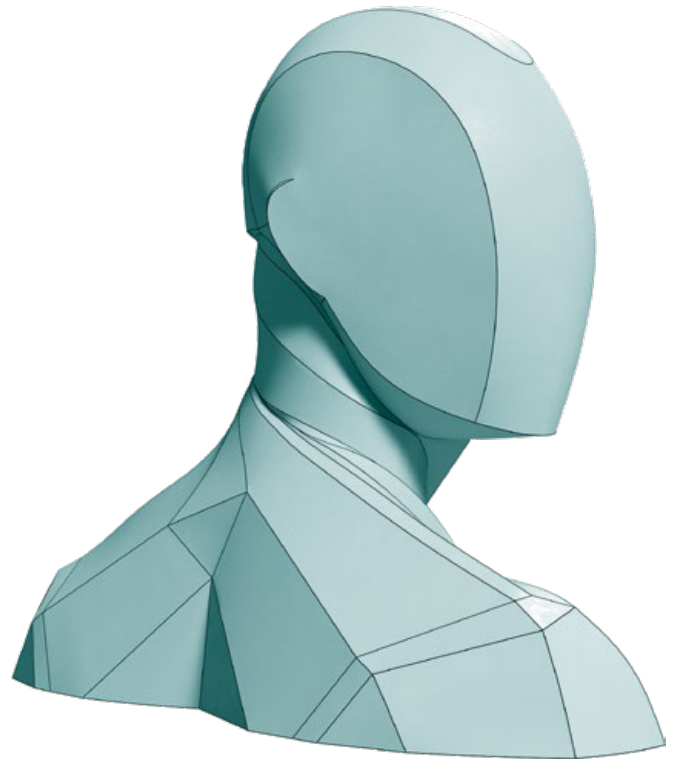
Right rotation



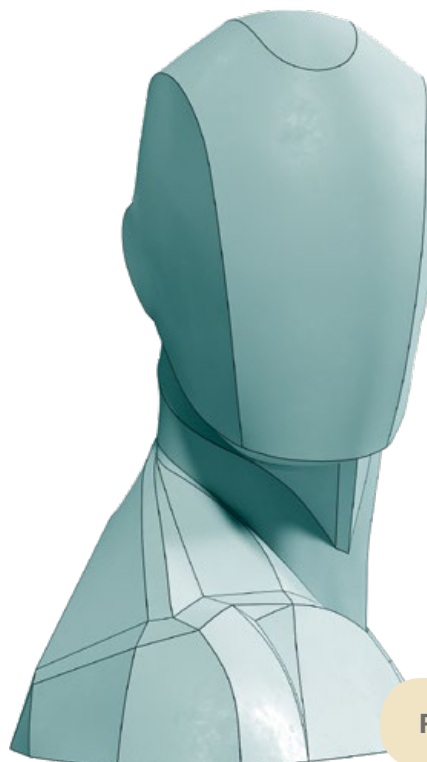
## MOVEMENTS OF THE NECK



complex block-out



simple block-out

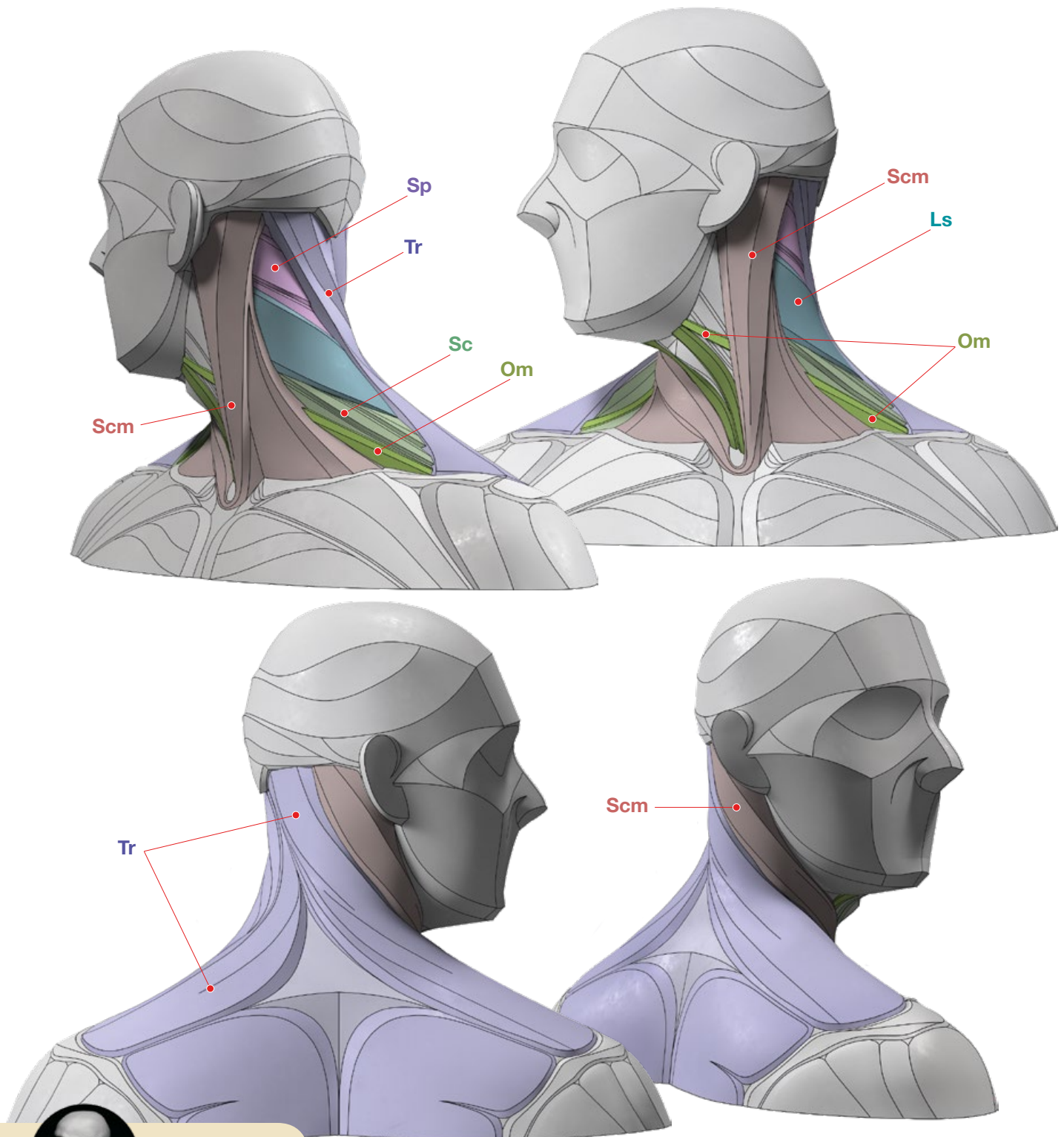


Right rotation



## MOVEMENTS OF THE NECK

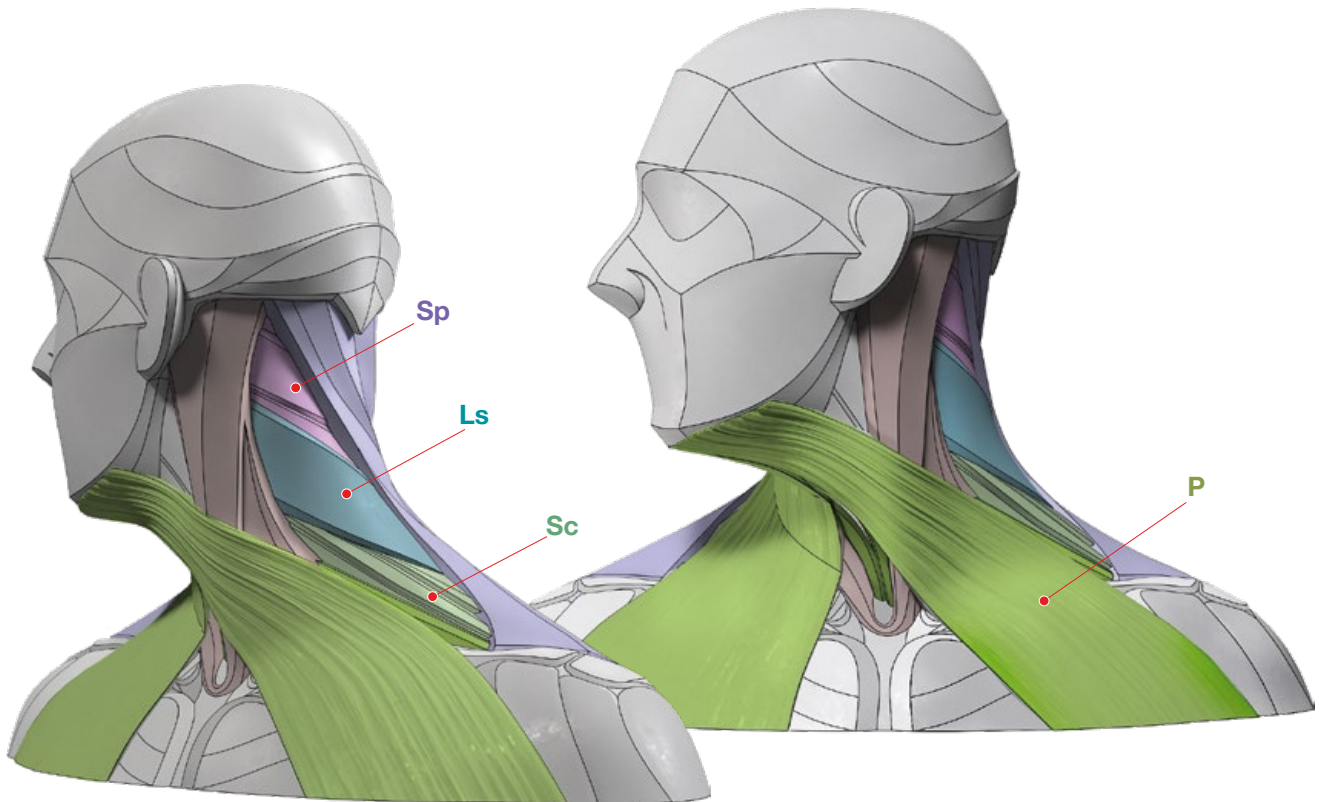
## Anatomy



Right rotation

## MOVEMENTS OF THE NECK

### Anatomy



**Scm** Sternocleidomastoid

**Tr** Trapezius

**Ls** Levator scapulae

**Om** Omohyoid

**Sc** Scalene muscles

**Sp** Splenius capitis

**P** Platysma

The Platysma is a broad, thin, superficial sheet-like muscle that runs from the upper thoracic and shoulder regions, up through the neck, and attaches to the lower border of the body of the mandible and skin around the lip angles.

Right rotation

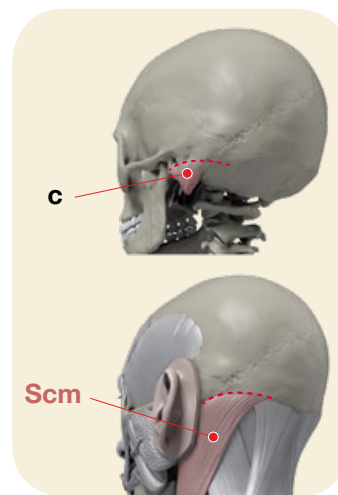
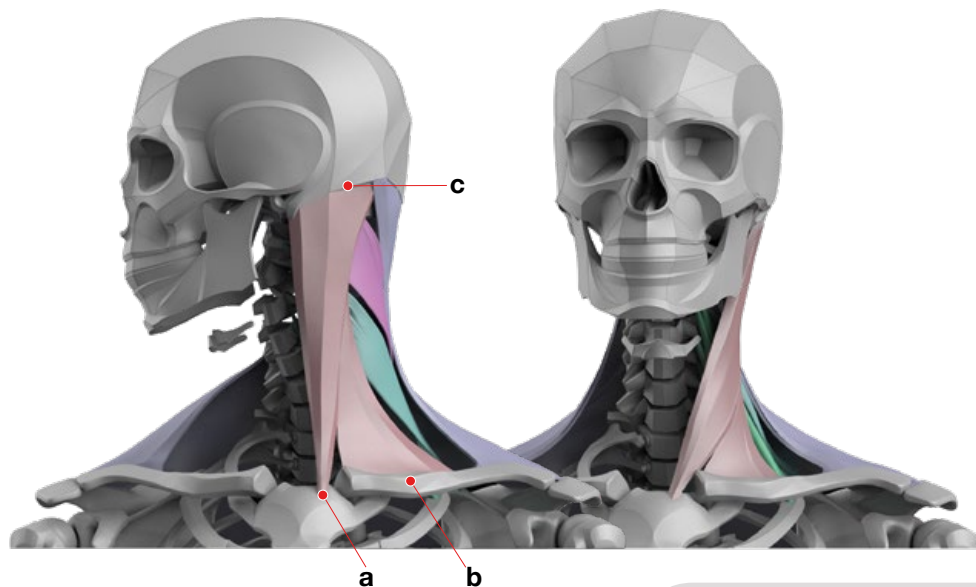
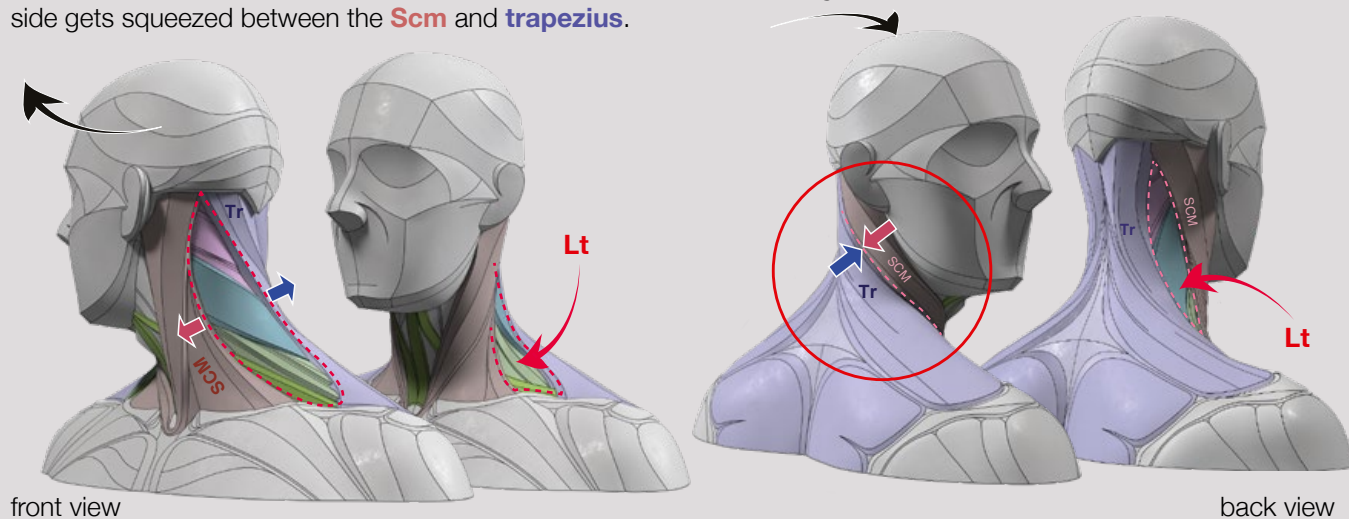




## MOVEMENTS OF THE NECK

### Anatomy

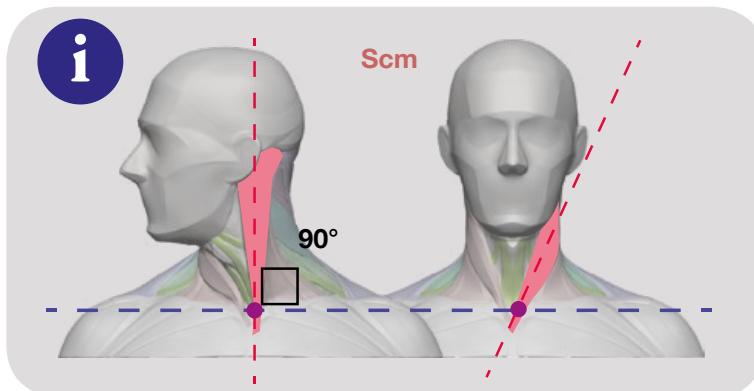
If the head is rotated, the **lateral triangle (Lt)** of the neck on the turning side gets squeezed between the **Scm** and **trapezius**.



The **Scm** muscle originates from two locations: the **manubrium of the sternum (a)** and the sternal end of the **clavicle (b)**. It travels obliquely across the side of the neck and inserts at the **mastoid process of the temporal bone of the skull (c)**.

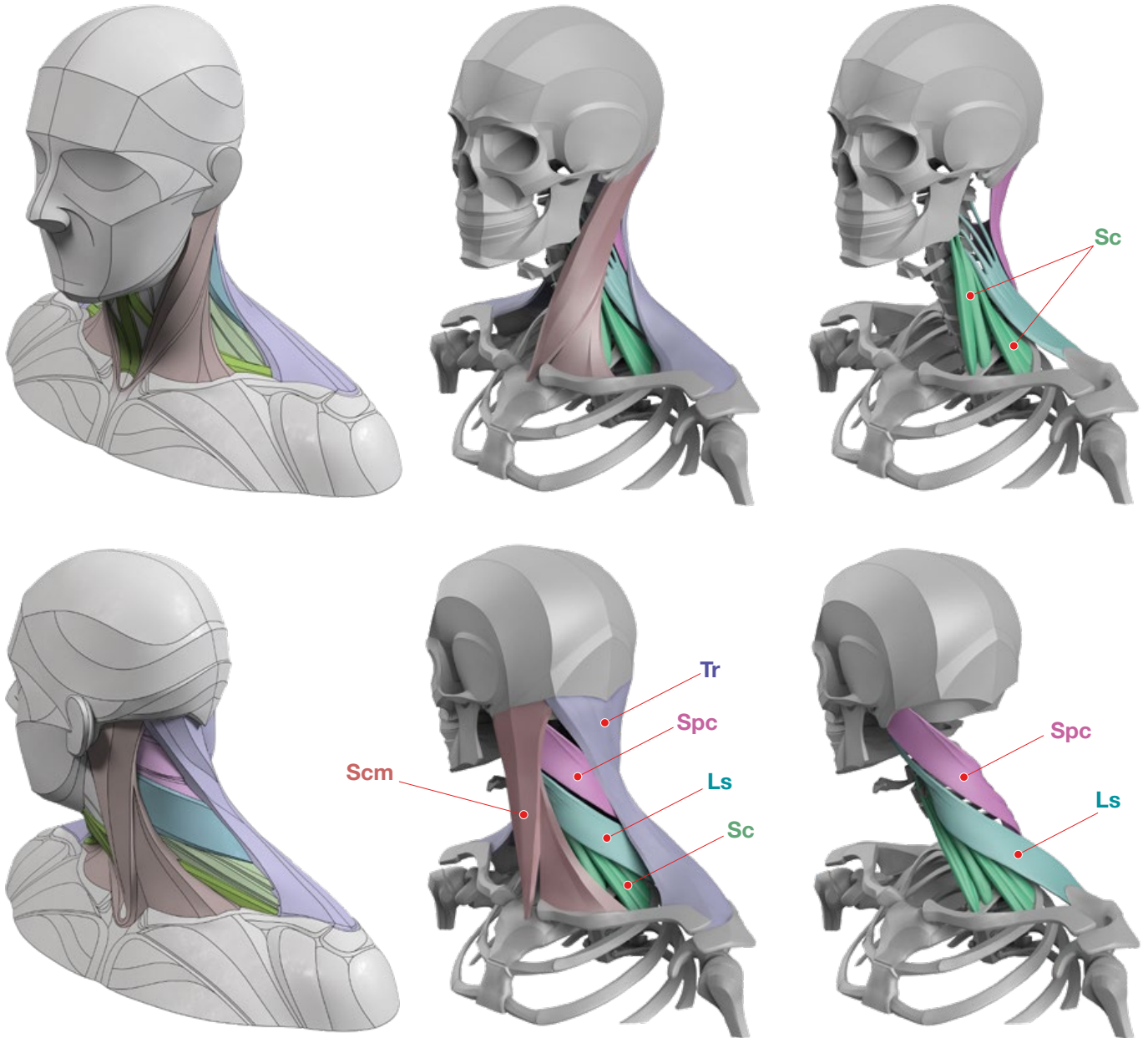


Right rotation



## MOVEMENTS OF THE NECK

## Anatomy



**Scm** Sternocleidomastoid

**Spc** Splenius capitis

**Ls** Levator scapulae

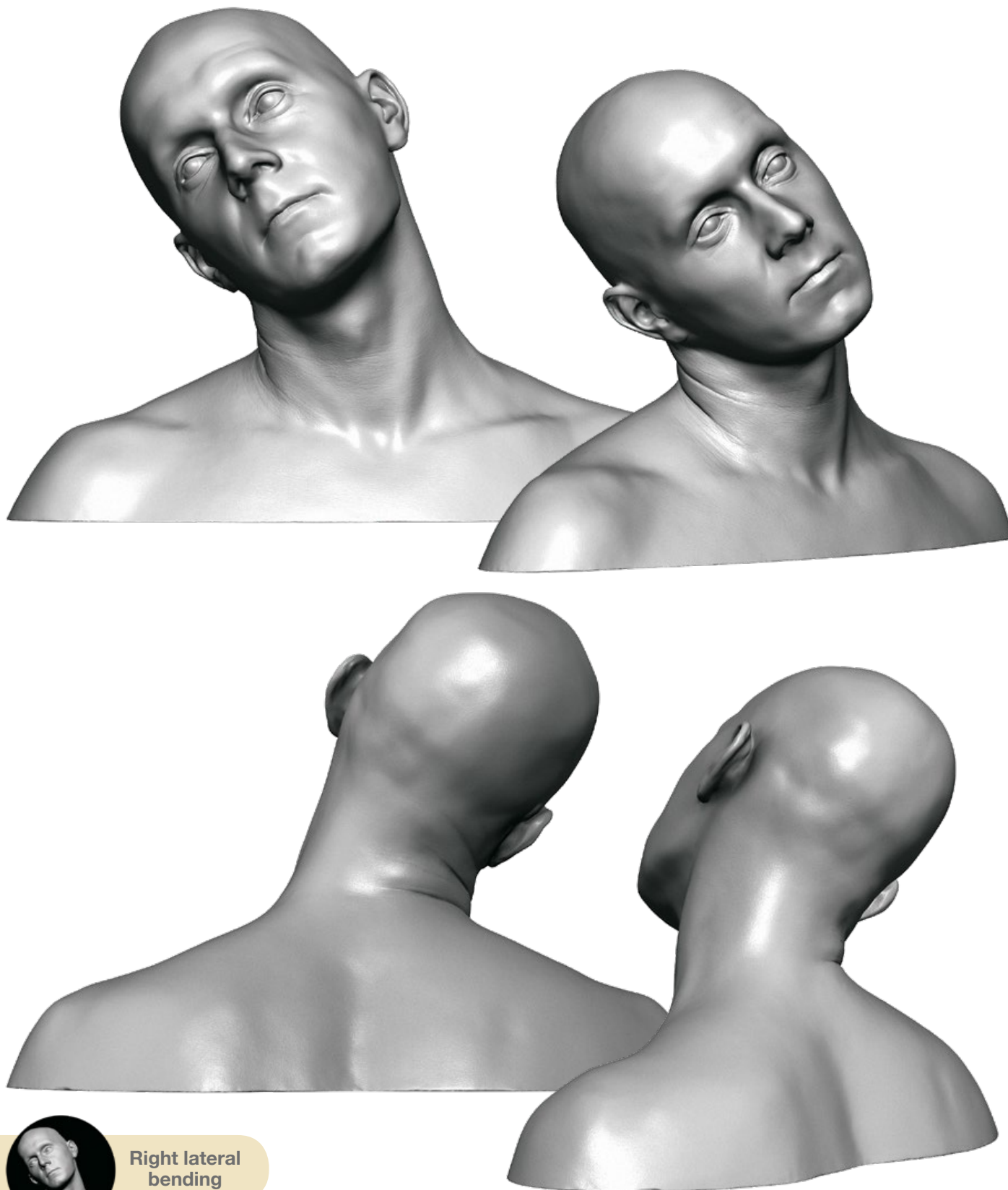
**Tr** Trapezius

**Sc** Scalene muscles

Right rotation



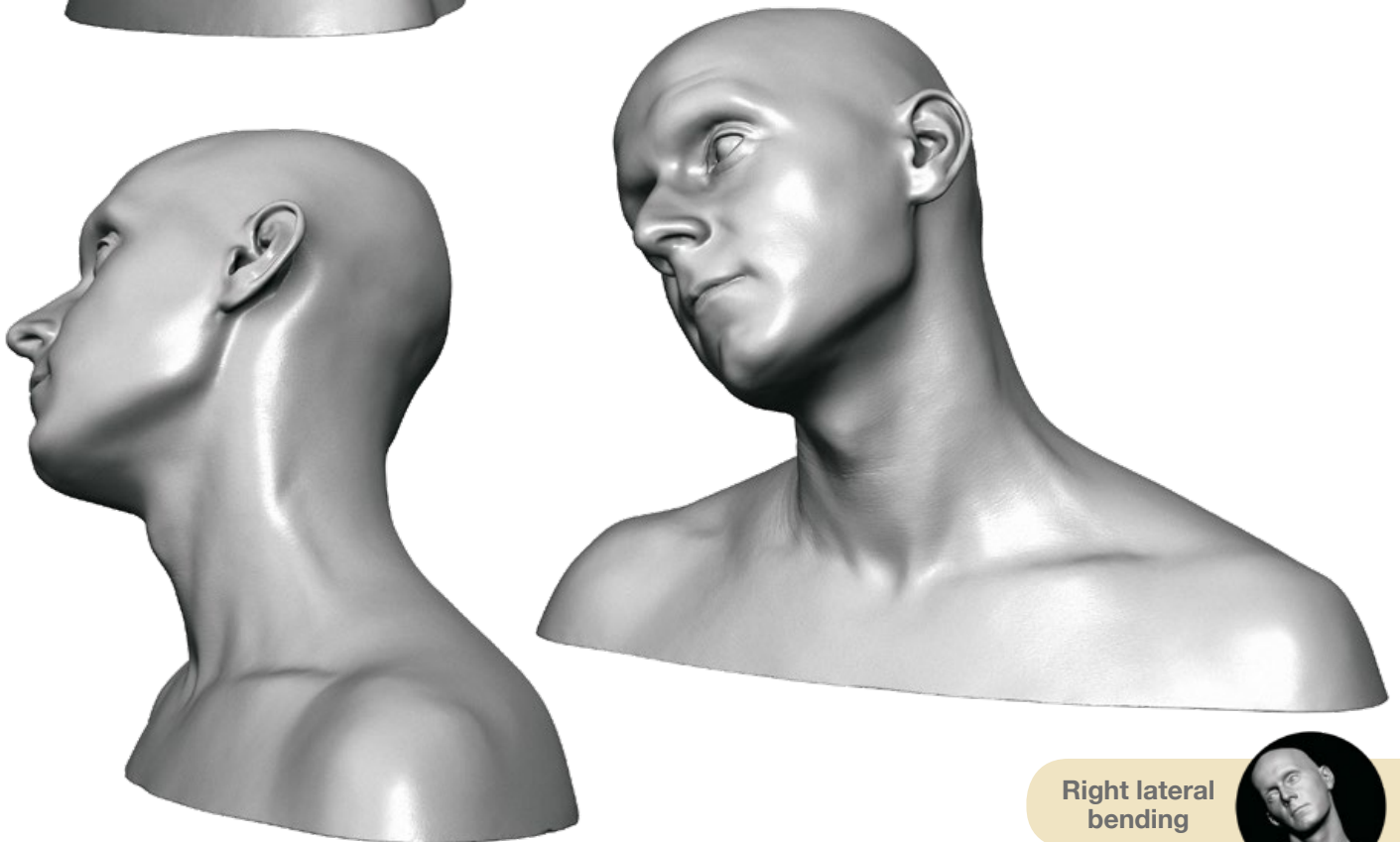
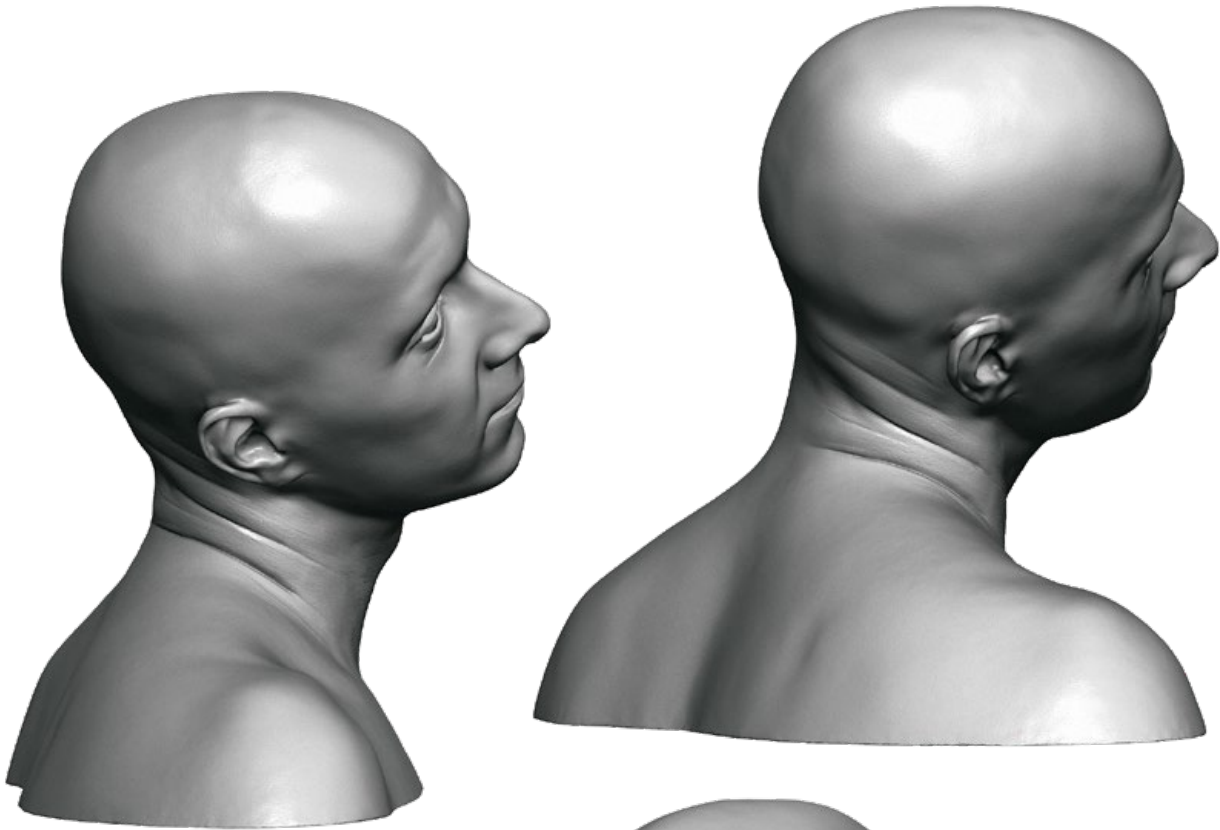
## MOVEMENTS OF THE NECK



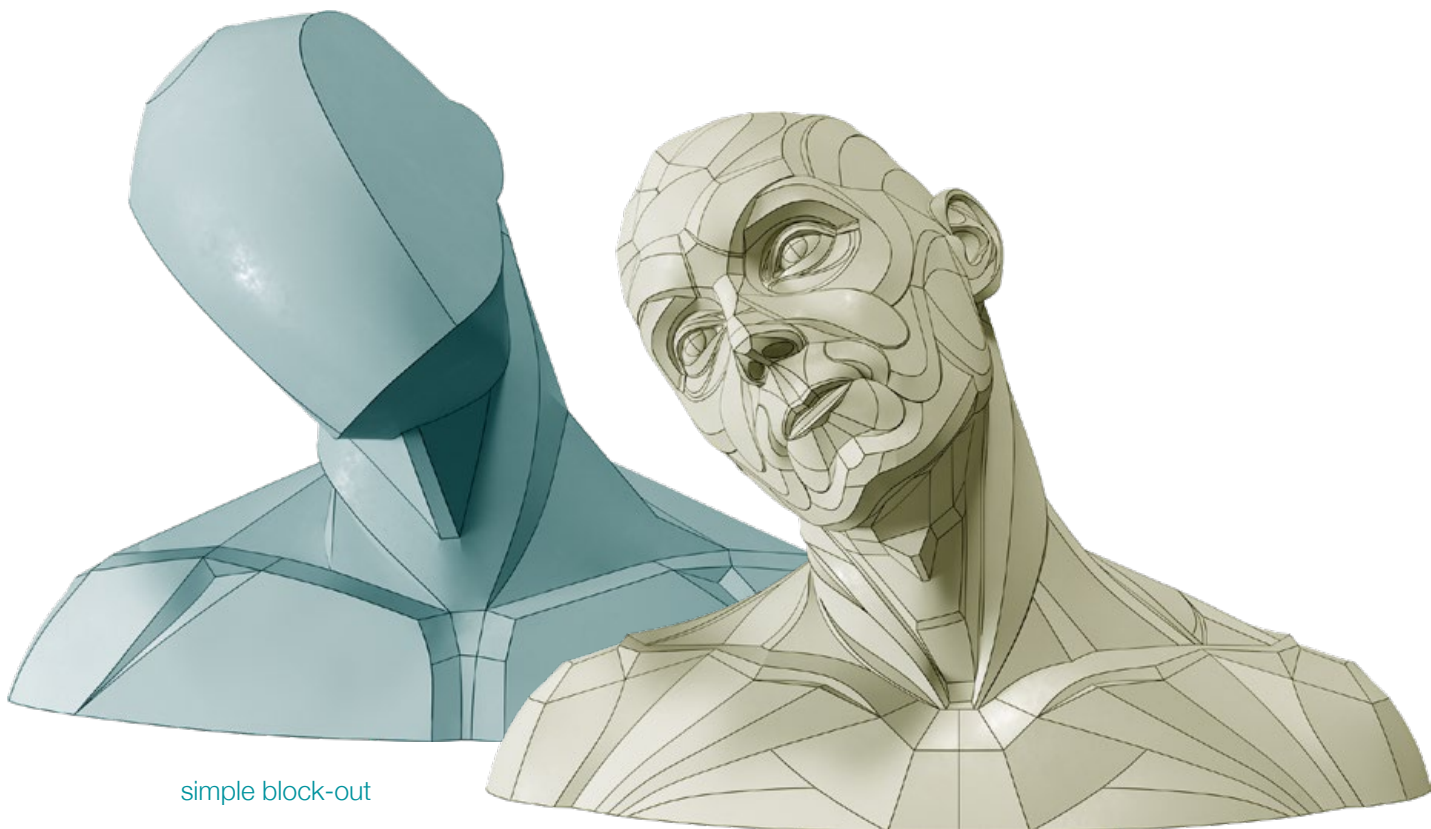
Right lateral  
bending



## MOVEMENTS OF THE NECK

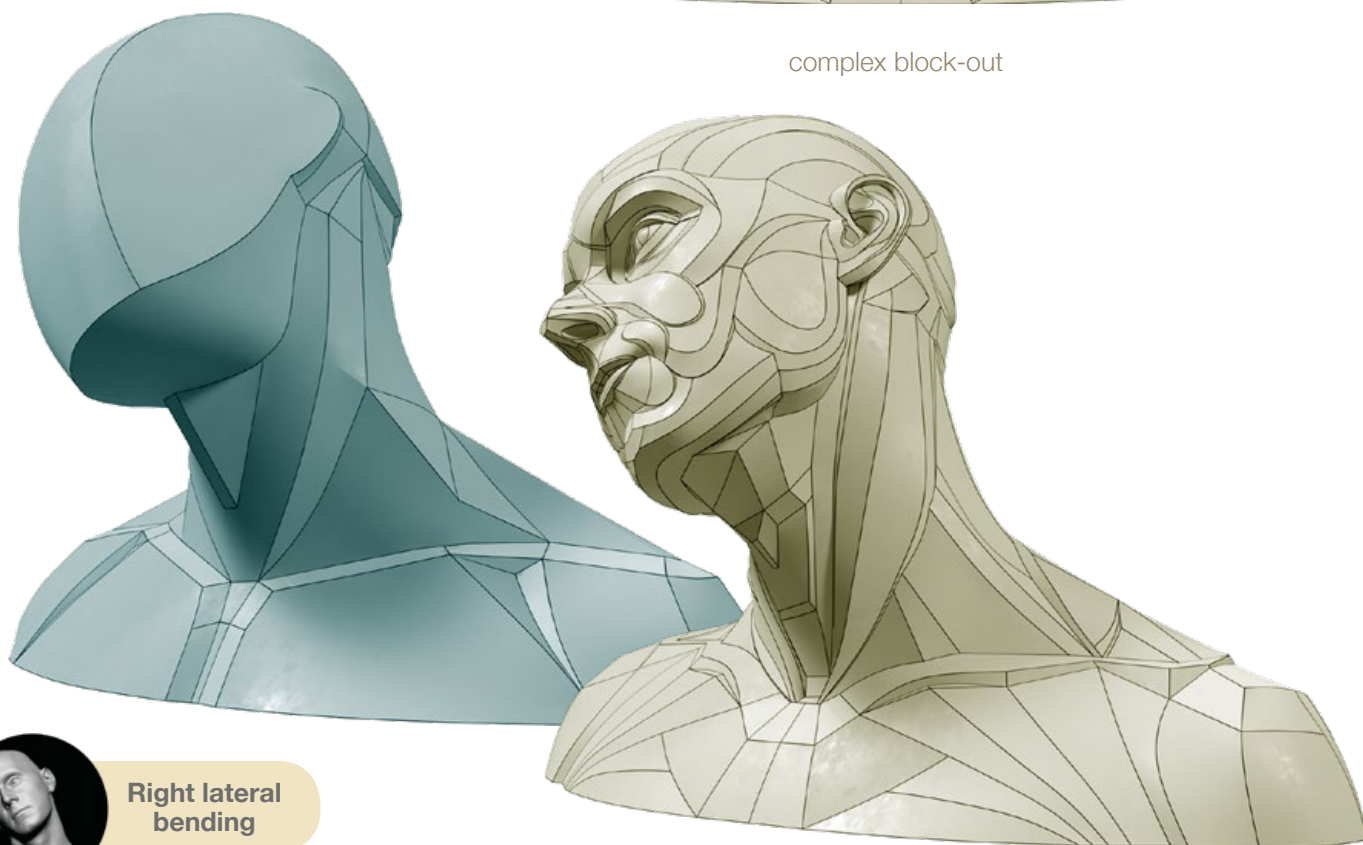
Right lateral  
bending

## MOVEMENTS OF THE NECK



simple block-out

complex block-out

**Right lateral  
bending**

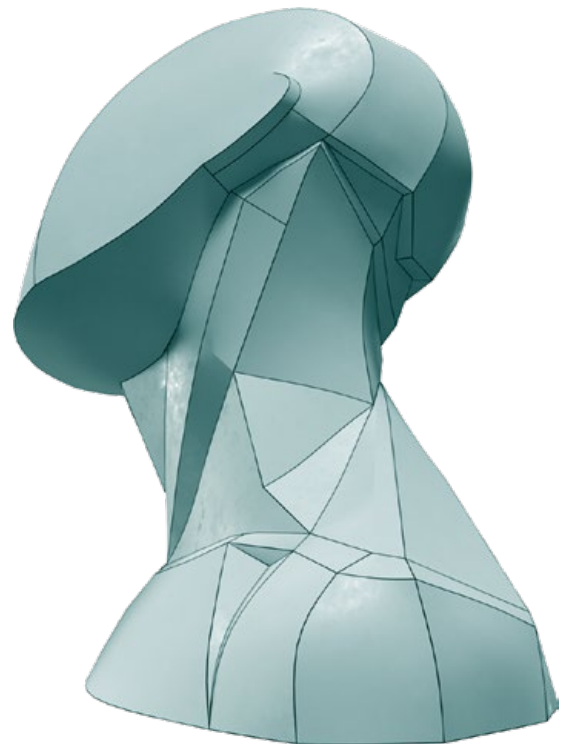
## MOVEMENTS OF THE NECK



complex block-out

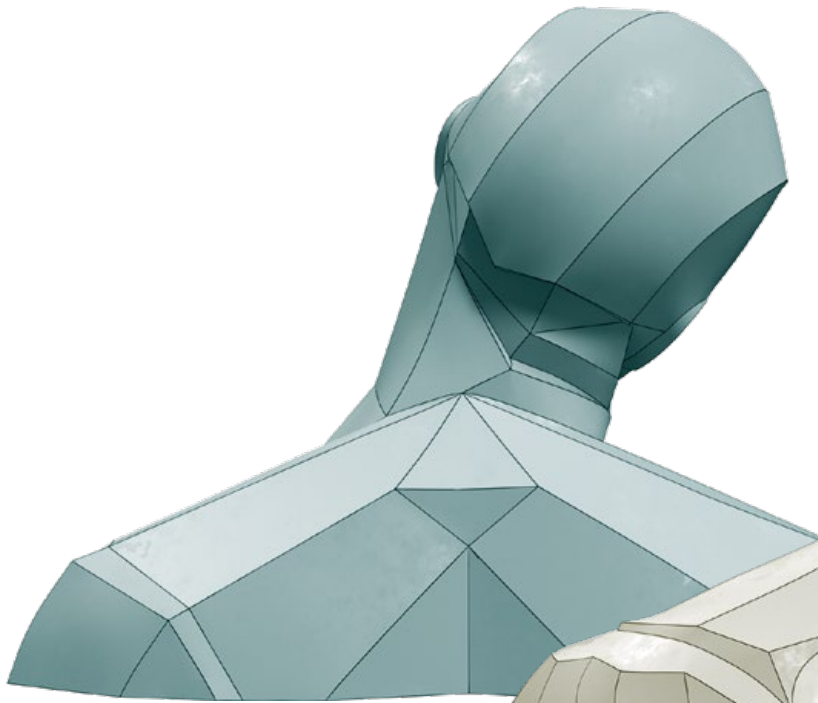


simple block-out

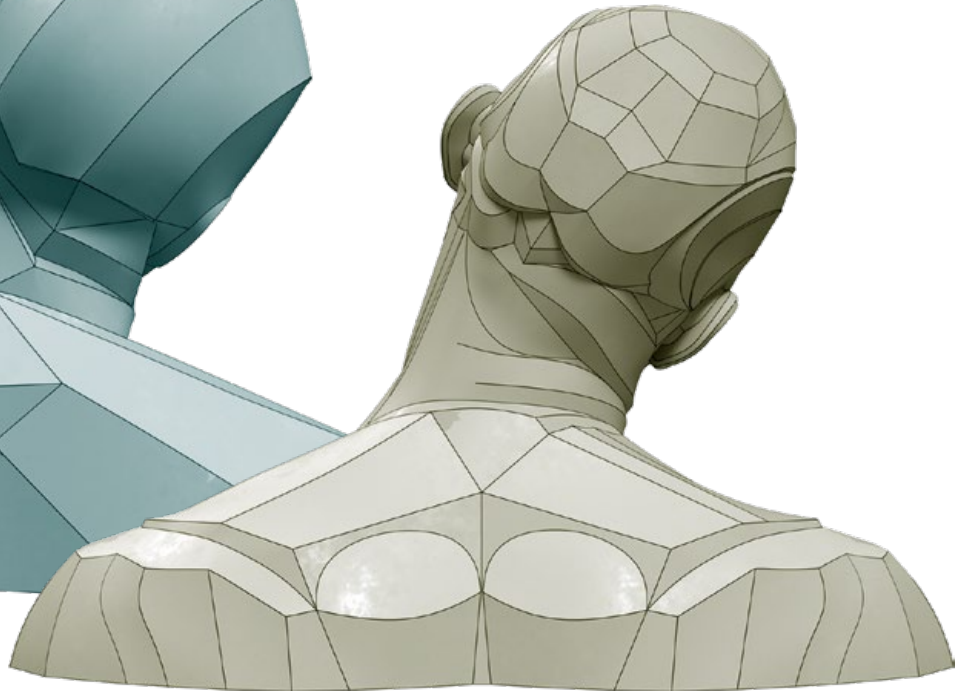
Right lateral  
bending



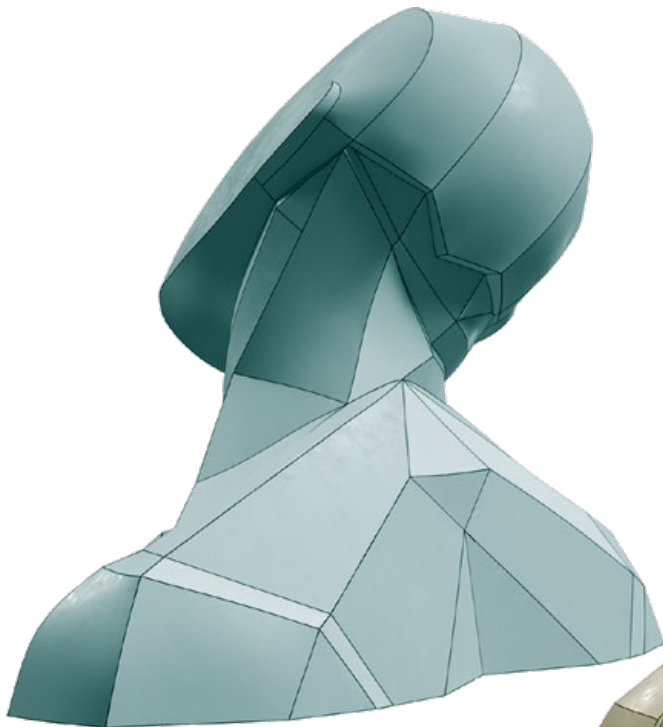
## MOVEMENTS OF THE NECK



simple block-out

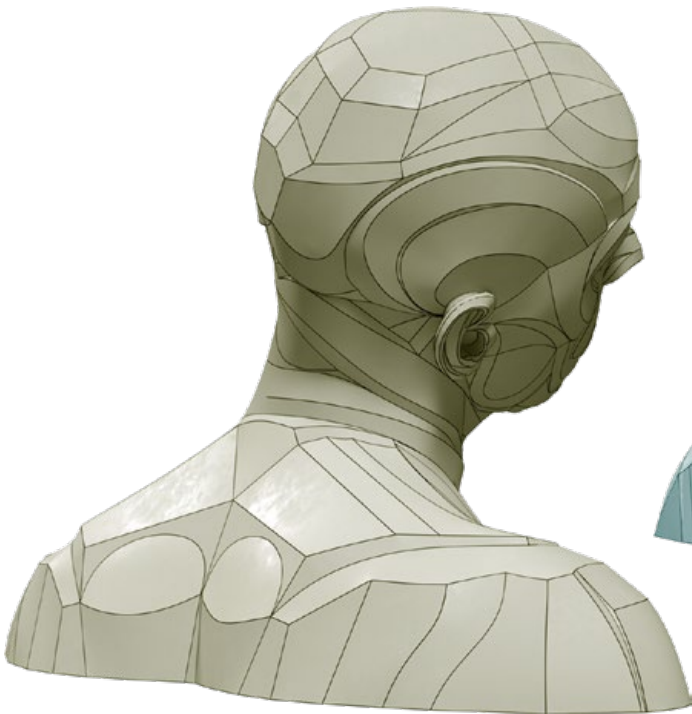


complex block-out

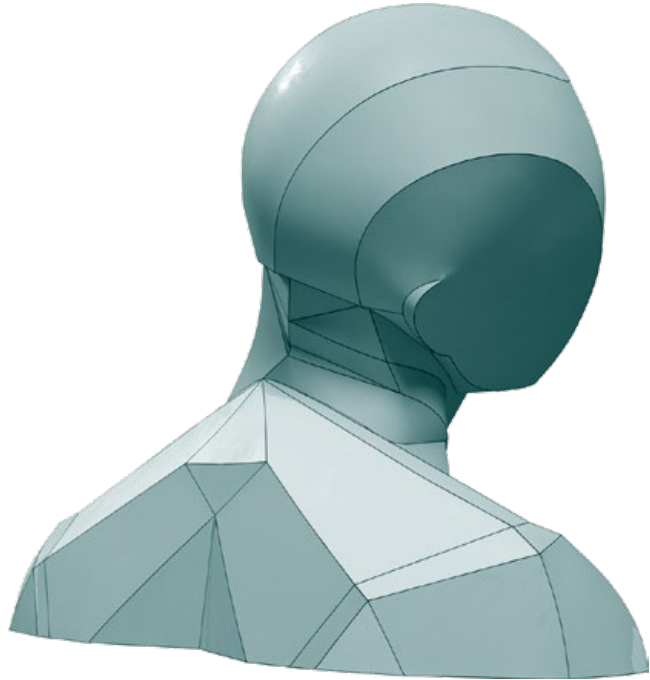


Right lateral  
bending

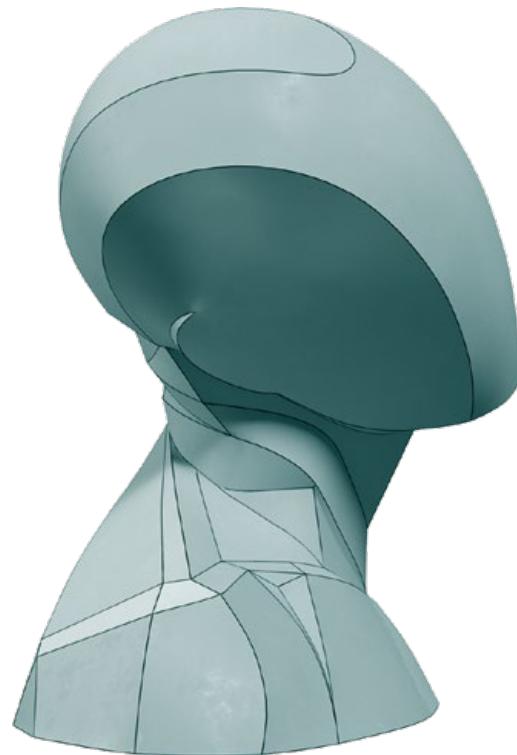
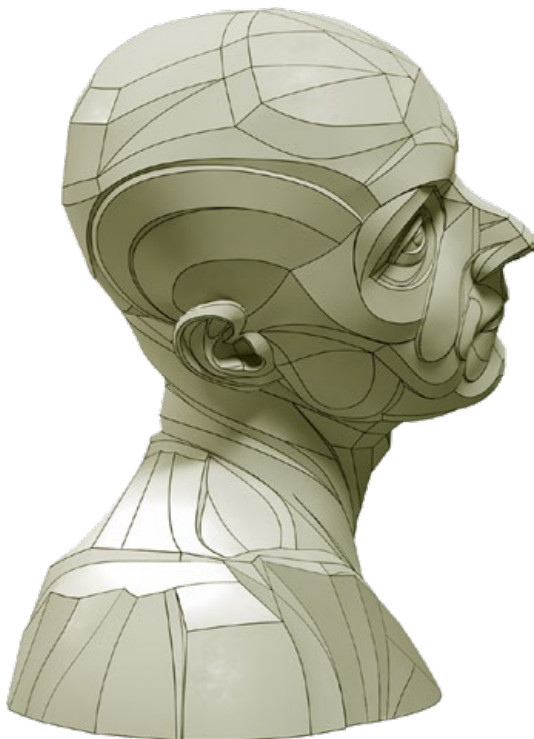
## MOVEMENTS OF THE NECK



complex block-out

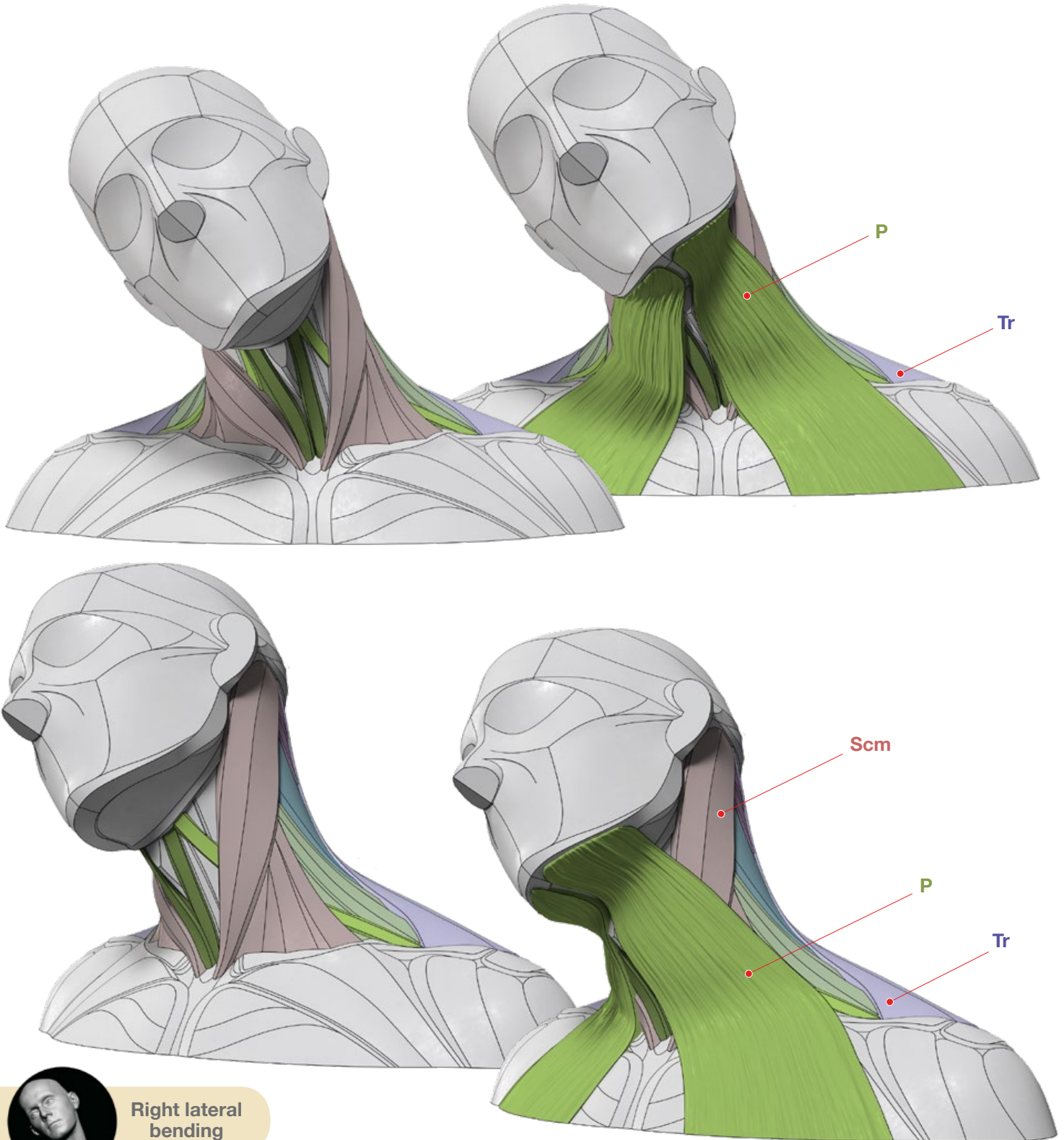


simple block-out

Right lateral  
bending

## MOVEMENTS OF THE NECK

### Anatomy

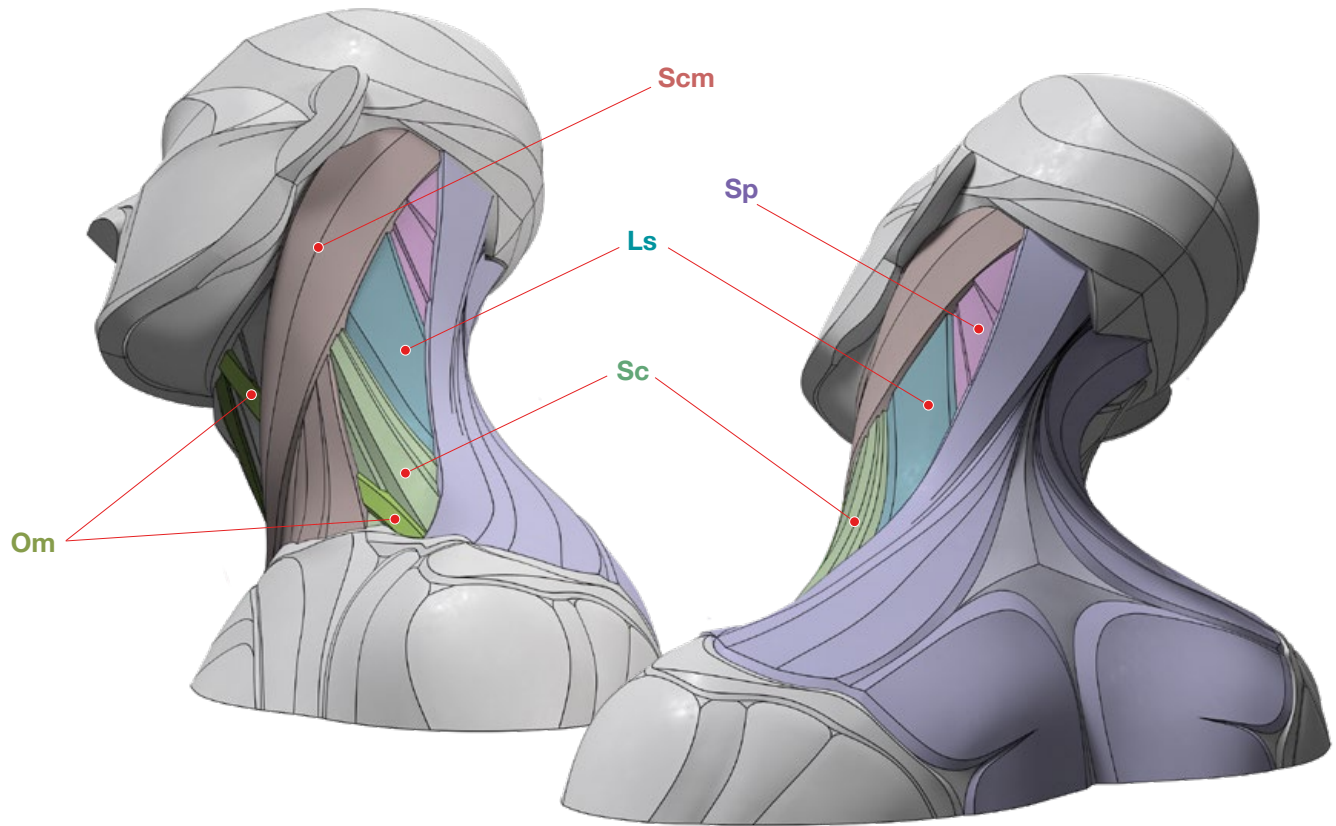


Right lateral  
bending



## MOVEMENTS OF THE NECK

### Anatomy



**Scm** Sternocleidomastoid

**Tr** Trapezius

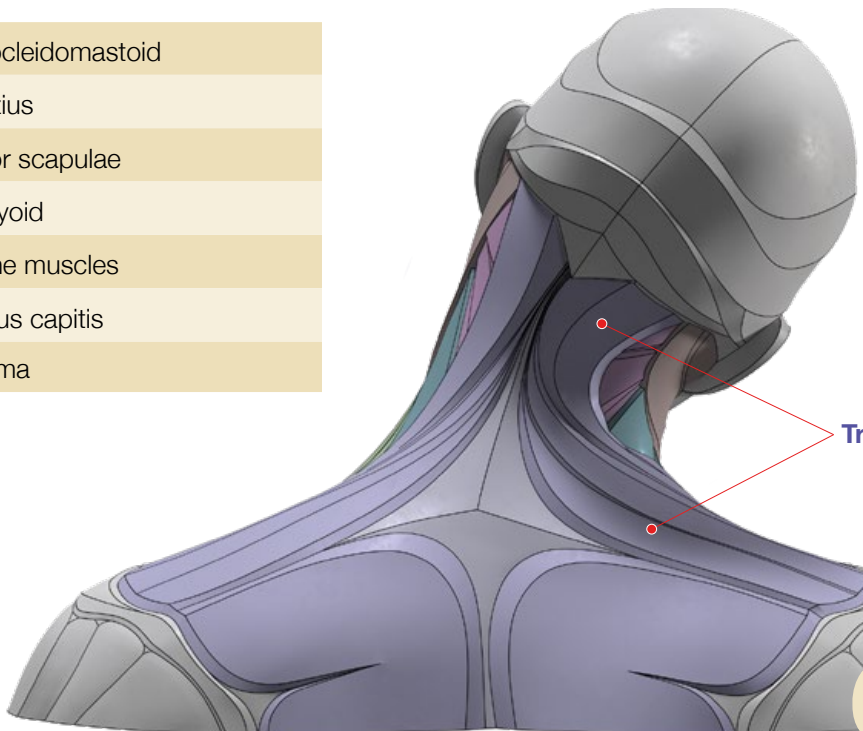
**Ls** Levator scapulae

**Om** Omohyoid

**Sc** Scalene muscles

**Sp** Splenius capitis

**P** Platysma

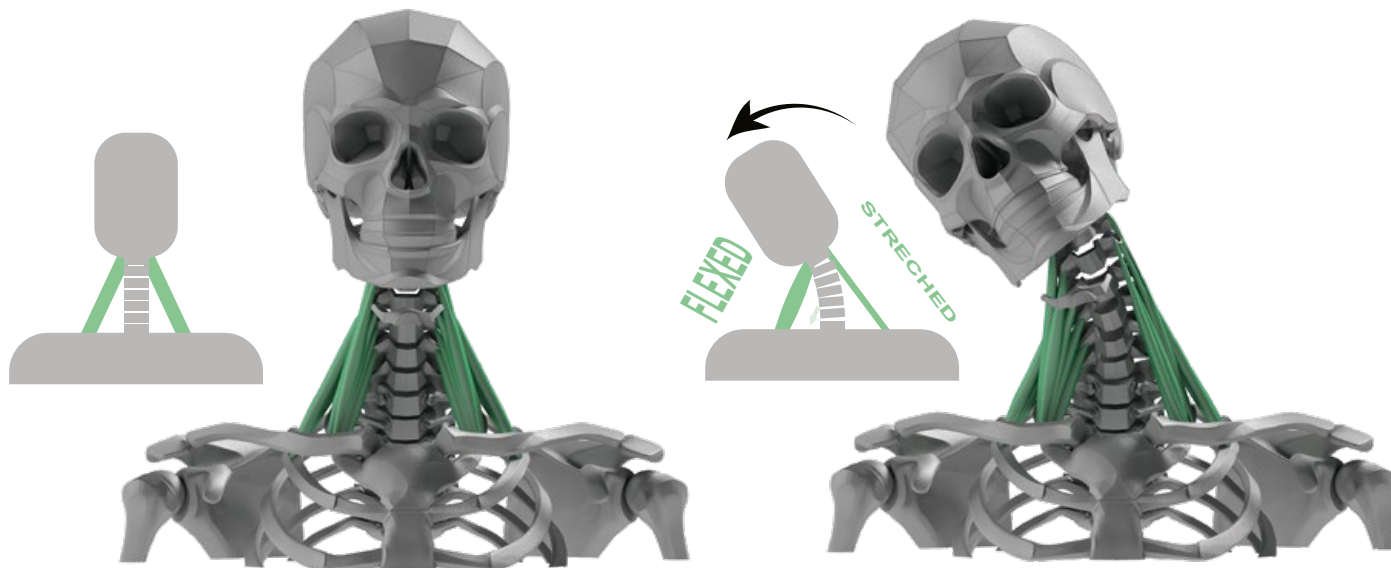


**Right lateral  
bending**

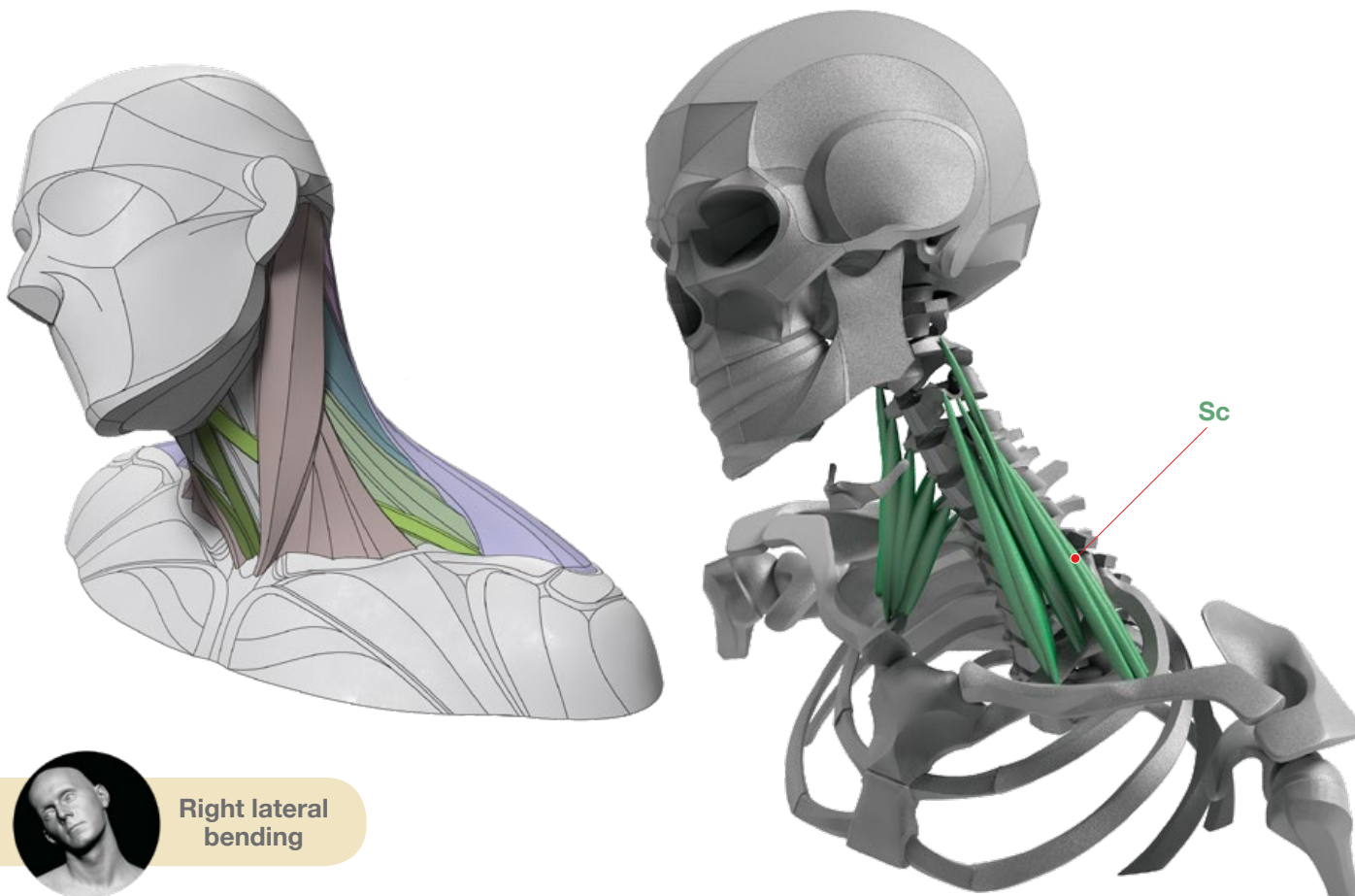


## MOVEMENTS OF THE NECK

### Anatomy



The **scalene muscles** are a group of three pairs of muscles in the lateral neck, with one set located on either side of your body. To imagine what they look like, you might think of the angled rigging of a ship's mast; the **scalenes** resemble on the neck and collarbone similarly. The main functions of these muscles are flexion, lateral flexion, and rotation of the neck. Also, they take part in respiration as accessory muscles.



Right lateral  
bending

# MOVEMENTS OF THE NECK

## Anatomy

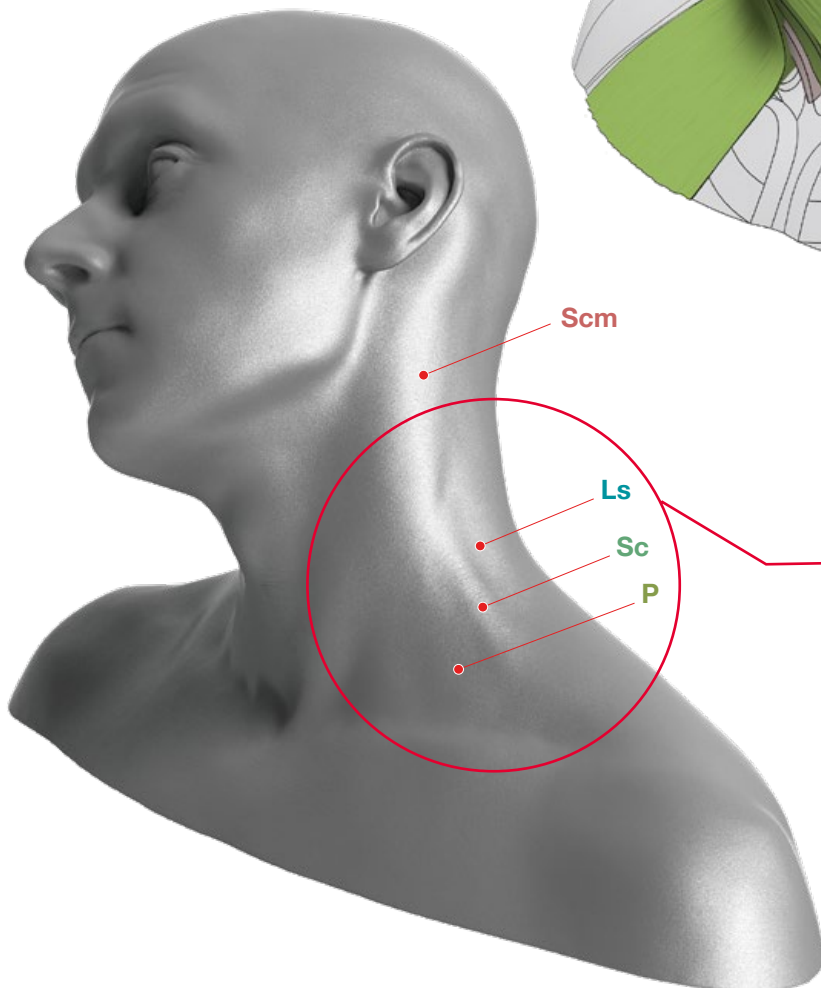
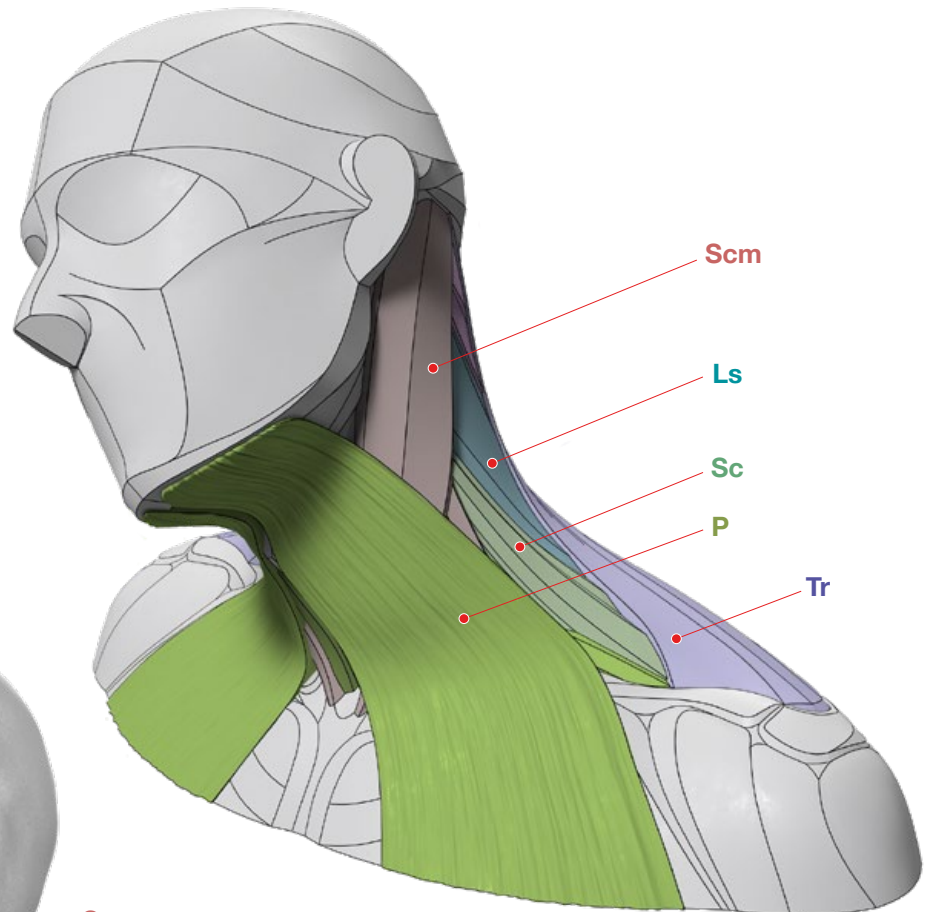
**Scm** Sternocleidomastoid

**Ls** Levator scapulae

**Sc** Scalene muscles

**P** Platysma

**Tr** Trapezius muscle



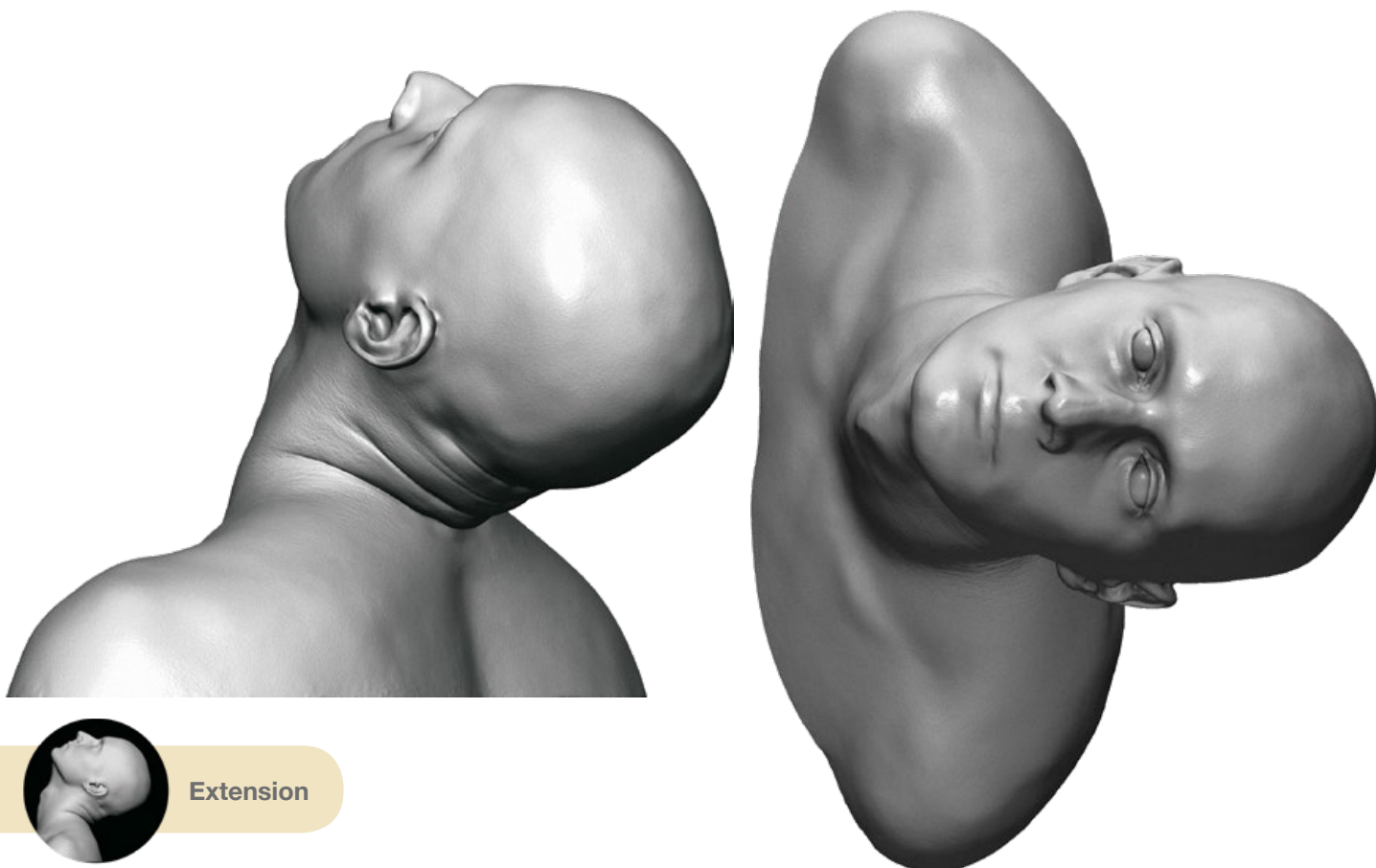
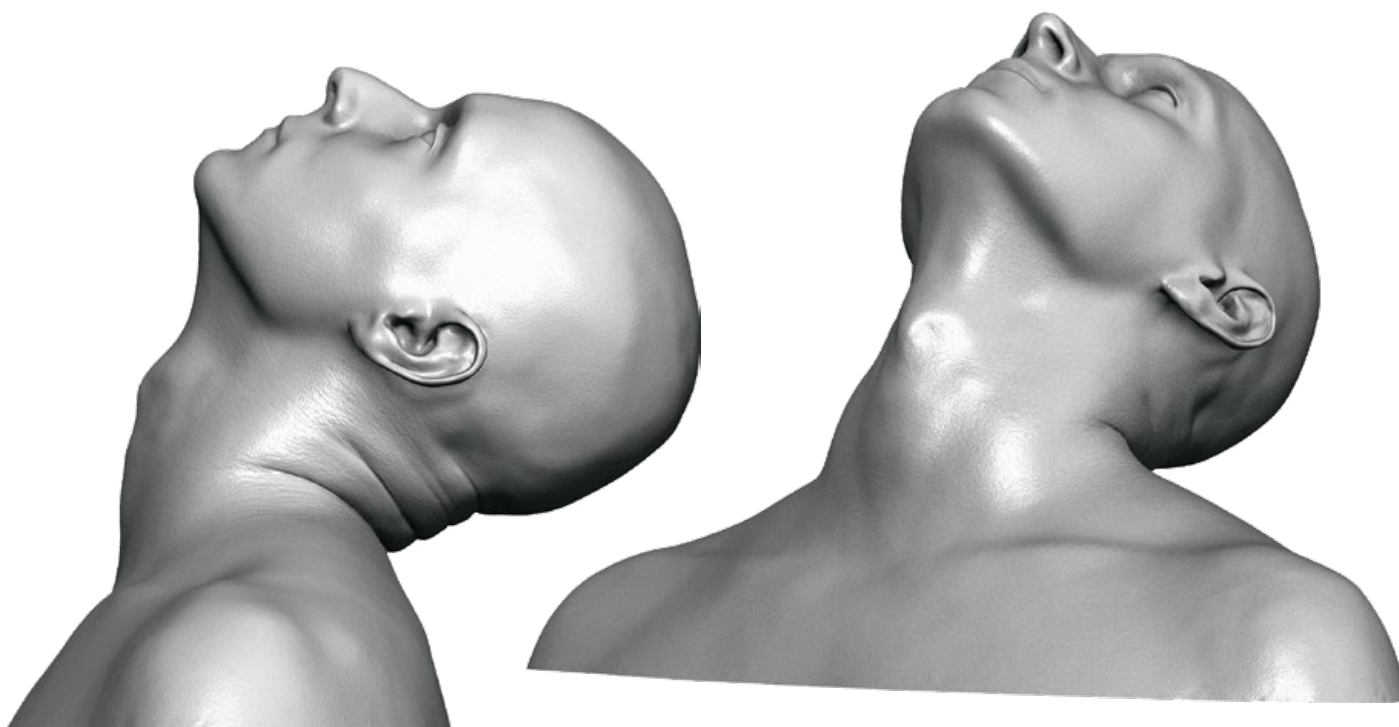
Most lateral bending is done by monolateral, in this case, right side, contracting of the **Scm** and **Sc**. On the opposite side, however, on the lateral neck, several parallel lines appear. They are not random. They are mostly created by stretched superficial muscles, such as the **P**, **Ls**, **Sc**.

Right lateral  
bending



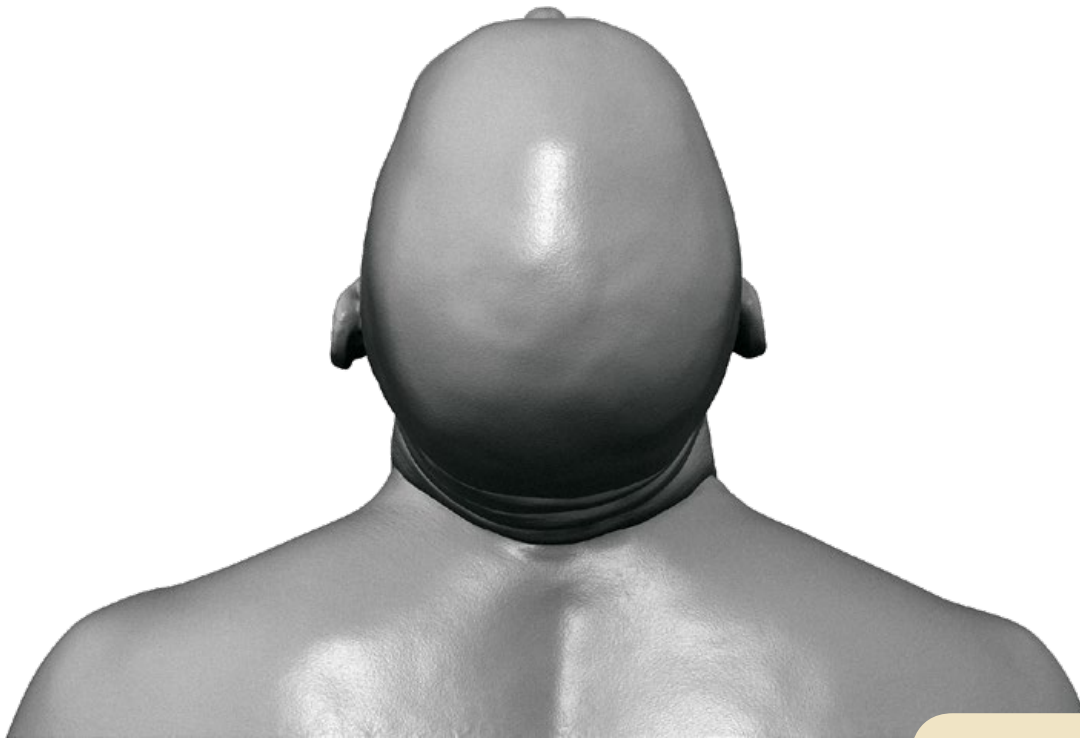
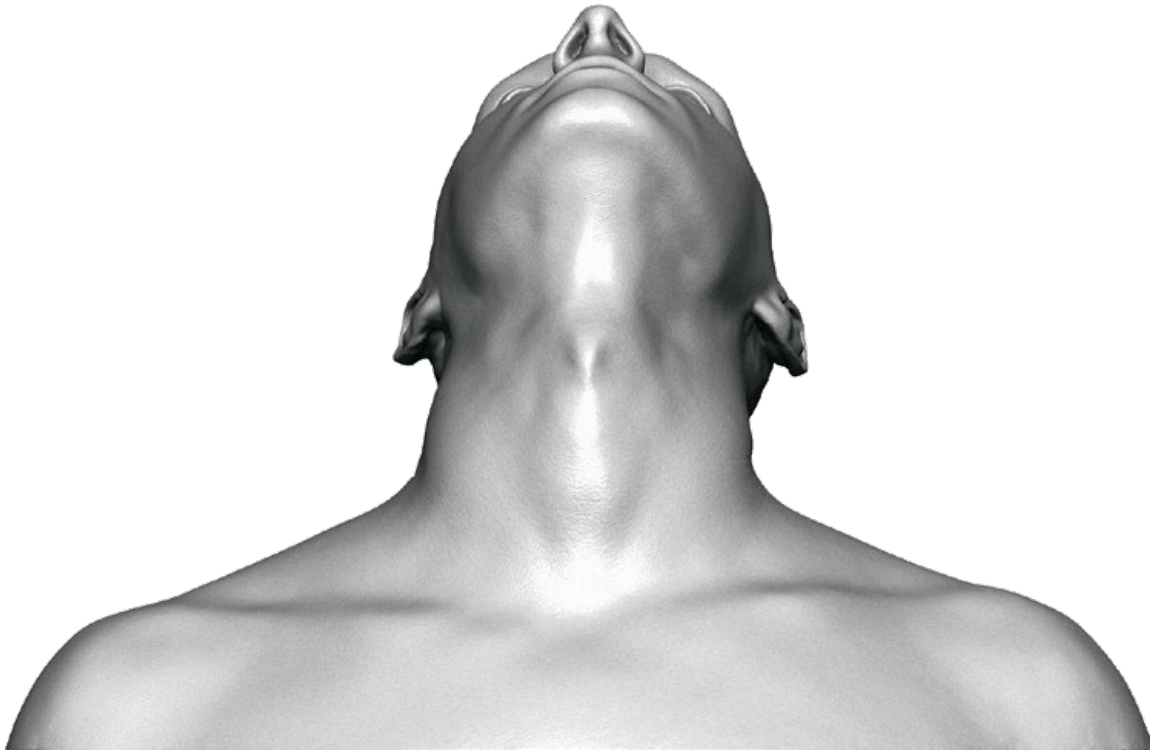


## MOVEMENTS OF THE NECK



Extension

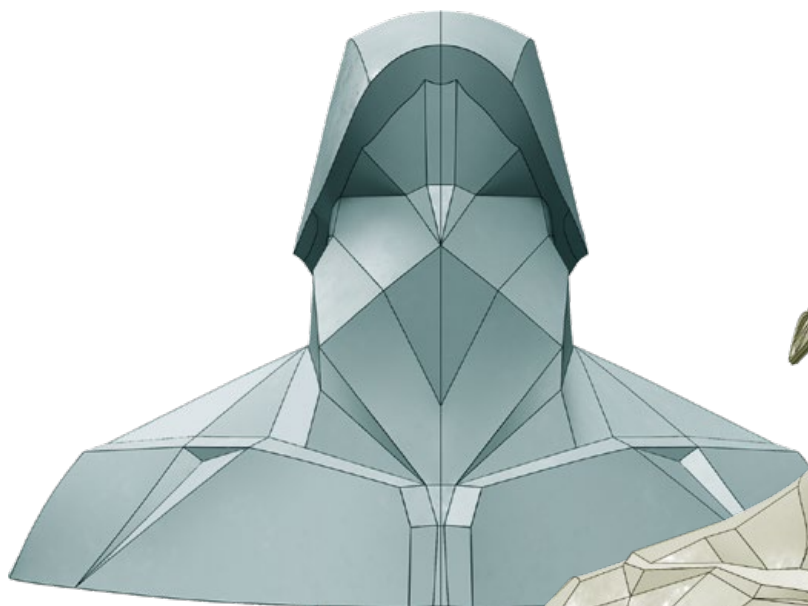
## MOVEMENTS OF THE NECK



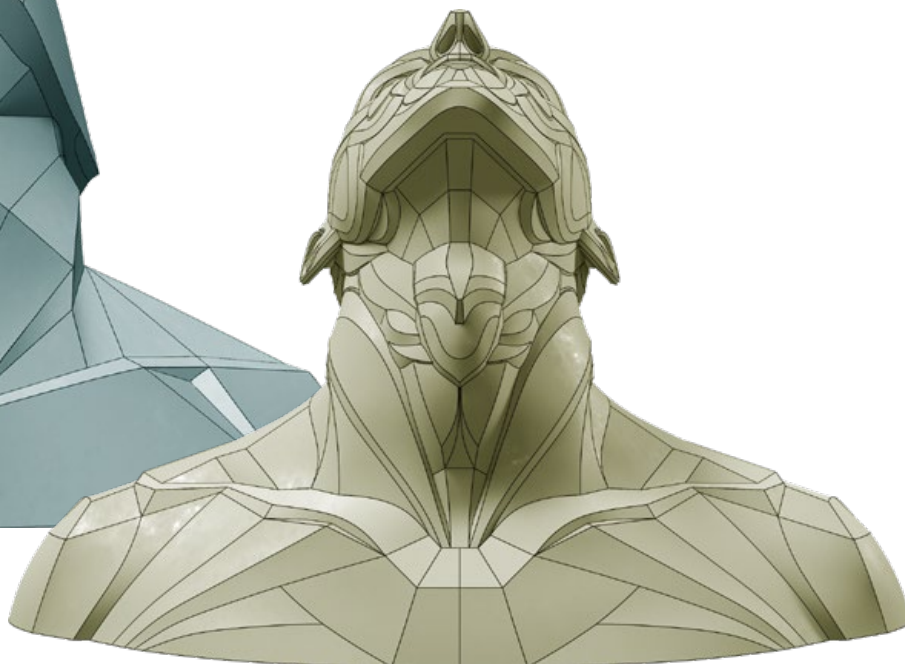
Extension



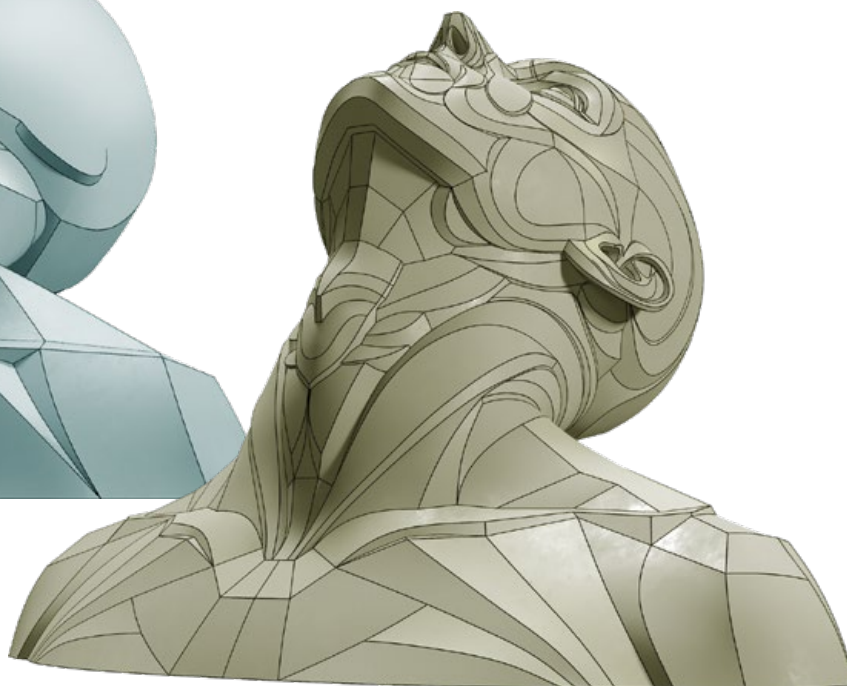
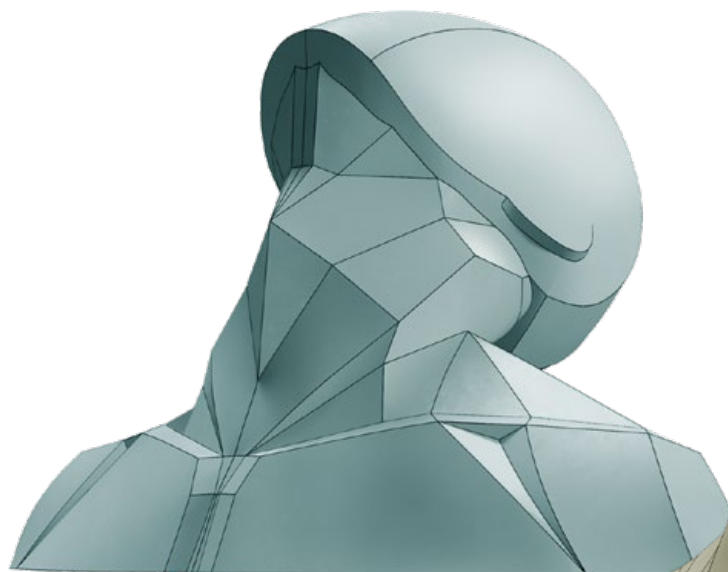
## MOVEMENTS OF THE NECK



simple block-out



complex block-out



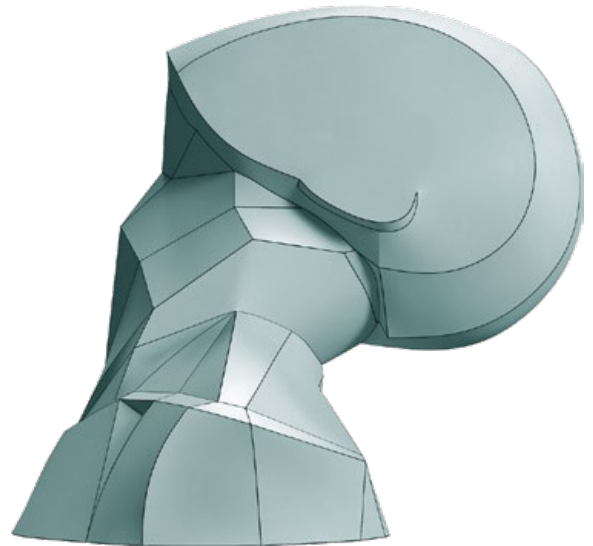
Extension



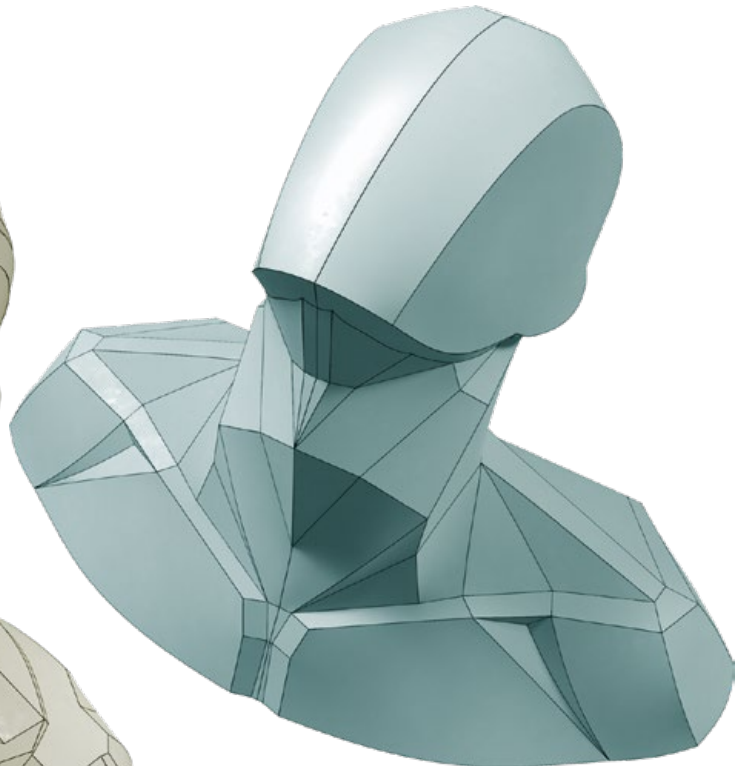
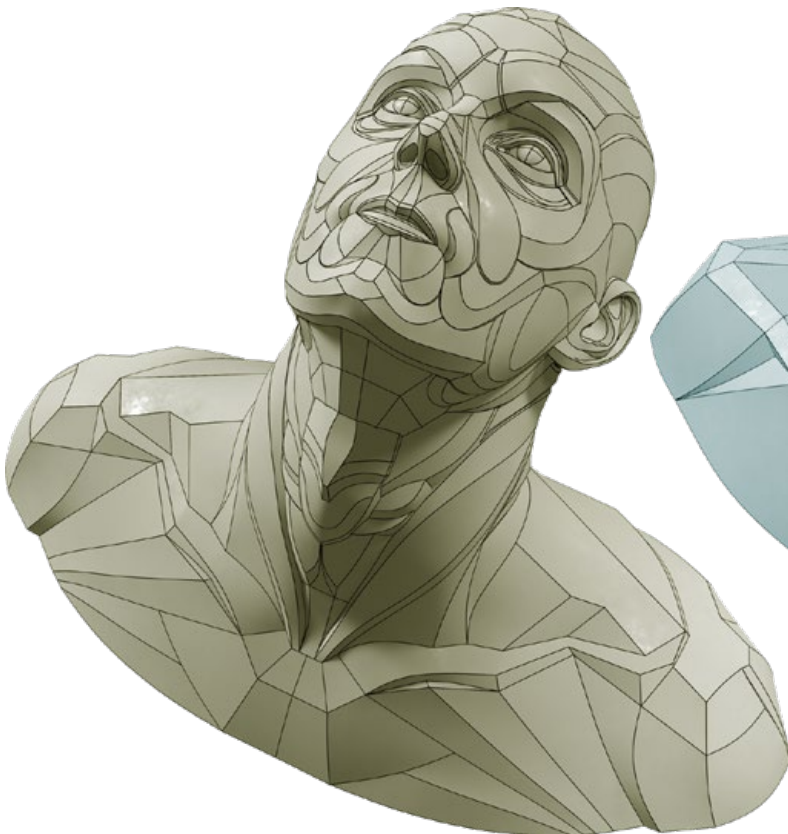
## MOVEMENTS OF THE NECK



complex block-out



simple block-out

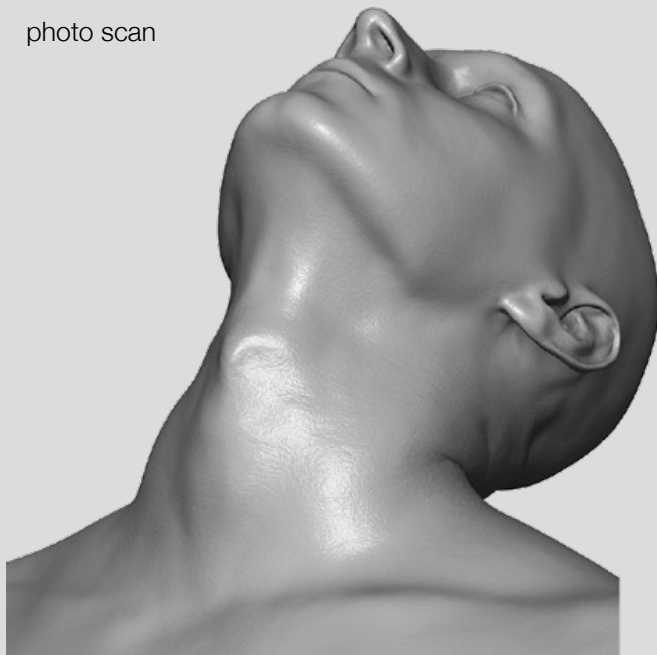


Extension

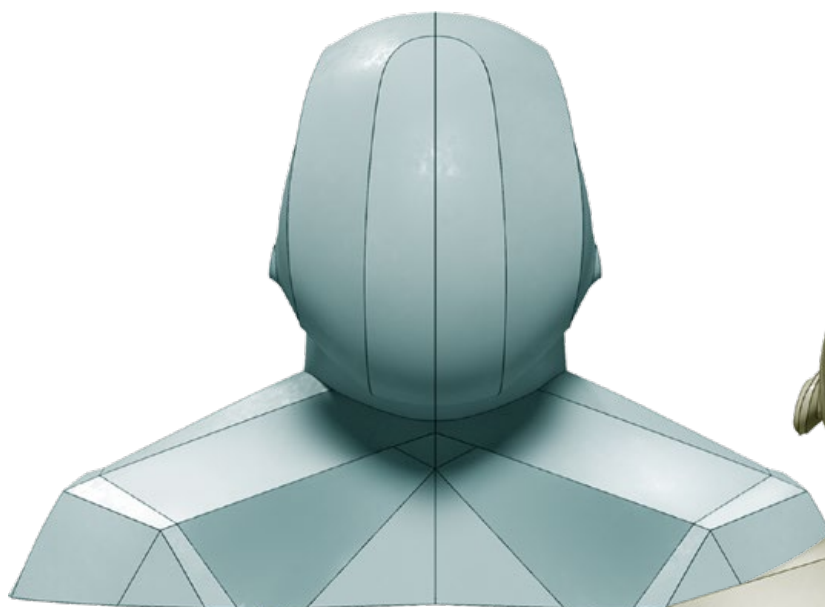


## MOVEMENTS OF THE NECK

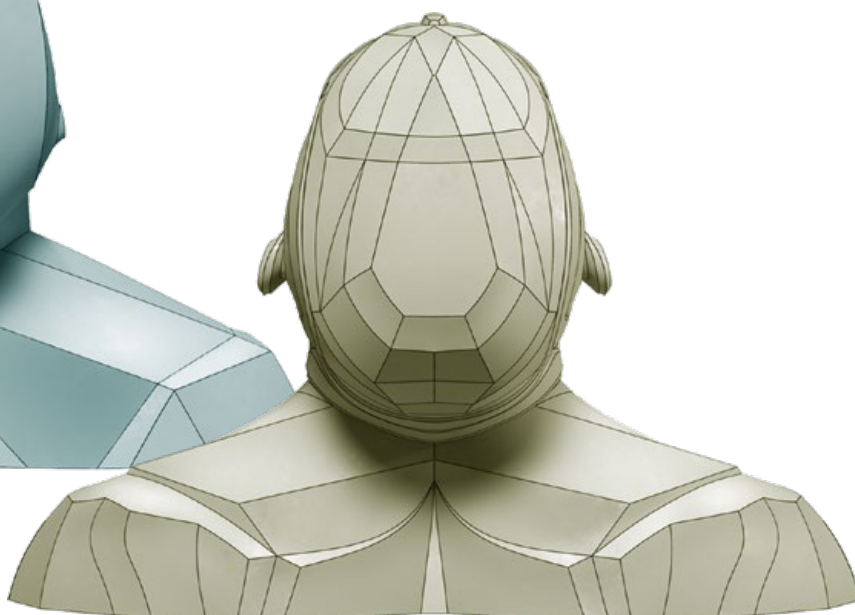
photo scan

complex  
block-out

simple block-out



complex block-out

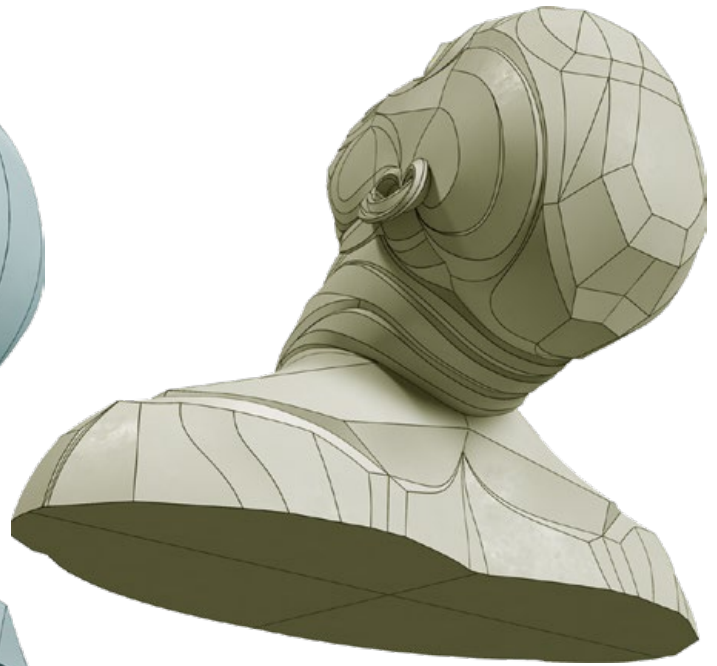


Extension

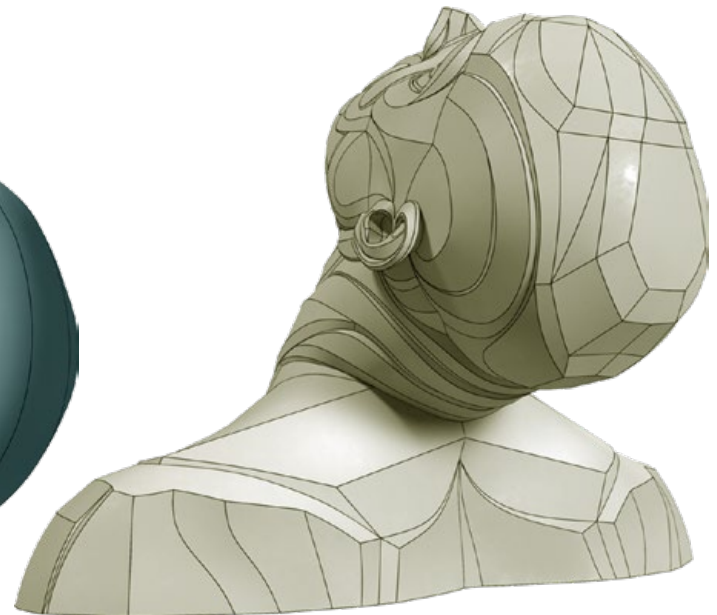
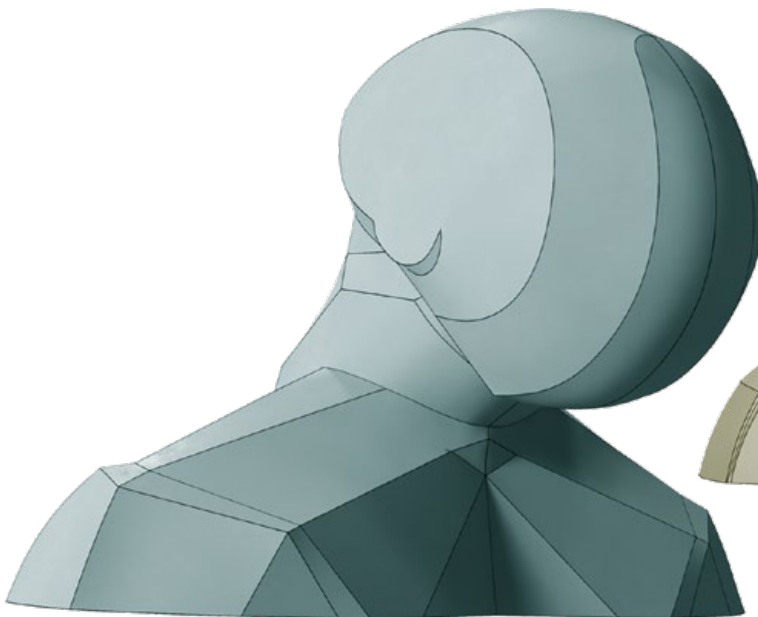
## MOVEMENTS OF THE NECK



simple block-out



complex block-out



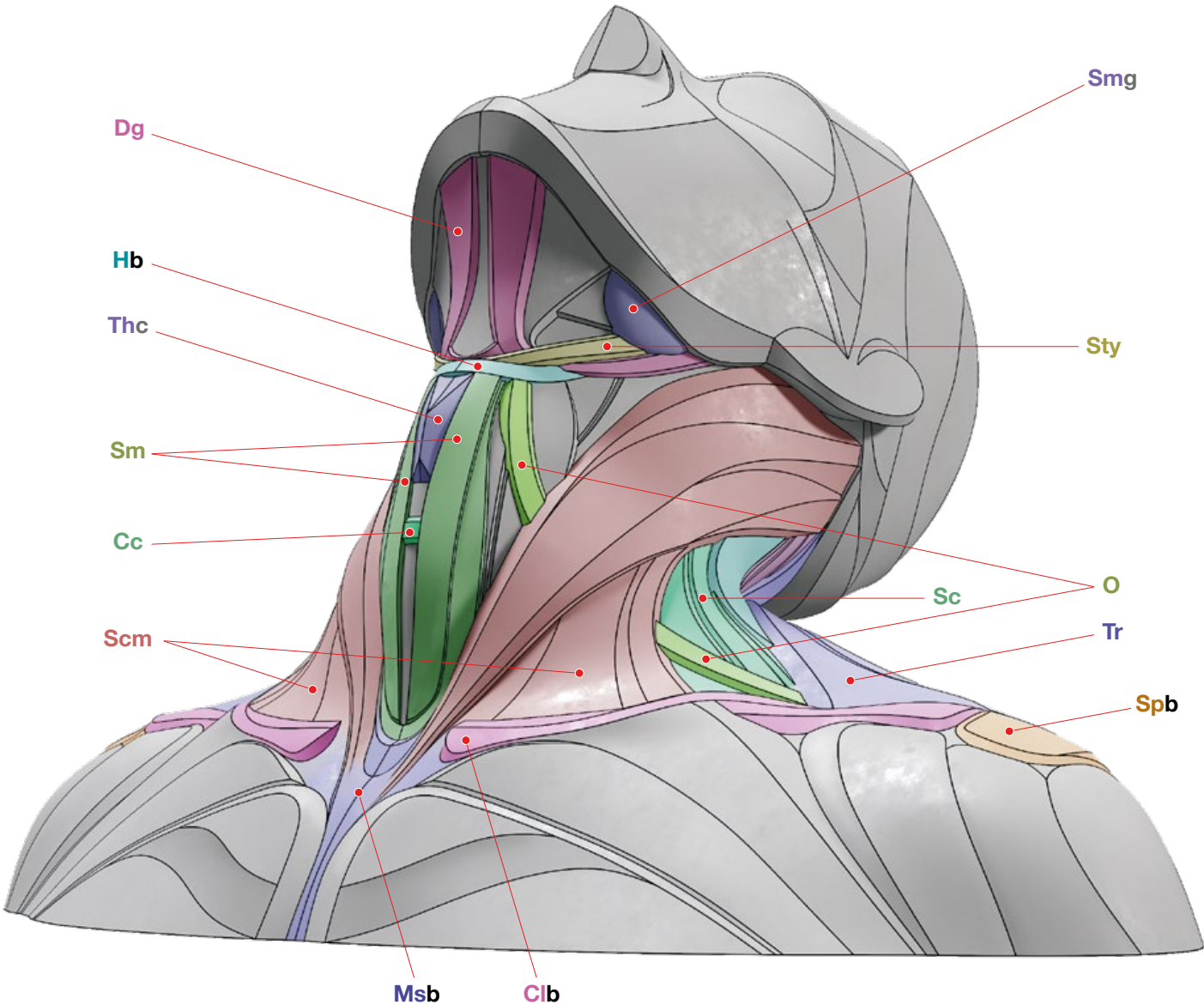
Extension





# MOVEMENTS OF THE NECK

## Anatomy



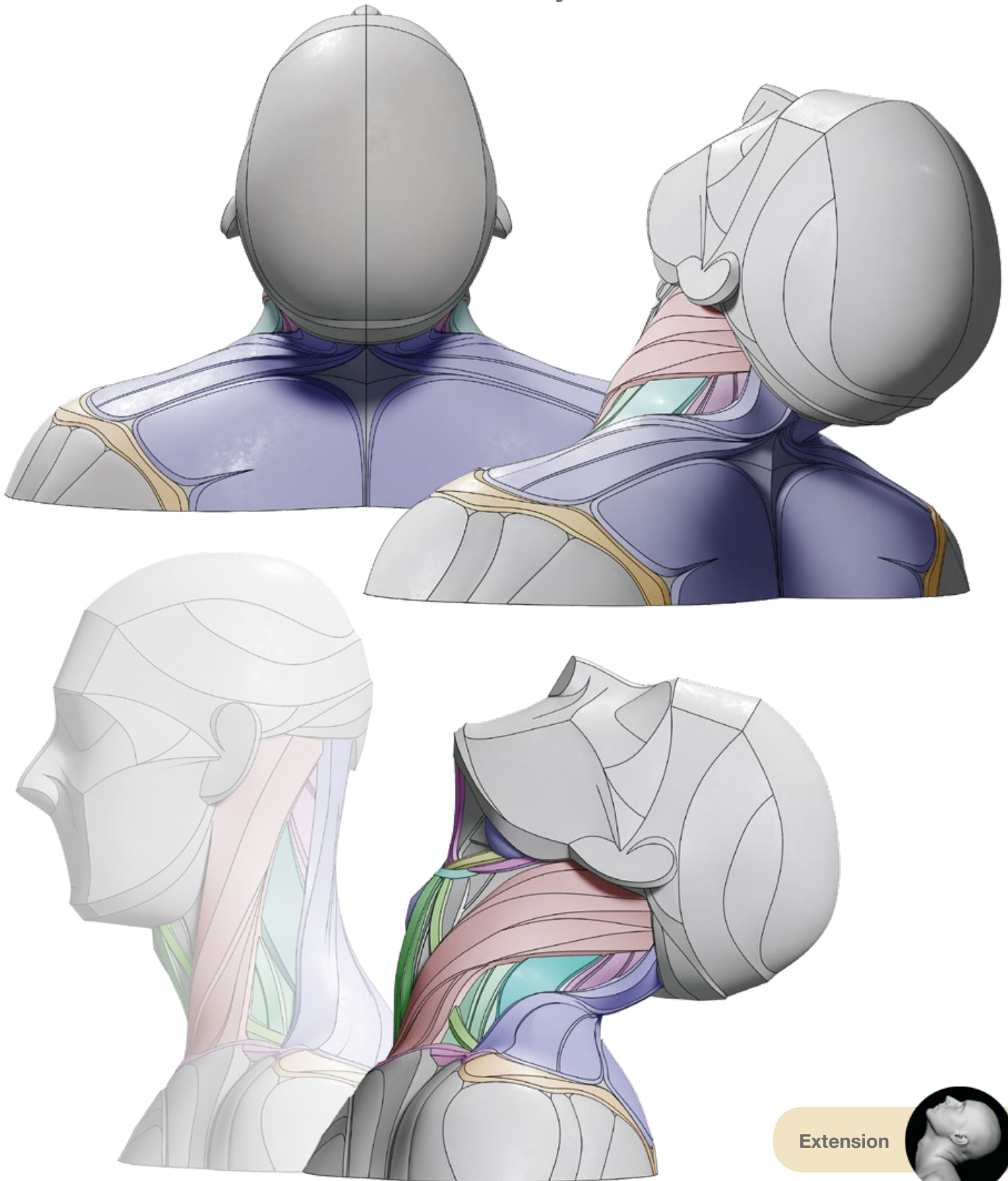
<b>Dg</b>	Digastric muscle	<b>Sty</b>	Stylohyoid muscle
<b>Hb</b>	Hyoid bone	<b>O</b>	Omohyoid
<b>Sm</b>	Strap muscles (infrahyoid muscles)	<b>Sc</b>	Scalene muscles
<b>Cc</b>	Cricoid cartilage	<b>Tr</b>	Trapezius
<b>Scm</b>	Sternocleidomastoid	<b>Spb</b>	Scapula bone (shoulder blade)
<b>Thc</b>	Thyroid cartilage	<b>Clb</b>	Clavicle (collarbone)
<b>Smg</b>	Submandibular gland	<b>Msb</b>	Manubrium of the Sternum (breastbone)



Extension

## MOVEMENTS OF THE NECK

### Anatomy

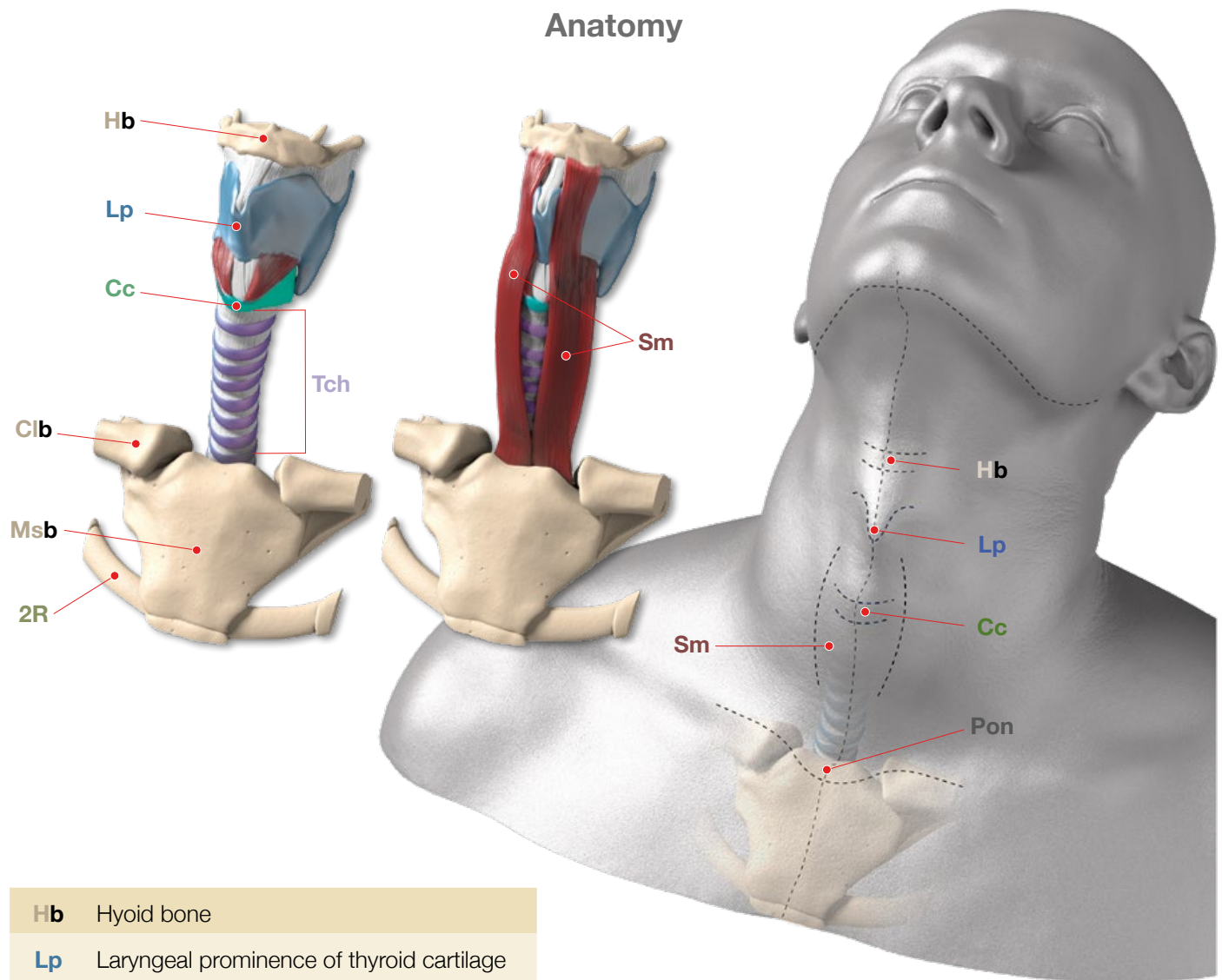


Extension

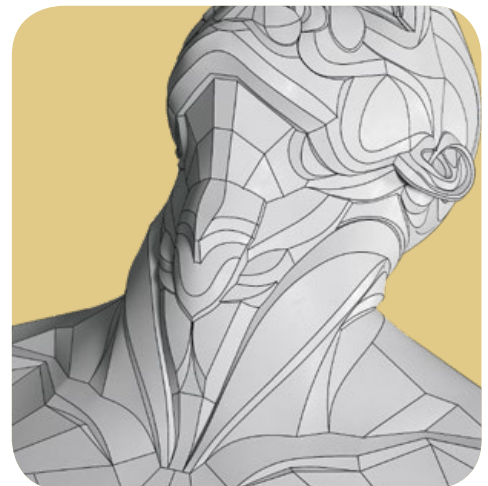


## MOVEMENTS OF THE NECK

## Anatomy



<b>Hb</b>	Hyoid bone
<b>Lp</b>	Laryngeal prominence of thyroid cartilage
<b>Cc</b>	Cricoid cartilage
<b>Clb</b>	Clavicle (collarbone)
<b>Msb</b>	Manubrium of the sternum (breastbone)
<b>2R</b>	2nd rib
<b>Sm</b>	Strap muscles (infrahyoid muscles)
<b>Pon</b>	Pit of the neck (jugular notch)
<b>Tch</b>	Trachea

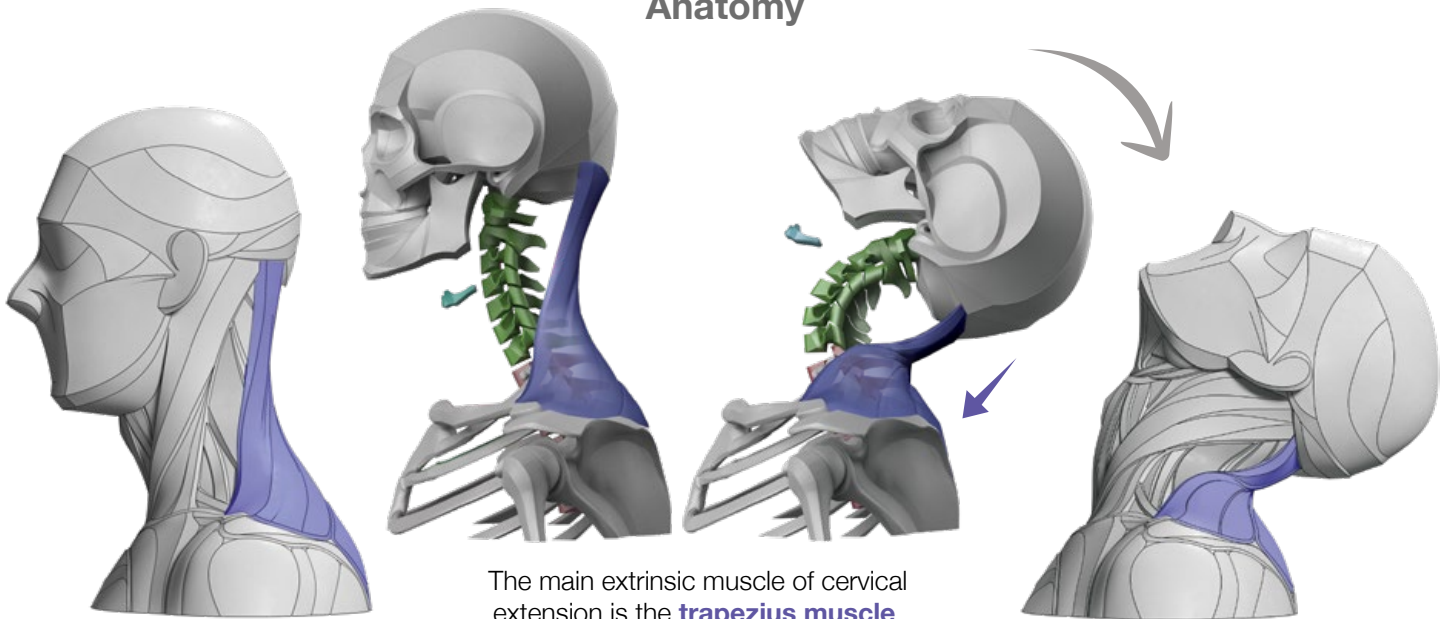


Extension



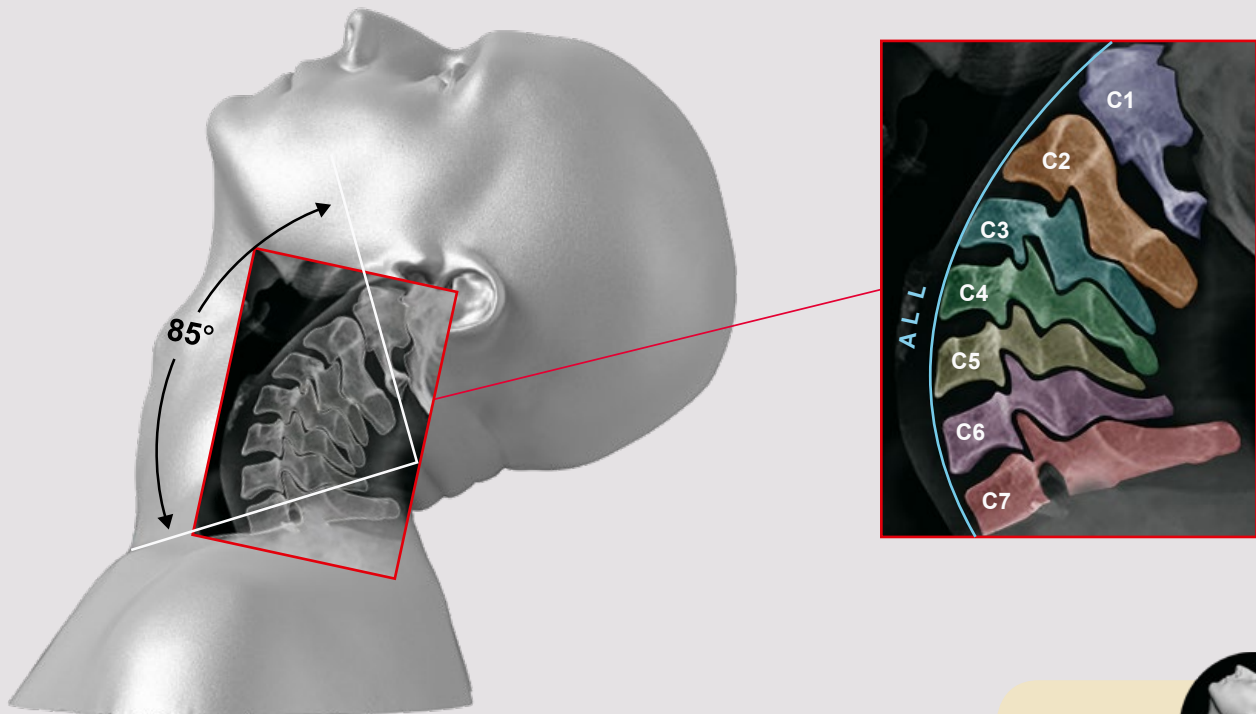
## MOVEMENTS OF THE NECK

### Anatomy



The main extrinsic muscle of cervical extension is the **trapezius muscle**.

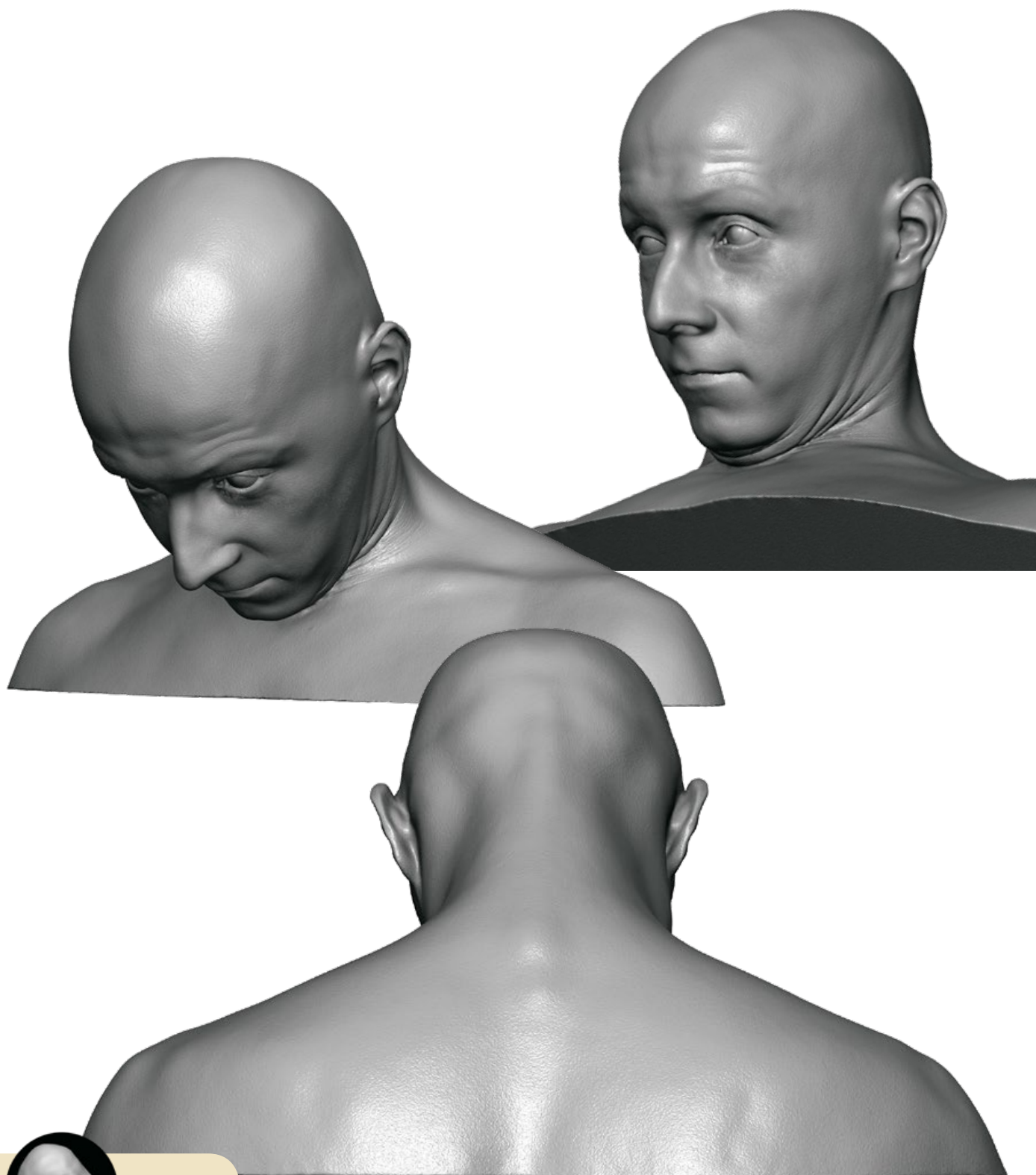
**Cervical vertebrae (C3 through C7)** bodies remain a bit like rounded boxes, with relatively small spinous processes (finger-like projections) compared to other vertebrae. From the posterior part of the vertebral body extends the vertebral arch. From the midline of the arch extends the spinous processes. When there is maximum extension, the tips of the spinous processes are simultaneously compressed, they are designed to match one another. Both the **anterior longitudinal ligament (ALL)** at the front, and Spinous processes on the back, limit the range of extension of the neck.



Extension

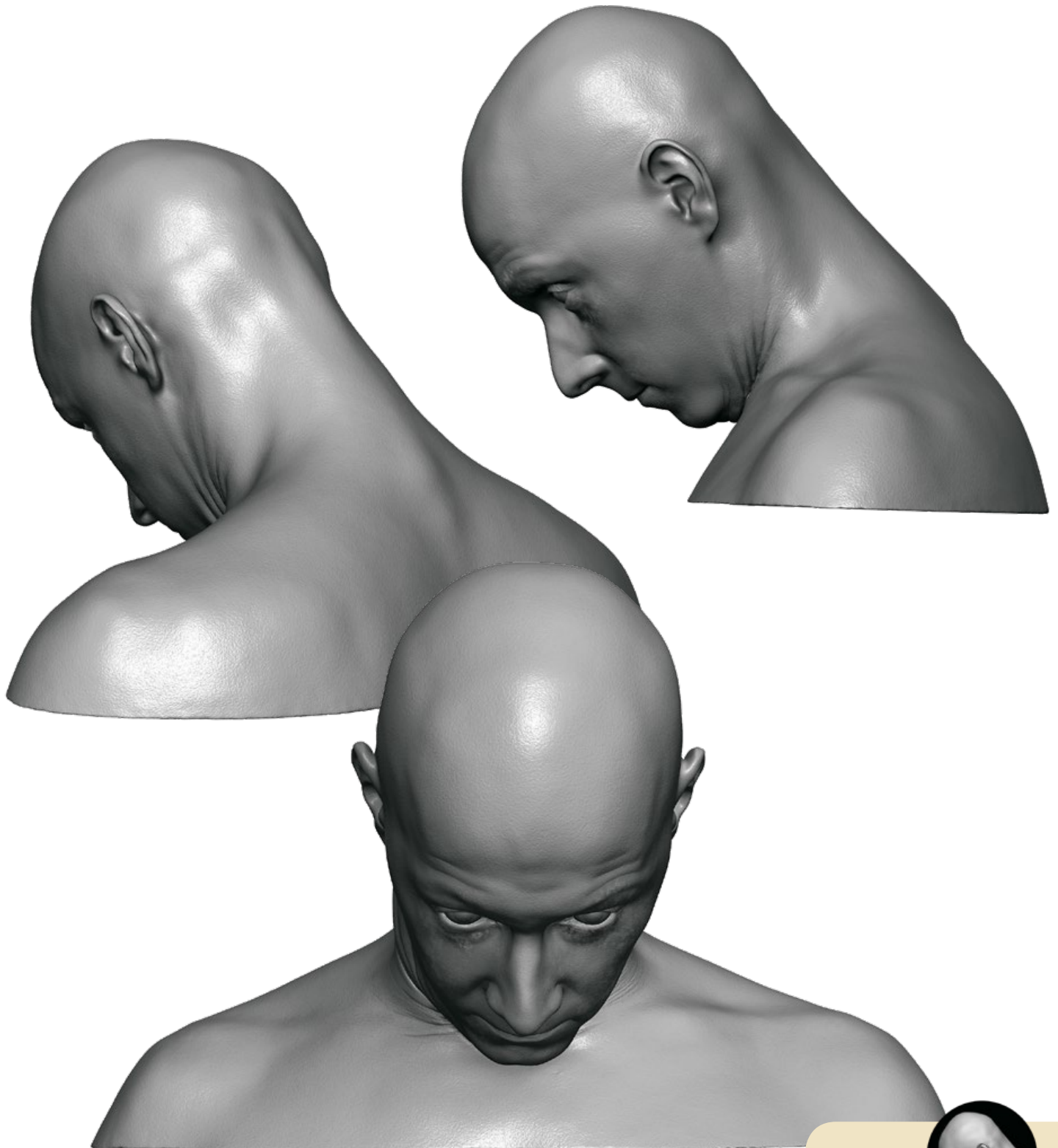


## MOVEMENTS OF THE NECK



Flexion

## MOVEMENTS OF THE NECK



Flexion





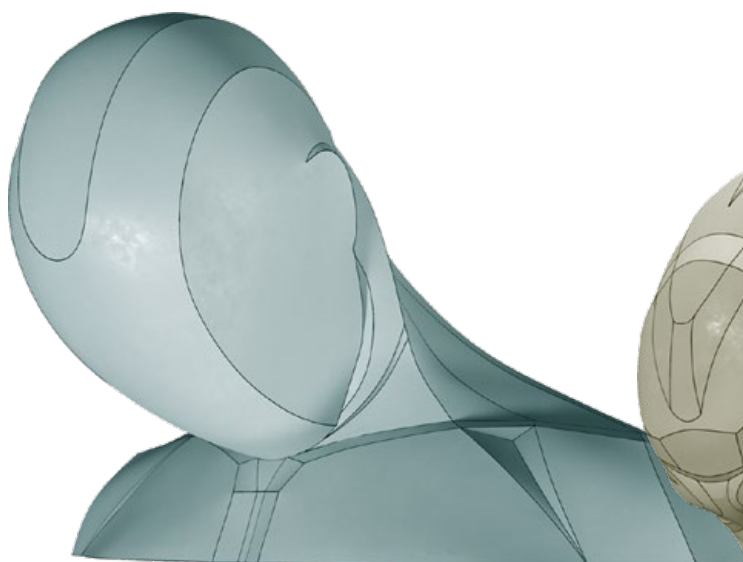
## MOVEMENTS OF THE NECK



simple block-out



complex block-out



Flexion

## MOVEMENTS OF THE NECK



complex block-out



simple block-out



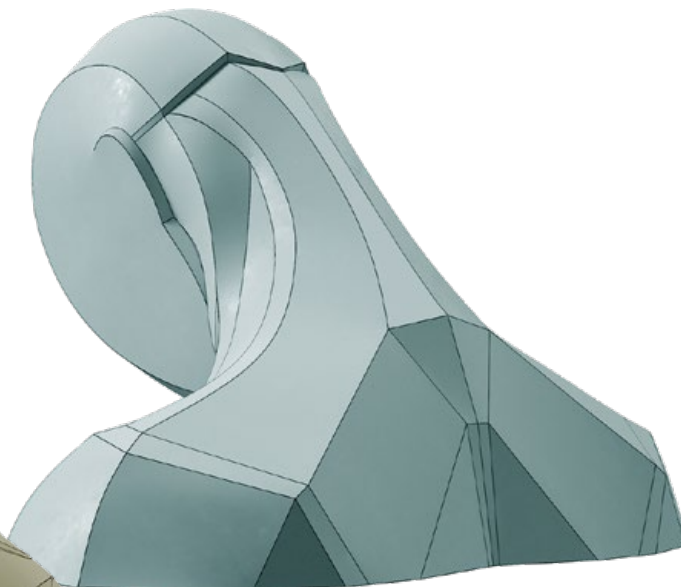
Flexion



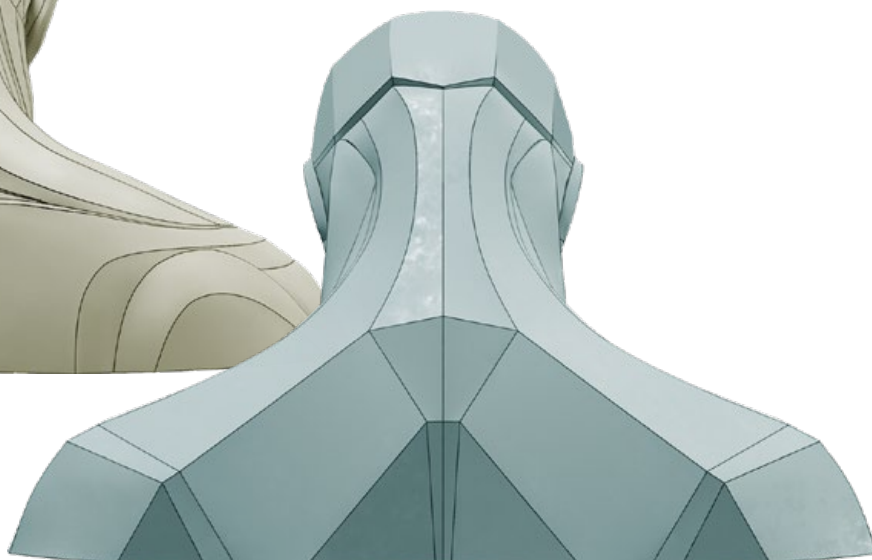
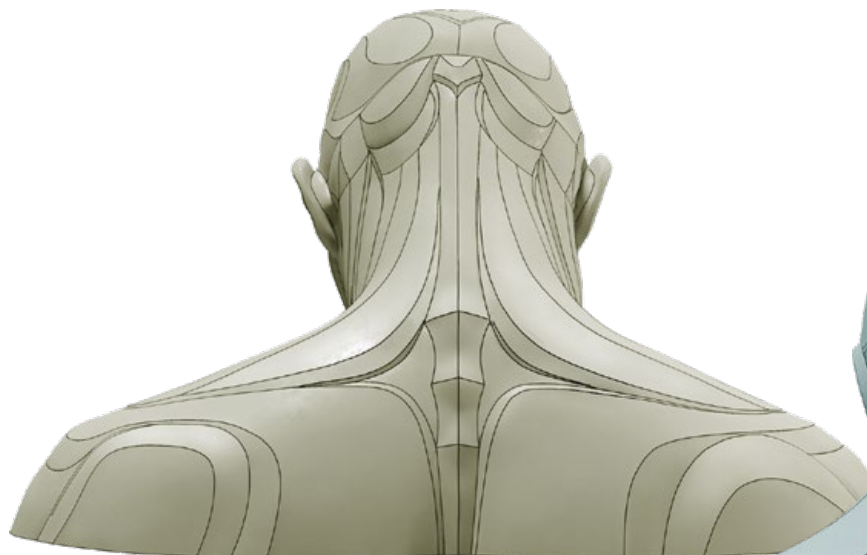
## MOVEMENTS OF THE NECK



complex block-out



simple block-out



Flexion



## MOVEMENTS OF THE NECK

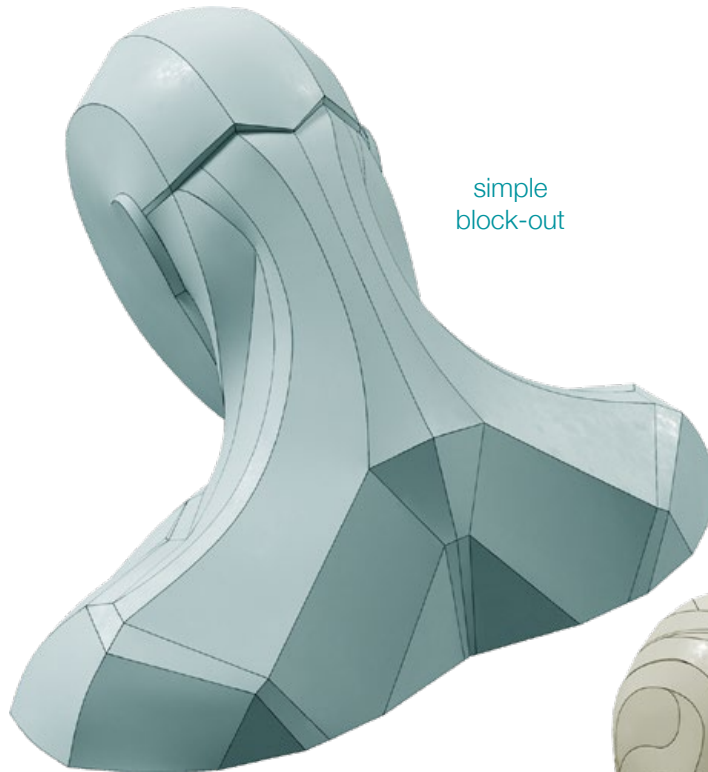
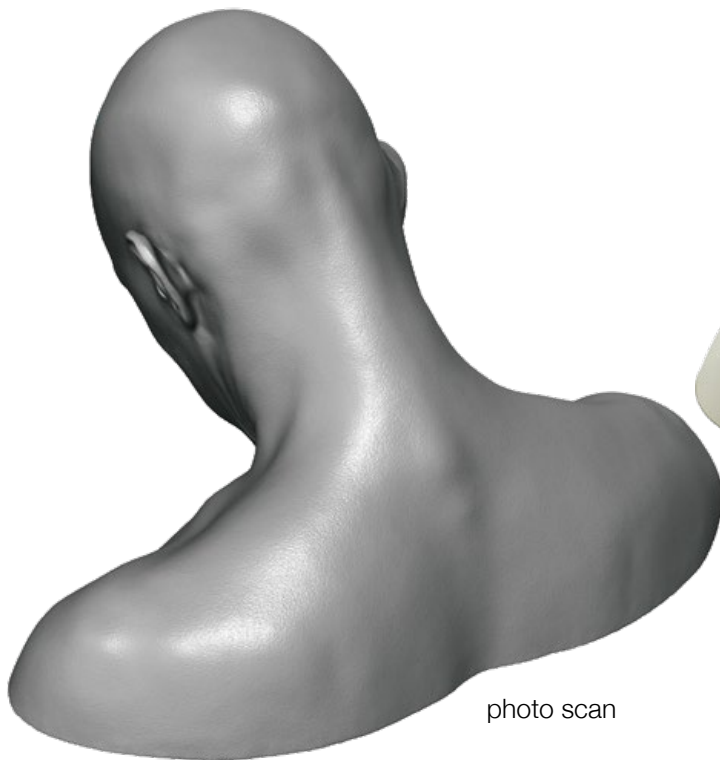
simple  
block-outcomplex  
block-out

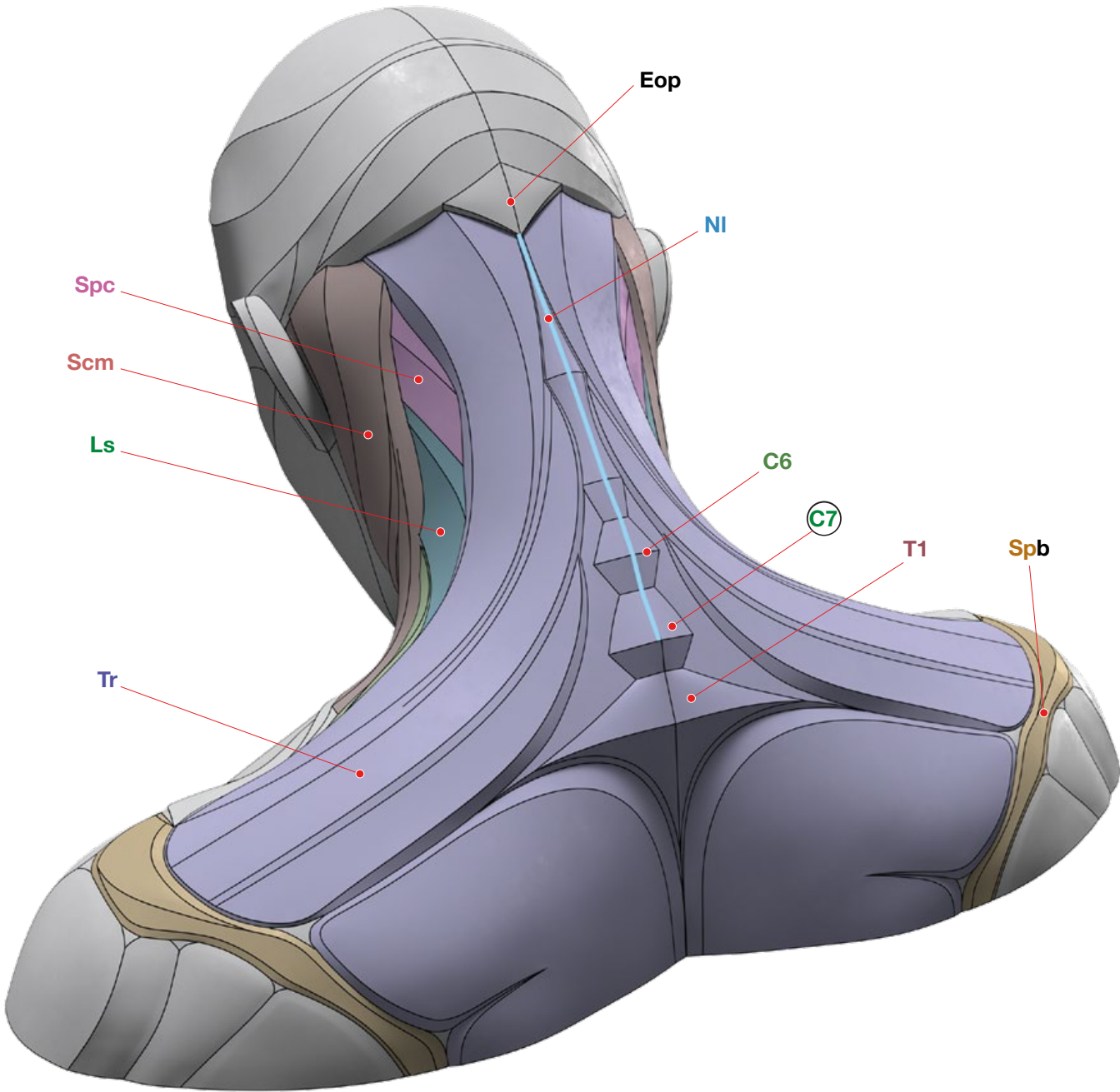
photo scan

Flexion



# MOVEMENTS OF THE NECK

## Anatomy



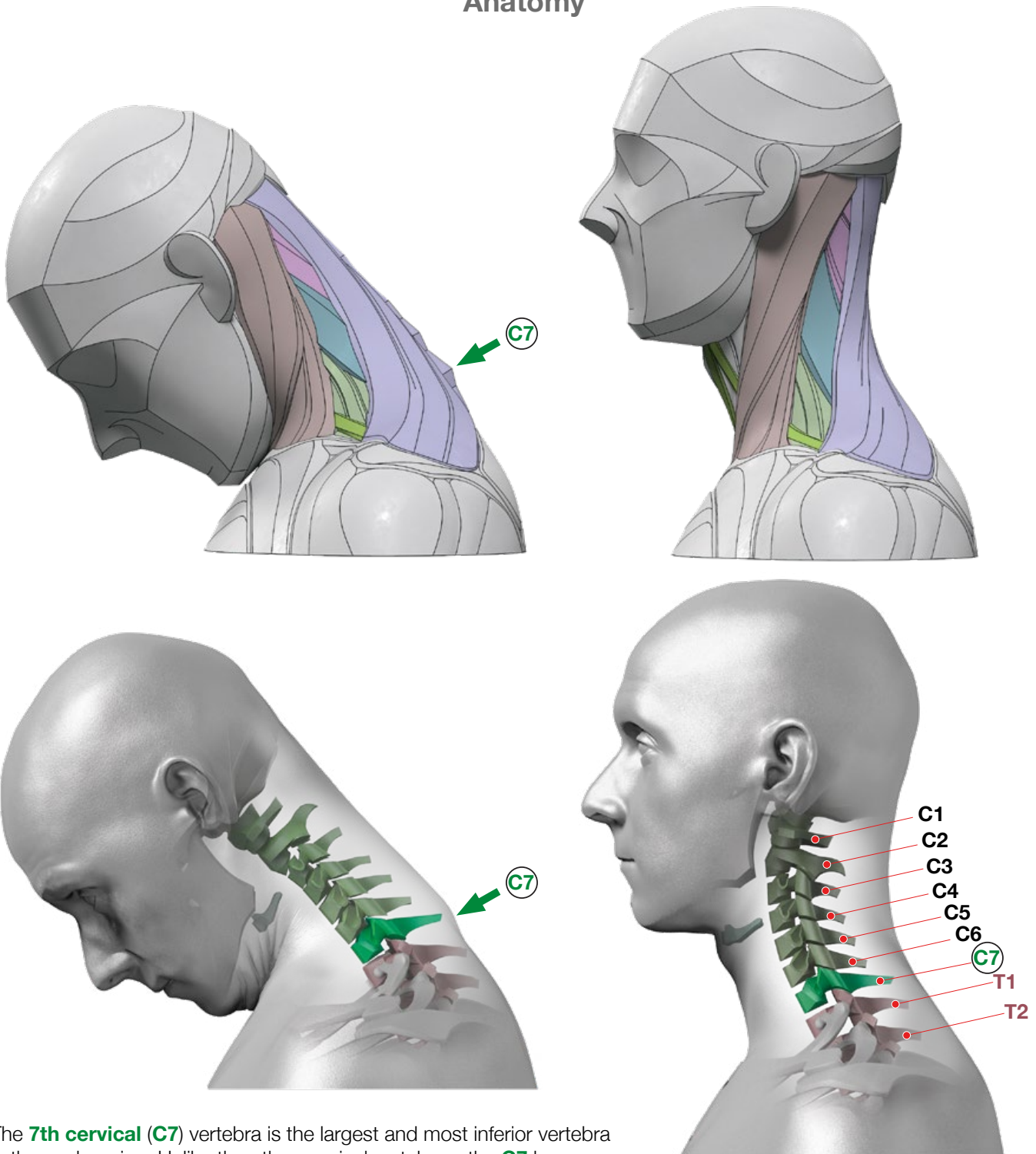
<b>Eop</b>	External occipital protuberance	<b>NI</b>	Nuchal ligament
<b>Spc</b>	Splenius capitis muscle	<b>C6</b>	6th cervical vertebra
<b>Scm</b>	Sternocleidomastoid muscle	<b>C7</b>	7th cervical vertebra
<b>Ls</b>	Levator scapulae	<b>T1</b>	1st Thoracic Vertebra
<b>Tr</b>	Trapezius muscle	<b>Spb</b>	Scapula bone (shoulder blade)



Flexion

## MOVEMENTS OF THE NECK

### Anatomy



The **7th cervical (C7)** vertebra is the largest and most inferior vertebra in the neck region. Unlike the other cervical vertebrae, the **C7** has a large spinous process that protrudes posteriorly toward the skin at the back of the neck. This spinous process can be easily seen and felt at the base of the neck, making it a prominent landmark of the skeleton and giving the **C7** the name vertebra prominens.

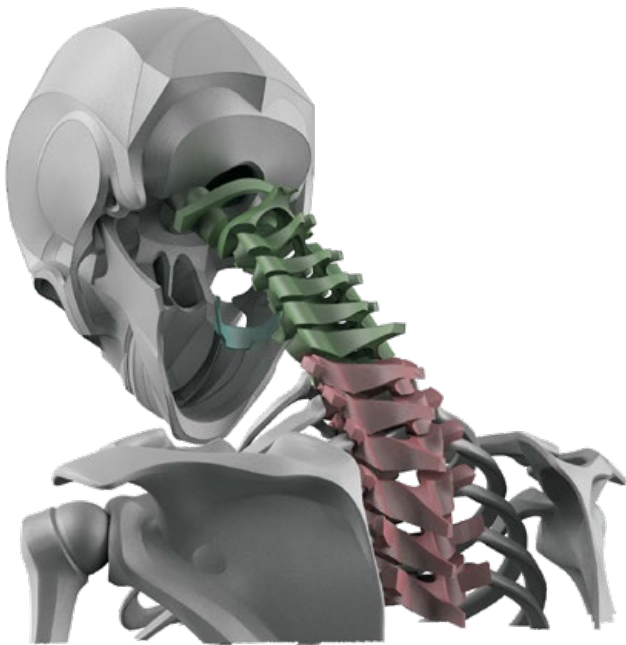
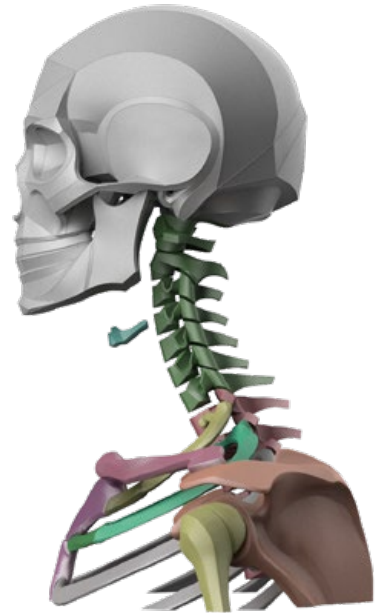
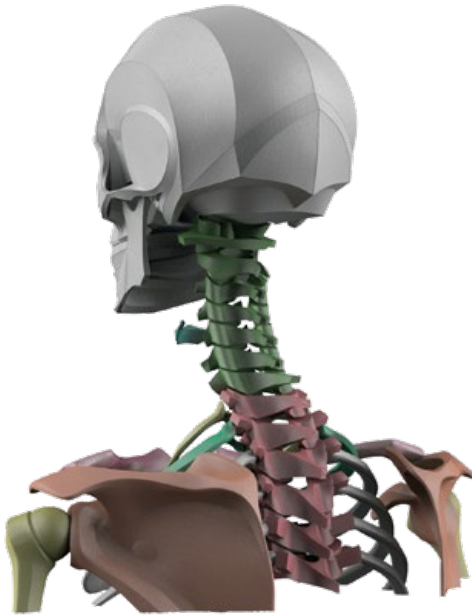
Flexion



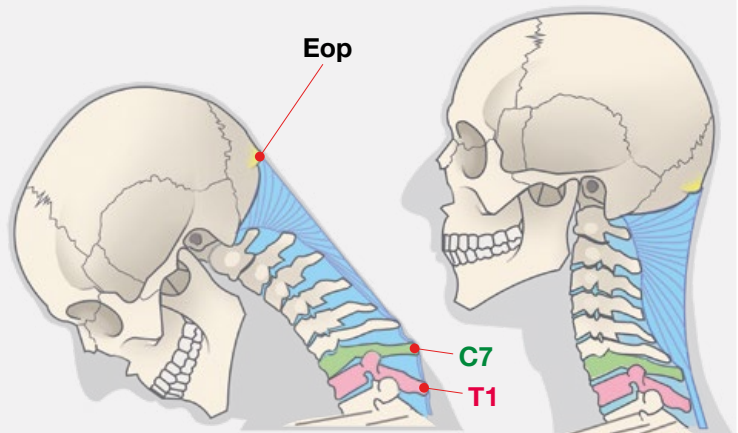


## MOVEMENTS OF THE NECK

### Anatomy



#### Nuchal ligament (NI)



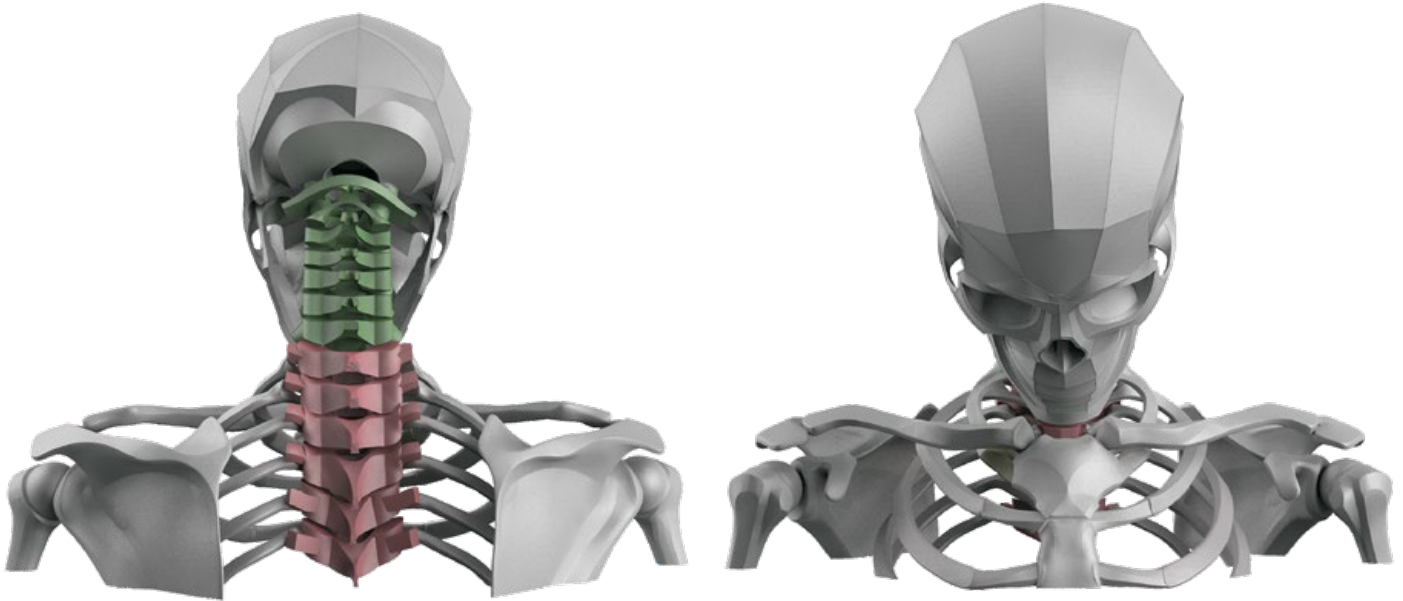
The **nuchal ligament (NI)** is a sheet of strong fibrous tissue that extends from the **external occipital protuberance (Eop)** to the **7th cervical vertebra C7**. The function of the nuchal ligament is to limit head and neck hyperflexion and provide an attachment surface for the neck extensor muscles to Trapezius and Splenius capitis.



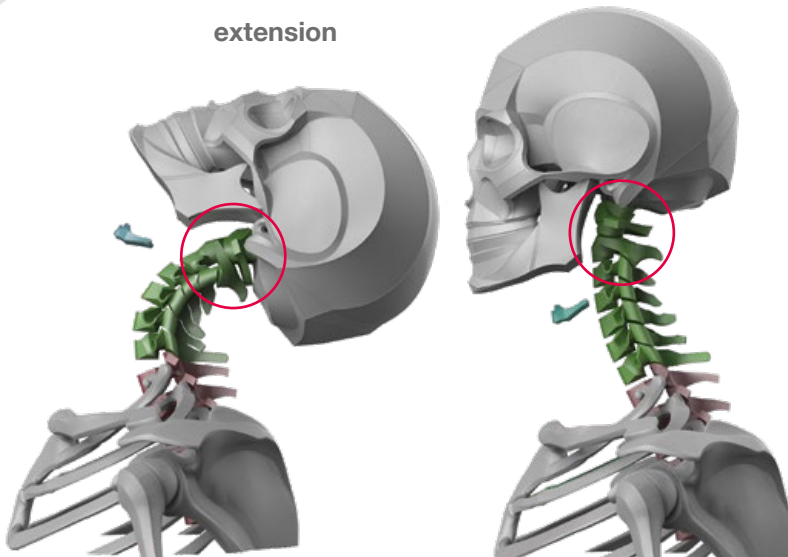
Flexion

## MOVEMENTS OF THE NECK

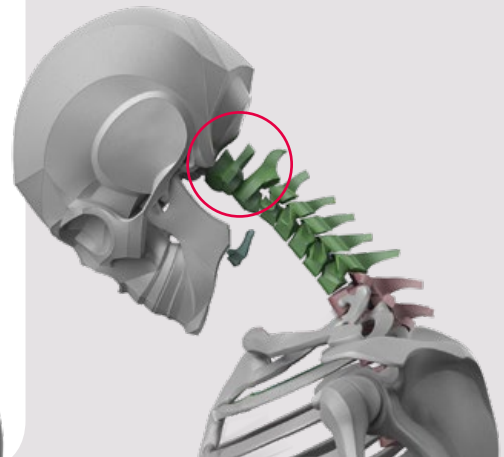
### Anatomy



extension



flexion



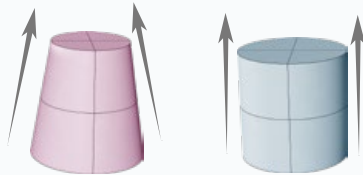
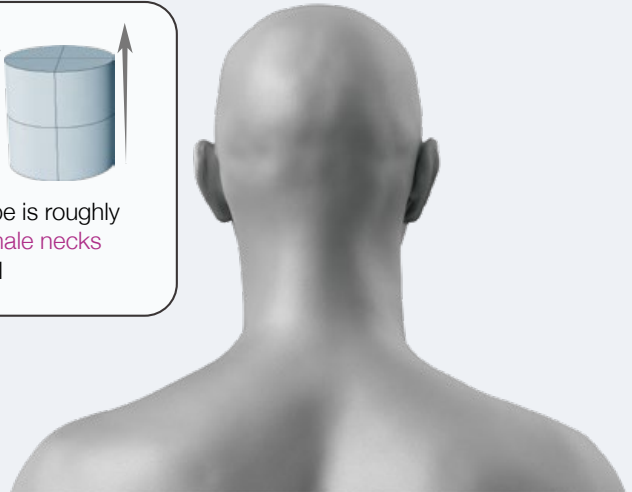
Approximately 50% of cervical flexion-extension and rotation occurs in the upper cervical spine (occiput-C2).



Flexion



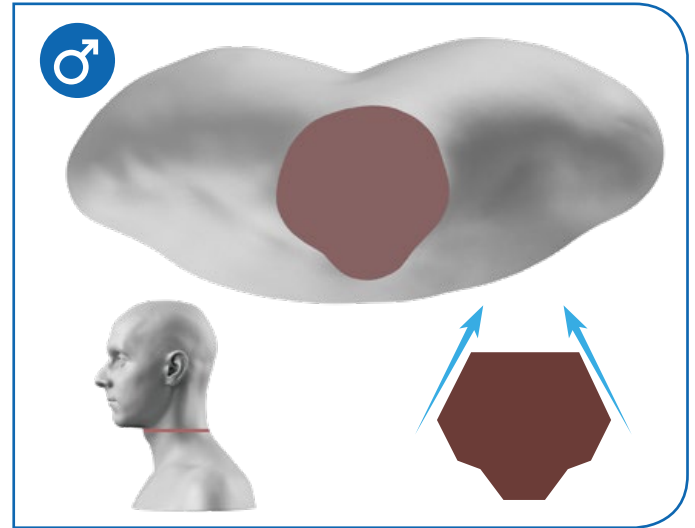
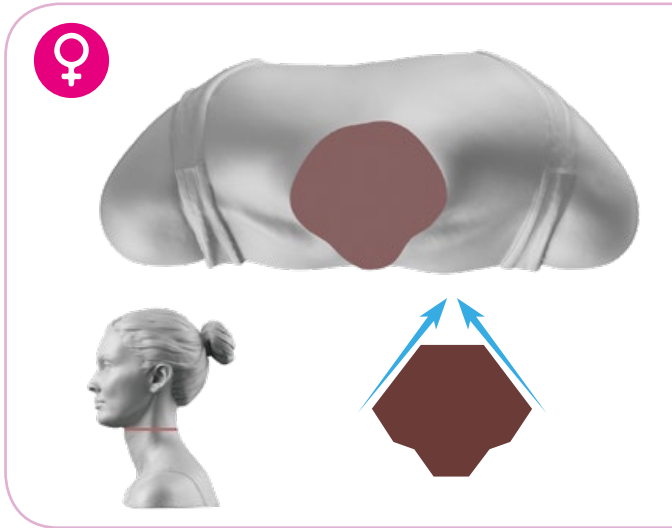
## FEMALE VS MALE NECK



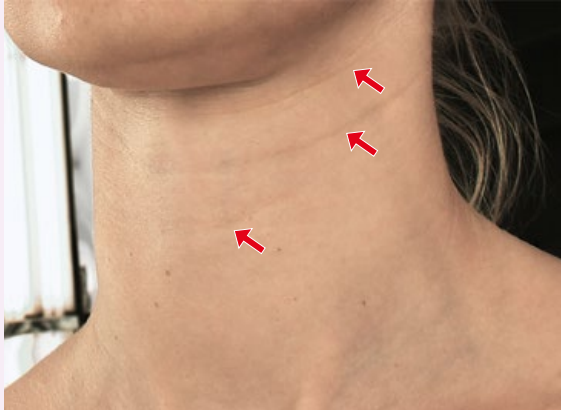
Male neck general shape is roughly cylindrical in shape, female necks tend to be more conical



## FEMALE VS MALE NECK

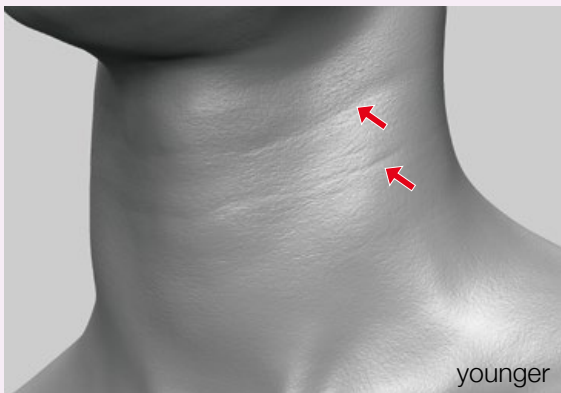


### Female necklace lines (Fnl)

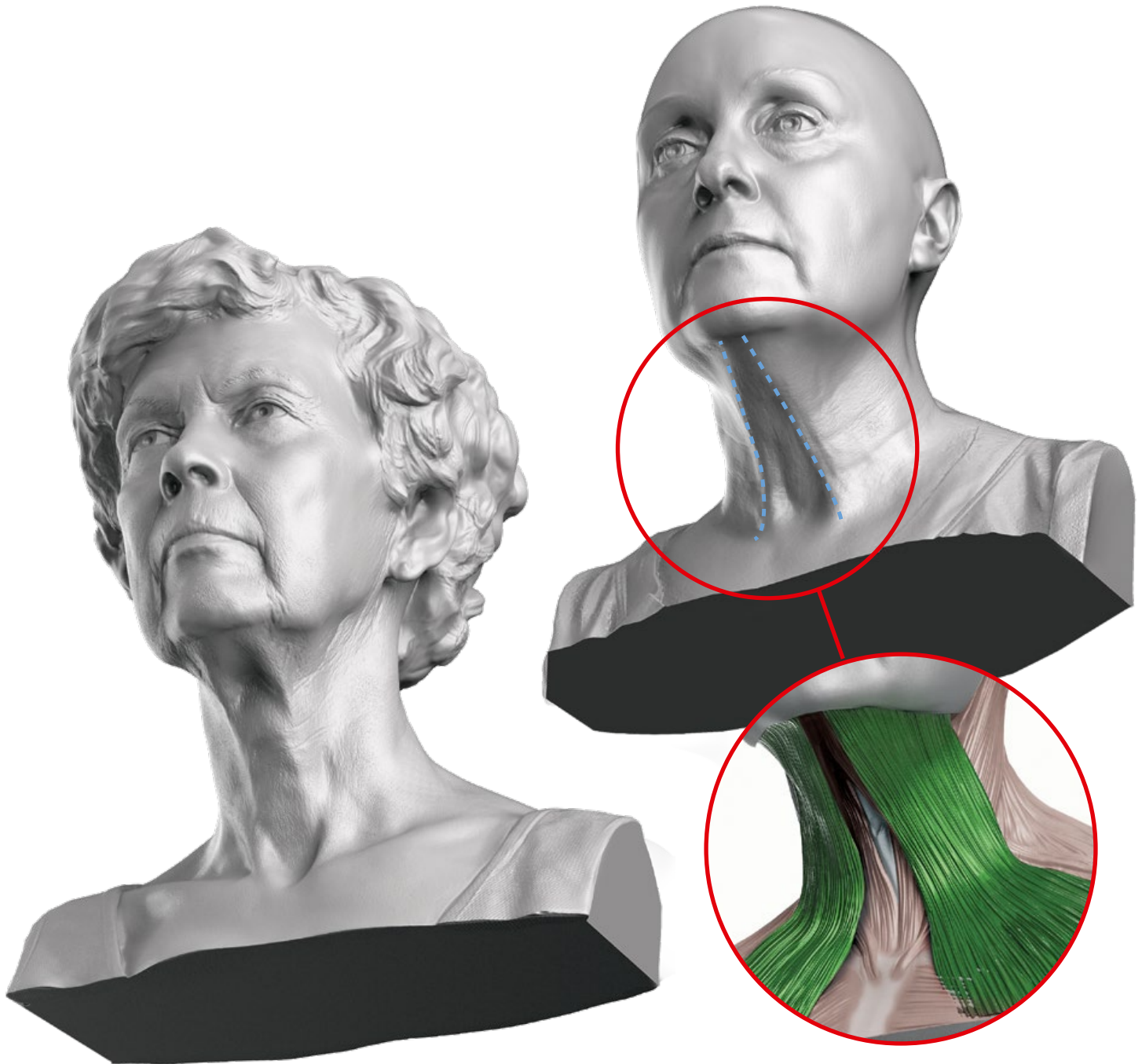


Also known as **horizontal neck wrinkles** and they can appear on female necks at any age. Some amount of **Fnl**, usually 2–3, are inevitable. If a woman or young girl has more of these lines, it doesn't mean she is spending more time on the phone.

People with lighter skin tend to be more susceptible to environmental aging and develop **Fnl** at an earlier age than those with darker skin types. Black women have the fewest **Fnl** and other wrinkle scores.



## AGING OF THE NECK

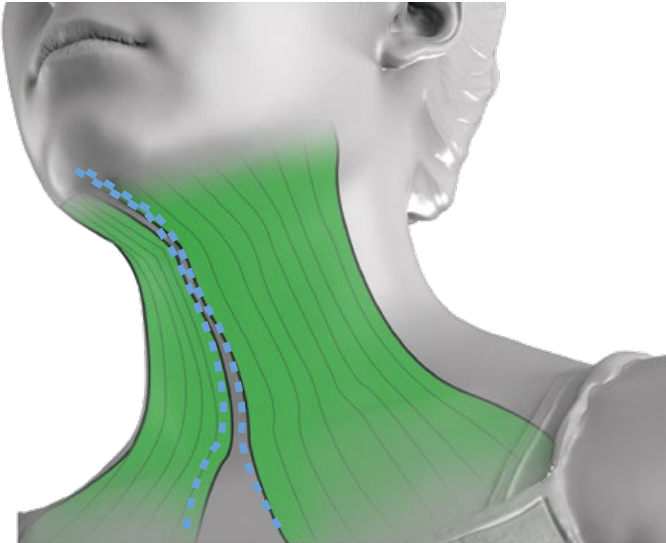


### NECK CORDS

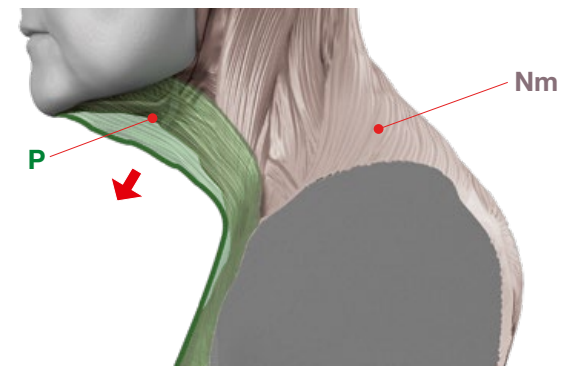
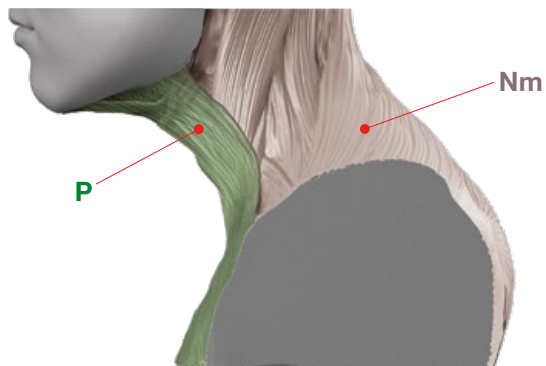
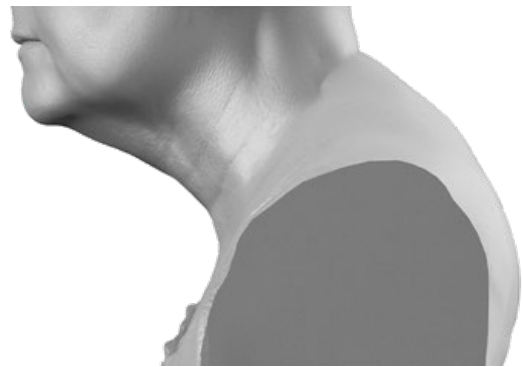
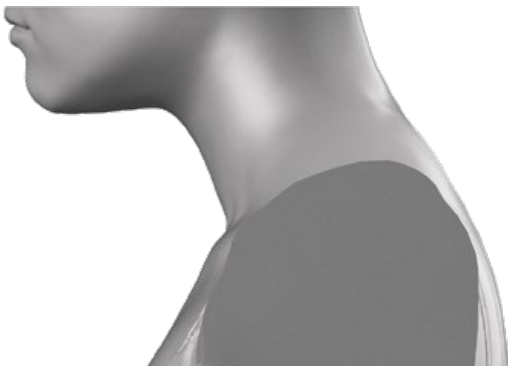
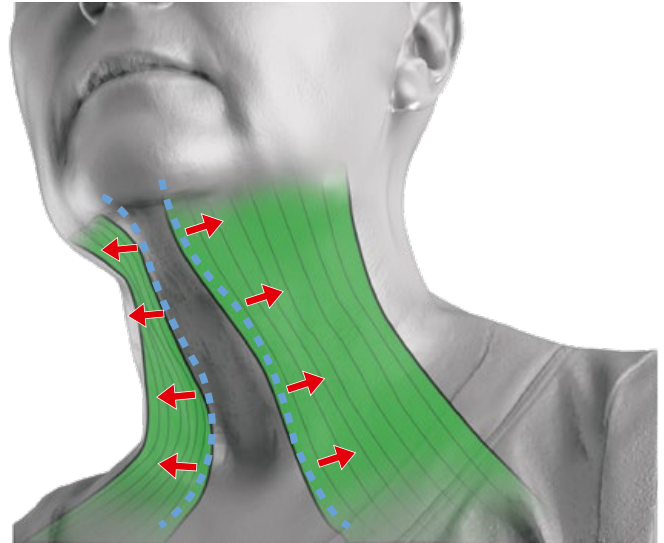
The **platysma** is a thin superficial muscle just under the skin of the neck that spreads from the chest and shoulder regions, up the neck to the jaw. As you age, this muscle can appear with very visible **rope-like bands** that, together with sagging skin, creates a 'turkey neck' appearance. These two vertical neck bands become visible due to thin skin, weight loss and aging-related changes in the skin and underlying structures.

## AGING OF THE NECK

young

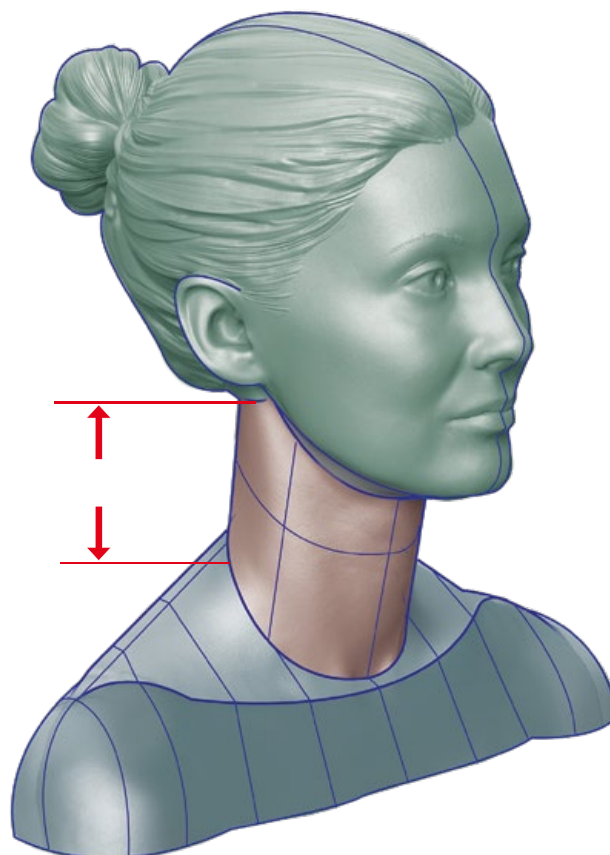
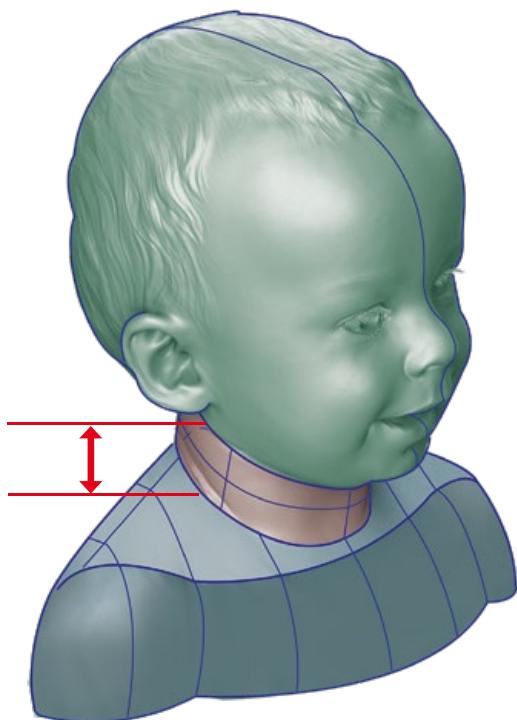
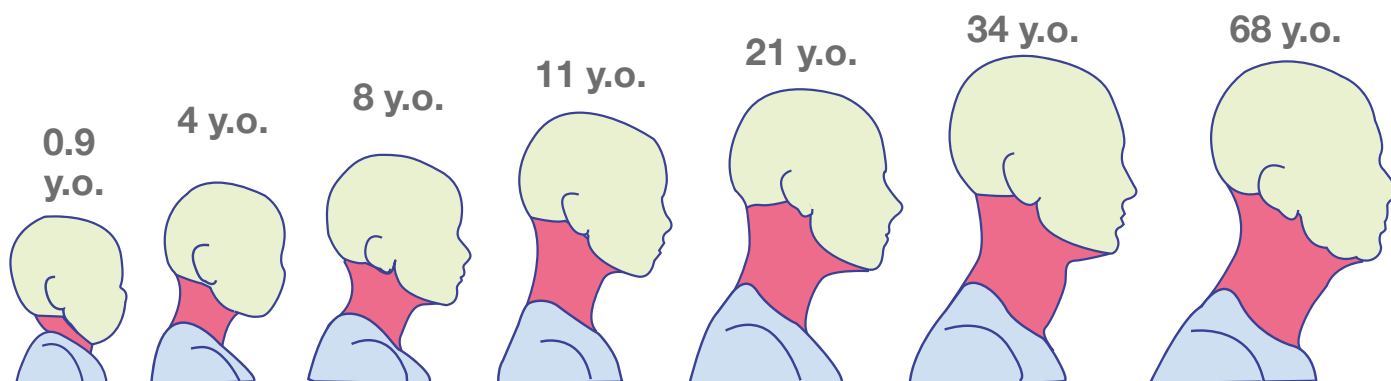
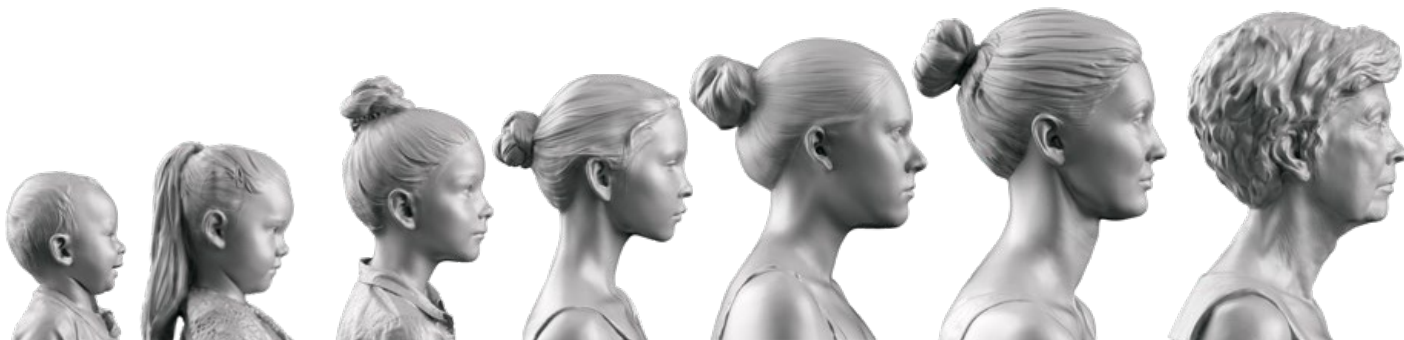


older

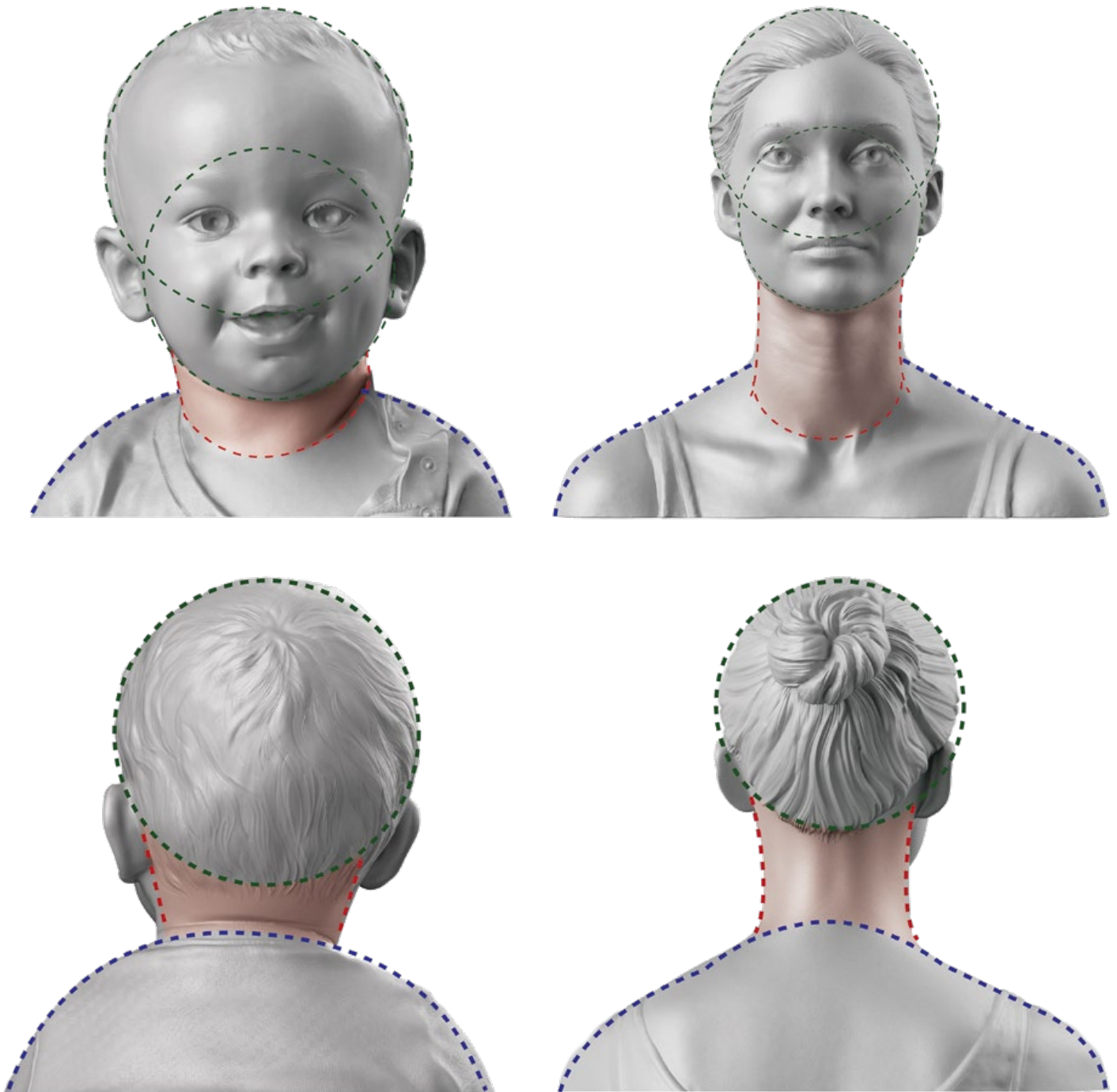
**P** Platysma**Nm** Neck muscles



## DEVELOPMENT OF THE NECK



## DEVELOPMENT OF THE NECK



The neck muscles of young children generally are not developed sufficiently to dampen violent head movement. The disproportionately large head, the weak cervical spine musculature, and laxity, can subject the infant to uncontrolled and passive cervical spine movements. Shortness limits of the neck in the first years of life compensate for it and protect the head from trauma.

# Photogrammetry scans

and form analysis of the head and neck







**Olivia**

sex: female | age: 6 m | type: photoscan

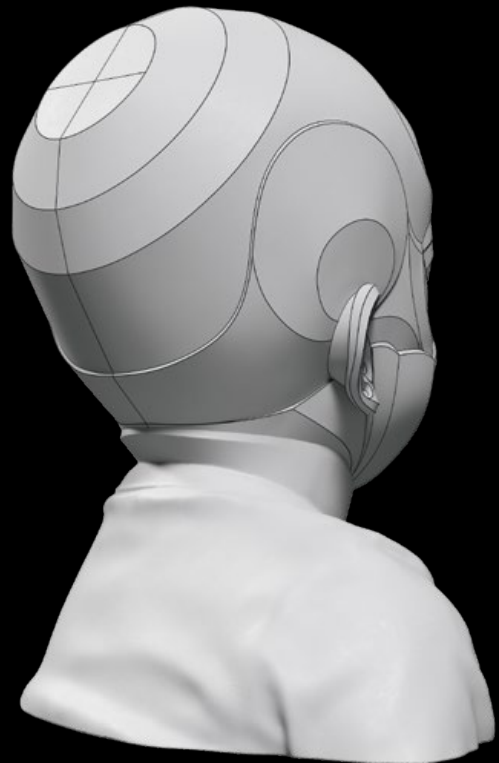
**Olivia****sex: female | age: 6 m | type: block-out**





**Oliver**

sex: male | age: 9 m | type: photoscan

**Oliver**

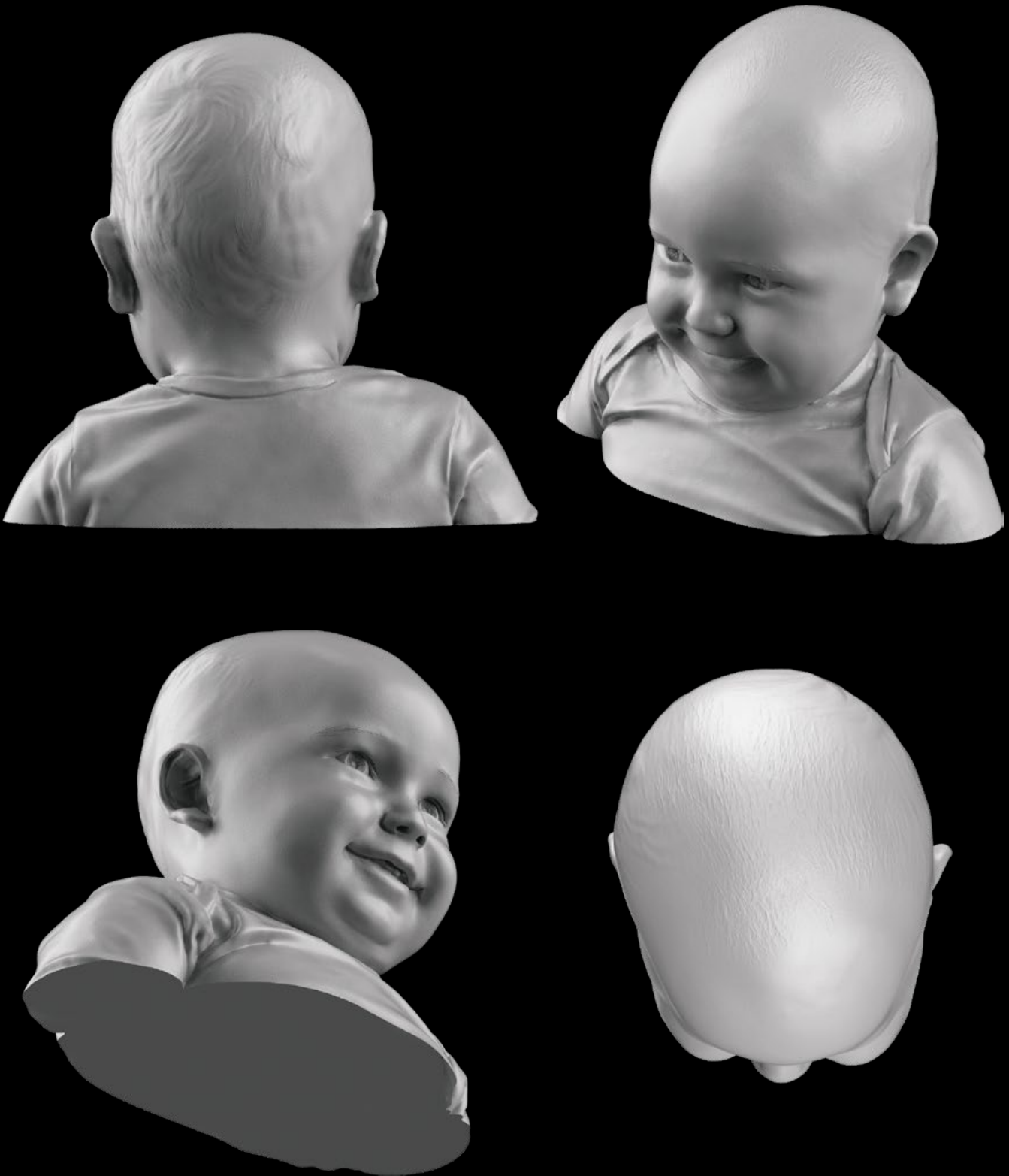
sex: male | age: 9 m | type: block-out



**Neo**

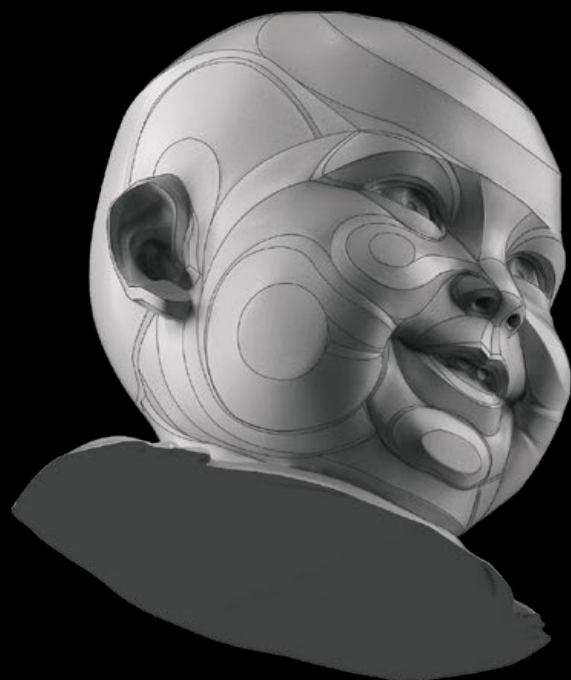
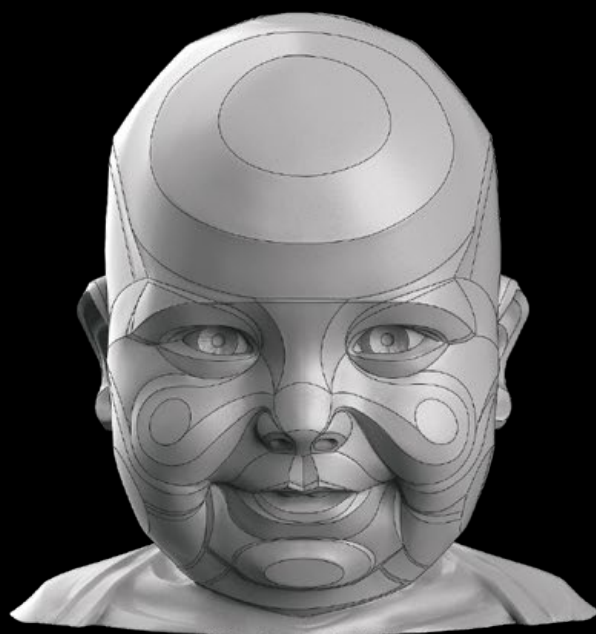
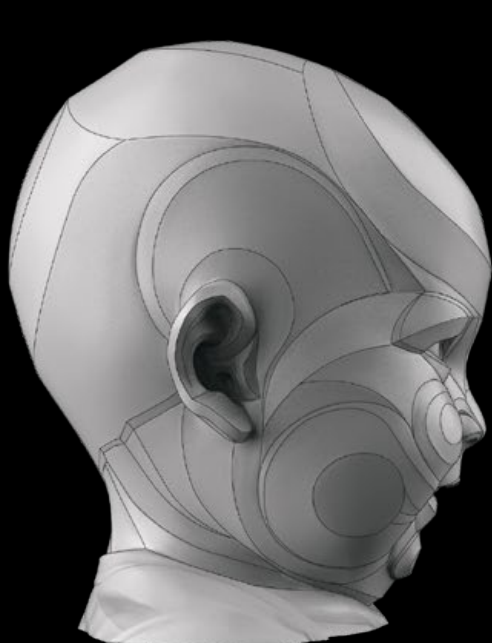
**sex: male | age: 1 | type: photoscan**





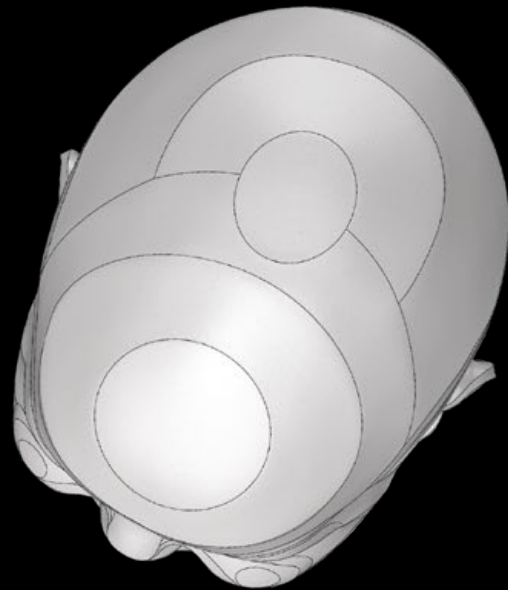
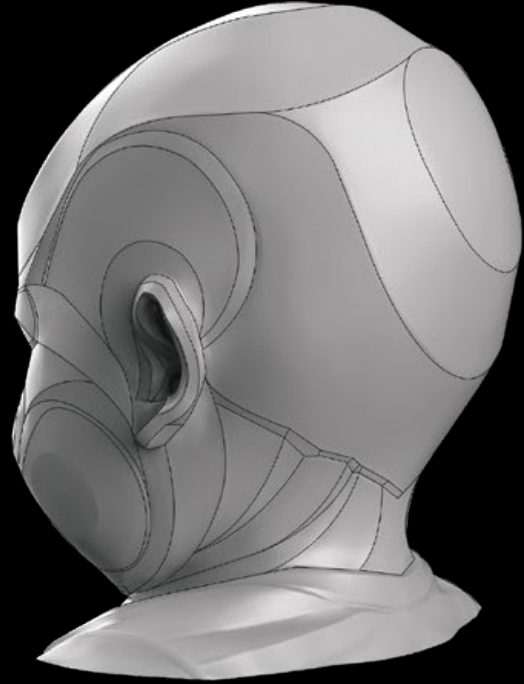
**Neo**

**sex: male | age: 1 | type: photoscan**



**Neo**

**sex: male | age: 1 | type: block-out**

**Neo****sex: male | age: 1 | type: block-out**





**Elza**

sex: female | age: 4 | photoscan



**Anna**

sex: female | age: 8 | type: photoscan



**Tom**  
sex: male | age: 11 | photoscan





**Jacob**  
sex: male | age: 15 | photoscan



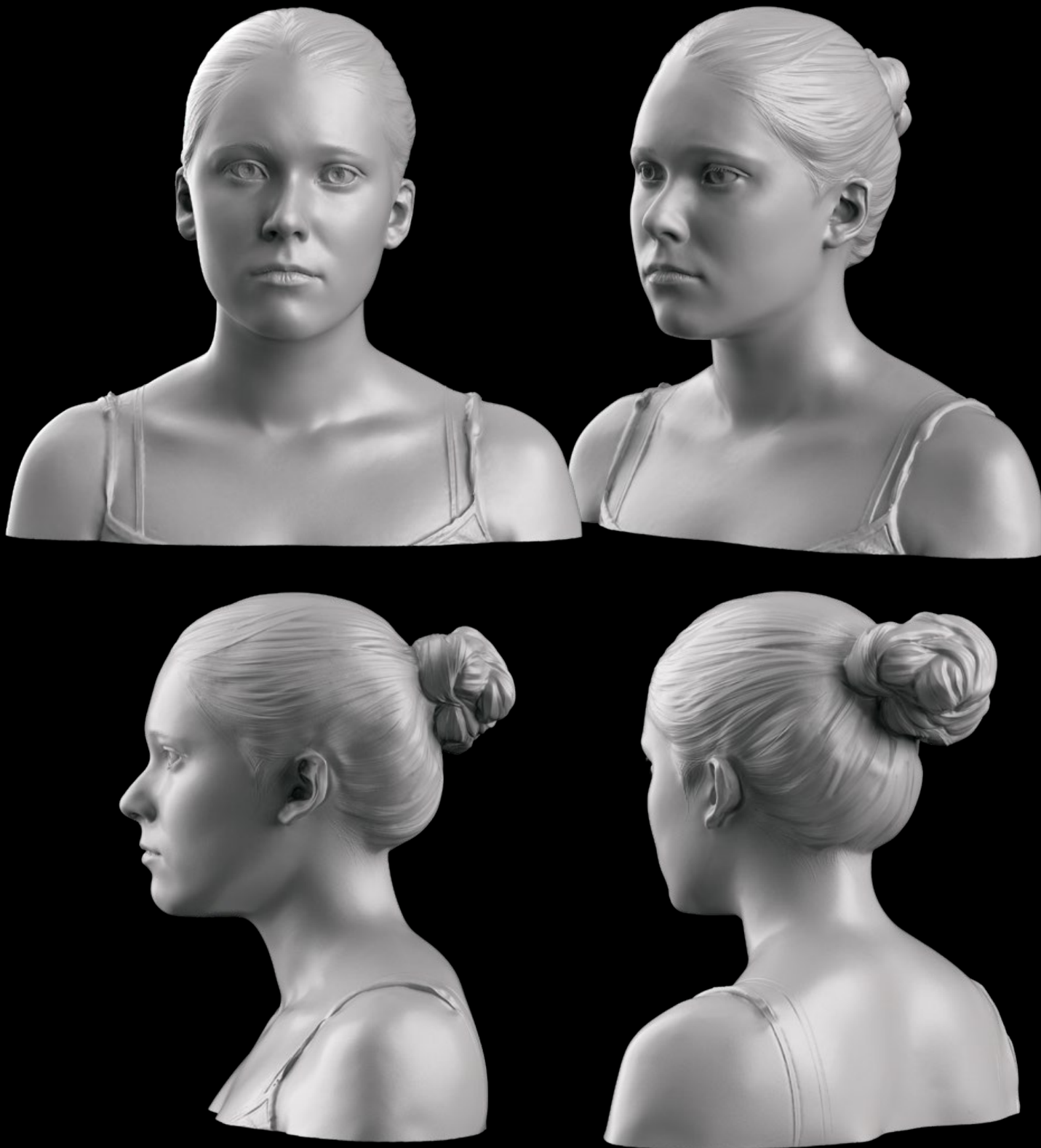
**Agate**

sex: female | age: 17 | photoscan



**Ulla**  
sex: female | age: 11 | photoscan





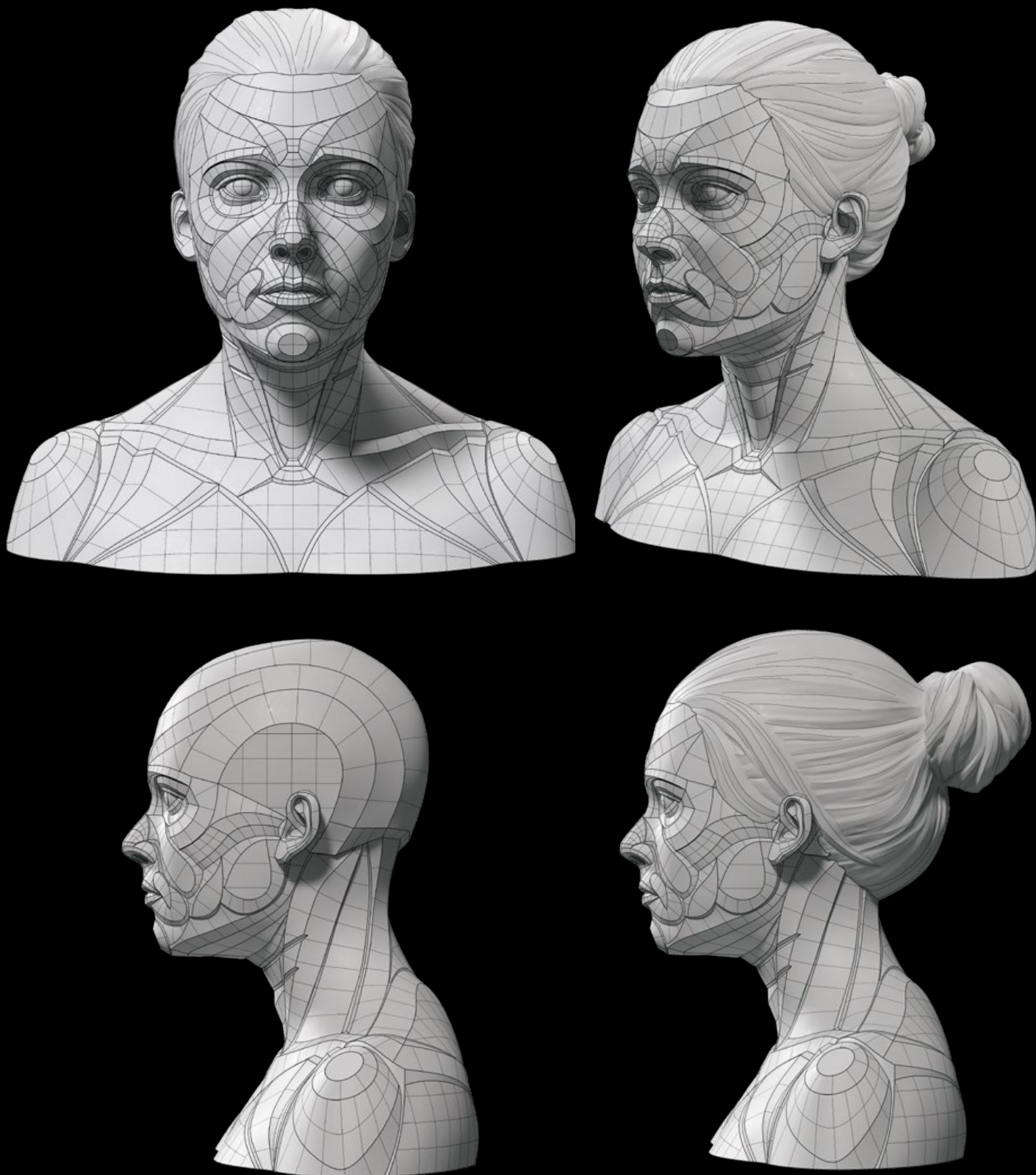
**Helena**

sex: female | age: 21 | photoscan



**Helena**

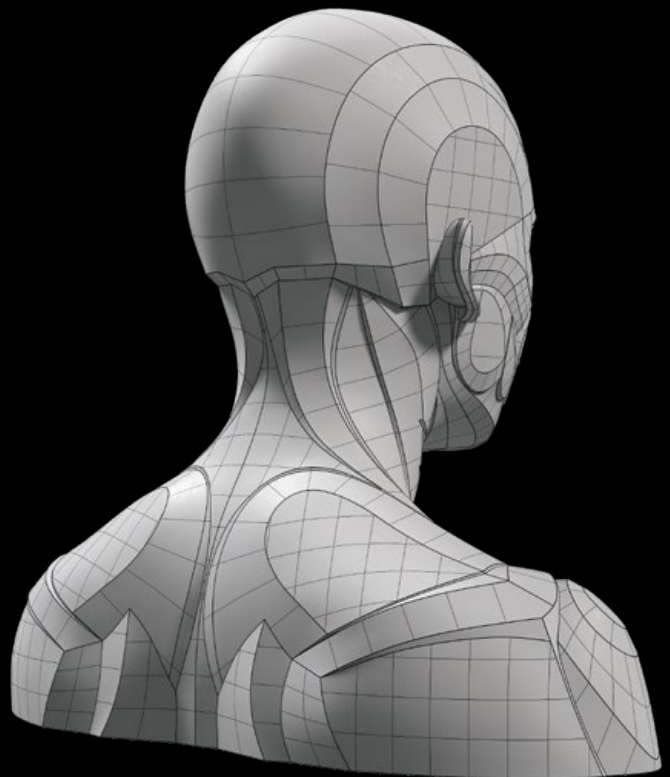
sex: female | age: 21 | photoscan



**Helena**

sex: female | age: 21 | block-out



**Helena****sex: female | age: 21 | block-out**



**Amy**  
sex: female | age: 25 | photoscan



**Amy**

sex: female | age: 25 | photoscan





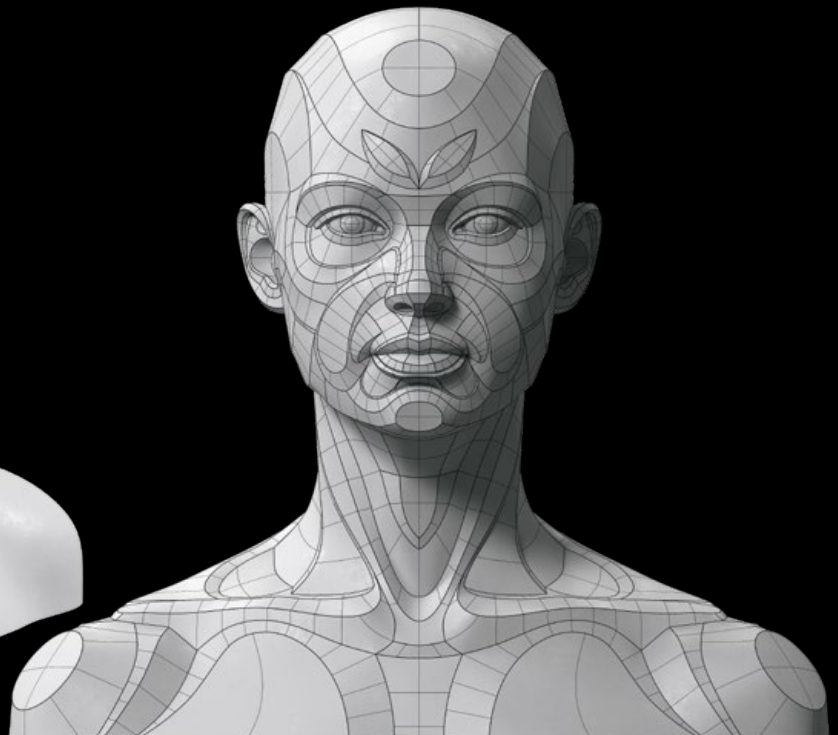
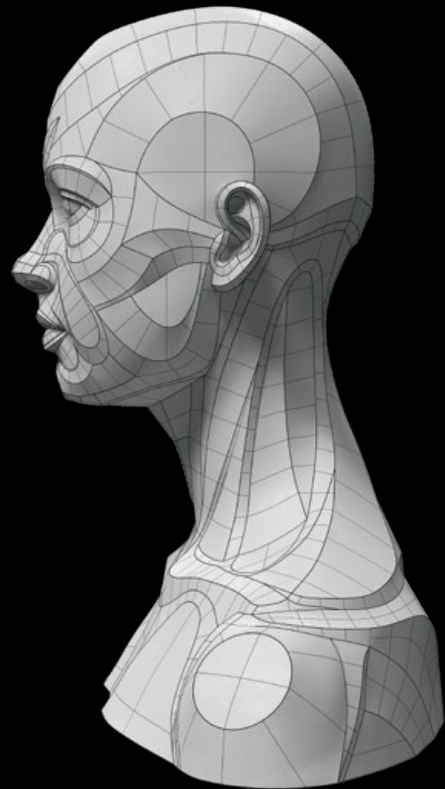
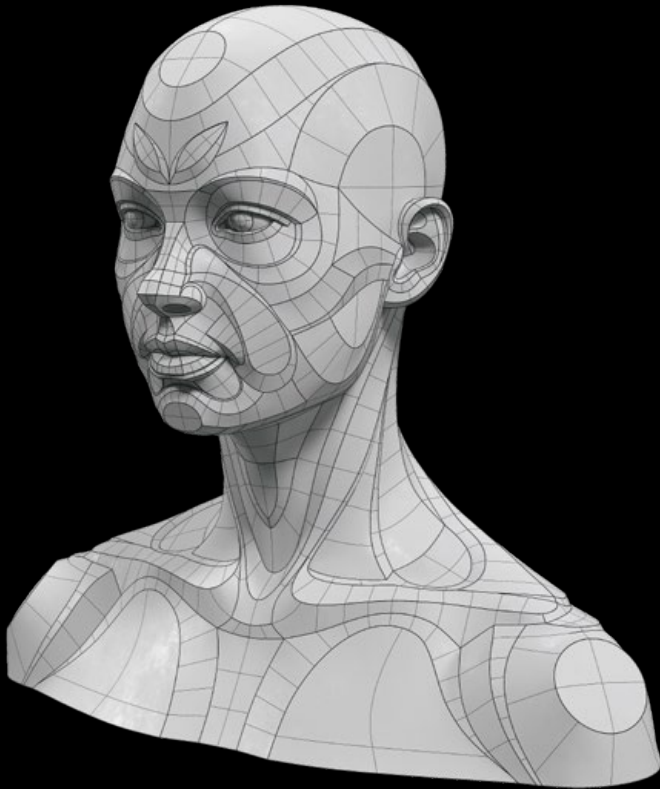
**Amy**

sex: female | age: 25 | photoscan



**Amy**

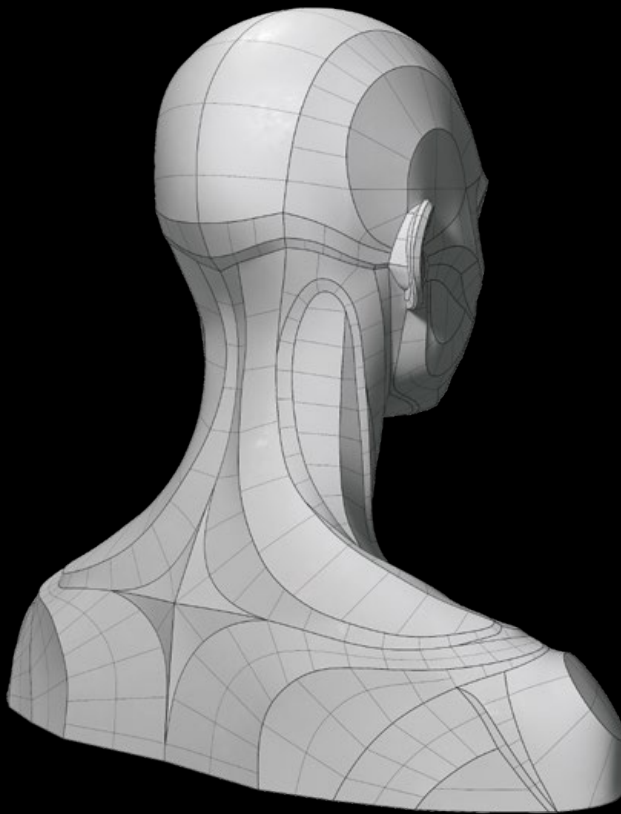
sex: female | age: 25 | photoscan



**Amy**

**sex: female | age: 25 | block-out**

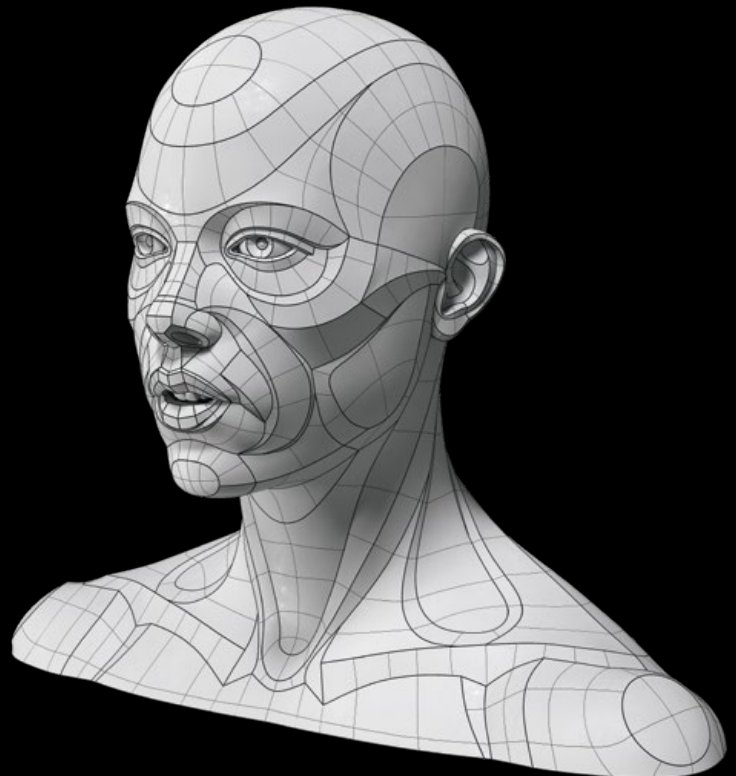
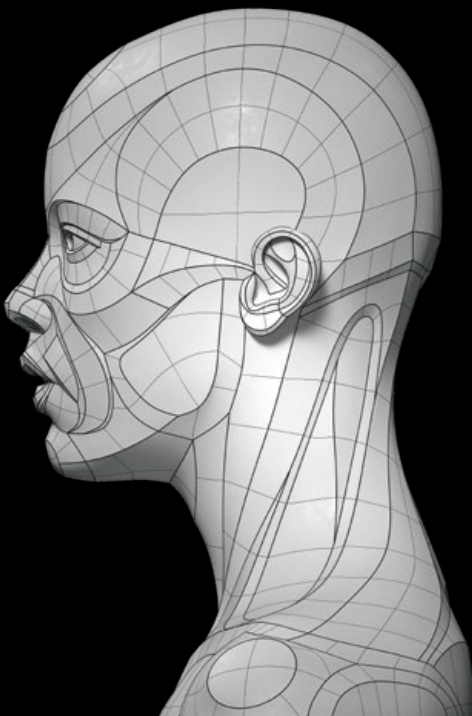
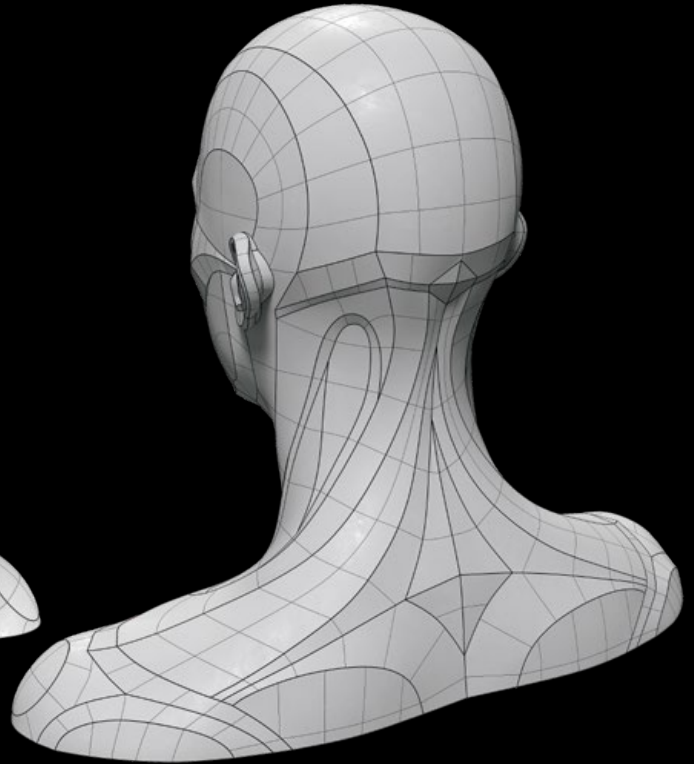
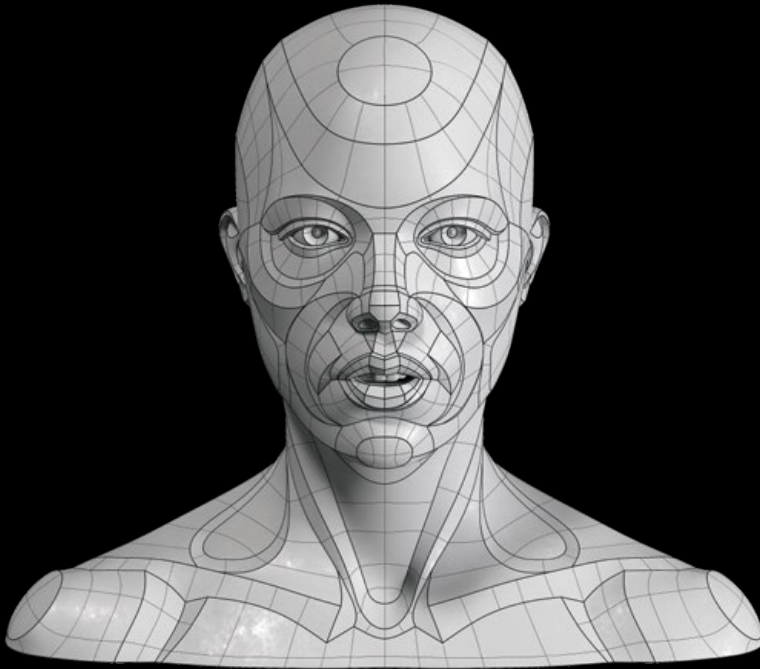


**Amy****sex: female | age: 25 | block-out**



**Anete**

sex: female | age: 27 | photoscan

**Anete****sex: female | age: 27 | block-out**





**Lelde**

sex: female | age: 34 | photoscan/ block-out



**Lelde**

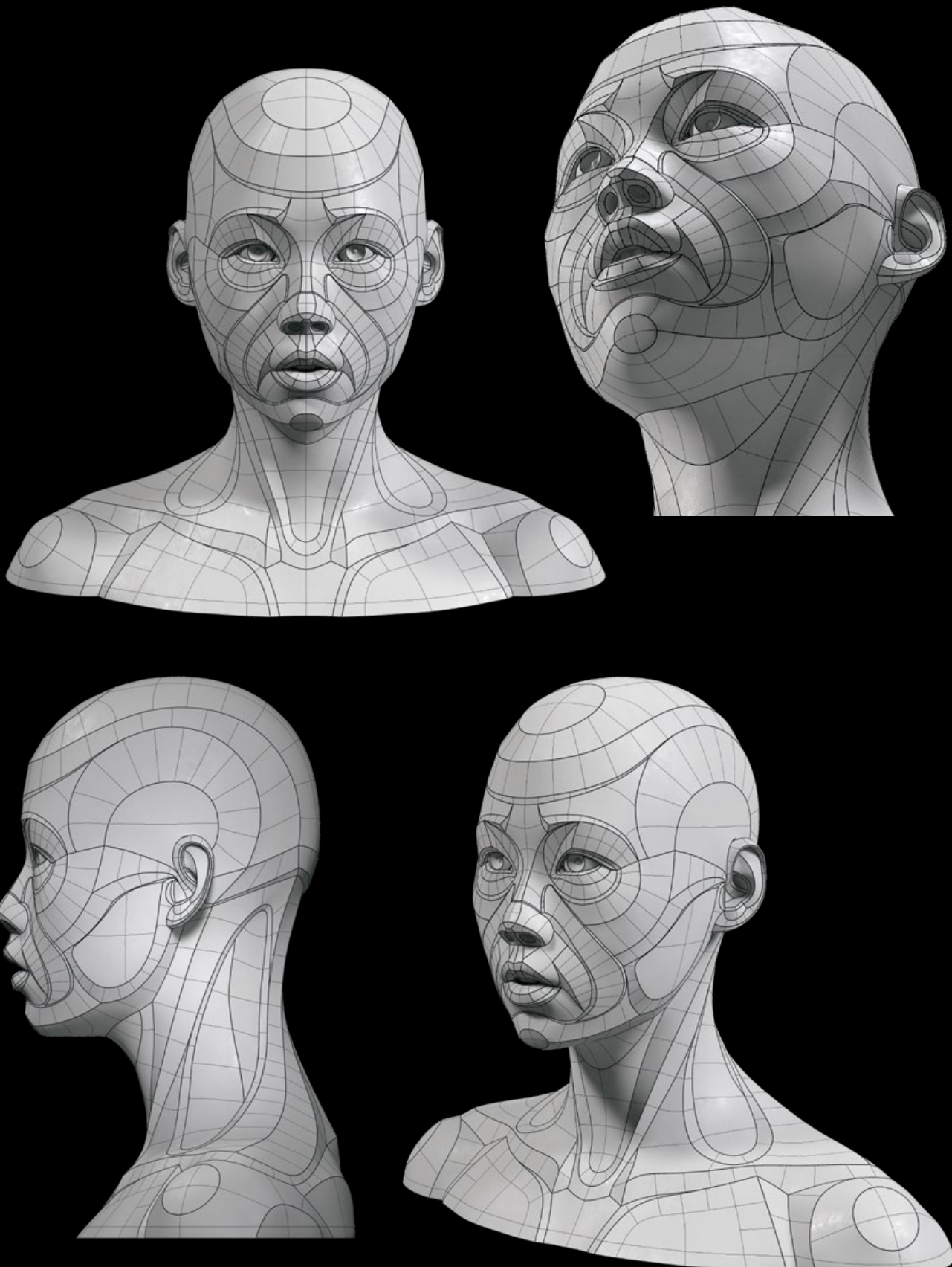
sex: female | age: 34 | photoscan/ block-out



**Lily**

sex: female | age: 22 | photoscan



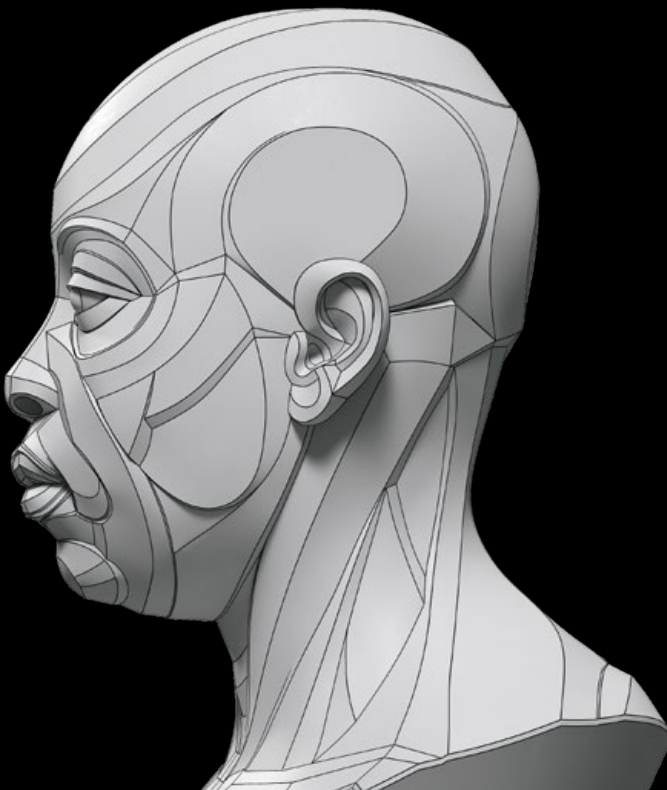
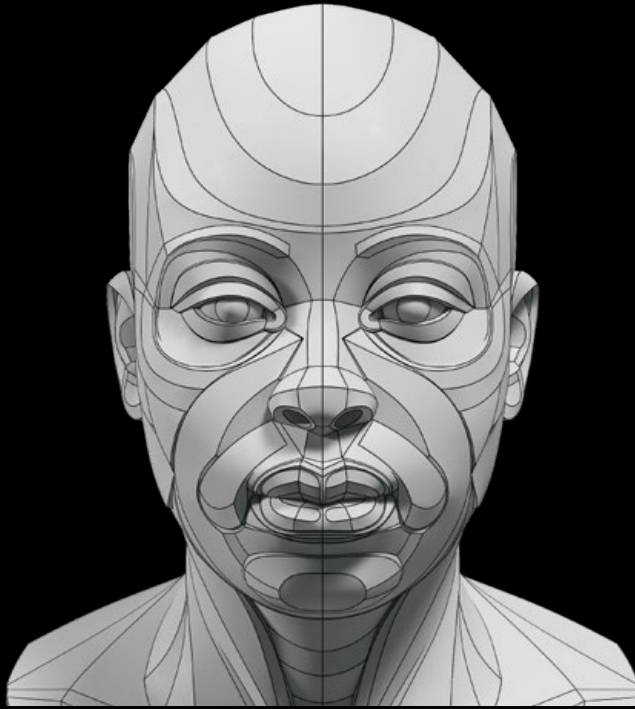


**Lily**  
sex: female | age: 22 | block-out



**Veronica**

sex: female | age: 25 | photoscan



**Veronica**

**sex: female | age: 25 | block-out**





**Saul**  
sex: male | age: 23 | photoscan



**Kang**

sex: male | age: 29 | photoscan



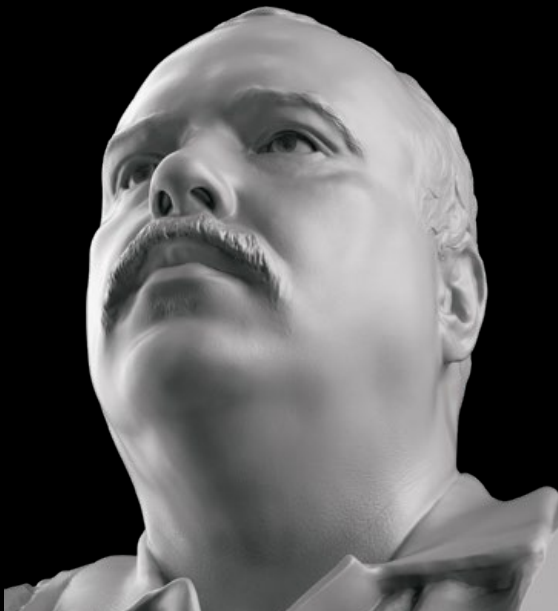
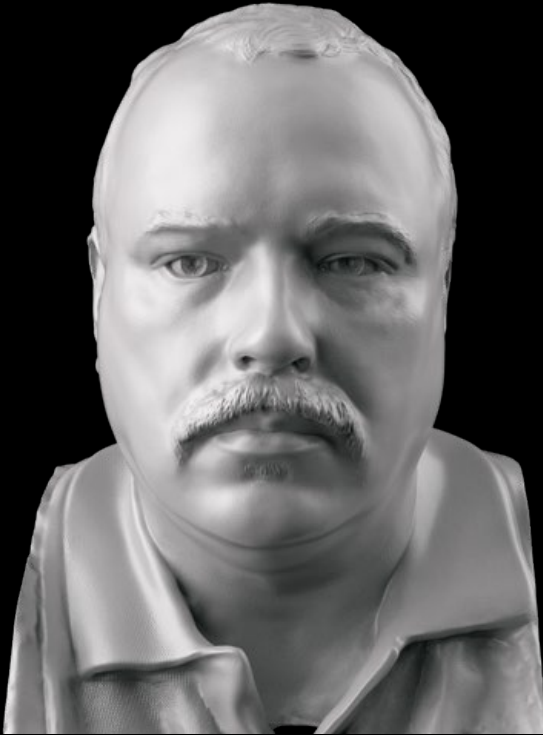
**Marcus**  
sex: male | age: 24 | photoscan





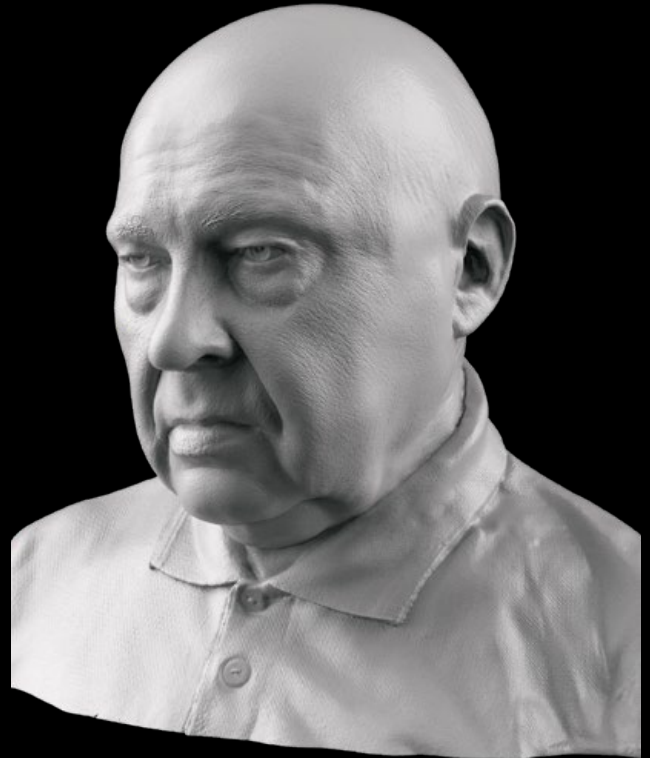
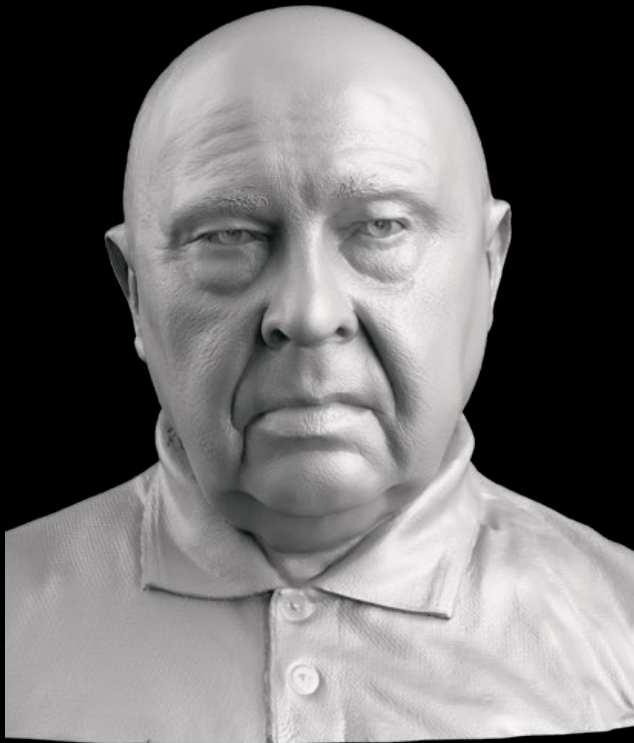
**Tony**

sex: male | age: 26 | photoscan



**Raimonds**

sex: male | age: 54 | photoscan



**Alexander**

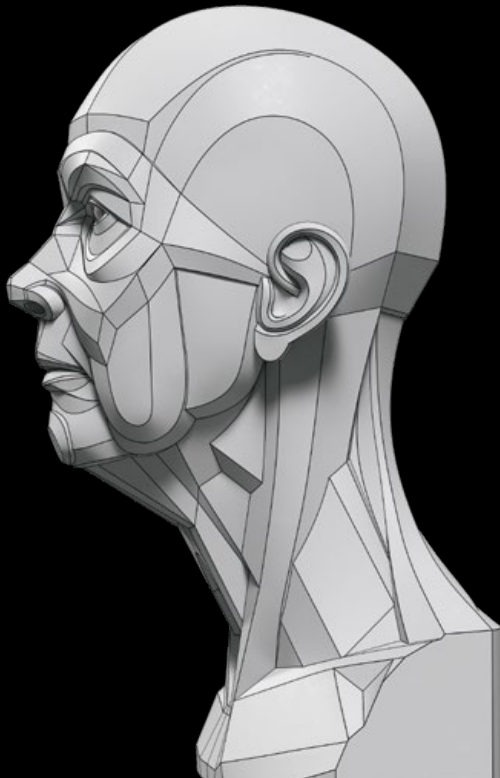
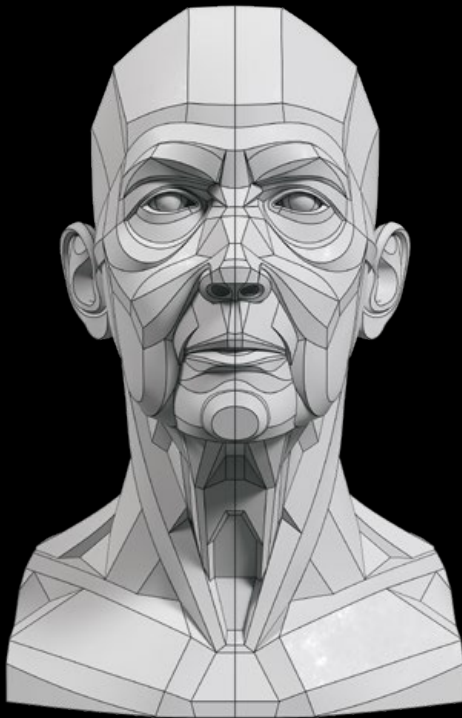
sex: male | age: 72 | photoscan





**Iize**

**sex: female | age: 67 | photoscan**



**Ilze**

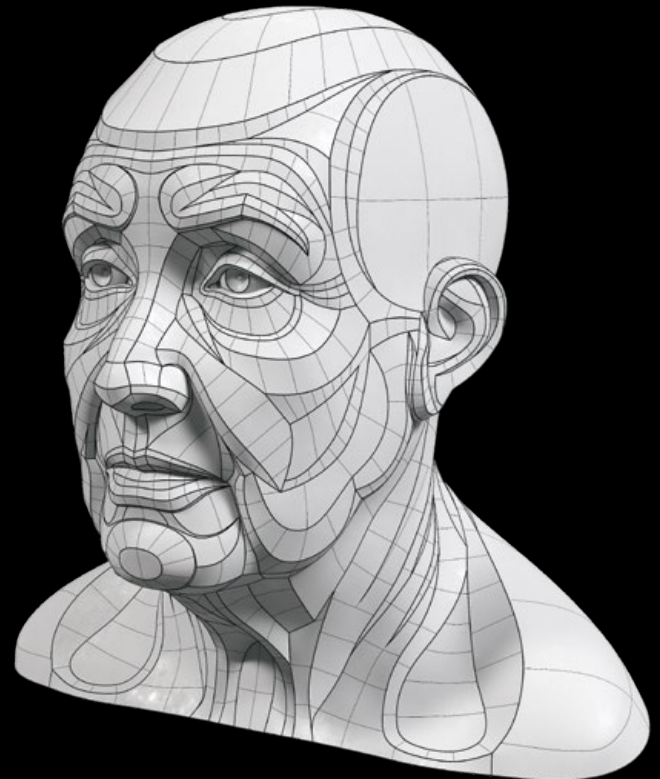
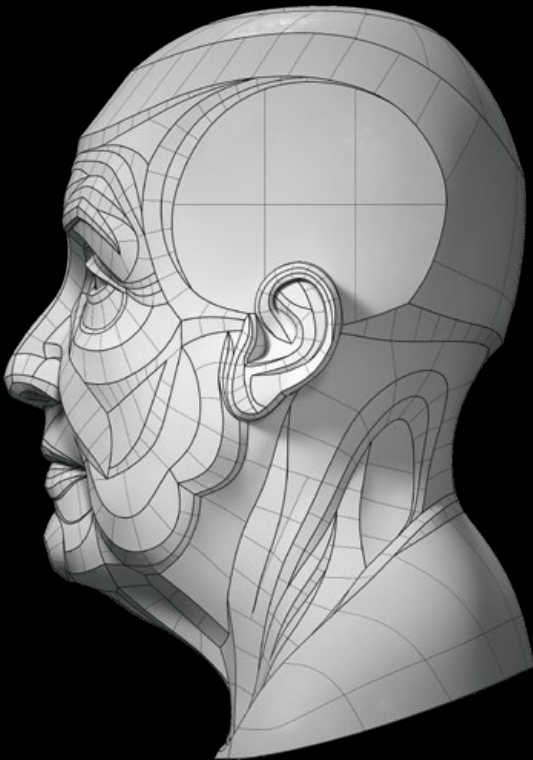
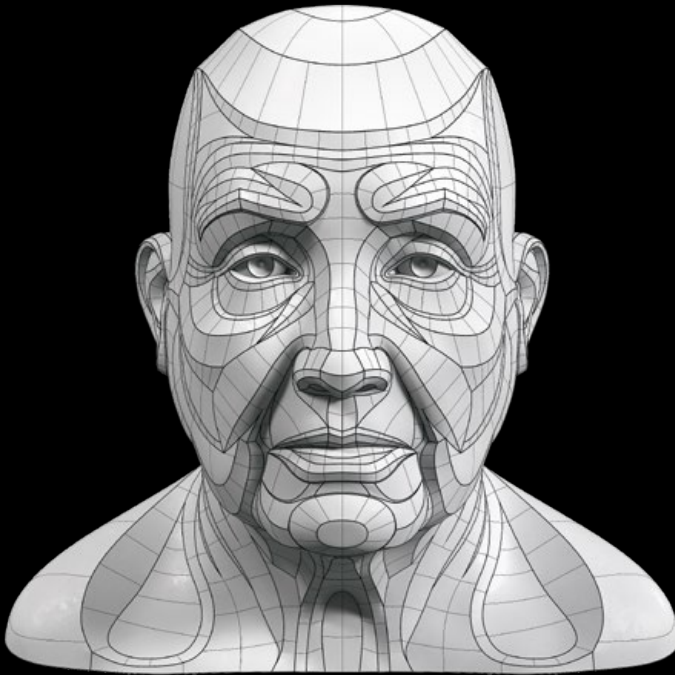
**sex: female | age: 67 | block-out**



**Ruth**

sex: female | age: 71 | photoscan





**Ruth**

sex: female | age: 71 | block-out

SPECIAL THANKS TO SUPPORTERS ALL OVER THE WORLD

**KICKSTARTER**

Andrew Zhou  
Yoshimi Iio

Jacob Thomas  
Simon Lin  
Guillaume Marien

Daniel Simon

John Robinson  
Elaine Ho  
Rafael Mario Martinez Ortiz  
Minghua Kao  
Irene Roldán García-Ibáñez  
Javier Edo Meseguer

Christina Wenzel  
Toublanc Diane  
S J Bennett

Mike Fores  
Donna Jones  
Sonia Rued  
Sheng-Lun Ho  
Bradley Bloom  
Bartosz Moniewski  
Alan Merritt  
Leonard Low  
Daniele Marzocchini  
Harald Schott

Jona Marklund  
Laudine  
Kyung Yo Kim  
Brian Woodward

Alistair Cobb  
Kieran O'Sullivan  
David Montoya  
Robert Nesler  
Sara Porle  
Nancy Hunt  
Jason Burns  
Matt Turull  
Rizal Ulum

Jae Wook Park  
Derek McNally

## SPECIAL THANKS TO SUPPORTERS ALL OVER THE WORLD

# KICKSTARTER

Rey Bustos  
Abdenour Bachir  
Alexander Bordo  
Tim Blass  
Lucky Dee  
Krzysztof Gryzka  
Derrick Sesson  
Bill Durrant  
Finn Spencer  
Kodai Togashi  
Amber Parker  
Barbara Brown  
  
Xavier Denia Valls  
Ronald Gebilaguin  
Carlo Piu  
Tan Kah Cheong  
Nicholas Broughton  
Jake Shearer  
Deborah Christie  
Diego Tejeda  
Caroline Sharpe  
Paul Thuriot  
Yvonne Chung  
Ryan French  
Edward Lim  
Kye Holt  
Jose VR  
Rodrigo Blas  
Luc  
Todd Widup  
Anastasia Damamme  
Sarai Smallwood  
Daniel Sánchez Alarcón  
Florian Fernandez  
Eduard Varela Zapater  
Anna Marie Go  
Kelly Ricker  
Ben Calvert-Lee  
Hector Moran  
Andrew Yuen  
Datona Hunt  
Peter Fürst  
Melvyn Niles  
Eirenarch Sese

Cristina Alfaro García  
Edgar Teba Mateo  
  
Kit To  
Herman Carlsson  
Attakarn Vachiravuthichai  
Michael Millan  
David Russell  
Benjamin Knapp  
April Kim  
Bradley Bloom  
Yfke Warffemius  
Dustin Aber  
Julien Nicolas  
Stephen Bettles  
Parrish Baker  
Lee Hutt  
Sebastian Figueroa  
Kenneth Lee  
Martin Yara  
Michael Allison  
Polo Mat  
Isaac  
Hotaka Sakakura  
Edvard Svensson  
Nancy Cantu  
株式会社  
Greg Maguire  
Changun Ju  
Allan Carvalho Ferreira  
Greg Lyons  
Jakub Ben  
Anguel Bogoev  
Simon Davis  
伊藤大輝  
Steve Hughes  
Carlos Garcia  
Des Tan  
Abros Maria Margiewicz  
Toshiyuki Misu



Uldis Zarins

# Form of the Head and Neck

Form of the Head and Neck is a good companion for every kind of visual artist!

There is a chance you have discovered this by now: the muscle underneath the skin has little to do with the form of one's face. At the very most, facial muscles are just one of the factors that defines its final appearance. This book is all about that — in addition to illustrating the form of the head and neck, it also dives into the relationship between the visible appearance and the anatomy beneath it.

For true artistic freedom, it's not enough to know how to create a still face of a young Caucasian male. The sculpture of David by Michelangelo is an extraordinary piece of art, but we cannot use it as a reference point every single time. Likewise, the key to success isn't found in copying the form but in understanding it and how it is composed. This gives you incredible creative liberty.

Faces are rarely static and, besides emotions, many other factors make them look different from one another — age, ethnicity, gender, body type, and a little bit of anatomy.

Form of the Head and Neck breaks down the complex structures for each of these categories. Every single element, such as the mouth, eye, or ear, is reduced to block-outs and re-developed gradually into detailed realistic shapes.

Visual and image information, including 3D models, photos, and color-coding, is an essential part of all our books, and this one is no exception. We only use text where necessary, thus keeping the experience intuitive and widely accessible.

## ANATOMY<sub>FOR</sub> SCULPTORS

Our community started specifically with the needs of sculptors in mind — hence, the “Sculptors” in ANATOMY FOR SCULPTORS. But since then, we have shaped the knowledge in an empowering way for all kinds of visual artists — that is the real focus of our team of 3D and 2D artists who work alongside medical and anatomy experts.

**Uldis Zarins** teaches anatomy at the Art Academy of Latvia and he's an award-winning traditional sculptor with more than 25 years of experience. After years of fruitless searching for a comprehensive visual anatomy book for his students, he decided to create a book with reliable anatomical references for any aspiring artist. This task turned out to be larger than expected and has led to this third book of the series. Uldis is also the author of **UNDERSTANDING THE HUMAN FIGURE** and **ANATOMY OF FACIAL EXPRESSIONS**.

ISBN 978-1-7350390-7-7



9 781735 039077

Prepared exclusively for: Thomas Smith | E-mail used: [tstomstar@gmail.com](mailto:tstomstar@gmail.com)